

CS61A Notes – Disc 11: Streams

Streaming Along

QUESTIONS

1. Define a procedure (`ones`) that, when run with no arguments, returns a cons pair whose `car` is 1, and whose `cdr` is a procedure that, when run, does the same thing.

```
(define (ones) (cons 1 (lambda () (ones))), or, just
  (define (ones) (cons 1 ones))
```

2. Define a procedure (`integers-starting n`) that takes in a number `n` and, when run, returns a cons pair whose `car` is `n`, and whose `cdr` is a procedure that, when run with no arguments, does the same thing for `n+1`.

```
(define (integers-starting n)
  (cons n (lambda () (integers-starting (+ n 1)))))
```

Using Stream Operators

Here are some that we'll be using quite a bit:

```
(stream-map proc s ...) – works just like list map; can take in any number of streams
(stream-filter proc s) – works just like list filter
(stream-append s1 s2) – appends two finite streams together (why not infinite streams?)
(interleave s1 s2) – interleave two streams into one, with alternating elements from s1 and s2
```

Constructing Streams

QUESTIONS: Describe what the following expressions define.

In Class:

1. `(define s1 (add-stream (stream-map (lambda (x) (* x 2)) s1) s1))`

Infinite loop! We didn't specify a first element. Even the define statement will go into an infinite loop.

2. `(define s2
 (cons-stream 1
 (add-stream (stream-map (lambda (x) (* x 2)) s2) s2)))`

```
  1
+  2  6  18 ...
=====
  1  3  9  27 ... powers of 3
```

3. `(define s4
 (cons-stream 1
 (cons-stream 2
 (stream-filter (lambda (x) (not (= x 1))) s4))))`

```
(1 2 2 2 2...)
```

Rather counter-intuitive, but...well, we know that it starts with 1 and 2, since we said so. Then, the `stream-cddr` will be a stream that is produced by the `stream-filter`. `stream-filter` returns a stream whose first element is the first non-1 element of `s4` (namely, 2), and whose promise is `(stream-filter pred? (stream-cdr s))`, where `pred?` is the lambda, and

s is s4. What's (stream-cdr s4)? Well, it's a stream containing the element 2 and a promise to evaluate (stream-filter pred? s4). And we already know what that returns - a stream starting with 2, with a promise to evaluate (stream-filter pred? (stream-cdr s)), etc.

4. Define facts without defining any procedures; the stream should be a stream of 1!, 2!, 3!, 4!, etc. More specifically, it returns a stream with elements (1 2 6 24 ...)

```
(define facts
  (cons-stream 1
    stream-map * (stream-cdr integers) facts)))
```

Extra Practice:

5. (define s5 (cons-stream 1 (add-streams s5 integers)))

$$\begin{array}{r}
 1 \\
 + \quad 1 \ 2 \ 4 \ 7 \ \dots \\
 \hline
 1 \ 2 \ 4 \ 7 \ 11 \ \dots \text{ starting from 1, add 1, 2, 3, etc.}
 \end{array}$$

6. (define s3 (cons-stream 1 (stream-filter (lambda (x) (not (= x 1))) s3)))

Infinite loop! stream-filter will keep trying to look for a number that's not 1. Or, more specifically, stream-filter, failing to find a non-1 element in stream-car, will call stream-filter again, which will call stream-filter again, and so on.

7. (HARD!) Define powers; the stream should be 1¹, 2², 3³, ..., or, (1 4 16 64 ...). Of course, you cannot use the exponents procedure. I've given you a start, but you don't have to use it.

```
(define powers (helper integers integers))
(define (helper s t)
  (cons-stream
    (cons-stream (stream-car s)
      (helper (stream-map * (stream-cdr s) (stream-cdr t))
        (stream-cdr t))))))
```

Constructing Streams Through Procedures

QUESTIONS

1. Define a procedure (lists-starting n) that takes in n and returns a stream containing (n), (n n+1), (n n+1 n+2), etc. For example, (lists-starting 1) returns a stream containing (1) (1 2) (1 2 3) (1 2 3 4)...

```
(define (lists-starting n)
  (cons-stream (list n)
    (stream-map (lambda (ls) (cons n ls)) (lists-starting (+ n 1)))))
```

2. Define a procedure (`chocolate name`) **that takes in a name and returns a stream like so:**

```
(chocolate `chung) =>
```

```
(chung really likes chocolate chung really really likes chocolate chung really really
really likes chocolate ...)
```

