

CS61A Lecture 25

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Review Analyzing Evaluator

- What procedures look like
- What the output of analyze was
- Fact: The body of a `lambda` gets analyzed!
- We can give names to analyzed `lambdas`



What gets returned by mc-eval? (not analyzing eval)

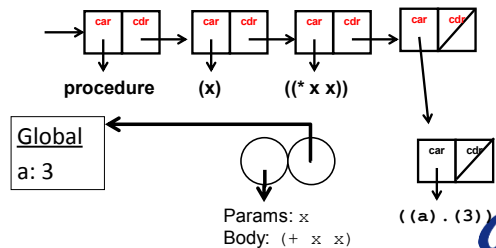
```
STk> (mc-eval '(lambda (x) (* x x)) '((a) 3))
```

- A. (procedure (x) ((* x x)) (((a) 3)))
 B. (procedure (x) (* x x) (((a) 3)))
 C. (lambda (x) ((* x x)) (((a) 3)))
 D. (lambda (x) (* x x) (((a) 3)))
 E. Other (or no clue!)

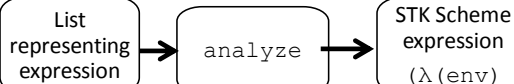


REVIEW What is a procedure?

```
STk> (mc-eval '(lambda (x) (* x x)) '((a) 3))
(procedure (x) ((* x x)) (((a) 3)))
```

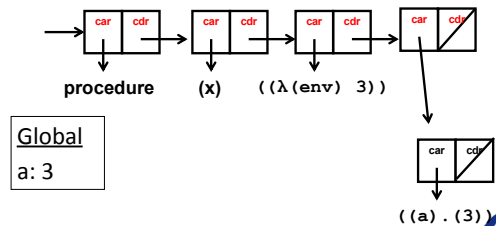


```
(define (mc-eval exp env)
  (cond
    ((self-evaluating? exp) exp) ...
    (define (analyze exp)
      (cond
        ((self-evaluating? exp)
         (analyze-self-evaluating exp))...
        (define (analyze-self-evaluating exp)
          (lambda (env) exp))
```



The body of a lambda gets analyzed!

```
STk> (mc-eval '(lambda (x) 3) '((a) 3))
(procedure (x) ((λ (env) 3)) (((a) 3)))
```



```

(analyze '(if #t 3 4))
(define (analyze exp)
  (cond ((self-evaluating? exp)
        (analyze-self-evaluating exp))
        ((if? exp) (analyze-if exp))...

(define (analyze-if exp)
  (let ((pproc (analyze (if-predicate exp)))
        (cproc (analyze (if-consequent exp)))
        (aproc (analyze (if-alternative exp))))
    (lambda (env)
      (if (true? ((λ (e) #t) env))
          ((λ (e) 3) env)
          ((λ (e) 4) env))))))

```

The body of a lambda gets analyzed!

```

STk>(mc-eval '(lambda (x) '(if #t 3 4))'((a) 3))
(procedure (x) (
  (if
    (true? ((λ (e) #t) env)
    ((λ (e) 3) env)
    ((λ (e) 4) env)))
  ((a) . (3))

```

The body of a lambda gets analyzed!

```

STk>(mc-eval '(define f
  (lambda (x)
    '(if #t 3 4))
  '((a) 3))

```

The body of a lambda gets analyzed!

```

STk>(mce)
(define (mc-eval exp env)
  ;; M-Eval input:
  ((analyze exp) env))
(f 1)

```

If we call f many times – we save time!

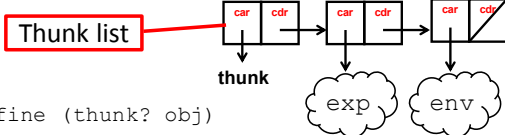
I'll get the "actual value" of arguments once they're **really** needed

Lazy Evaluator
(played by Lazy Smurf)

- ### Understanding Lazy [eval/smurf]
- Think ADT
 - A Think List – not a real scheme think
 - Storing the environment
 - If we're going to delay the evaluation of arguments we need to keep track of the environment where they *should* be evaluated.
 - Delay arguments to user-defined procedures!
 - Not to primitive procedures

Think ADT (not a STk REAL think!)

```
(define (delay-it exp env)
  (list 'think exp env))
```



Think list


```
(define (think? obj)
  (tagged-list? obj 'think))
(define (think-exp think) (cadr think))
(define (think-env think) (caddr think))
```

exp is(A) list representing an expression or (B) REAL Scheme?

