

Polynomials. Secret Sharing.

Secret Sharing.

Share secret among *n* people.

Secrecy: Any k - 1 knows nothing. Roubustness: Any k knows secret. Efficient: minimize storage.

Polynomials

A polynomial

$$P(x) = a_d x^d + a_{d-1} x^{d-1} \cdots + a_0.$$

is specified by **coefficients** $a_d, \ldots a_0$.

P(x) contains point (a, b) if b = P(a).

Polynomials over reals: $a_1, \ldots, a_d \in \Re$, use $x \in \Re$.

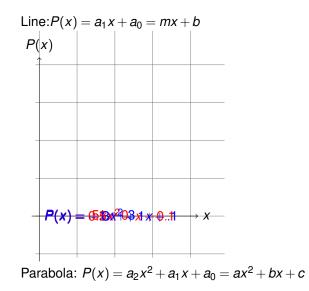
Polynomials P(x) with arithmetic modulo p: ¹ $a_i \in \{0, ..., p-1\}$ and

$$P(x) = a_d x^d + a_{d-1} x^{d-1} \cdots + a_0 \pmod{p},$$

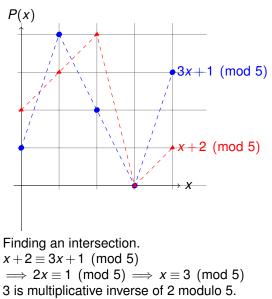
for $x \in \{0, \dots, p-1\}.$

¹A field is a set of elements with addition and multiplication operations, with inverses. $GF(p) = (\{0, ..., p-1\}, + \pmod{p}), * \pmod{p}).$

Polynomial: $P(x) = a_d x^4 + \cdots + a_0$



Polynomial: $P(x) = a_d x^4 + \cdots + a_0 \pmod{p}$



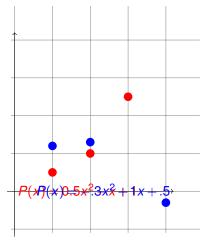
Good when modulus is prime!!

Fact: Exactly 1 degree $\leq d$ polynomial contains d + 1 points.² Two points specify a line. Three points specify a parabola.

Modular Arithmetic Fact: Exactly 1 degree $\leq d$ polynomial with arithmetic modulo prime p contains d + 1 pts.

²Points with different x values.

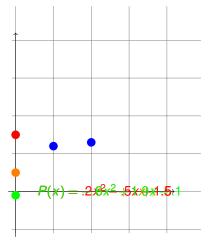
3 points determine a parabola.



Fact: Exactly 1 degree $\leq d$ polynomial contains d + 1 points.³

³Points with different x values.

2 points not enough.



There is P(x) contains blue points and any (0, y)!

Modular Arithmetic Fact and Secrets

Modular Arithmetic Fact: Exactly 1 degree $\leq d$ polynomial with arithmetic modulo prime *p* contains *d*+1 pts.

Shamir's k out of n Scheme:

Secret $s \in \{0, \dots, p-1\}$

1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .

2. Let
$$P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$$
 with $a_0 = s$.

3. Share *i* is point $(i, P(i) \mod p)$.

Roubustness: Any *k* shares gives secret. Knowing *k* pts \implies only one $P(x) \implies$ evaluate P(0). **Secrecy:** Any k-1 shares give nothing. Knowing $\leq k-1$ pts \implies any P(0) is possible. We will work with polynomials with arithmetic modulo *p*.

Delta Polynomials: Concept.

For set of *x*-values, x_1, \ldots, x_{d+1} .

$$\Delta_i(x) = \begin{cases} 1, & \text{if } x = x_i. \\ 0, & \text{if } x = x_j \text{ for } j \neq i. \\ ?, & \text{otherwise.} \end{cases}$$
(1)

Given d + 1 points, use Δ_i functions to go through points? $(x_1, y_1), \dots, (x_{d+1}, y_{d+1}).$ Will $y_1 \Delta_1(x)$ contain (x_1, y_1) ? Will $y_2 \Delta_2(x)$ contain (x_2, y_2) ?

Does $y_1 \Delta_1(x) + y_2 \Delta_2(x)$ contain (x_1, y_1) ? and (x_2, y_2) ?

See the idea? Function that contains all points?

$$P(x) = y_1 \Delta_1(x) + y_2 \Delta_2(x) \dots + y_{d+1} \Delta_{d+1}(x).$$

There exists a polynomial...

Modular Arithmetic Fact: Exactly 1 degree $\leq d$ polynomial with arithmetic modulo prime *p* contains *d*+1 pts.

