EE16B Designing Information Devices and Systems II

Lecture 8A Observability and Observers

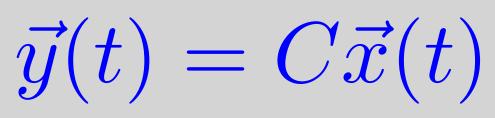
Outputs

Can't always measure state directly or all states...

Define output:

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$\vec{x}(t+1) = A\vec{x}(t) + Bu(t)$

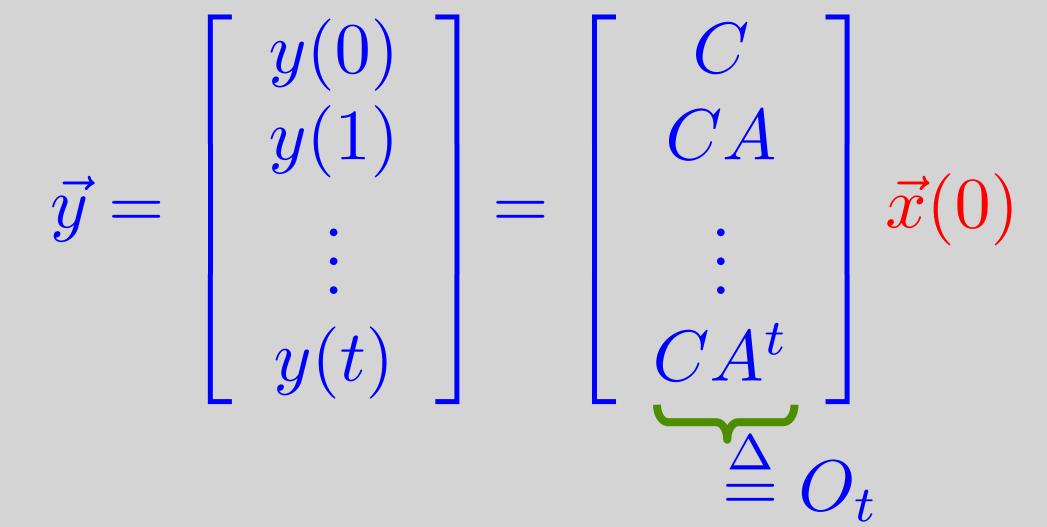


p x n matrix for p outputs

Observability

A system is "observable" if, by watching $y(0), y(1), y(2), \dots$ we can determine the full state

Two stage approach: 1) Determine initial state x(0) from y(0), y(1), ...2) $\vec{x}(t) = A^t \vec{x}(0) + Bu(t)$



Observability

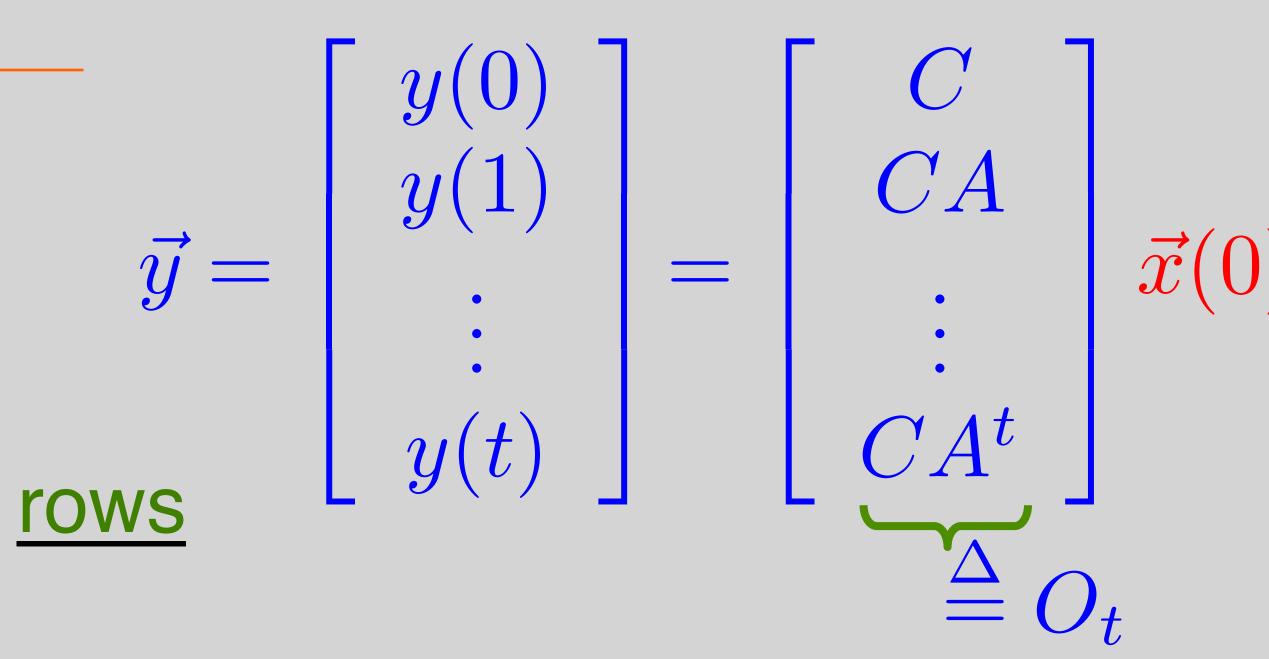
Q: What conditions on O_t, to determine x(0) uniquely?

