

EECS 40 Spring 2003

Lecture 19 Microfabrication 4/1/03
Prof. Andy Neureuther

- How are Integrated Circuits made?
 - Silicon wafers
 - Oxide formation by growth or deposition
 - Other films
 - Pattern transfer by lithography
 - Layout
 - Process flow

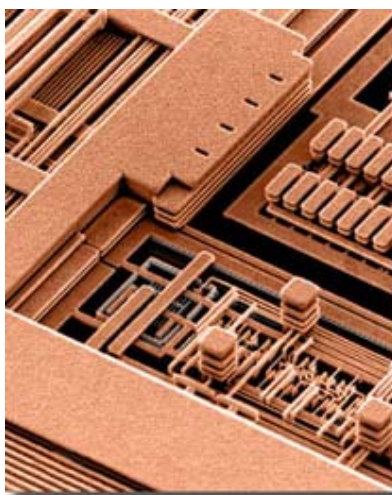
Integrated Circuits

- J. Kilby, Texas Instruments and R. Noyce, Fairchild, circa 1958.
- Make the entire circuit at one time ... using concepts borrowed from printing technology
- What do we need?
 - a substrate for the circuit
 - a way to dope regions of silicon n or p type
 - insulating and conducting films to form the MOS transistor and interconnect it
 - processes for etching patterns into these films

Early 21st Century IC Technology

- Many levels of electrical interconnect (Cu)
 - Ten-level metal is entering production
- MOSFET is shrinking:
 - gate lengths of 10 nm = 0.01 μm have been demonstrated by Intel, TSMC, AMD, \rightarrow new device structures are based on late 1990s UC Berkeley research (Profs. Hu, King, and Bokor)
- Technology/economic limits ...
 - Roadblocks to increasing density are a huge challenge around 2015

Complexity of IC Metallization



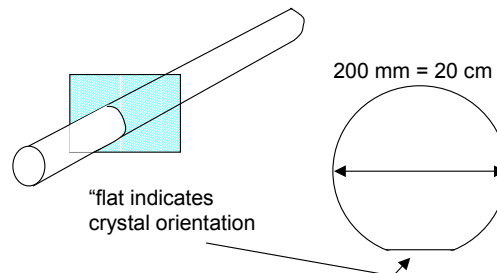
IBM Microelectronics Gallery

Colorized scanning-electron micrograph of the copper interconnect layers, after removal of the insulating layers by a chemical etch

Note: all $> 10^8$ connections must work or the chip doesn't function. Current Berkeley research (Prof. Bora Nikolic) is directed at fault-tolerant design methodologies

Silicon Substrates (Wafers)

Crystals are grown from the melt in boules (cylinders) with specified dopant concentrations. They are ground perfectly round and oriented (a “flat” is ground along the boule) and then sliced like salami into wafers.

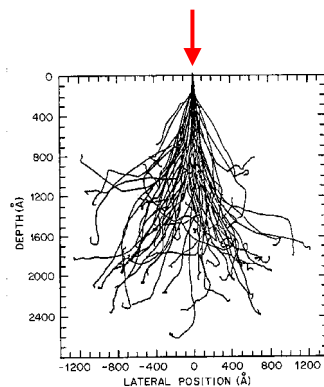


Typical wafer cost: \$50

Sizes: Today 200 mm or
300 mm in diameter

Adding Dopants to Silicon

A finished wafer can have dopants added to its surface by a combination of *ion implantation* and *annealing* (heating the silicon wafer to $> 800^{\circ}\text{C}$)



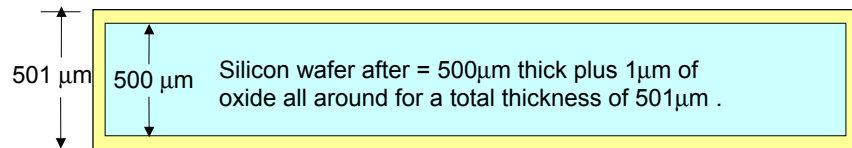
Features: crystal structure of the wafer is destroyed due to ion impact at energies of 20 keV – 5 MeV ... damage can be as deep as 1 μm below surface

