

Intro to Software as a Service (SaaS) and Cloud Computing

Armando Fox, UC Berkeley
Reliable Adaptive Distributed Systems Lab





- Traditional SW: binary code installed and runs wholly on client device
- SaaS delivers SW & data as service over Internet via thin program (e.g., browser) running on client device
 - Search, social networking, video
- Now also SaaS version of traditional SW
 - E.g., Microsoft Office 365, TurboTax Online



SaaS in 1996

One Person Can Immediately Affect Millions

Auction Web

[Menu] [Listings] [Buyers] [Sellers] [Search] [Contact/Help] [Site Map]

Welcome to today's online marketplace...

...the market that brings buyers and sellers together in an honest and pen environment...

Welcome to eBay's AuctionWeb.

Welcome to our community. I'm glad you found us. AuctionWeb is dedicated to bringing together buyers and sellers in an honest and open marketplace. Here, thanks to our <u>auction</u> <u>format</u>, merchandise will always fetch its market value. And there are plenty of great deals to be found!

<u>Take a look at the listings</u>. There are always several hundred auctions underway, so you're bound to find something interesting.

If you don't find what you like, take a look at our **Personal Shopper**. It can help you search all the listings. Or, it can keep an eye on new items as they are posted and let you know when something you want appears. If you want to let everyone know what you want, post something on our wanted page.

welcome to eBay's AuctionWeb.

such as daily updates and the right to participate in our user feedback forum and the bulletin board.

Please read on about the AuctionWeb vision...

From the founder:

February 26, 1996

I launched eBay's AuctionWeb on Labor Day, 1995. Since then, this site has become more popular than I ever expected, and I began to realize that this was indeed a grand experiment in Internet commerce.

By creating an open market that encourages honest dealings, I hope to



Why SaaS?

- 1. No installation hassles
- 2. No worries about data loss
- Easy for groups to interact with same data
- 4. Data is large or changes frequently
- 5. No compatibility hassles for developers
- 6. Easier upgrades



SaaS Needs Infrastructure

- Communication: allow customers to interact with service
- 2. Scalability: fluctuations in demand during+ new services to add users rapidly
- 3. Dependability: service and communication continuously available 24x7



Your PC vs. Datacenter Computer Smackdown

Sun E-10000 "supermini" c.1996

Machine	Processor cores	RAM	Disk
E10000, 1996	64 x 250MHz	64 GB	20 TB
PC, 1996	1 x 250 MHz	32 MB	4 GB
Ratio	64:1	2000:1	5000:1
Datacenter computer, 2010	8 x 1 GHz	16 GB	2 TB
PC, 2010	2 x 3 GHz	4 GB	0.5 TB
Ratio	< 2:1	4:1	4:1



Modern datacenters use commodity computers.



"The Case for NOW (Networks of Workstations)"

 "Workstation price-performance is improving at 80% per year, while that of supercomputers is improving at only 20-30% per year."

Why?

 "Instead of small computers for interactive use and larger computers for demanding applications, we propose using NOWs for all the needs of computer users."

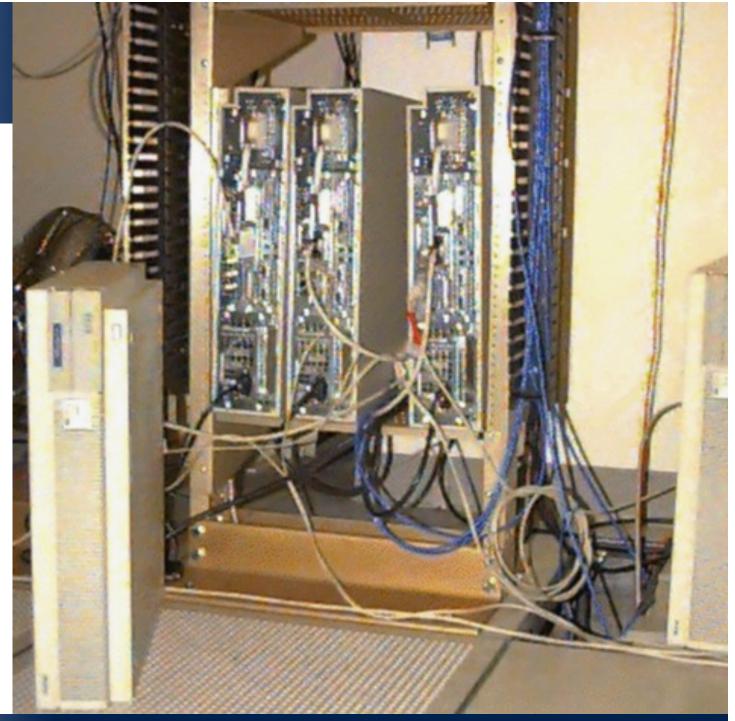
Whoa.