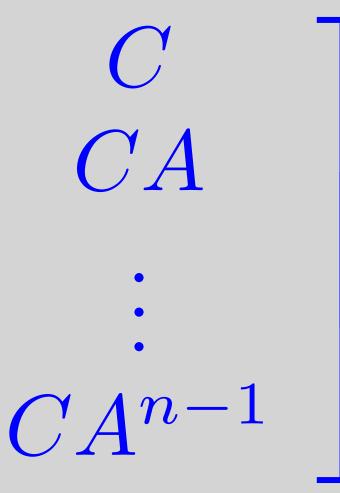
A: O_t must have n independent rows strictly O_{n-1} has full rank null-space is {0}

Observability

 \Leftrightarrow

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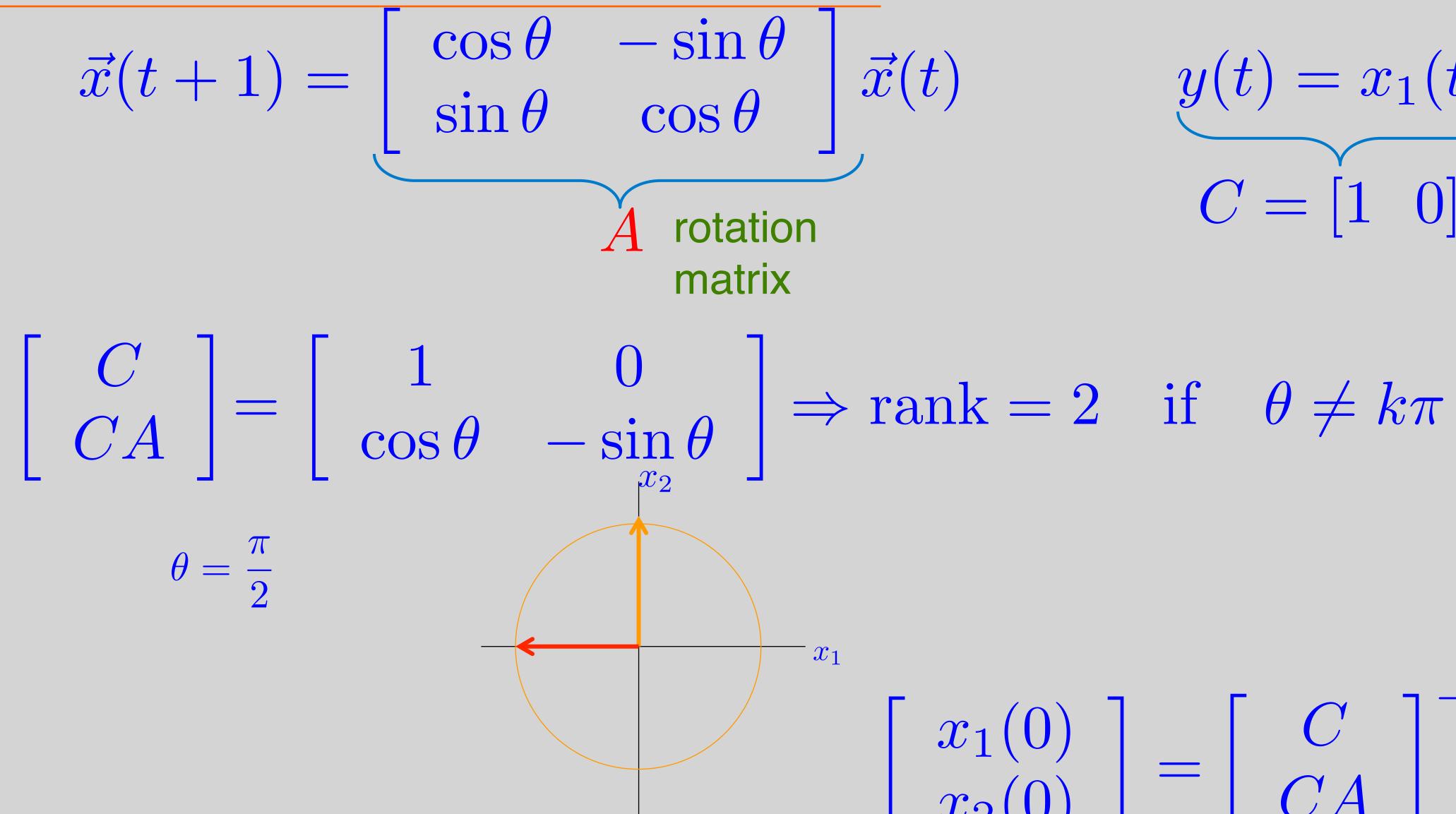