Annealing heals the damage ... nearly perfectly. The B or As or P atoms end up as substitutional impurities on lattice sites

THERMAL OXIDATION OF SILICON

Silicon wafer before = 500 μm thick

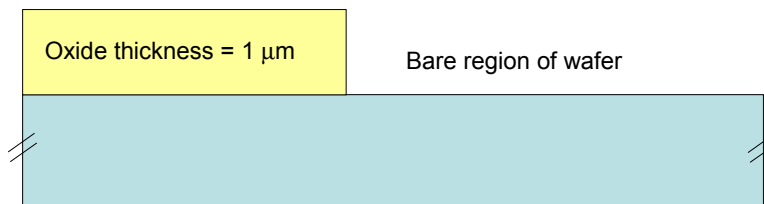
Thermal oxidation grows SiO_2 on Si, but it consumes Si from the substrate, so the wafer gets thinner. Suppose we grow 1 μm of oxide:



For each 1 μm growth 0.46 μm of silicon is consumed.

THERMAL OXIDATION OF SILICON (continued)

Thermal oxidation rate slows with oxide thickness, so thick films hardly increase their thickness during growth of a thin film at a different position on the wafer. Consider starting with the following structure:

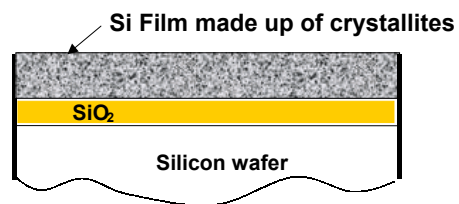
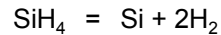


Now suppose we grow 0.1 μm of SiO_2 :

Deposited IC Materials

Polycrystalline silicon (polysilicon or simply “poly”)

Wafer is heated to around 600 °C and a silicon-containing gas (SiH_4) is passed over it; a surface reaction results in a deposited layer of silicon:



Terminology: “CVD” =
Chemical Vapor
Deposition

Properties: Sheet resistance can be fairly low (e.g. if doped heavily and 500 nm thick, $R_{\square} = 20 \Omega/\square$). It can withstand high temperature anneals. → major advantage for MOS gates

More Deposited Materials

Silicon Dioxide: Similar process ($\text{SiH}_4 + \text{O}_2$) at 425°C
useful as an insulator between conducting layers

Metal films: (aluminum and copper)

Deposited at near room temperature using a
“sputtering” process (Highly energetic argon ions batter the
surface of a metal target, knocking atoms of loose which
land on the surface of the wafer.)

Other films:

Special insulating layers with low dielectric
constants, thin ceramic films (e.g., TiN) that are useful to
keep materials from interacting during subsequent
processing

Patterning the Layers - Lithography

Goal: Transfer the desired pattern information to the wafer

Fabrication process = sequence of processes in which layers are added or modified and each layer is **patterned**, that is selectively removed or selectively added according to the circuit desired

Photolithography: invented circa 1822 by Nicéphore Niépce (France) – early pioneer in photography

Process for transferring a pattern in parallel (like printing)

Equipment, Materials, and Processes needed:

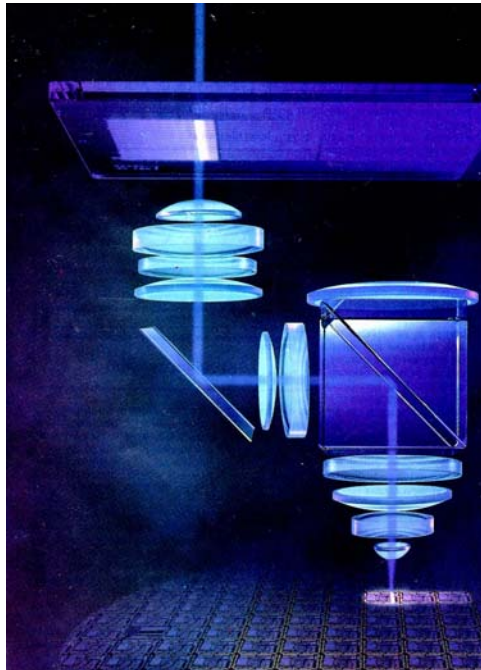
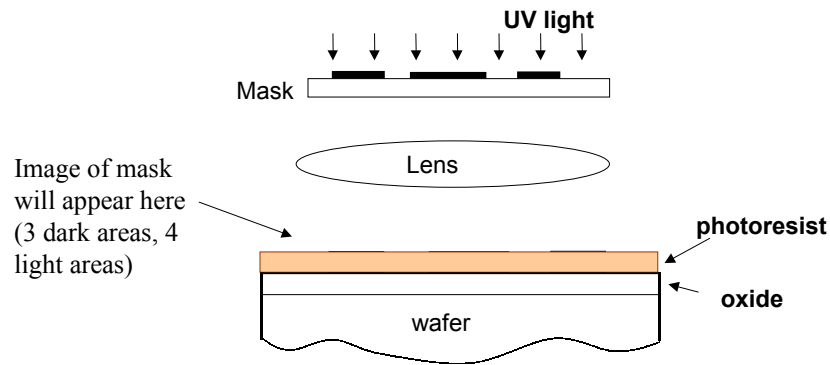
1. A mask (... where do we find masks, anyway?)
2. A photosensitive material (called **photoresist**)
3. A light source and method of projecting the image of the mask onto the photoresist ("*printer*" or "*projection stepper*" or "*projection scanner*")
4. A method of "developing" the photoresist, that is removing it where the light hits it.
5. A method for then transferring the pattern from the photoresist to the layer underneath it, for example by etching the film, with some areas protected by the photoresist.

