## EE 121 - Introduction to Digital Communications Homework 3 Solutions

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**1** (a)

$$\begin{split} H(X_1, X_2) &= -\sum_{x_1} \sum_{x_2} \Pr(X_1 = x_1, X_2 = x_2) \log \Pr(X_1 = x_1, X_2 = x_2) \\ &= -\sum_{x_1} \sum_{x_2} \Pr(X_1 = x_1, X_2 = x_2) \log \Pr(X_1 = x_1) \Pr(X_2 = x_2 | X_1 = x_1) \\ &= -\sum_{x_1} \sum_{x_2} \Pr(X_1 = x_1, X_2 = x_2) \log \Pr(X_1 = x_1) \\ &- \sum_{x_1} \sum_{x_2} \Pr(X_1 = x_1, X_2 = x_2) \log \Pr(X_2 = x_2 | X_1 = x_1) \\ &= -\sum_{x_1} \Pr(X_1 = x_1) \log \Pr(X_1 = x_1) \\ &- \sum_{x_1} \sum_{x_2} \Pr(X_1 = x_1, X_2 = x_2) \log \Pr(X_2 = x_2 | X_1 = x_1) \\ &= H(X_1) + H(X_2 | X_1) \end{split}$$

(b) By application of part (a) we have

$$H(X_1, X_2, X_3) = H(X_1) + H(X_2, X_3 | X_1)$$
  
=  $H(X_1) + H(X_2 | X_1) + H(X_3 | X_2, X_1)$ 

(c) If  $X_1$  and  $X_3$  are conditionally independent given  $X_2$  then  $\Pr(X_3|X_1, X_2) = \Pr(X_3|X_2)$ .

Thus

$$H(X_3|X_2, X_1) = \sum_{x_1} \sum_{x_2} \Pr(X_1 = x_1, X_2 = x_2)$$
  

$$\sum_{x_3} \Pr(X_3 = x_3 | X_2 = x_2, X_1 = x_1) \log \Pr(X_3 = x_3 | X_2 = x_2, X_1 = x_1)$$
  

$$= \sum_{x_1} \sum_{x_2} \Pr(X_1 = x_1, X_2 = x_2)$$
  

$$\sum_{x_3} \Pr(X_3 = x_3 | X_2 = x_2) \log \Pr(X_3 = x_3 | X_2 = x_2)$$
  

$$= \sum_{x_2} \Pr(X_2 = x_2) \sum_{x_3} \Pr(X_3 = x_3 | X_2 = x_2) \log \Pr(X_3 = x_3 | X_2 = x_2)$$
  

$$= H(X_3 | X_2)$$

**2** (a) A probability distribution  $\pi(x)$  is a stationary distribution for a Markov chain with states  $x \in S$  if

$$\sum_{x \in \mathcal{S}} \pi(x) \operatorname{Pr}(x, y) = \pi(y) \tag{1}$$

for all states  $y \in S$ , where Pr(x, y) is the probability of transitioning from state x to state y. For the Mickey mouse chain the stationary distribution is  $\pi(1) = 1/2$  and  $\pi(2) = 1/2$  for  $\alpha \in [0, 1)$ . For  $\alpha = 1$  the Markov chain is reducible and the stationary distribution is not unique, in fact all distributions  $\pi(x)$  are stationary in this case, as can be verified from equation (1).

(b) Let  $\alpha$  denote the self-transition probability.

$$Pr(X_n = 0) = \alpha Pr(X_{n-1} = 0) + (1 - \alpha)(1 - Pr(X_{n-1} = 0))$$
  
= 1 - \alpha + (2\alpha - 1)P(X\_{n-1} = 0)

The solution to the difference equation  $y_n = a + by_{n-1}$  is  $y_n = a(1-b^{n-1})/(1-b) + b^{n-1}y_1$ . Thus for  $\alpha \neq 0$  the distribution is

$$\Pr(X_n = 0) = \frac{(1 - \alpha)(1 - (2\alpha - 1)^{n-1})}{2\alpha} + (2\alpha - 1)^{n-1}p$$

and  $\Pr(X_n = 1) = 1 - \Pr(X_n = 0)$ . For  $\alpha = 0$  we get  $\Pr(X_n = 0) = p$  if n is odd and  $\Pr(X_n = 0) = 1 - p$  if n is even. For all p and  $\alpha \in (0, 1)$  the distribution of  $X_n$  always converges to the stationary distribution but for  $\alpha = 0$  the distribution of  $X_n$  is always equal to the stationary distribution for p = 1/2 but never equal to it for  $p \neq 1/2$ .

(c)

$$H = \lim_{n \to \infty} \frac{H(X_1, \dots, X_n)}{n}$$
  
=  $\lim_{n \to \infty} \frac{1}{n} H(X_1) + \frac{1}{n} \sum_{i=2}^n H(X_n | X_{n-1})$   
=  $\lim_{n \to \infty} \frac{1}{n} \sum_{i=2}^n H(X_n | X_{n-1}).$ 

For  $\alpha \notin \{0,1\}$  we have

$$H = H(X_2|X_1)$$
  
=  $-\alpha \log \alpha - (1 - \alpha) \log(1 - \alpha)$ 

and for  $\alpha \in \{0,1\}$  we have  $H(X_n|X_{n-1}) = 0$  so H = 0. Thus the limit exists for all  $\alpha$  but its value depends on whether  $\alpha \in \{0,1\}$  or not. It does not depend on the initial distribution.