has rank = n



Example



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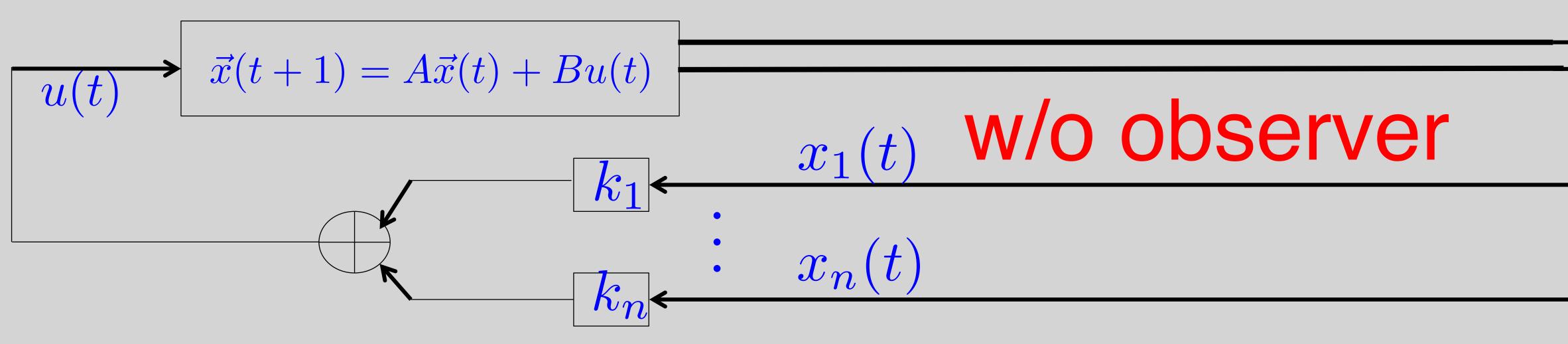
 $\underline{y(t)} = x_1(t)$ $C = [1 \ 0]$

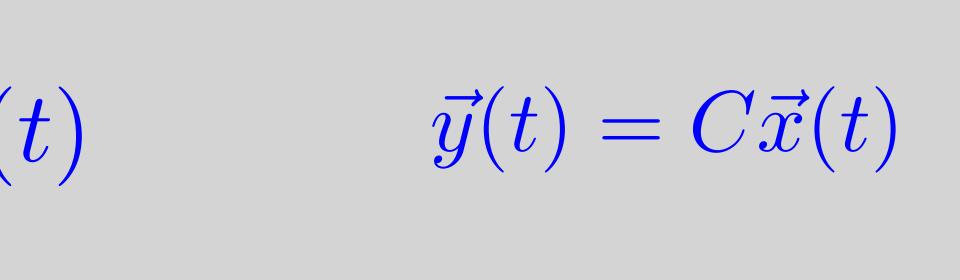
 $\left[\begin{array}{c} x_1(0) \end{array}\right] = \left[\begin{array}{c} C \end{array}\right]^{-1} \left[\begin{array}{c} y(0) \end{array}\right]$ = CA $x_2($