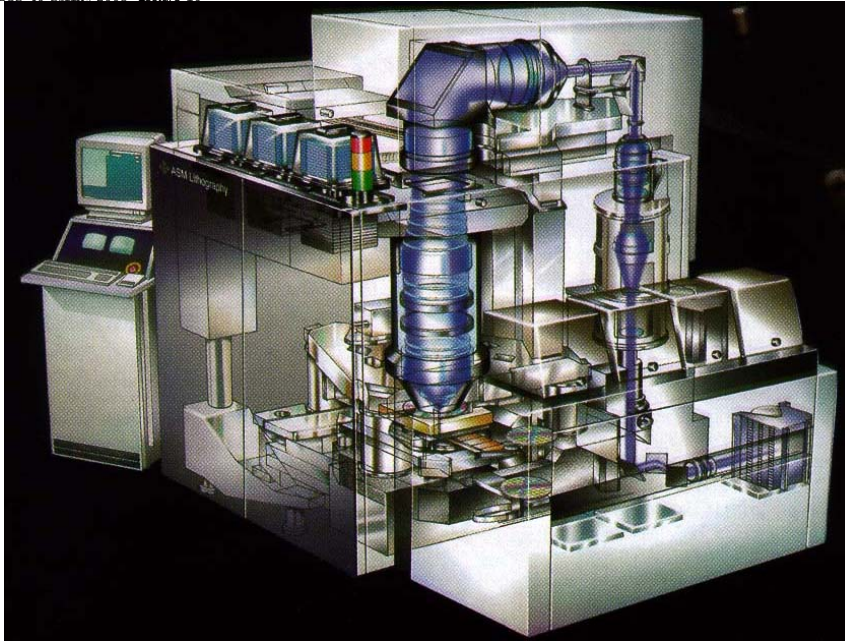
Pattern Transfer Overview

- A designer **lays out** a pattern for each layer in the circuit... the metal wiring layer, the transistor gate layer, etc, much like an architect lays out a city plan
- The patterns are created in an opaque material on a clear glass plate - the "**mask**". One mask is made for each layer. (Perhaps a total of 20)
- The wafer is prepared by coating its surface with a **photo-sensitive polymer** (today short-wavelength ("deep") UV light is used because smaller patterns can be created)
- The wafer is exposed in a kind of specialized "camera".. The **projection stepper or scanner** which has a light source, optics and holds the mask with the desired pattern. It is capable of aligning every pattern up with the patterns underneath to very high precision. Today's steppers cost circa \$5M-\$10M.
- The photoresist on the exposed wafer is "**developed**" by immersion in a liquid which removes the resist wherever the light has hit it.

Exposure Process

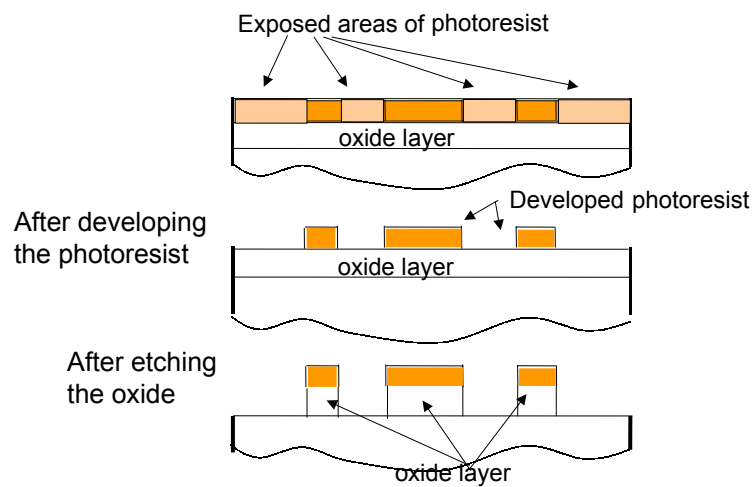
- A glass mask with a black/clear pattern is used to expose a wafer coated with about 1 μm of photoresist





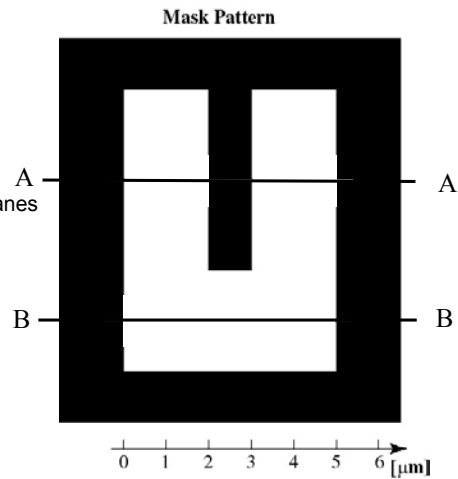
Photoresist Development and Etching

- Solutions with high pH dissolve the areas exposed to UV; unexposed areas (under the black patterns) are not dissolved



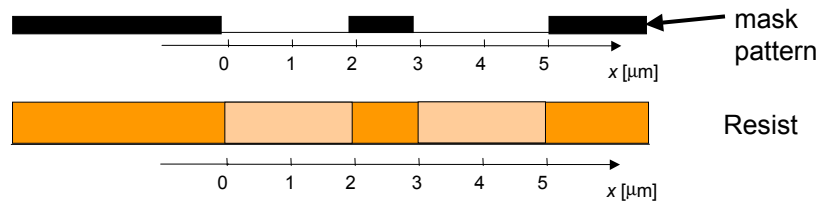
Visualizing Lithography

- Mask pattern (on glass plate)
- Look at cuts (cross sections) at various planes (A-A and B-B)