(d) Solving equation (1) for the stationary distribution we have

$$\pi(0) = \frac{\alpha_1 - 1}{\alpha_0 + \alpha_1 - 2}.$$

and  $\pi(1) = 1 - \pi(0)$ . The entropy rate exists for all  $\alpha_0, \alpha_1 \in [0, 1]$  but it's value is zero if either of the  $\alpha_i = 1$ . The entropy rate does not depend on the initial distribution.

**3** (a) The Huffman coding algorithm groups the 0.1 and 0.4 probability symbols into a supersymbol of probability 0.5 and then groups this with the 0.5 probability symbol. The codeword assignments are thus a = 0, b = 10 and c = 11. The expected length is then  $\overline{L}_{\min} = 0.5 * 1 + 0.4 * 2 + 0.1 * 2 = 1.5$  bits/symbol.

(b) Now  $X^2 \in \{aa, ab, ac, ba, bb, bc, ca, cb, cc\}$  with probabilities

 $\{0.25, 0.2, 0.05, 0.2, 0.16, 0.04, 0.05, 0.04, 0.01\},\$ 

respectively. Creating a Huffman tree and assigning codewords results in an average length of 2.75 bits per  $X^2$  symbol which is  $\overline{L}_{\min,2} = 1.375$  bits/symbol.

(c) By concatenating two identical versions of the code for X from part (a) we can create a prefix-free code for  $X^2$ . The average length of this code is  $2\overline{L}_{\min}$  bits per  $X^2$  symbol or  $\overline{L}_{\min}$  bits per symbol. As this average length must be either equal to or longer than the average length of the optimal code we have  $\overline{L}_{\min} \geq \overline{L}_{\min,2}$ . 4 (a) It is uniquely decodable because at each step if the decoder reads 0 then it will read the next 3 bits and convert them to integer and decode correctly. If it reads 1 then it will decode 8 a's and move to the next code.

(b)

$$E[\text{number of bits per B}] = \sum_{i=0}^{\infty} (i+4)P\{8i+k \text{ consecutive a's for some } 0 \le k \le 7\}$$
$$= \sum_{i=0}^{\infty} (i+4) \left(0.9^{8i} + \ldots + 0.9^{8i+7}\right) 0.1$$
$$= \sum_{i=0}^{\infty} (i+4)0.9^{8i} \left(1-0.9^8\right)$$
$$= \left(1-0.9^8\right) \left(\frac{4}{1-0.9^8} + \sum_{i=0}^{\infty} i(0.9)^{8i}\right)$$
$$= 4 + (1-0.9^8) \frac{0.9^8}{1-0.9^8} \frac{1}{1-0.9^8} \approx 4.75$$

(c) Define the random variable  $Y_i$  to be equal to 1 if we have b at position i, otherwise zero. We are interested in

$$\frac{1}{n}\sum_{i=1}^{n}Y_{i}$$

By WLLN for any  $\epsilon > 0$  we have,

$$P\{\left|\frac{1}{n}\sum_{i=1}^{n}Y_{i}-E[Y]\right| \ge \epsilon\} \to 0, \text{ as n increases}$$

Since E[Y] = 0.1 it gives the desired result.

(d)  $0.1 \times 4.75 = 0.475$ .

 $\mathbf{5}$  (a) Initially encode the window with 1024 bits then

Window Pointer	Encoded String (u,n)	log w	$2\lfloor \log n \rfloor + 1$	total bits
1024	(1, 3976)	10	23	33
5000	(1,1)	0	2	2
5001	(1, 3999)	10	23	33
9000	(1,1)	0	2	2
9001	(1,999)	10	19	29

(b) number of bits=1024+33+2+33+2+29=1123

(c) Initially encode the window with 1024 bits then

Window Pointer	Encoded String (u,n)	log w	$2\lfloor \log n \rfloor + 1$	total bits
8	(1, 4992)	3	25	28
5000	(1,1)	0	2	2
5001	(1, 3999)	3	23	26
9000	(1,1)	0	2	2
9001	(1,999)	3	19	22

Number of bits=88.

(d) Create the markov chain such that:

$$P(X_{i+1} = 1 | X_i = 0) = \frac{P(X_{i+1} = 1, X_i = 0)}{P(X_i = 0)}$$
$$P(X_{i+1} = 0 | X_i = 1) = \frac{P(X_{i+1} = 0, X_i = 1)}{P(X_i = 1)}$$

Now the empirical average is a good estimate for these values:

$$P(X_{i} = 0) \approx \frac{\text{number of zeros}}{10^{4}} = 0.6$$

$$P(X_{i} = 1) \approx \frac{\text{number of ones}}{10^{4}} = 0.4$$

$$P(X_{i+1} = 0, X_{i} = 1) \approx \frac{\text{number of } (1-0)^{'s}}{10^{4}} = 10^{-4}$$

$$P(X_{i+1} = 1, X_{i} = 0) \approx \frac{\text{number of } (0-1)^{'s}}{10^{4}} = 10^{-4}$$

Therefore

$$P(X_{i+1} = 1 | X_i = 0) \approx \frac{1}{6000}$$
$$P(X_{i+1} = 0 | X_i = 1) \approx \frac{1}{4000}$$

(e) Assuming that the Markov chain is in stationary distribution,

$$\lim_{n \to \infty} \frac{H(X_1, \dots, X_n)}{n} = \lim_{n \to \infty} \frac{H(X_1) + H(X_2|X_1) + H(X_3|X_2) + \dots + H(X_n|X_{n-1})}{n} = H(X_2|X_1)$$
  
Now  
$$H(X_2|X_1) = \frac{3}{5}H(10^{-4}) + \frac{2}{5}H(10^{-4}) = H(10^{-4})$$