State Feedback Control

$\vec{x}(t+1) = A\vec{x}(t) + Bu(t)$



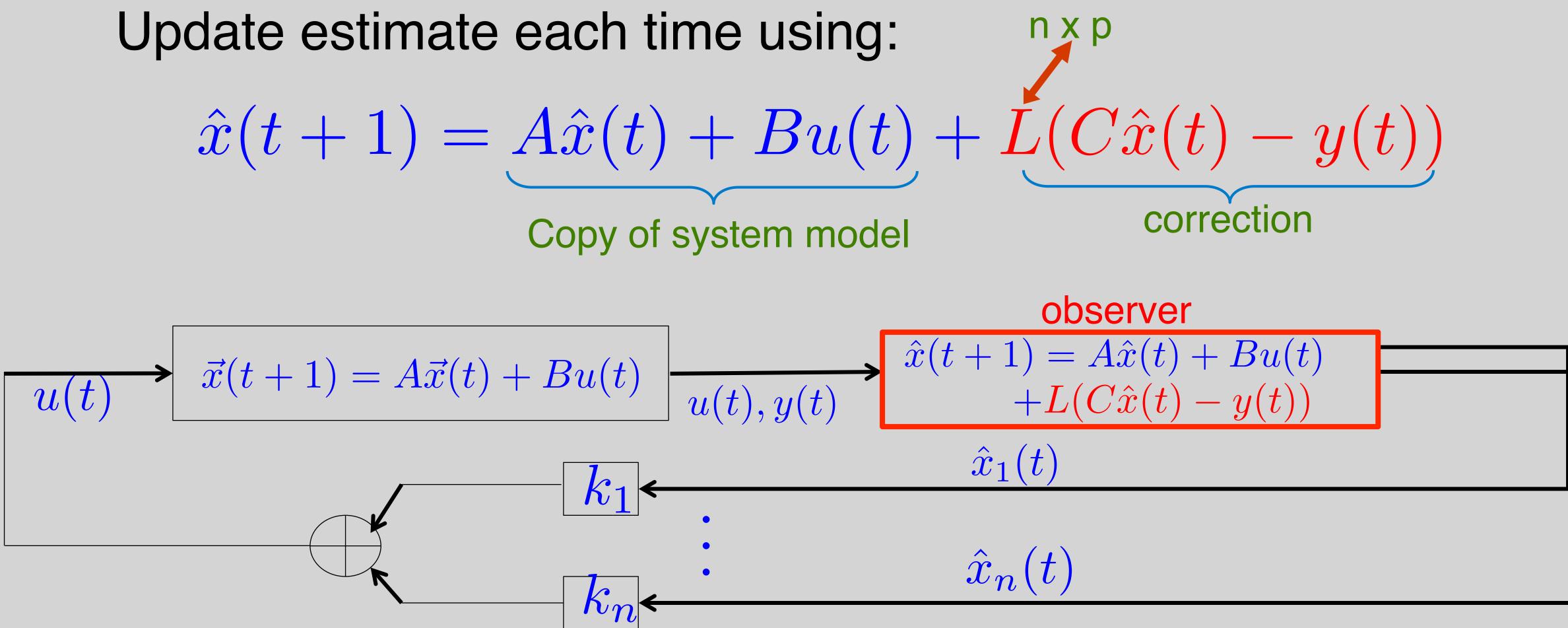




A Common Observer Algorithm

Start with initial guess $\hat{x}(0)$

$$\hat{x}(t+1) = \underbrace{A\hat{x}(t) + H}_{\text{Copy of system}}$$



Choosing L for Observer

 $\vec{x}(t+1) = A\vec{x}(t) + Bu(t)$ $\hat{x}(t+1) = A\hat{x}(t) + Bu(t) + L(C\hat{x}(t) - y(t))$ $\vec{e}(t) \stackrel{\Delta}{=} \hat{x}(t) - \vec{x}(t)$ $\vec{e}(t+1) = \hat{x}(t+1) - \vec{x}(t+1)$ $\vec{e}(t)$ $\vec{e}(t+1) = (A + LC)\vec{e}(t)$

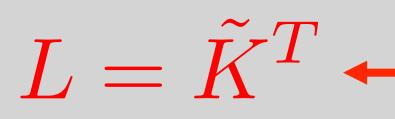
 $C\vec{x}(t)$ $= A\left(\hat{x}(t) - \vec{x}(t)\right) - LC(\hat{x}(t) - x(t))$ $\vec{e}(t)$

