

# EECS 151/251A ASIC Lab 3: Logic Synthesis

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## Overview

For this lab, you will learn how to translate RTL code into a gate-level netlist in a process called synthesis. In order to successfully synthesize your design, you will need to understand how to constrain your design, learn how the tools optimize logic and estimate timing, analyze the critical path of your design, and simulate the gate-level netlist.

To begin this lab, get the project files by typing the following command

```
git clone /home/ff/eecs151/labs/lab3.git
cd lab3
```

If you have not done so already you should add the following line to your bashrc file (in your home folder) so that every time you open a new terminal you have the paths for the tools setup properly.

```
source /home/ff/eecs151/tutorials/eecs151.bashrc
```

Note: after doing this, you need to manually source your own .bashrc file or open a new terminal. You can test whether your path is setup properly or not by typing `which dc_shell` and making sure that it does not say `command not found`.

## Understanding the example design

We have provided a circuit described in Verilog that computes the greatest common divisor (GCD) of two numbers. Unlike the FIR filter from the last lab where the testbench constantly provided stimuli, the GCD algorithm takes a variable number of cycles, so the testbench needs to know when the circuit is done to check the output. This is accomplished through a "ready/valid" handshake protocol. The block diagram is shown in Figure 1.

```
module gcd#( parameter W = 16 )
(
    input clk, reset,

    input [W-1:0] operands_bits_A, // Operand A
    input [W-1:0] operands_bits_B, // Operand B
```

```

input      operands_val,      // Are operands valid?
output     operands_rdy,      // ready to take operands

output [W-1:0] result_bits_data, // GCD
output     result_val,        // Is the result valid?
input      result_rdy         // ready to take the result
);

```

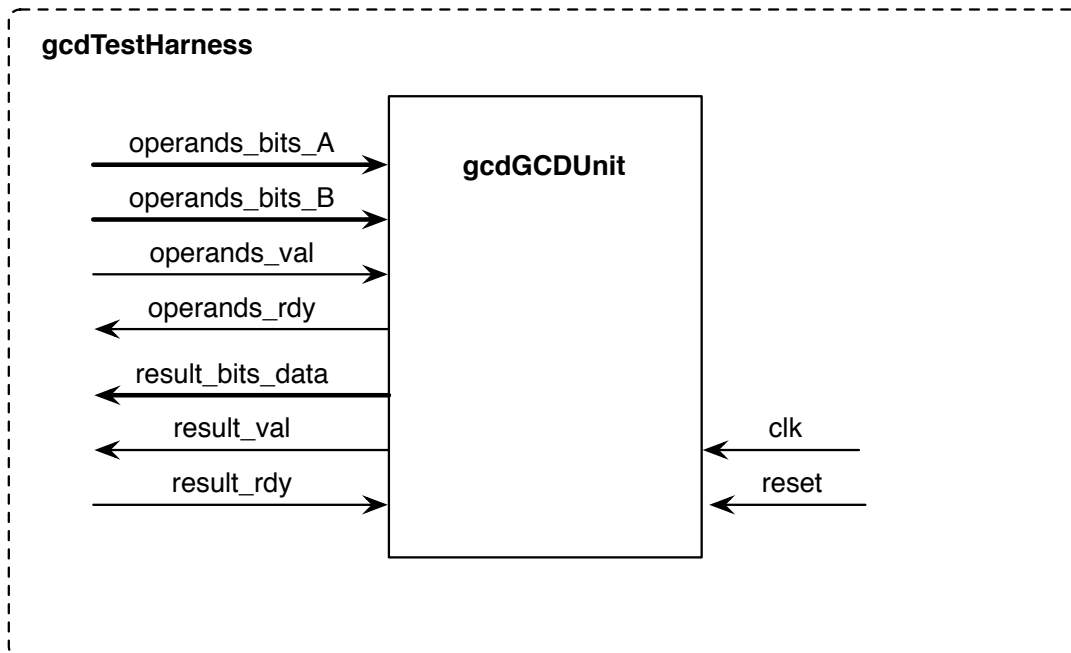


Figure 1: Block diagram for GCD Test Harness

On the `operands` boundary, nothing will happen until GCD is ready to receive data (`operands_rdy`). When this happens, the testbench will place data on the operands (`operands_bits_A` and `operands_bits_B`), but GCD will not start until the testbench declares that these operands are valid (`operands_val`). Then GCD will start.