What would lazy [eval/smurf] do?

```
STk> (define (square x) (* x x))
STk> (square (+ 2 3))
```

(square (+ 2 3))	(square (+ 2 3))
(square 5)	(* (+ 2 3) (+ 2 3))
(* 5 5)	(* 5 5)
25	25


A. Applicative Order B. Normal Order 

```
STk> (define x 3)
STk> (define (square x) (* x x))
STk> (square (+ 2 x))
```

(square (+ 2 x))	(square (+ 2 x))
(square 5)	(* (+ 2 x) (+ 2 x))
(* 5 5)	????
25	

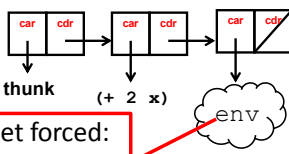
BEFORE we call square: figure out arguments!

This x should come from global!


Applicative Order Normal Order 

If we're going to delay-it we need to keep track of the environment!

```
(define (delay-it exp env)
  (list 'think exp env))
```




When I get forced: evaluate the exp in this environment




How (regular) mc-eval evaluated args???

```
(define (mc-eval exp env)
  (cond ...
    ((application? exp)
     (mc-apply (mc-eval (operator exp) env)
                (list-of-values (operands exp) env))))
```




```
(define (list-of-values exps env)
  (if (no-operands? exps)
      '()
      (cons (mc-eval (first-operand exps) env)
            (list-of-values (rest-operands exps) env))))
```




How lazy [smurf] mc-eval evaluates args???

```
(define (mc-eval exp env)
  (cond ...
    ((application? exp)
     (mc-apply (mc-eval (operator exp) env)
                (list-of-values (operands exp) env))))
```

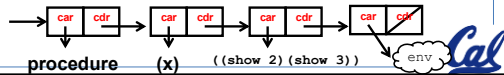


We're going to change the range of mc-eval so we'll have to change this too.



Regular mc-apply

```
(define (mc-apply procedure arguments)
  (cond ((primitive-procedure? procedure)
        (apply-primitive-procedure procedure arguments))
        ((compound-procedure? procedure)
         (eval-sequence
          (procedure-body procedure)
          (extend-environment
           (procedure-parameters procedure)
           arguments
           (procedure-environment procedure))))
        (else (error "Unknown" procedure))))
```

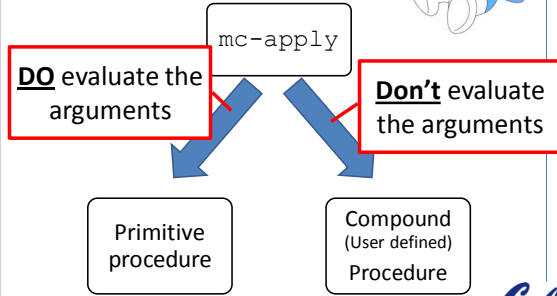


This is the lazy version – how many changes? A. 1 B. 2 C. 3 D. 4

```
(define (mc-apply procedure arguments env)
  (cond ((primitive-procedure? procedure)
        (apply-primitive-procedure
         procedure
         (list-of-arg-values arguments env)))
        ((compound-procedure? procedure)
         (eval-sequence
          (procedure-body procedure)
          (extend-environment
           (procedure-parameters procedure)
           (list-of-delayed-args arguments env)
           (procedure-environment procedure))))
        (else (error "Unknown" procedure))))
```



The lazy mc-apply



In the lazy version

Where do arguments get delayed?

- A. In mc-eval
- B. In mc-apply
- C. In both
- D. In neither
- E. ???



In the REGULAR version

Where do arguments get evaluated?

- A. In mc-eval
- B. In mc-apply
- C. In both
- D. In neither
- E. ???



In the lazy version

Where do arguments get evaluated?

- A. In mc-eval
- B. In mc-apply
- C. In both
- D. In neither
- E. ???



How many of these are different in Normal vs. Applicative order?

