

CS10

The Beauty and Joy of Computing



UC Berkeley
Computer Science
Summer Instructor
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Lecture #1
Welcome; Abstraction

2012-06-15

CS10 : YOU'LL LOVE IT!

Watch the student testimonials about CS10, what it means to them, and how it has changed their lives. Inspiring!



inst.eecs.berkeley.edu/~cs10/

CS10 in one slide

▪ Big Ideas of Programming

- Abstraction
- Algorithms (2)
- Recursion (2)
- Functions-as-data, λ (2)
- *Programming Paradigms*
- *Concurrency*
- *Distributed Computing*

▪ Beauty and Joy

- "CS Unplugged" activities
- All lab work in pairs
- Two projects in pairs
 - Of your own choice!
- One blog
 - Of your own choice!

▪ Big Ideas of Computing

- HowStuffWorks
 - 3D Graphics
 - Video Games
 - Computational Game Theory
- Research Summaries
 - AI
 - HCI
- Apps that Changed the World
- Social Implications of Computing
- Saving the World with Computing
- How Twitter Works (guest lecture)
- Cloud Computing
- Limits of Computing
- Future of Computing



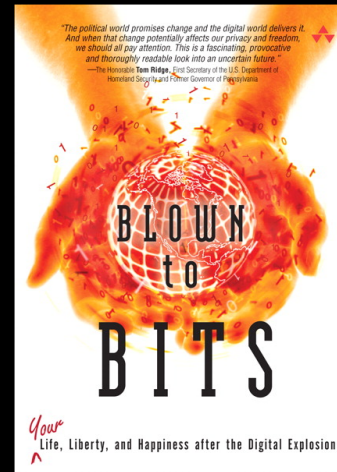
Format & Textbooks

- Format (14 hrs/wk * 8 wks)

M	Tu	W	Th
Lab		Lab	
Disc		Disc	
Lec	Lec	Lec	Lec

- Selected Reading

- Taken from great book ("Blown to Bits" by Abelson, Ledeen & Lewis) + articles + videos
- Current events EVERY DAY (e.g., IBM's Watson vs Jeopardy)
- All resources FREE
- Even clickers!



HAL ABELSON • KEN LEDEEN • HARRY LEWIS



Peer Instruction

- Increase real-time learning in lecture, test understanding of concepts vs. details
- As we complete a “segment” we ask multiple choice question
 - 1-2 minutes to decide yourself
 - 2 minutes in pairs/triples to reach consensus. Teach others!
 - 2 minute discussion of answers, questions, clarifications



Piazza for {ask,answering} questions

The screenshot shows the Piazza website interface. At the top, there's a search bar and navigation links. The main content area displays a question: "When are TA / professor office hours?" with a response from an instructor: "We haven't established our office hours yet, but we'll make that information available as soon as possible. Check back here for an update by the second week of classes." The interface includes a question feed on the left, a question details view on the right, and a summary section at the bottom.

QUESTION FEED

- This week**
 - When are TA / professor office hours?** Sun
When can I meet up with a GSI or professor to get help with the course material? #admin
#instructor-question #admin
- Last week**
 - So, I'm here... now how exactly does Pia:** Mon
(No question details)
#logistics #welcome

question. 3 Views, 1 Follows

When are TA / professor office hours?

When can I meet up with a GSI or professor to get help with the course material? #admin
Last updated by Luke Segars 2 days ago

Good Question!

instructors' response.

We haven't established our office hours yet, but we'll make that information available as soon as possible. Check back here for an update by the second week of classes.
Last updated by Luke Segars 2 days ago

Good Answer! **Ask a Followup** »

Start off a Students' Response

followup discussions.

Still Confused? Ask New Followup

AVERAGE RESPONSE TIME N/A

SPECIAL MENTIONS Luke Segars answered **When are TA / ...** in 1.1 hr. 2 days ago

USERS ONLINE THIS WEEK 3
Online Now: 1



Grading

- **EPA**
 - Effort
 - Participation
 - Altruism
- **Not Competitive**
 - Absolute Grading (No Curve, No Limit on A's)
- **Course Historical Average = B/B+**
 - CS Department Average = B-