The testbench needs to know that GCD is not done. This will be true as long as `result_val` is 0 (the results are not valid). Also, even if GCD is finished, it will hold the result until the testbench is prepared to receive the data (`result_rdy`). The testbench will check the data when GCD declares the results are valid by setting `result_val` to 1.

The main contract is that if the interface declares it is ready, and the other side declares valid, the information must be transferred.

Open `src/gcd.v`. This is the top-level of GCD and just instantiates `gcd_control` and `gcd_datapath`. Separating files into control and datapath is generally a good idea. Open `src/gcd_datapath.v`. This file stores the operands, and contains the logic necessary to implement the algorithm (subtrac-

tion and comparison). Open `src/gcd_control.v`. This file contains a state machine that handles the ready-valid interface and controls the mux selects in the datapath. Open `src/gcd_testbench.v`. This file sends different operands to GCD, and checks to see if the correct GCD was found. Make sure you understand how this file works. Note that the inputs are changed on the negative edge of the clock. This will prevent hold time violations for gate-level simulation, because once a clock tree has been added, the input flops will register data at a time later than the testbench's rising edge of the clock.

Now simulate the design by running `make run` in `vcs-sim-rtl`. Open the waveform in DVE and try to understand how the code works by comparing the waveforms with the Verilog code. It might help to sketch out a state machine diagram and draw the datapath.

### Question 1: Understanding the algorithm

By reading the provided Verilog code and/or viewing the RTL level simulations, demonstrate that you understand the provided code:

- Draw a table with 5 columns (cycle number, value of `A_reg`, value of `B_reg`, next value of `A_reg`, next value of `B_reg`) and fill in all of the rows for the first test vector (GCD of 27 and 15)
- In `src/gcd_testbench.v`, the inputs are changed on the negative edge of the clock to prevent hold time violations. Is the output checked on the positive edge of the clock or the negative edge of the clock? Why?
- In `src/gcd_testbench.v`, what will happen if you change `result_rdy = 1;` to `result_rdy = 0;`? What state will `gcd_control.v` state machine be in?

### Question 2: Testbenches

- Modify `src/gcd_testbench.v` so that intermediate steps are displayed in the format below. Include a copy of the code you wrote in your writeup (this should be approximately 3-4 lines).

```

0: [ ..... ] Test ( x ), [ x == x ] (decimal)
1: [ ..... ] Test ( x ), [ x == 0 ] (decimal)
2: [ ..... ] Test ( x ), [ x == 0 ] (decimal)
3: [ ..... ] Test ( x ), [ x == 0 ] (decimal)
4: [ ..... ] Test ( x ), [ x == 0 ] (decimal)
5: [ ..... ] Test ( x ), [ x == 0 ] (decimal)
6: [ ..... ] Test ( 0 ), [ 3 == 0 ] (decimal)
7: [ ..... ] Test ( 0 ), [ 3 == 0 ] (decimal)
8: [ ..... ] Test ( 0 ), [ 3 == 27 ] (decimal)
9: [ ..... ] Test ( 0 ), [ 3 == 12 ] (decimal)
10: [ ..... ] Test ( 0 ), [ 3 == 15 ] (decimal)
11: [ ..... ] Test ( 0 ), [ 3 == 3 ] (decimal)
12: [ ..... ] Test ( 0 ), [ 3 == 12 ] (decimal)
13: [ ..... ] Test ( 0 ), [ 3 == 9 ] (decimal)
14: [ ..... ] Test ( 0 ), [ 3 == 6 ] (decimal)
15: [ ..... ] Test ( 0 ), [ 3 == 3 ] (decimal)
16: [ ..... ] Test ( 0 ), [ 3 == 0 ] (decimal)
17: [ ..... ] Test ( 0 ), [ 3 == 3 ] (decimal)
18: [ passed ] Test ( 0 ), [ 3 == 3 ] (decimal)
19: [ ..... ] Test ( 1 ), [ 7 == 3 ] (decimal)

```

## Synthesis: Step-by-step

The `dc-syn` directory contains all of the files you need to run synthesis with Synopsys Design Compiler. Start by creating a new working directory for synthesis. The Makefile automatically creates versioned directories for you, so that every time you rerun the tools, you get a clean starting point. This also lets you go back through previous experiments to compare results.

```
cd dc-syn
make new-build-dir
ls
```