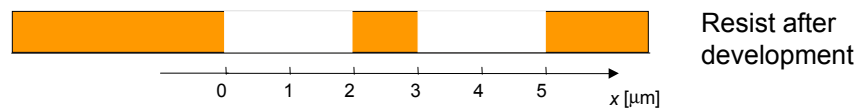


Along “A-A” Cross-Section

The photoresist is exposed in the ranges $0 < x < 2 \mu\text{m}$ and $3 < x < 5 \mu\text{m}$

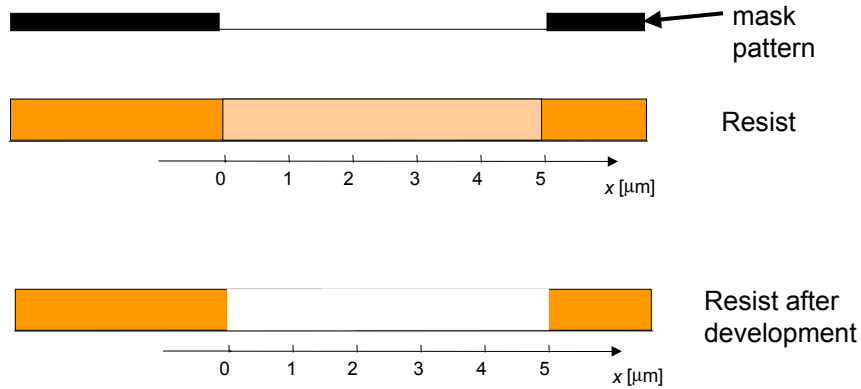


The resist will dissolve in high pH solutions wherever it was exposed



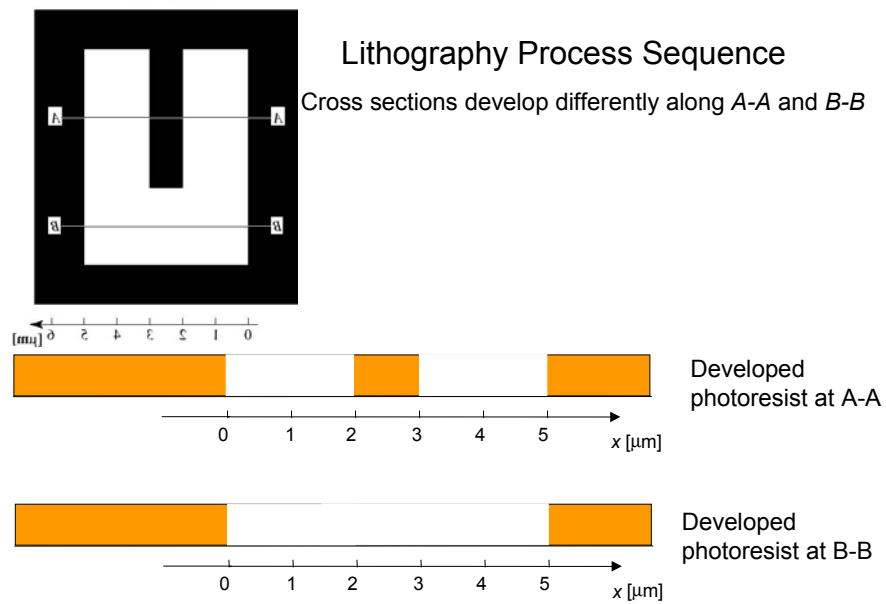
Along “B-B” Cross-Section