Proof of at least one polynomial: Given points: (x_1, y_1) ; $(x_2, y_2) \cdots (x_{d+1}, y_{d+1})$.

$$\Delta_i(\mathbf{x}) = \frac{\prod_{j \neq i} (\mathbf{x} - \mathbf{x}_j)}{\prod_{j \neq i} (\mathbf{x}_i - \mathbf{x}_j)}$$

Numerator is 0 at $x_j \neq x_j$.

Denominator makes it 1 at x_i .

And..

$$P(x) = y_1 \Delta_1(x) + y_2 \Delta_2(x) + \cdots + y_{d+1} \Delta_{d+1}(x).$$

hits points $(x_1, y_1); (x_2, y_2) \cdots (x_{d+1}, y_{d+1})$. Degree *d* polynomial!

Construction proves the existence of a polynomial!

Example.

$$\Delta_i(x) = \frac{\prod_{j\neq i}(x-x_j)}{\prod_{j\neq i}(x_i-x_j)}.$$

Degree 1 polynomial, P(x), that contains (1,3) and (3,4)? Work modulo 5.

 $\Delta_1(x)$ contains (1,1) and (3,0).

$$\Delta_1(x) = \frac{(x-3)}{1-3} = \frac{x-3}{-2}$$

= 2(x-3) = 2x-6 = 2x+4 (mod 5).

For a quadratic, $a_2x^2 + a_1x + a_0$ hits (1,3); (2,4); (3,0).

Work modulo 5.

Find $\Delta_1(x)$ polynomial contains (1,1); (2,0); (3,0).

$$\Delta_1(x) = \frac{(x-2)(x-3)}{(1-2)(1-3)} = \frac{(x-2)(x-3)}{2} = 3(x-2)(x-3)$$
$$= 3x^2 + 3 \pmod{5}$$

Put the delta functions together.

From d + 1 points to degree d polynomial?

For a line, $a_1x + a_0 = mx + b$ contains points (1,3) and (2,4).

$$P(1) = m(1) + b \equiv m + b \equiv 3 \pmod{5}$$

 $P(2) = m(2) + b \equiv 2m + b \equiv 4 \pmod{5}$

Subtract first from second..

$$m+b \equiv 3 \pmod{5}$$

 $m \equiv 1 \pmod{5}$

Backsolve: $b \equiv 2 \pmod{5}$. Secret is 2. And the line is...

 $x+2 \mod 5$.

Quadratic

For a quadratic polynomial, $a_2x^2 + a_1x + a_0$ hits (1,2); (2,4); (3,0). Plug in points to find equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 2 \pmod{5}$$

$$P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{5}$$

$$P(3) = 4a_2 + 3a_1 + a_0 \equiv 0 \pmod{5}$$

$a_2 + a_1 + a_0$	≡	2 (mod 5)
3 <i>a</i> ₁ +2 <i>a</i> ₀	≡	1 (mod 5)
4 <i>a</i> ₁ +2 <i>a</i> ₀	≡	2 (mod 5)

Subtracting 2nd from 3rd yields: $a_1 = 1$. $a_0 = (2 - 4(a_1))2^{-1} = (-2)(2^{-1}) = (3)(3) = 9 \equiv 4 \pmod{5}$ $a_2 = 2 - 1 - 4 \equiv 2 \pmod{5}$.

So polynomial is $2x^2 + 1x + 4 \pmod{5}$

In general..

Given points: $(x_1, y_1); (x_2, y_2) \cdots (x_k, y_k)$. Solve...

$$a_{k-1}x_1^{k-1} + \dots + a_0 \equiv y_1 \pmod{p}$$
$$a_{k-1}x_2^{k-1} + \dots + a_0 \equiv y_2 \pmod{p}$$

•

$$a_{k-1}x_k^{k-1}+\cdots+a_0 \equiv y_k \pmod{p}$$

Will this always work?

As long as solution exists and it is unique! And...

Modular Arithmetic Fact: Exactly 1 degree $\leq d$ polynomial with arithmetic modulo prime *p* contains *d* + 1 pts.

Another Construction: Interpolation!

For a quadratic,
$$a_2x^2 + a_1x + a_0$$
 hits (1,3); (2,4); (3,0).

Find $\Delta_1(x)$ polynomial contains (1,1); (2,0); (3,0).

Try
$$(x-2)(x-3) \pmod{5}$$
.

Value is 0 at 2 and 3. Value is 2 at 1. Not 1! Doh!! So "Divide by 2" or multiply by 3. $\Delta_1(x) = (x-2)(x-3)(3) \pmod{5}$ contains (1,1); (2,0); (3,0). $\Delta_2(x) = (x-1)(x-3)(4) \pmod{5}$ contains (1,0); (2,1); (3,0). $\Delta_3(x) = (x-1)(x-2)(3) \pmod{5}$ contains (1,0); (2,0); (3,1).