You will see a new directory with the current timestamp (eg. `build-dc-2014-09-11_17-15/`) as well as a symbolic link called `current-dc` that points to this directory. Move into this directory, and start Design Compiler.

```
cd current-dc
dc_shell-xg-t -64bit -topographical_mode
```

First, you need to make DC aware of your technology. This has been setup for you, and is contained in a single file.

```
source dc_setup.tcl
```

Then, you need to define a place in the filesystem for DC to place files

```
define_design_lib WORK -path ./WORK
```

Next, read in the Verilog code that was provided. If there are any errors in your code, you will be notified at this point.

```
analyze -format verilog {gcd_control.v gcd_datapath.v gcd.v}
```

Next, you need to translate the RTL into a technology-independent representation within DC known as GTECH using the 'elaborate' step. During this step, the tool will report all of the memories it found.

```
elaborate {gcd}
```

```
=====
|   Register Name   |   Type   | Width | Bus | MB | AR | AS | SR | SS | ST |
|=====|=====|=====|=====|=====|=====|=====|=====|=====|=====|
|   B_reg_reg      | Flip-flop |   16  |  Y  |  N  |  Y  |  N  |  N  |  N  |  N  |
|   A_reg_reg      | Flip-flop |   16  |  Y  |  N  |  Y  |  N  |  N  |  N  |  N  |
```

```
=====
```

Register Name	Type	Width	Bus	MB	AR	AS	SR	SS	ST
state_reg	Flip-flop	2	Y	N	N	N	N	N	N

```
=====
```

As expected, A/B are registers, and the state machine needs two flip-flops to hold the current state.

At this point, synthesis needs to know about the constraints of your design (eg. how fast the clock is). The units for these constraints are ns for timing and pF for capacitance.

```
create_clock clk -name clk1 -period 0.7
set_clock_uncertainty 0.05 [get_clocks clk1]
set_driving_cell -lib_cell INVX1_RVT [all_inputs]
set_max_cap [expr [load_of saed32rvt_tt1p05v25c/AND2X1_RVT/A1] * 5]
set_load $max_cap [all_outputs]
```

The first line here creates a clock named `clk1` with a period of 0.7ns. It is connected to the port `clk` at the input of the verilog module. The next line creates clock uncertainty, which is meant to model variations in the input clock signal, as well as negative effects coming from the clock network. Design compiler does not create a clock tree, so these constraints are used when checking timing with an ideal clock network. The `set_driving_cell` command tells the tools what cells are driving all of the inputs, and the cell specified in this case is an inverter from the library. The `set_max_cap` instruction creates a variable that is equal to 5 times the loading of a two input AND gate. The `set_load` command sets the loading for this block's outputs to be equal to the variable that the previous command created.

Before you continue with synthesis, look at what the tool knows about your design so far.

```
start_gui
```

In Hier.1 panel, right click on `gcd` — Schematic View. Then double click on the control block to dive into this part of the hierarchy.

Notice that there are no actual standard cells yet. DC understands our design, but has yet to map it to a technology or apply the constraints. The next command does almost all of synthesis in a single command.

```
compile_ultra -gate_clock -no_autoungroup
```

The `compile_ultra` command will report how the design is being optimized. You should see Design Compiler performing technology mapping, delay optimization, and area reduction. The fragment from the `compile_ultra` shows the worst negative slack which indicates how much room there is

between the critical path in your design and the clock constraint. Larger negative slack values are worse since this means that your design is missing the desired clock frequency by a great amount. Total negative slack is the sum of all negative slack across all endpoints in the design. The `gate_clock` flag enables clock gating optimization, which automatically inserts clock gates to reduce dynamic power by not clocking registers that do not need to be updated every clock cycle. The `no_autoungroup` flag tells the tool to not automatically ungroup the design. This means that the hierarchy is preserved, which is very useful for designs when you need to specify constraints on a specific cell in the hierarchy. If the tool removes the hierarchy, finding the same cell again can be very difficult, if not impossible, so we will typically use this flag.