The photoresist is exposed in the ranges $0 < x < 5 \mu\text{m}$

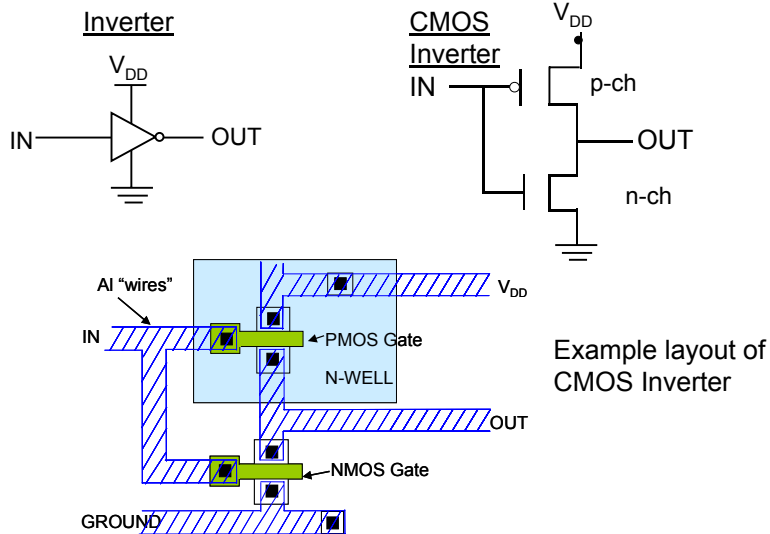


Lithography Process Sequence

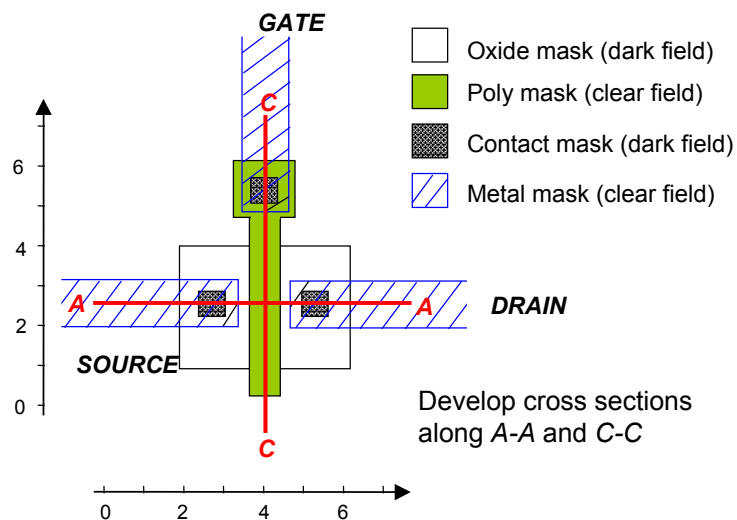
Cross sections develop differently along A-A and B-B



Basic CMOS Inverter



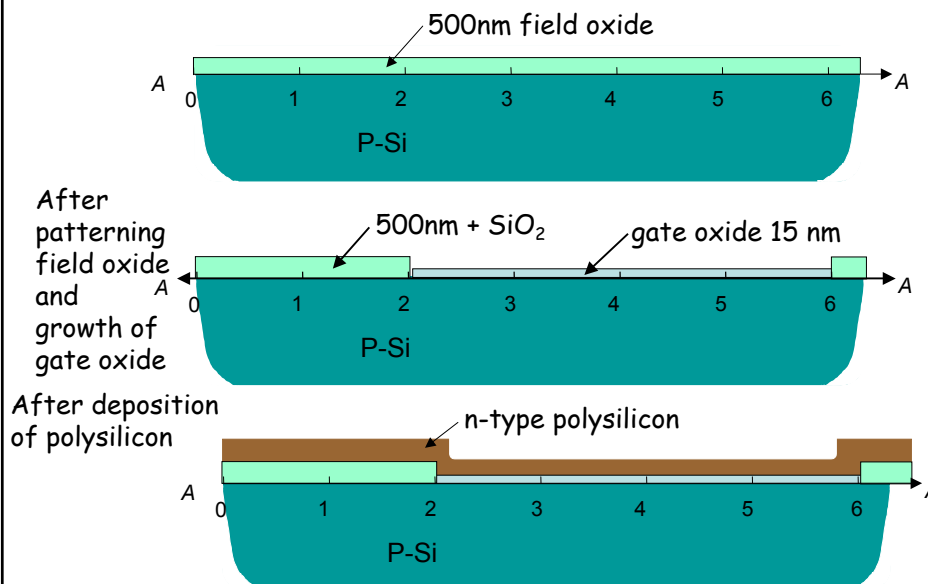
NMOS Transistor Layout (“CAD View” = top view and ‘Cut-Lines’)