NOW-0

1994

Four HP-735's

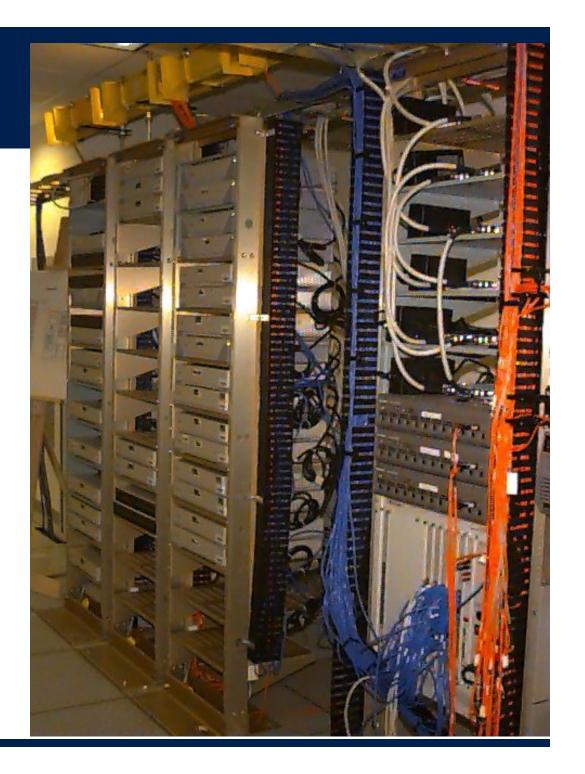




NOW-1

1995

32 Sun SPARCstations

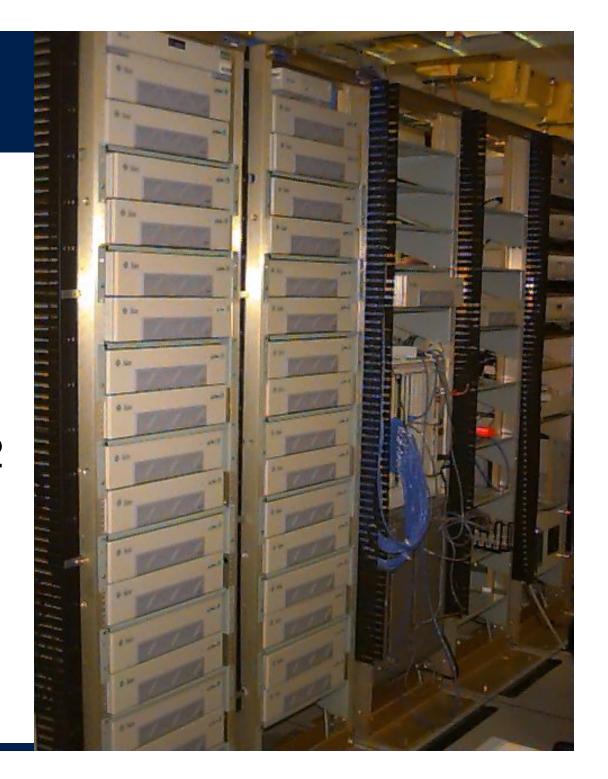




NOW-2

1997

60 Sun SPARC-2





Trivia Fact

 The first mobile Web browser with graphics was developed by:

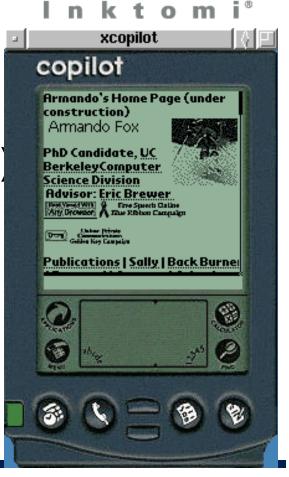
- (a) Apple Stanford
- (b) Google Berkeley
- (c) Motorola MIT
- (d) None of the above



"Access Is the Killer App" Project Daedalus, 1994-1999

- Faculty: Profs. Katz & Brewer
- Idea: Use the "cloud" for services!
 - First truly scalable search engine (Inktomi)
 - First mobile Web browser enabled by content transformation (TopGun)
 - Vision: Anywhere, anytime access to data & services, supported by the "cloud"

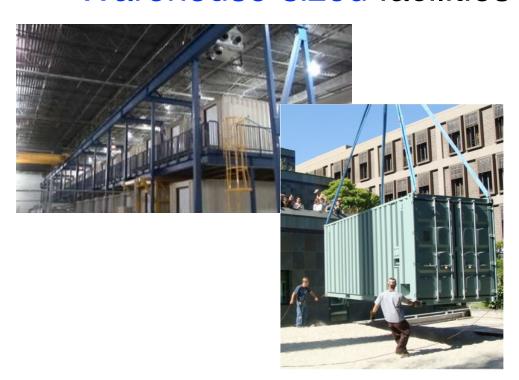


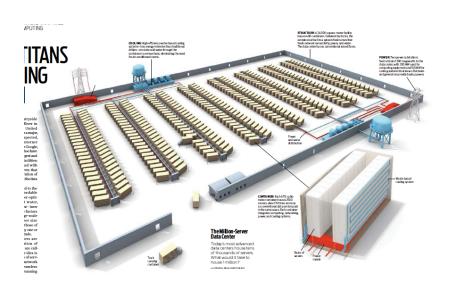




Datacenter is new "server"

- "Program" => Web search, email, map/GIS, ...
- "Computer" => 1000's computers, storage, network
- Warehouse-sized facilities and workloads







- What: Pay-as-you-go access to racked commodity servers
 - from 0.02/server-hour, no minimum
 - 100 servers x 1h costs same as 1 server x 100h
- Eliminates financial barrier to deploy SaaS
 - FarmVille: 4 days =1M players; 2 months = 10M; 9 months = 75M!
 - A cloud-based system is world's 42nd fastest supercomputer, at \$700/hr
 - IBM Watson would cost about \$290/hr



- The first working prototypes of the Internet and of computing as a utility were demonstrated in:
- (a) 1969
- (b) 1978
- (c) 1983
- (d) 1990



Why Now?