Beginning Timing Optimization

ELAPSED TIME	AREA	WORST NEG SLACK	TOTAL SETUP COST	DESIGN RULE COST	ENDPOINT	LEAKAGE POWER
0:00:14	873.0	0.00	0.0	0.0		83824648.0000
0:00:14	873.0	0.00	0.0	0.0		83824648.0000
0:00:14	873.0	0.00	0.0	0.0		83824648.0000
0:00:14	873.0	0.00	0.0	0.0		83824648.0000
0:00:14	873.0	0.00	0.0	0.0		83824648.0000

Now look at the schematic again. Now you can see that the design only consists of actual standard cells now.

At this point, it is a good idea to check the design.

`check_design`

```
Warning: In design 'gcd_datapath_W16', port 'A_mux_sel[0]' is not connected to any nets. (LINT-28)
Warning: In design 'gcd_control', port 'A_mux_sel[0]' is not connected to any nets. (LINT-28)
Warning: In design 'gcd', a pin on submodule 'GCDdpath0' is connected to logic 1 or logic 0. (LINT-32)
  Pin 'A_mux_sel[0]' is connected to logic 0.
Warning: In design 'gcd_datapath_W16', a pin on submodule 'clk_gate_B_reg_reg' is connected to logic 1
  Pin 'TE' is connected to logic 0.
Warning: In design 'gcd_datapath_W16', a pin on submodule 'clk_gate_A_reg_reg' is connected to logic 1
  Pin 'TE' is connected to logic 0.
```

The 'TE' warning is not a problem (we don't have scan in this design, so the scan enable pins is hardwired to 0). However, the other three warnings are interesting. Look at the RTL and figure out why we see this error.

### Question 3: Synthesis optimization

- Why is `A_mux_sel[0]` not connected to any nets? Why is this ok? Is there some other pin that has the same functionality?

With the `-no_automgroup` flag, DC never changes the ports on your hierarchical modules. If you want to clear this warning, you can let DC ungroup your hierarchy.

```
compile_ultra -gate_clock
check_design
```

Now, generate a quality-of-result (QOR) summary)

```
report_qor
```

From this report, you know the maximum speed of your design (Critical Path Clk Period - Critical Path Slack).

```
Timing Path Group 'clk1'
-----
Levels of Logic:          12.00
Critical Path Length:    0.57
Critical Path Slack:     0.04
Critical Path Clk Period: 0.70
Total Negative Slack:    0.00
No. of Violating Paths:  0.00
Worst Hold Violation:    0.00
Total Hold Violation:    0.00
No. of Hold Violations:  0.00
-----
```

So what path is setting the maximum frequency?

```
report_timing -capacitance -transition_time -input_pins -significant_digits 3
```

The following timing report explains the critical path in the design. The path starts when the clock arrives at `A_reg_reg[8]`, and the value needs to arrive at the D input of the flip-flop `A_reg_reg[11]` within the clock period minus the clock uncertainty minus the setup time of the flop.

The fanout column tells you how many other pins the current output drives, and the capacitance column tells you how much capacitance the tool calculated for that net. The transition time is the rise or fall time of the node (notice the last column tells you whether the rise or fall transition is the transition on the path). The Incr column shows the incremental delay through each logic gate. If any section shows "VIOLATED" instead of "MET", you have a timing violation (which will also show as negative slack in the QOR summary).

```
Operating Conditions: tt1p05v25c  Library: saed32rvt_tt1p05v25c
Wire Load Model Mode: Inactive.
```

```
Startpoint: GCDdpath0/A_reg_reg_1_
```

(rising edge-triggered flip-flop clocked by ideal\_clock1)  
 Endpoint: GCDdpath0/clk\_gate\_A\_reg\_reg/latch  
 (gating element for clock ideal\_clock1)  
 Path Group: ideal\_clock1  
 Path Type: max