But wanted to hit (1,3); (2,4); (3,0)!

$$P(x) = 3\Delta_1(x) + 4\Delta_2(x) + 0\Delta_3(x)$$
 works.

Same as before?

...after a lot of calculations... $P(x) = 2x^2 + 1x + 4 \mod 5$. The same as before!

In general.

Given points: (x_1, y_1) ; $(x_2, y_2) \cdots (x_k, y_k)$.

$$\Delta_i(x) = \frac{\prod_{j\neq i}(x-x_j)}{\prod_{j\neq i}(x_i-x_j)}.$$

Numerator is 0 at $x_j \neq x_j$.

Denominator makes it 1 at x_i .

And..

$$P(x) = y_1 \Delta_1(x) + y_2 \Delta_2(x) + \cdots + y_k \Delta_k(x).$$

hits points $(x_1, y_1); (x_2, y_2) \cdots (x_k, y_k)$.

Construction proves the existence of the polynomial!

Uniqueness.

Uniqueness Fact. At most one degree *d* polynomial hits d + 1 points. **Proof:**

Roots fact: Any degree *d* polynomial has at most *d* roots.

Assume two different polynomials Q(x) and P(x) hit the points.

R(x) = Q(x) - P(x) has d + 1 roots and is degree d. Contradiction.

Must prove Roots fact.

Polynomial Division. Divide $4x^2 - 3x + 2$ by (x - 3) modulo 5.

$$\begin{array}{c} 4 \ x + 4 \ r \ 4 \\ x - 3 \) \ 4x^2 - 3 \ x + 2 \\ 4x^2 - 2x \\ ----- \\ 4x + 2 \\ 4x - 2 \\ ---- \\ 4\end{array}$$

$$4x^2 - 3x + 2 \equiv (x - 3)(4x + 4) + 4 \pmod{5}$$

In general, divide $P(x)$ by $(x - a)$ gives $Q(x)$ and remainder r .
That is, $P(x) = (x - a)Q(x) + r$

Only *d* roots.

Lemma 1: P(x) has root *a* iff P(x)/(x-a) has remainder 0: P(x) = (x-a)Q(x).

Proof: P(x) = (x - a)Q(x) + r. Plugin *a*: P(a) = r. It is a root if and only if r = 0.

Lemma 2: P(x) has *d* roots; r_1, \ldots, r_d then $P(x) = c(x - r_1)(x - r_2) \cdots (x - r_d)$. **Proof Sketch:** By induction.

Induction Step: $P(x) = (x - r_1)Q(x)$ by Lemma 1. Q(x) has smaller degree so use the induction hypothesis.

d+1 roots implies degree is at least d+1.

Roots fact: Any degree *d* polynomial has at most *d* roots.

Finite Fields

Proof works for reals, rationals, and complex numbers.

- ..but not for integers, since no multiplicative inverses.
- Arithmetic modulo a prime p has multiplicative inverses..
- .. and has only a finite number of elements.
- Good for computer science.
- Arithmetic modulo a prime *m* is a **finite field** denoted by F_m or GF(m).
- Intuitively, a field is a set with operations corresponding to addition, multiplication, and division.

Secret Sharing

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d + 1 points.

Shamir's k out of n Scheme: Secret $s \in \{0, \dots, p-1\}$

1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .

2. Let
$$P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$$
 with $a_0 = s$.

3. Share *i* is point $(i, P(i) \mod p)$.

Roubustness: Any *k* knows secret. Knowing *k* pts, only one P(x), evaluate P(0). **Secrecy:** Any k - 1 knows nothing. Knowing $\leq k - 1$ pts, any P(0) is possible.

Minimality.

- Need p > n to hand out *n* shares: $P(1) \dots P(n)$.
- For an *b*-bit secret, must choose a prime $p > 2^b$.

Theorem: There is always a prime between *n* and 2*n*.

Working over numbers within 1 bit of secret size. Minimality.

With k shares, reconstruct polynomial, P(x).

With k - 1 shares, any of p values possible for P(0)!

(Almost) any *b*-bit string possible!

(Almost) the same as what is missing: one P(i).

Runtime.

Runtime: polynomial in *k*, *n*, and log *p*.

- 1. Evaluate degree k 1 polynomial *n* times using log *p*-bit numbers.
- 2. Reconstruct secret by solving system of *k* equations using log *p*-bit arithmetic.