(invent one example that isn't and one that is)

```
STk> 3
3
STk> (define x 3)
x
STk> x
3
STk> 'x
x
STk> (set! x 4)
okay
STk> (if #t 3 4)
3
STk> (lambda (x) x)
#[closure arglist=(x) 7ff27c98]
STk> (begin 2 3)
3
```

A. 0 B. 1-2 C. 3-5 D. 6-8 E.??



```
(define (mc-eval exp env)
  (cond
    ((self-evaluating? exp)...
    ((variable? exp)...
    ((quoted? exp) ...
    ((assignment? exp) ...
    ((definition? exp) ...
    ((if? exp) ...
    ((lambda? exp) ...
    ((begin? exp) ...
    ((cond? exp) ...
    ((application? exp) ...
    (else (error "what?")))))
```

How many times might we be lazy (and delay stuff)?

A. 0
B. 1-2
C. 3-5
D. 6-8
E.??



A problem with delaying stuff

```
STk> (load "lazy.scm")
okay
STk> (define g-env (setup-environment))
g-env
STk> (mc-eval '((lambda (x) x) (+ 2 3)) g-env)
(thunk (+ 2 3) env)
```

User-defined procedure:
Don't evaluate the arguments



Remember – we delayed args to compound procedures (user-defined)

```
(define (mc-apply procedure arguments env)
  (cond ((primitive-procedure? procedure)
        (apply-primitive-procedure procedure
          (list-of-arg-values arguments env)))
        ((compound-procedure? procedure)
        (eval-sequence
         (procedure-body procedure)
         (extend-environment
          (procedure-parameters procedure)
          (list-of-delayed-args arguments env)
          (procedure-environment procedure))))
        (else (error "Unknown" procedure))))
```



What can be returned by the lazy mc-eval function

What can be ret

- Values
- Lists
- Thunk ADTs
- All of the above
- None of the above



What happens here?

```
STk> (load "lazy.scm")
okay
STk> (define g-env (setup-environment))
g-env
STk> (mc-eval '((lambda(x) (+ 1 x)) (+ 2 3)) g-env)
```

What is returned?

- (thunk (+ 1 5) env)
- (thunk (+ 1 (+ 2 3)) env)
- 6
- Something else
- ???




SOLUTION

If the driver-loop needs to print it – make sure you haven't been TOO lazy.

```
(define (driver-loop)
  (prompt-for-input input-prompt)
  (let ((input (read)))
    (let ((output
           (actual-value input the-global-environment)))
      (announce-output output-prompt)
      (user-print output)))
    (driver-loop)))
```

mc-eval might return a delayed argument from a compound procedure

This was: **mc-eval**



actual-value


```
(define (actual-value exp env)
  (force-it (mc-eval exp env)))

(define (force-it obj)
  (if (thunk? obj)
      (thunk-exp obj)
      (thunk-env obj)))

obj))
```

A. (mc-eval)
B. (actual-value)


Diagram: A box labeled 'thunk' contains 'car' and 'cdr'. An arrow points from 'cdr' to a box labeled 'exp'. Another arrow points from 'cdr' to a box labeled 'env'. Below 'exp' and 'env' are clouds.




Example of why we call actual-value

```
STk> (load "lazy.scm")
okay
STk> (define g-env (setup-environment))
g-env
STk> (mc-eval
      '(lambda (x)
         ((lambda (y) y)
          (+ 2 3))))
g-env
(thunk ((lambda (y) y) (+ 2 3)))
```

What happens if we pass a Think ADT as exp?
A. errors
B. application
C. lambda
D. self-eval.
E.??




```
(define (mc-eval exp env)
  (cond
    ((self-evaluating? exp)...)
    ((variable? exp)...)
    ((quoted? exp) ...)
    ((assignment? exp) ...)
    ((definition? exp) ...)
    ((if? exp) ...)
    ((lambda? exp) ...)
    ((begin? exp) ...)
    ((cond? exp) ...)
    ((application? exp) ...)
    (else (error "what?"))))
```



if's need actual values!

```
(define (eval-if exp env)
  (if (true?
        (actual-value
          (if-predicate exp)
          env))
      (mc-eval (if-consequent exp) env)
      (mc-eval (if-alternative exp) env)))
```

mc-eval sometimes returns Think ADTs



Summary & Additional Notes

- Think ADTs could also be memoized
- We delayed arguments to compound procedures
 - Compound procedures are defined by the user
- We didn't delay arguments to primitive procedures
- We made sure we had the actual value to print it
- Ifs needed REAL values