Point	Cap	Trans	Incr	Path
-----				
clock ideal_clock1 (rise edge)			0.000	0.000
clock network delay (ideal)			0.150	0.150
GCDdpath0/A_reg_reg_1_/CLK (DFFARX2_RVT)		0.000	0.000	0.150 r
GCDdpath0/A_reg_reg_1_/Q (DFFARX2_RVT)	11.002	0.044	0.128	0.278 r
GCDdpath0/U94/A2 (NAND2X0_RVT)		0.044	0.000 *	0.278 r
GCDdpath0/U94/Y (NAND2X0_RVT)	0.698	0.028	0.023	0.301 f
GCDdpath0/U95/A4 (AO22X1_RVT)		0.028	0.000 *	0.301 f
GCDdpath0/U95/Y (AO22X1_RVT)	0.706	0.015	0.034	0.335 f
GCDdpath0/U98/A1 (NAND3X0_RVT)		0.015	0.000 *	0.335 f
GCDdpath0/U98/Y (NAND3X0_RVT)	0.640	0.025	0.018	0.354 r
GCDdpath0/U101/A1 (NAND3X0_RVT)		0.025	0.000 *	0.354 r
GCDdpath0/U101/Y (NAND3X0_RVT)	0.619	0.033	0.026	0.379 f
GCDdpath0/U107/A1 (NAND2X0_RVT)		0.033	0.000 *	0.379 f
GCDdpath0/U107/Y (NAND2X0_RVT)	0.603	0.024	0.028	0.407 r
GCDdpath0/U23/A1 (NAND4X0_RVT)		0.024	0.000 *	0.407 r
GCDdpath0/U23/Y (NAND4X0_RVT)	0.655	0.041	0.029	0.436 f
GCDdpath0/U127/A1 (AND2X1_RVT)		0.041	0.000 *	0.436 f
GCDdpath0/U127/Y (AND2X1_RVT)	3.173	0.028	0.048	0.484 f
GCDdpath0/A_lt_B (gcd_datapath_W16)			0.000	0.484 f
GCDctrl0/A_lt_B (gcd_control)			0.000	0.484 f
GCDctrl0/U12/A1 (AND2X1_RVT)		0.028	0.000 *	0.484 f
GCDctrl0/U12/Y (AND2X1_RVT)	1.875	0.021	0.038	0.522 f
GCDctrl0/B_mux_sel (gcd_control)			0.000	0.522 f
U5/A (NBUFFX2_RVT)		0.021	0.000 *	0.522 f
U5/Y (NBUFFX2_RVT)	5.287	0.023	0.036	0.557 f
GCDctrl0/INO (gcd_control)			0.000	0.557 f
GCDctrl0/U11/A3 (OR3X1_RVT)		0.023	0.000 *	0.557 f
GCDctrl0/U11/Y (OR3X1_RVT)	0.537	0.016	0.032	0.590 f
GCDctrl0/A_en (gcd_control)			0.000	0.590 f
GCDdpath0/A_en (gcd_datapath_W16)			0.000	0.590 f
GCDdpath0/clk_gate_A_reg_reg/EN (SNPS_CLOCK_GATE_HIGH_gcd_datapath_W16_1)			0.000	0.590 f
GCDdpath0/clk_gate_A_reg_reg/latch/EN (CGLPPRX2_RVT)		0.016	0.000 *	0.590 f
data arrival time				0.590
clock ideal_clock1 (rise edge)			0.700	0.700
clock network delay (ideal)			0.000	0.700
clock uncertainty			-0.035	0.665
GCDdpath0/clk_gate_A_reg_reg/latch/CLK (CGLPPRX2_RVT)			0.000	0.665 r
clock gating setup time			-0.058	0.607
data required time				0.607
-----				
data required time				0.607
data arrival time				-0.590
-----				



slack (MET)

0.017

These values are calculated by the `.db` files included by the source `dc_setup.tcl` command. The `db` file is a binary file that describes the delay through various gates depending on the input slope and the output capacitance. The `.db` file is generated from a textual `.lib` file, which is created by running transistor-level simulations of each standard cell in a process called “cell characterization.”

In a separate terminal, open the `.lib` file that generated the `.db` file.

```
vim /home/ff/eecs151/stdcells/synopsys-32nm/vendor/
    lib/stdcell_rvt/db_nldm/saed32rvt_tt1p05v25c.lib
```

Search for `NAND2X0_RVT` (line 78311). We would like to understand where the following line in the critical path comes from:

Point	Cap	Trans	Incr	Path
GCDdpath0/U94/A2 (NAND2X0_RVT)		0.044	0.000 *	0.278 r
GCDdpath0/U94/Y (NAND2X0_RVT)	0.698	0.028	0.023	0.301 f