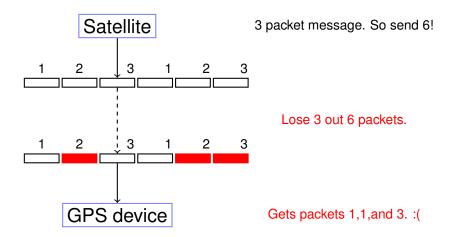
A bit more counting.

What is the number of degree *d* polynomials over GF(m)?

- m^{d+1} : d+1 coefficients from $\{0, \ldots, m-1\}$.
- m^{d+1} : d+1 points with y-values from $\{0, \ldots, m-1\}$

Infinite number for reals, rationals, complex numbers!

Erasure Codes.



Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses k packets.

Question: Can you send n + k packets and recover message?

A degree n-1 polynomial determined by any n points!

Erasure Coding Scheme: message = $m_0, m_2, \ldots, m_{n-1}$.

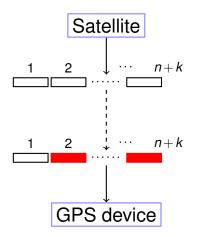
1. Choose prime $p \approx 2^b$ for packet size *b*.

2.
$$P(x) = m_{n-1}x^{n-1} + \cdots + m_0 \pmod{p}$$
.

3. Send P(1), ..., P(n+k).

Any *n* of the n + k packets gives polynomial ...and message!

Erasure Codes.



n packet message. So send n + k!

Lose k packets.

Any n packets is enough!

Optimal!

Polynomials.

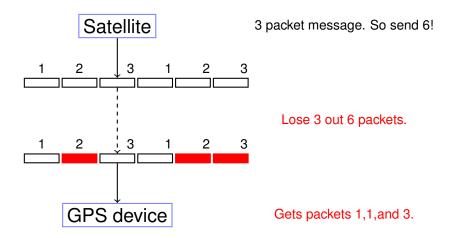
- ...give Secret Sharing.
- ...give Erasure Codes.

Next Time: Error Correction.

Noisy Channel: corrupts *k* packets. (rather than loses.)

Additional Challenge: Finding which packets are corrupt.

Erasure Codes.



n packet message, channel that loses k packets.

Must send n + k packets!

Any *n* packets should allow reconstruction of *n* packet message. Any *n* point values allow reconstruction of degree n-1 polynomial. Alright!!!!!

Use polynomials.

Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses k packets.

Question: Can you send n + k packets and recover message?

A degree n-1 polynomial determined by any n points!

Erasure Coding Scheme: message = $m_0, m_2, \ldots, m_{n-1}$.

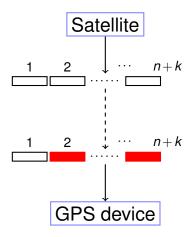
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2.
$$P(x) = m_{n-1}x^{n-1} + \cdots + m_0 \pmod{p}$$
.

3. Send P(1), ..., P(n+k).

Any *n* of the n + k packets gives polynomial ...and message!

Erasure Codes.



n packet message. So send n + k!

Lose k packets.

Any n packets is enough!

n packet message.

Optimal.

Information Theory.

Size: Can choose a prime between 2^{b-1} and 2^{b} . (Lose at most 1 bit per packet.)

But: packets need label for x value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

- Can also run the Fast Fourier Transform.

In practice, O(n) operations with almost the same redundancy.

Comparison with Secret Sharing: information content.

Secret Sharing: each share is size of whole secret. Coding: Each packet has size 1/n of the whole message.

Erasure Code: Example.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation. Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send $(0, P(0)) \dots (5, P(5))$.

6 points. Better work modulo 7 at least!

Why? $(0, P(0)) = (5, P(5)) \pmod{5}$

Example

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4. Modulo 7 to accommodate at least 6 packets. Linear equations:

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

$$P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$$

$$P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$$

 $6a_1 + 3a_0 = 2 \pmod{7}, 5a_1 + 4a_0 = 0 \pmod{7}$ $a_1 = 2a_0, a_0 = 2 \pmod{7} a_1 = 4 \pmod{7} a_2 = 2 \pmod{7}$ $P(x) = 2x^2 + 4x + 2$ P(1) = 1, P(2) = 4, and P(3) = 4Send Packets: (1,1), (2,4), (3,4), (4,7), (5,2), (6,0)

Notice that packets contain "x-values".

Bad reception!

```
Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)
Recieve: (1,1) (3,4), (6,0)
Reconstruct?
```

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

$$P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$$

$$P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$$

Channeling Sahai ...

 $P(x) = 2x^2 + 4x + 2$ Message? P(1) = 1, P(2) = 4, P(3) = 4.