Communication

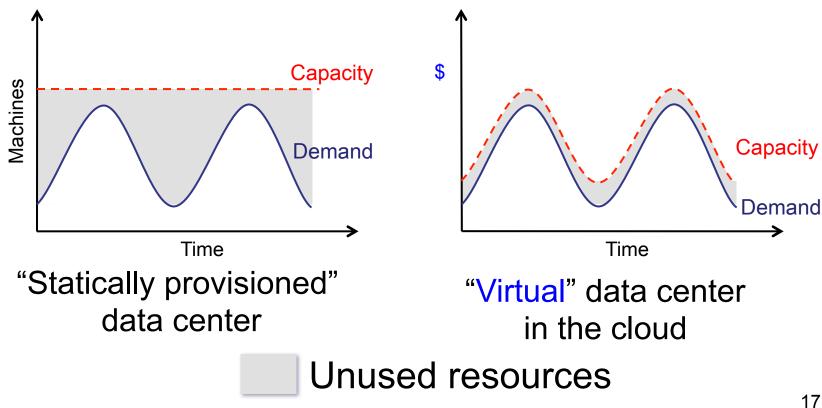
Scalability

Dependability



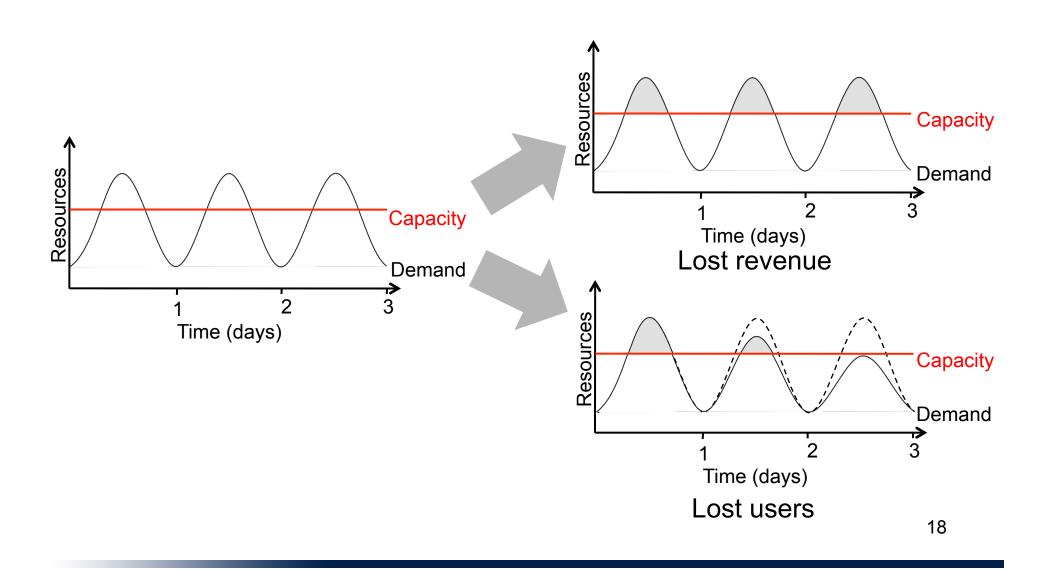
Cloud Economics 101

 Provisioning for peaks: wasteful, but necessary





Risk Transfer (or: who remembers Friendster?)





Cost Associativity

- 1,000 CPUs for 1 hour same price as
 1 CPU for 1,000 hours
- Washington Post converted Hillary Clinton's travel documents to post on WWW
 - Conversion time: <1 day after released</p>
 - Cost: less than \$200
- RAD Lab graduate students demonstrate improved MapReduce scheduling—on 1,000 servers



What cool things can we do with the cloud in academia?



CS 169: cloud supports SW development too!

Develop your app



Keep track of your code



 Test your app on different browsers



Deploy it to the world



Total UCB computer resources:



2012: Cloud Computing and a MOOC*

- saas-class.org: first 5 weeks of CS 169
- >75,000 students learning SaaS programming!
- Cloud computing for autograding
 - What happens when 25,000 students submit a programming HW on the same day…?
- July 24, 2012: UC Berkeley joins exit









Future of Software:

- Cloud democratizes access to large-scale computing, accelerates "SaaS-ification"
- Students, researchers, entrepreneurs can now have even greater impact
- New research & education opportunities



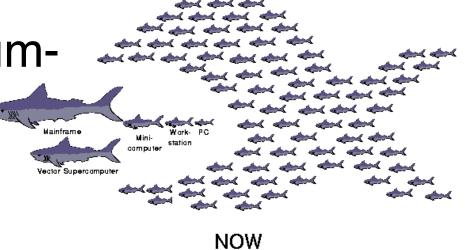






Going back to NOW...

 2000: using mediumsized clusters for Internet services
 > several PhD's



2010: CS169 students do it in 6-8
weeks and deploy on cloud computing,
which is also used to grade their work.

2020: ?



Thank you!