$\vec{e}(t) \rightarrow 0$ If (A + LC) has eigenvalues inside unit circle

Choosing L for Observer

Claim: if (A,C) observable, then we can arbitrarily assign eigenvalues of A+LC





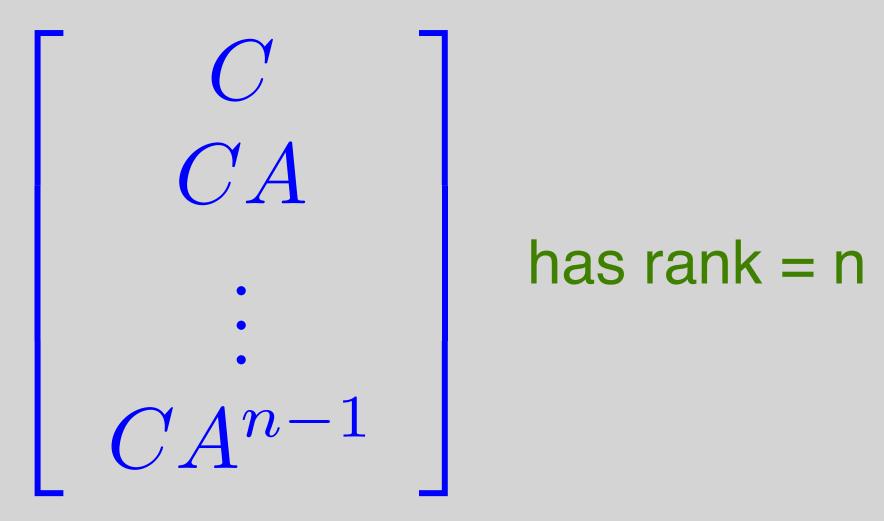
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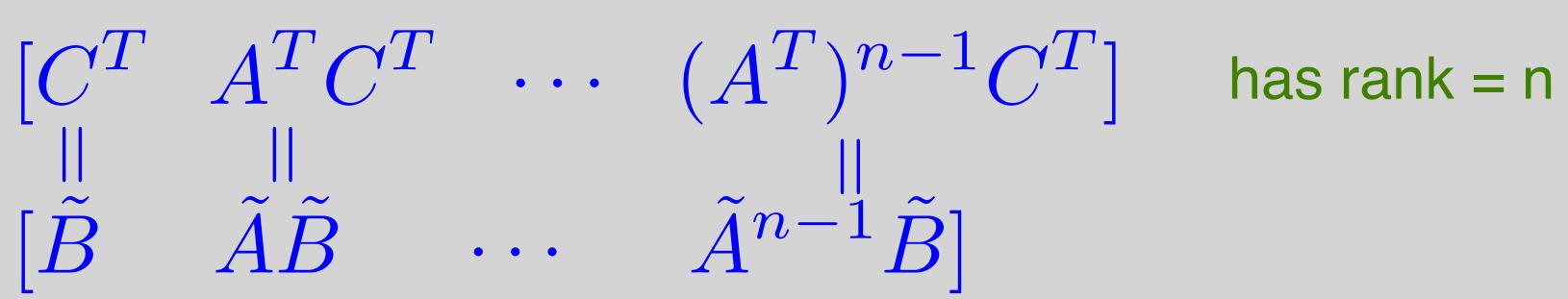
 $\rightarrow A^T + C^T L^T$ $\tilde{A} + \tilde{B}\tilde{K}$

If (\tilde{A}, \tilde{B}) controllable, we can design K to assign eigenvalues of A + BK (same eigenvalues as A+LC)

Given (A,C) observable, can we claim $\tilde{A} = A^T, \tilde{B} = C^T$ Controllable?







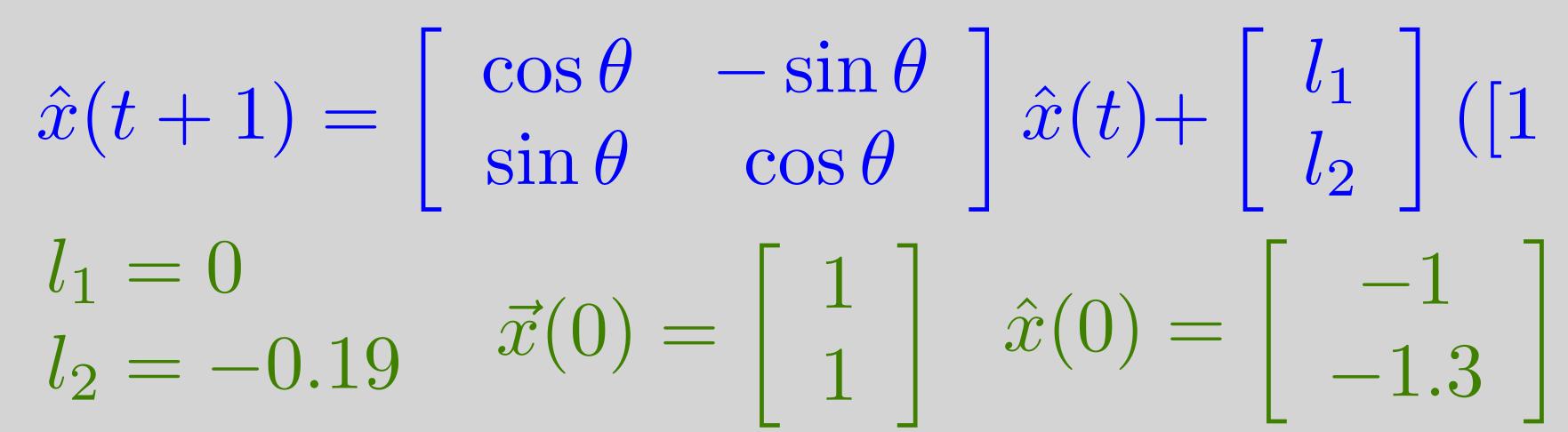
satisfies controllability!