Inside the `lib` file, we search for the correct cell (`NAND2X0_RVT`), the output pin (`Y`), the related input pin (`A2`) and we find a 2d table where each row corresponds to different input net transitions (`index_1`) and each column corresponds to different output net capacitances (`index_2`).

```
cell (NAND2X0_RVT)
...
pin (Y)
...
timing () {
    related_pin : "A2";
    cell_fall ("del_1_7_7") {
        index_1("0.016, 0.032, 0.064, 0.128, 0.256, 0.512, 1.024"); //input_net_transition
        index_2("0.1, 0.25, 0.5, 1, 2, 4, 8"); //total_output_net_capacitance
        values("0.0141691, 0.0158192, 0.0183277, 0.0231493, 0.0328029, 0.0521611, 0.0906369", \
            "0.0155022, 0.0175121, 0.0205658, 0.0262506, 0.0364229, 0.0557899, 0.0940605", \
            "0.0149406, 0.0176121, 0.0217530, 0.0289079, 0.0414177, 0.0628228, 0.1014903", \
            "0.0098307, 0.0133983, 0.0187084, 0.0284193, 0.0446767, 0.0712630, 0.1151648", \
            "-0.0046647, -0.0004140, 0.0064594, 0.0189513, 0.0407080, 0.0753612, 0.1308888", \
            "-0.0393372, -0.0338884, -0.0256511, -0.0098435, 0.0182941, 0.0633240, 0.1366469", \
            "-0.1132701, -0.1072634, -0.0973538, -0.0792401, -0.0452052, 0.0144727, 0.1094809");
```

In this case, the closest entry in the table would be `index_1` between 1 and 2 (actual transition of 0.044 between 0.032 and 0.064) and `index_2` of between 2 and 3 (actual capacitance of 0.698 between 0.5 and 1). This yields a delay value between 0.0205 and 0.0289, and the timing tool reports 0.023 as expected.

The same information will be generated in an `.sdf` file for gate-level simulation with annotated delays. Reading these reports is very important, so make sure you understand all of these columns

before you move on. There is a way to visualize this information within the GUI. Go to Timing — Timing Analysis Driver from the GUI menu items. This should pop up a window, simply click the OK button. You should now see a table of information, as shown in the picture below:

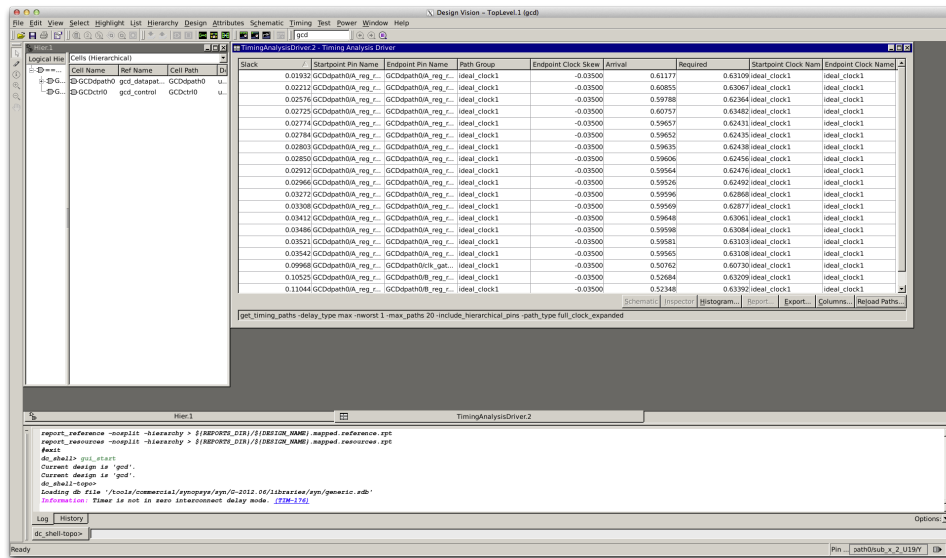


Figure 2: Timing Analysis Driver window

This is a representation of the previous timing report. Highlight the timing path with the smallest slack, and click on the Inspector button. Then click the Schematic button to load a new window with a schematic. Click on the Data Path window. You should see something similar to below:

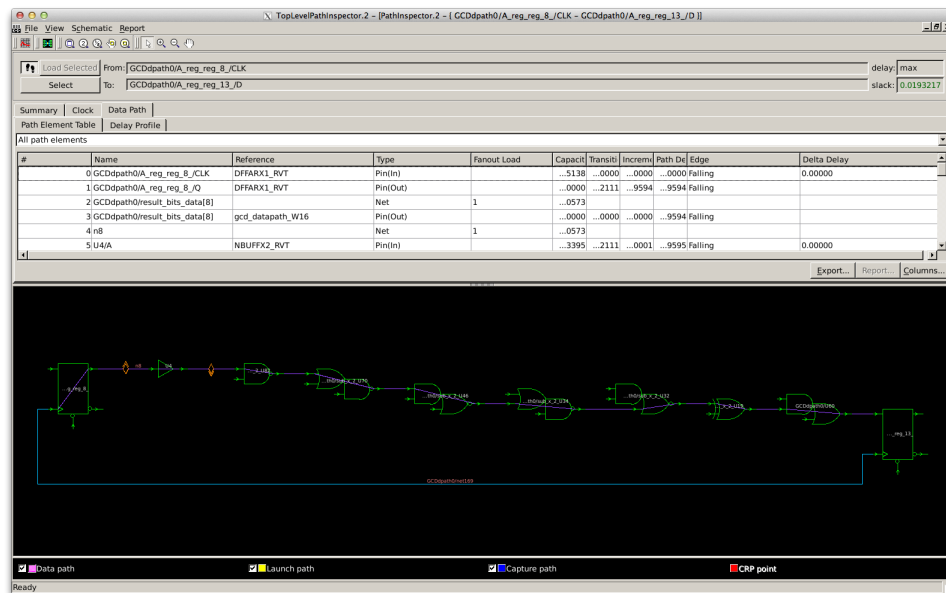


Figure 3: Inspector window showing Data Path tab

Under the Delay Profile tab it shows you which gates contribute to the delay. Expand the hierarchy and select the rows one at a time. Notice that when you click on a new row it highlights a new point in the schematic window. You can walk through the entire critical path this way, and see which gates are contributing what delay to that worst case path.

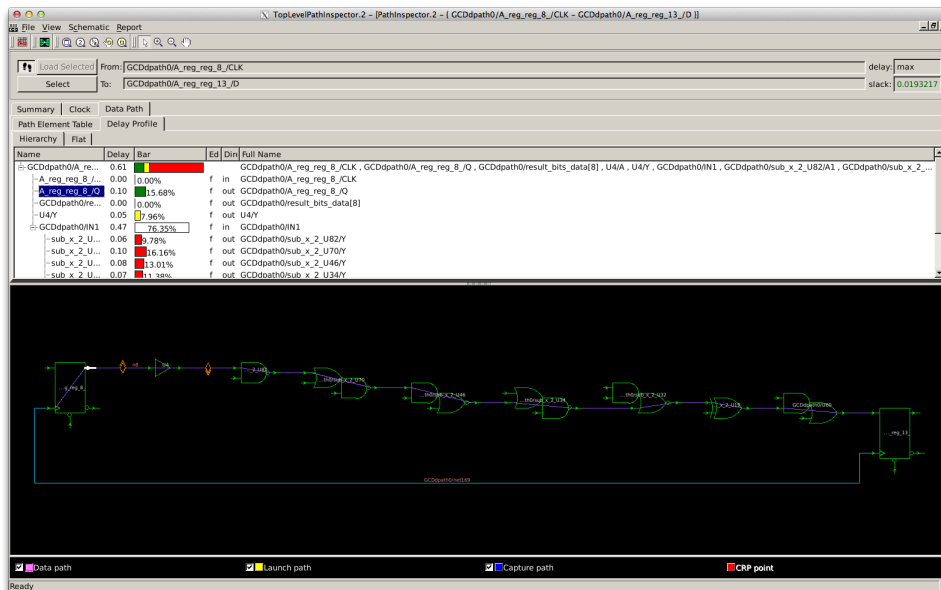


Figure 4: Delay profile tab with the output of the first register highlighted

Now let's take a look at the power report:

```
report_power
```

Global Operating Voltage = 1.05

Power-specific unit information :

Voltage Units = 1V

Capacitance Units = 1.000000ff

Time Units = 1ns

Dynamic Power Units = 1uW (derived from V,C,T units)

Leakage Power Units = 1pW

Warning: Cannot report correlated power unless power prediction mode is set. (PWR-727)