Abstraction

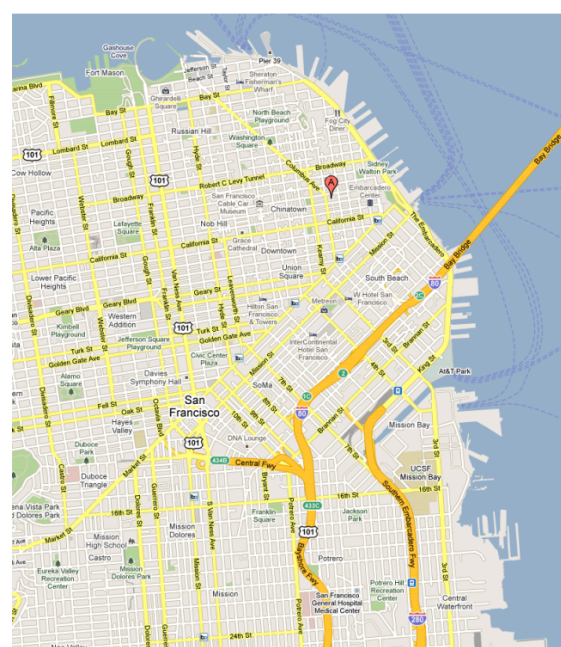
- **Detail removal**
 - “The act or process of leaving out of consideration one or more properties of a complex object so as to attend to others.”
- **Generalization**
 - “The process of formulating general concepts by abstracting common properties of instances”



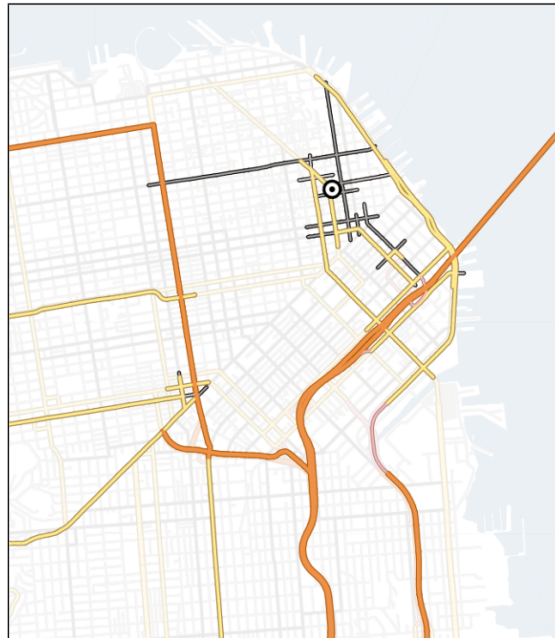
Henri Matisse "Naked Blue IV"