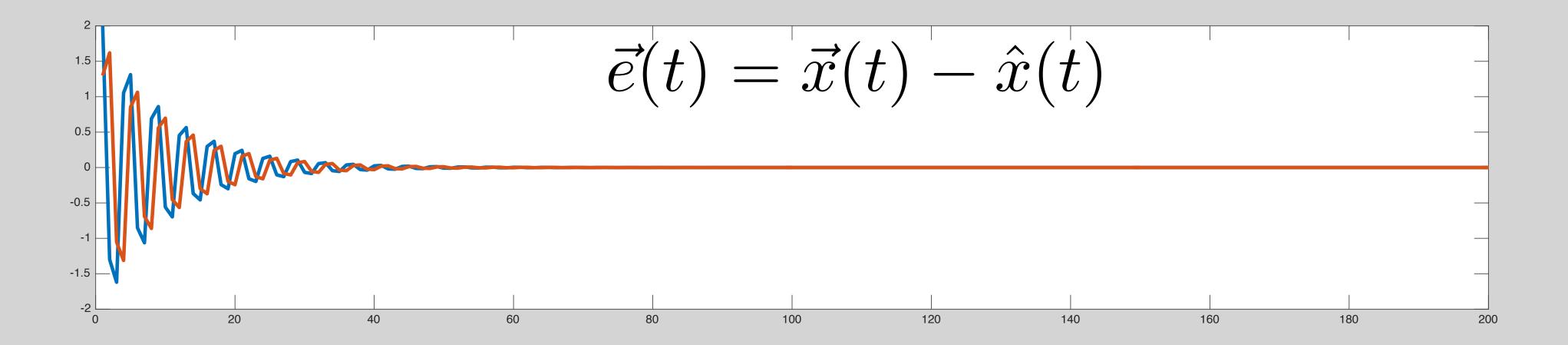
Back to Example

 $\vec{x}(t+1) = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \vec{x}(t) \qquad y(t) = \begin{bmatrix} 1 & 0 \end{bmatrix} \vec{x}(t)$ eigenvalues of A+LC must be inside unit circle $\theta = \frac{\pi}{2} \qquad \begin{vmatrix} 0 & -1 \\ 1 & 0 \end{vmatrix} + \begin{vmatrix} l_1 \\ l_2 \end{vmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{vmatrix} l_1 & -1 \\ 1 + l_2 & 0 \end{vmatrix}$ $\lambda^2 - l_1 \lambda + (l_2 + 1) = 0$ $\lambda_{1,2} = \pm 0.9i$ $\Rightarrow \lambda^2 + 0.81 = 0$ = 0.81= 0

$\hat{x}(t+1) = \begin{vmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{vmatrix} \hat{x}(t) + \begin{vmatrix} l_1 \\ l_2 \end{vmatrix} (\begin{bmatrix} 1 & 0 \end{bmatrix} \hat{x}(t) - y(t))$