Questions for Review

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

You want to send a message consisting of packets 1,4,2,3,0

through a noisy channel that loses 3 packets.

How big should modulus be? Larger than 8 and prime!

Send *n* packets *b*-bit packets, with *k* errors. Modulus should be larger than n + k and also larger than 2^b .

Polynomials.

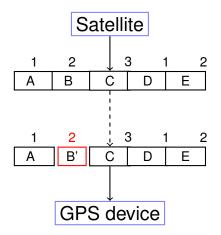
- ...give Secret Sharing.
- ..give Erasure Codes.

Error Correction:

Noisy Channel: corrupts *k* packets. (rather than loss.)

Additional Challenge: Finding which packets are corrupt.

Error Correction



3 packet message. Send 5.

Corrupts 1 packets.

The Scheme.

Problem: Communicate *n* packets $m_1, ..., m_n$ on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

1. Make a polynomial, P(x) of degree n-1, that encodes message.

$$\blacktriangleright P(1) = m_1, \ldots, P(n) = m_n.$$

- Comment: could encode with packets as coefficients.
- **2.** Send $P(1), \ldots, P(n+2k)$.

After noisy channel: Recieve values $R(1), \ldots, R(n+2k)$.

Properties:

P(i) = R(i) for at least n+k points i,
 P(x) is unique degree n-1 polynomial that contains ≥ n+k received points.

Properties: proof.

P(x): degree n-1 polynomial. Send $P(1), \dots, P(n+2k)$ Receive $R(1), \dots, R(n+2k)$ At most k is where $P(i) \neq R(i)$.

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains > n+k received points.

Proof:

- (1) Sure. Only k corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.
- Q(x) agrees with R(i), n+k times.

P(x) agrees with R(i), n+k times.

Total points contained by both: 2n+2k. *P* Pigeons. Total points to choose from : n+2k. *H* Holes. Points contained by both $: \ge n$. $\ge P-H$ Collisions. $\implies Q(i) = P(i)$ at *n* points. $\implies Q(x) = P(x)$.

Example.

Message: 3,0,6.

Reed Solomon Code: $P(x) = x^2 + x + 1 \pmod{7}$ has $P(1) = 3, P(2) = 0, P(3) = 6 \mod{7}$.

Send: P(1) = 3, P(2) = 0, P(3) = 6, P(4) = 0, P(5) = 3.

(Aside: Message in plain text!)

Receive R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3.

P(i) = R(i) for n + k = 3 + 1 = 4 points.

Slow solution.

Brute Force:

For each subset of n+k points Fit degree n-1 polynomial, Q(x), to n of them. Check if consistent with n+k of the total points. If yes, output Q(x).

- For subset of n+k pts where R(i) = P(i), method will reconstruct P(x)!
- For any subset of n + k pts,
 - 1. there is unique degree n-1 polynomial Q(x) that fits n of them
 - 2. and where Q(x) is consistent with n + k points $\implies P(x) = Q(x)$.

Reconstructs P(x) and only P(x)!!

Example.

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3Find $P(x) = p_2 x^2 + p_1 x + p_0$ that contains n + k = 3 + 1 points. All equations..

 $p_2 + p_1 + p_0 \equiv 3 \pmod{7}$ $4p_2 + 2p_1 + p_0 \equiv 1 \pmod{7}$ $2p_2 + 3p_1 + p_0 \equiv 6 \pmod{7}$ $2p_2 + 4p_1 + p_0 \equiv 0 \pmod{7}$ $1p_2 + 5p_1 + p_0 \equiv 3 \pmod{7}$

Assume point 1 is wrong and solve...o consistent solution! Assume point 2 is wrong and solve...consistent solution!

In general..

 $P(x) = p_{n-1}x^{n-1} + \cdots + p_0$ and receive $R(1), \dots R(m = n + 2k)$.

$$p_{n-1} + \cdots p_0 \equiv R(1) \pmod{p}$$
$$p_{n-1} 2^{n-1} + \cdots p_0 \equiv R(2) \pmod{p}$$

$$p_{n-1}i^{n-1} + \cdots p_0 \equiv R(i) \pmod{p}$$

$$p_{n-1}(m)^{n-1} + \cdots p_0 \equiv R(m) \pmod{p}$$

Error!! Where??? Could be anywhere!!! ...so try everywhere. **Runtime:** $\binom{n+2k}{k}$ possibilitities.

Something like $(n/k)^k$... Exponential in *k*!.

How do we find where the bad packets are efficiently?!?!?!



Where oh where can my bad packets be ... On Monday!!!!