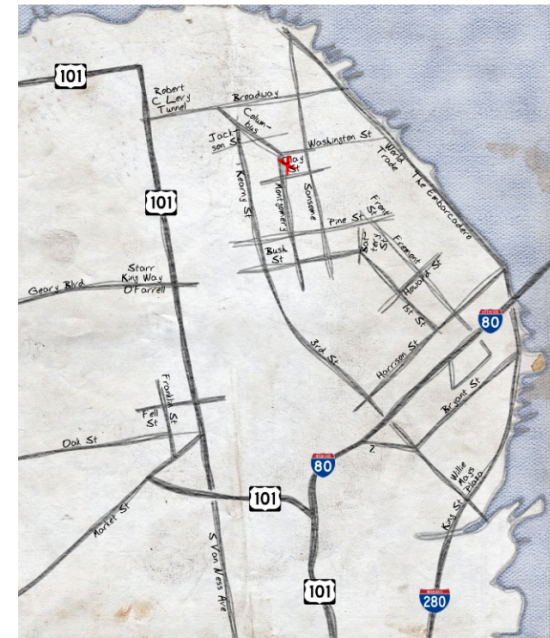
Detail Removal



General Purpose Online Map



Selected Roads



Our Result

Automatic Generation of Detail Maps
Maneesh Agrawala (UCB EECS), among others

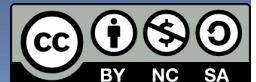


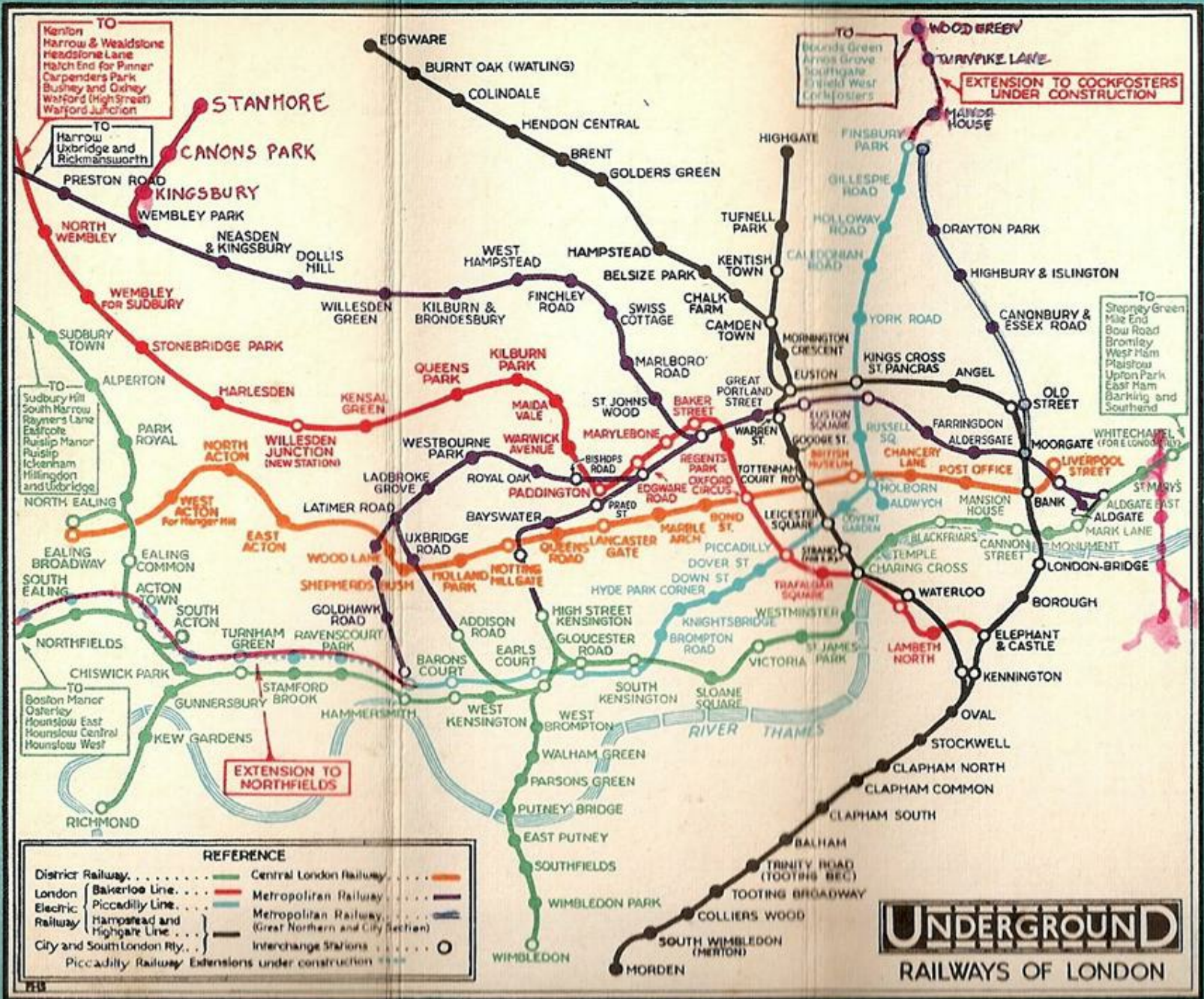
Detail Removal (in CS10)

- You'll want to write a project to **simulate a real-world situation**, or play a game, or ...
- Abstraction is the idea that you **focus on the essence**, the cleanest way to map the messy real world to one you can build