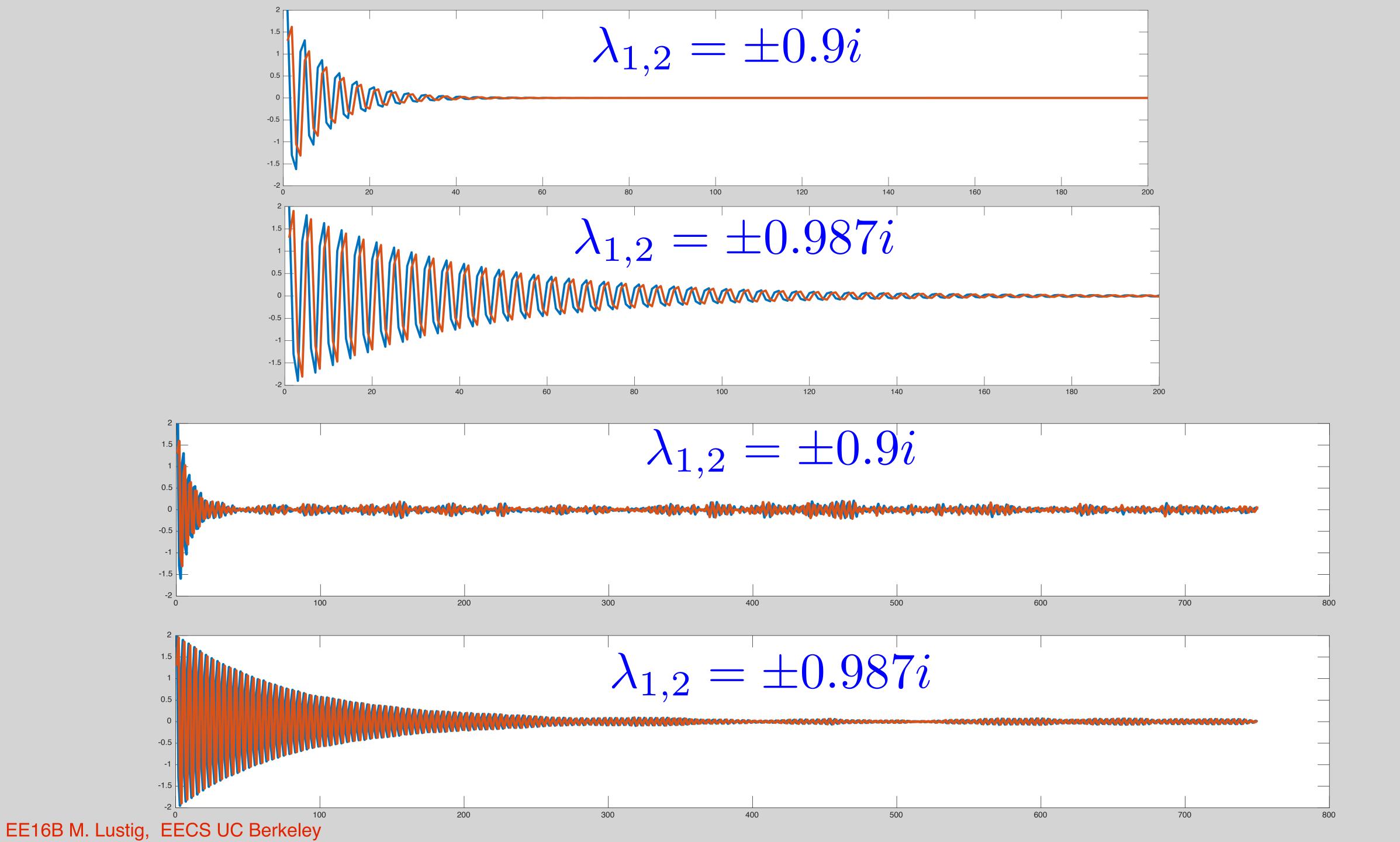
Example





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$\hat{x}(t+1) = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \hat{x}(t) + \begin{bmatrix} l_1 \\ l_2 \end{bmatrix} (\begin{bmatrix} 1 & 0 \end{bmatrix} \hat{x}(t) - y(t))$



Kalman Filter

We have not assumed noise and errors in our system model and inputs

Copy of system model

A more elaborate form of the observer where the matrix L is also updated at each time, is known as the Kalman Filter and is the industry standard in navigation. The Kalman Filter takes into account the statistical properties of the noise that corrupts measurements and minimizes the mean square error between x(t) and $x^{(t)}$

 $\hat{x}(t+1) = A\hat{x}(t) + Bu(t) + L(C\hat{x}(t) - y(t))$ correction



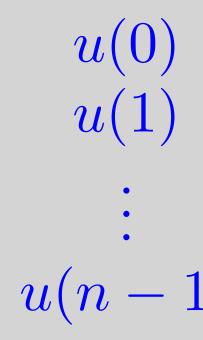
Figure 3: Rudolf Kalman (1930-2016) introduced the Kalman Filter as well as many of the state space concepts we studied, such as controllability and observability. He was awarded the National Medal of Science in 2009.

Control Recap

• Controllability:

• Open loop control: blindly. Accuracy of result will depend on accuracy of model.