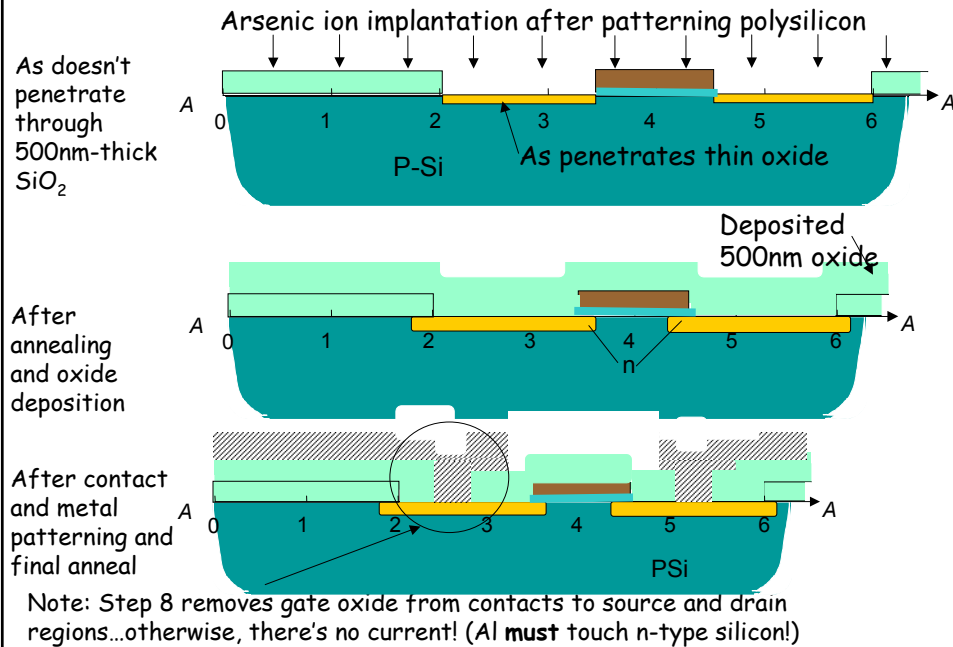
EXAMPLE NMOS Process Sequence

1. Starting material: p-type silicon. Grow 500 nm (5000 Å) of "field" SiO_2
2. Pattern oxide using the oxide mask
3. Grow 15 nm of "gate" SiO_2
4. Deposit 500 nm of n-type polysilicon
5. Pattern poly using the polysilicon mask
6. Implant arsenic (penetrates gate oxide, but not poly or field oxide) and anneal to form source and drain regions
7. Deposit 500 nm of SiO_2
8. Pattern oxide using contact mask (etch sufficiently long to clear oxide from all contact windows)
9. Deposit 1 μm of aluminum
10. Pattern aluminum with metal mask
11. Anneal at 450 °C to heal gate oxide damage and make good Si-Al contacts

NMOS A-A Cross Sections



NMOS A-A Cross Sections



Conceptual CMOS Process

Start with p-type wafer

Create N-Well

Grow thick oxide

Remove it in transistor areas

Grow gate oxide

Grow and pattern polysilicon for gates

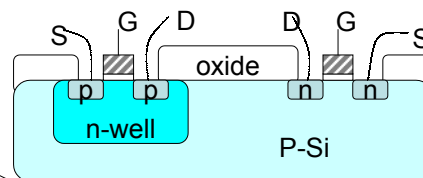
Dope n channel source and drains

Dope p-channel source and drains

Deposit oxide over gates

Pattern contacts

Deposit and Pattern Metal



NEW

Need to protect p-mos areas

Need to protect n-mos areas

It looks like we need three more masks than in NMOS