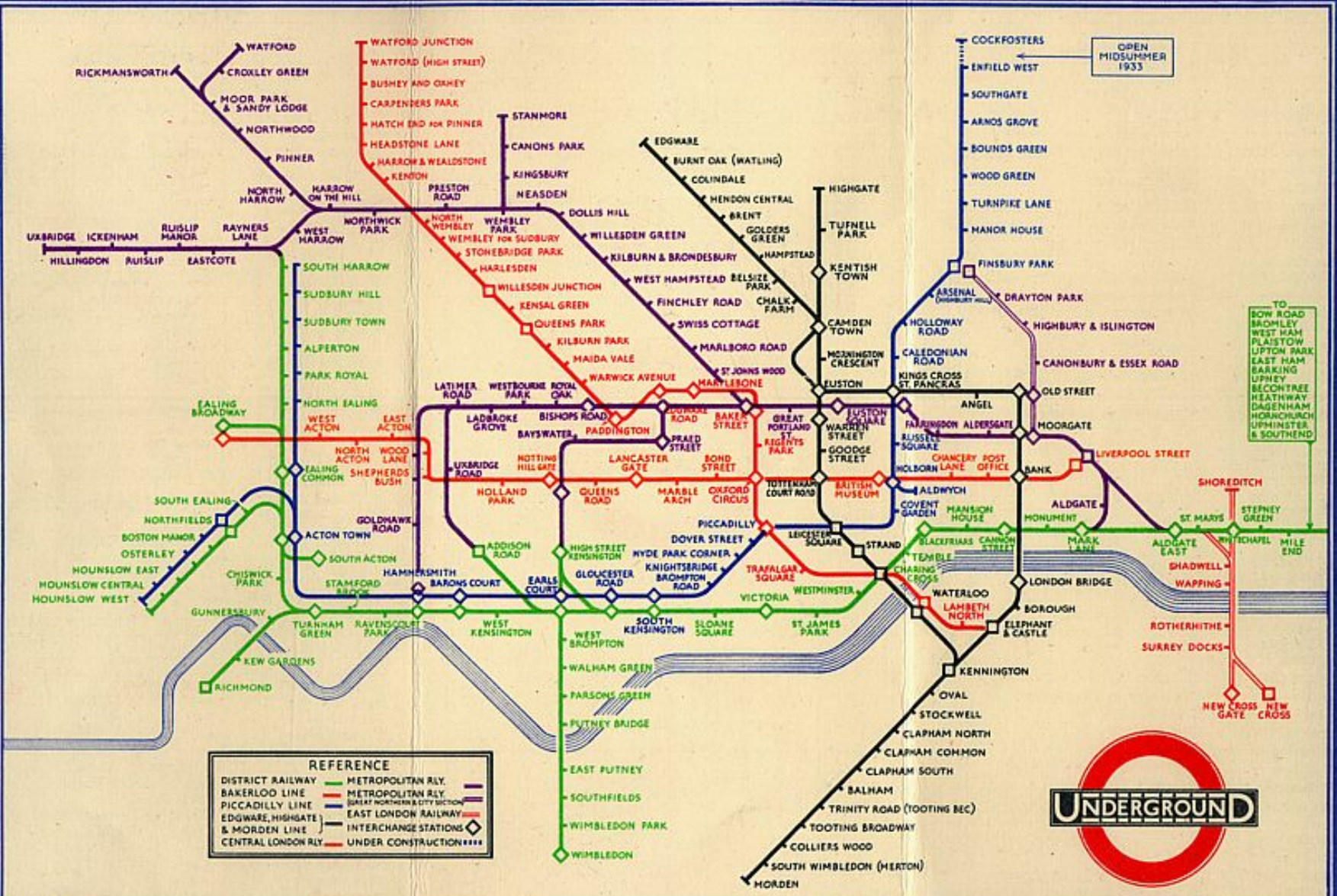
The London Underground 1928 Map & the 1933 map by Harry Beck.





REFERENCE

District Railway	Central London Railway
London Electric Railway	Metropolitan Railway
City and South London Rly.	Metropolitan Railway (Great Northern and City Section)
	Interchange Stations
	Piccadilly Railway Extensions under construction



REFERENCE

DISTRICT RAILWAY	METROPOLITAN RLY.
BAKERLOO LINE	METROPOLITAN RLY.
PICCADILLY LINE	GREAT NORTHERN & CITY SECTION
EDGWARE, HIGHGATE & MORDEN LINE	EAST LONDON RAILWAY
	INTERCHANGE STATIONS
	UNDER CONSTRUCTION



H.C. BECK

OPEN MIDSUMMER 1933

TO
BOW ROAD
BADMLEY
WEST HAM
PLAIS TOW
LIFTON PARK
EAST HAM
BARKING
UPNEY
BECKTREE
HEATHWAY
DAGENHAM
HORNCHURCH
UPMINSTER
& SOUTHEAD

Generalization Example

- You have a farm with many kinds of animals
- Different food for each
- You have directions that say
 - To feed dog, put dog food in dog dish
 - To feed chicken, put chicken food in chicken dish
 - To feed rabbit, put rabbit food in rabbit dish
 - Etc...
- How could you do better?
 - To feed <animal>, put <animal> food in <animal> dish

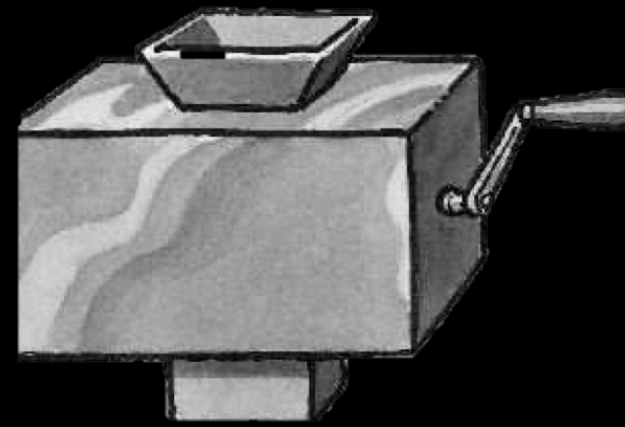


Generalization (in CS10)

- You are going to learn to write functions, like in math class:

$$y = \sin(x)$$

- You should think about **what inputs make sense to use so you don't have to duplicate code**



"Function machine" from *Simply Scheme* (Harvey)



Summary

- Abstraction is one of the big ideas of computing and computational thinking
- Think about driving. How many of you know how a car works? How many can drive a car? Abstraction!



Anyone who knows how to drive can operate a hybrid, an electric car, or a diesel car, because they've kept the same Abstraction!

(right pedal faster, left pedal slower)