$\vec{x}(n) - A^{n}\vec{x}(0) = \begin{bmatrix} A^{n-1}B & A^{n-2}B & \cdots & AB & B \end{bmatrix} \begin{bmatrix} u(0) \\ u(1) \\ \vdots \\ u(n-1) \end{bmatrix}$

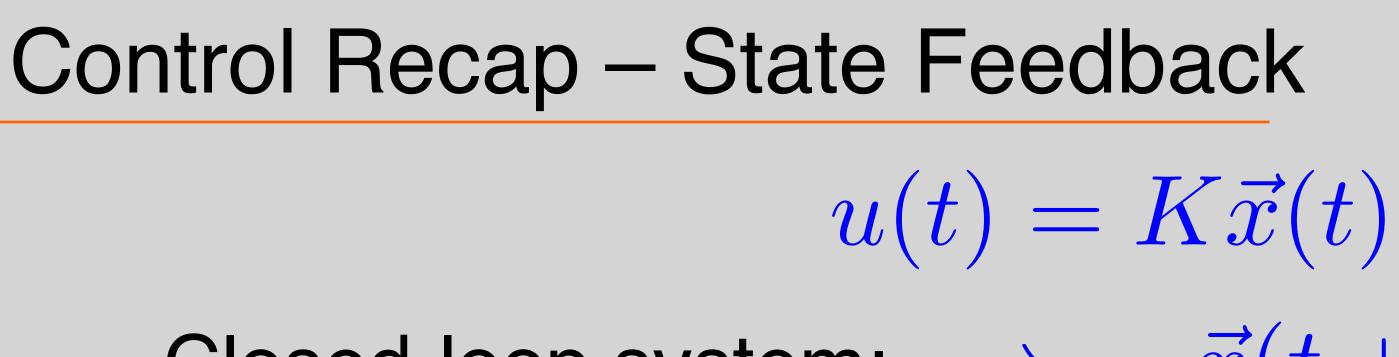


If Rn is full rank then we can move to any target value Same rank test for continuous time

Can use the above equation to design an input sequence – and apply it







If controllable, can assign eigenvalues for A+BK arbitrarily

If not, some eigenvalues of A can not be changed! (could be OK, if stable, bad news if not)

- Closed-loop system: $\Rightarrow \quad \vec{x}(t+1) = (A + BK)\vec{x}(t)$ Must choose K s.t. A+BK has eigenvalues inside the unit circle (or left half-plane for coninuous time)



Control Recap - Observers

Not all state variable are measured, but we get "outputs" $\vec{y}(t) = C\vec{x}(t)$ To estimate the state we estimate an initial guess and update: Design L, such that A+LC has eigenvalues inside unit circle

Can assign arbitrary eigenvalues if system is observable

- $\hat{x}(t+1) = A\hat{x}(t) + Bu(t) + L(C\hat{x}(t) y(t))$
 - correction Copy of system model
 - $\vec{e}(t+1) = (A + LC)\vec{e}(t)$



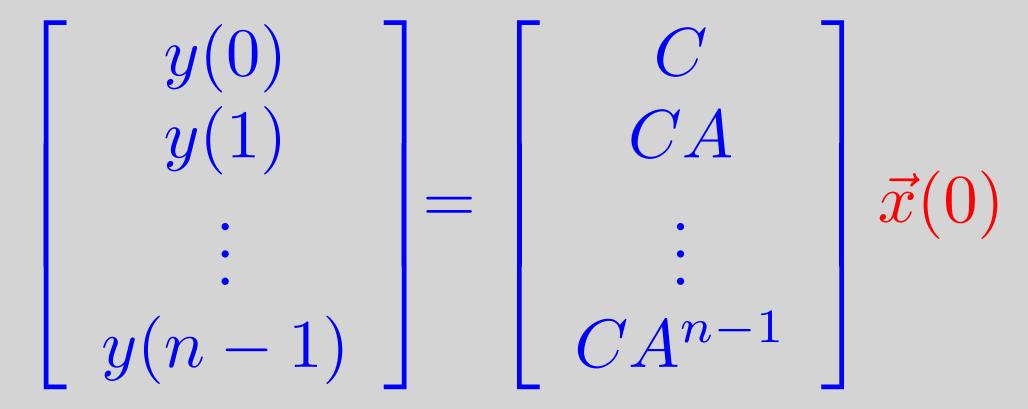
Control Recap

Observability:

Observability of (C,A) is the same as Duality: controllability of (A^{T}, C^{T})

Observers Open loop feedback or "kalman" filters

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O_{n-1} must have n independent rows (full rank) to determine x(0) uniquely from output

Guidance, Navigation & Control (GNC) is aerospace engineering