You'll want to use helper procedures.

```
(define (chocolate name)
  (define (helper n)
    (cons-stream name
      (stream-append (really n) (helper (+ n 1)))))
  (define (really n)
    (cond ((= n 0)
          (cons-stream `likes
            (cons-stream `chocolate the-empty-stream))
          (else (cons-stream `really (really (- n 1)))))
    (helper 1))
```

Stream Processing

QUESTIONS:

1. Define a procedure, (`stream-censor s replacements`) **that takes in a stream *s* and a table replacements and returns a stream with all the instances of all the car of entries in replacements replaced with the cadr of entries in replacements:**

```
(stream-censor (hello you weirdo ...) ((you I-am) (weirdo an-idiot))) =>
(hello I-am an-idiot ...)
```

```
(define (stream-censor s replacements)
  (if (stream-null? s)
      the-empty-stream
      (let ((match (assoc (stream-car s) replacements)))
        (if match
            (cons-stream (cadr match)
              (stream-censor (stream-cdr s) replacements))
            (cons-stream (stream-car s)
              (stream-censor (stream-cdr s) replacements))))))
```

2. Define a procedure (`make-alternating s`) **that takes in a stream of positive numbers and alternates their signs. So** (`make-alternating ones`) **=>** `(1 -1 1 -1 ...)` **and** (`make-alternating integers`) **=>** `(1 -2 3 -4 ...)`. **Assume *s* is an infinite stream.**

```
(define (make-alternating s)
  (cons-stream (stream-car s)
    (cons-stream (* -1 (stream-car (stream-cdr s)))
      (make-alternating (stream-cdr (stream-cdr s))))))
```

or, a cooler way:

```
(define (make-alternating s)
  (cons-stream (stream-car s)
    (stream-map (lambda (x) (* -1 x))
      (make-alternating (stream-cdr s)))))
```

Extra Practice:

My Body's Floating Down the Muddy Stream

MORE QUESTIONS (extra practice)

1. Given streams ones, twos, threes, and fours, write down the first ten elements of:

```
(interleave ones (interleave twos (interleave threes fours)))
```

```
(interleave threes fours) ==> (3 4 3 4 3 4 ...)
```

```
(interleave twos threes-fours) ==> (2 3 2 4 2 3 2 4 ...)
```

```
(interleave ones twos-threes-fours) ==> (1 2 1 3 1 2 1 4 1 2 1 3 ...)
```

2. Construct a stream all-integers that includes 0 and both the negative and positive integers.

```
(define all-integers
  (interleave (make-alternating (integers-starting 0))
             (make-alternating (integers-starting 1))))
```

Or, you could've interleaved the positives and the negatives.

3. Suppose we were foolish enough to try to implement stream-accumulate:

```
(define (stream-accumulate combiner null-value s)
  (cond ((stream-null? s) null-value)
        (else (combiner
                    (stream-car s)
                    (stream-accumulate combiner null-value (stream-cdr s))))))
```

What happens when we do:

a. (define foo (stream-accumulate + 0 integers))

The define statement goes into an infinite loop. When we evaluate stream-accumulate, we'll go into the else clause, and have to call stream-accumulate again on the stream-cdr of integers, which does the same thing again. The problem is, NOTHING IS DELAYED.

b. (define bar (cons-stream 1 (stream-accumulate + 0 integers)))

The define statement is fine (since stream-accumulate is delayed). But when you call stream-cdr on bar, all hell breaks loose again.

c. (define baz (stream-accumulate
 (lambda (x y) (cons-stream x y))
 the-empty-stream integers))

So the question is, does THIS delay anything? It looks like it does. If the combiner uses cons-stream, then it seems that we'll delay the evaluation of y, which is the next call to accumulate. Alas, that's making the same mistake as believing new-if would work. Whereas cons-stream is a special form, the combiner is NOT, and so it will evaluate both of its arguments - including the call to accumulate - before evaluating its body. So the problem persists.

4.SICP ex. 3.68, page 341. If you understand this, you'll be fine.

This doesn't work. Let's try `(pairs integers integers)`. We start with a call to `interleave`. Well, `interleave` is not a special form, so evaluate both arguments. What's the first argument, the call to `stream-map`? It returns a stream starting with `(1 1)`. What's the second argument, the call to `pairs`? Well, what's `(pairs (stream-cdr integers) (stream-cdr integers))`? It's a call to `interleave`. The first argument to `interleave` is `(2 2)`, and the second argument is a call to `pairs` again...and so on.

5. Define a procedure, `(list->stream ls)` that takes in a list and converts it into a stream.

```
(define (list->stream ls)
  (cond ((null? ls) the-empty-stream)
        (else (cons-stream (car ls) (list->stream (cdr ls))))))
```