Power Breakdown

-----

Cell	Cell Internal Power (uW)	Driven Net Switching Power (uW)	Tot Dynamic Power (uW) (% Cell/Tot)	Cell Leakage Power (pW)
Netlist Power	288.5137	88.6894	3.772e+02 (76%)	7.710e+07
Estimated Clock Tree Power	N/A	N/A	(N/A)	N/A

-----

Power Group	Internal Power	Switching Power	Leakage Power	Total Power	( % )	Attrs
io_pad	0.0000	0.0000	0.0000	0.0000	( 0.00%)	
memory	0.0000	0.0000	0.0000	0.0000	( 0.00%)	
black_box	0.0000	0.0000	0.0000	0.0000	( 0.00%)	
clock_network	22.7097	26.8379	1.8522e+06	51.3998	( 11.31%)	
register	189.3470	16.0004	3.5358e+07	240.7056	( 52.98%)	
sequential	0.0000	0.0000	0.0000	0.0000	( 0.00%)	
combinational	76.4570	45.8511	3.9891e+07	162.1994	( 35.70%)	
Total	288.5137 uW	88.6894 uW	7.7102e+07 pW	454.3048 uW		

The internal power comes from crowbar current during a transition, the switching power involves switching the output capacitance, and the cell leakage is the leakage of each cell. Without knowing the switching activity of your design, the active power measurements will not be accurate, but the leakage will still be pretty accurate.

DC can also summarize the types and sizes of cells used in the design.

Another helpful reporting command is the following:

```
report_reference
```

```
*****
Report : reference
Design : gcd
Version: G-2012.06
Date   : Fri Sep 12 15:06:49 2014
*****
```

Attributes:

- b - black box (unknown)
- bo - allows boundary optimization
- d - dont\_touch
- mo - map\_only
- h - hierarchical
- n - noncombinational
- r - removable
- s - synthetic operator
- u - contains unmapped logic

Reference	Library	Unit Area	Count	Total Area	Attributes
INVX2_RVT	saed32rvt_tt1p05v25c	1.524864	1	1.524864	
NBUFFX2_RVT	saed32rvt_tt1p05v25c				

	2.033152	5	10.165761	
gcd_control	50.320513	1	50.320513	h, n
gcd_datapath_W16	779.459651	1	779.459651	b, h, n
-----				
Total 4 references			841.470788	
1				

The **Total Area** is the total area of all of the combined cells that are referenced in the design. The units of these are square micrometers, but keep in mind this is just the total area occupied by the standard cells themselves. The place and route tool (which we will use in the next lab) is not going to be able to pack everything together perfectly since a lot of the time you will be limited by these other constraints. You can rerun this same command to expand into the submodules, by adding the `-hierarchy` flag. This full command becomes:

```
report_reference -hierarchy
```

The output of this command is omitted from this lab writeup since it is very large, but please run this command and briefly look through the cells that are referenced in the `gcd_control` and `gcd_datapath` submodules.

There are a lot of other command options that will not be discussed in detail, but can often be very important. If you do not know what they are, there are a few commands that can be very handy for figuring out what to try. The following command will return the names of commands this tool supports that contain the word `reference` in them:

```
info comm *reference*
```

For example, one of the commands returned from this is the `all_rp_references` command. While we have not gone over the topics to cover the details of this command, more information about it (and all other commands) can be found by typing:

```
man all_rp_references
```

If you are using the GUI you should see a documentation window pop up, which has a lot more useful information. Become familiar with these windows, as they will be crucial for the project later in the class.

#### Question 4: Exploring new commands

- Find the net with the largest fanout. Report the net, the fanout, and the command(s) you used to find it
- Find the net with the largest capacitance. Is this the same as the net in the previous question? Again report the net, the capacitance and the command(s) you used to find it

To exit from the dc\_shell you can either type `exit` or press `Control-c` a few times.

## Automated Synthesis

While interactive control of synthesis is instructive, it would be too time consuming for real design. Instead, the Makefile and tcl scripts run all of the commands you just ran automatically.

```
cd lab3a_synthesis/dc-syn
make
```

This will run through all of the previous steps all in one shot, as well as setting up a suite of reports and a few handy files for interactions with other tools. Go into the folder that you have created with the Makefile with the following command:

```
cd current-dc/
```

In here you should see a copy of the files from the previous folder, but the important folders to point out are the `results` and `reports` folders. The `results` folder contains the outputs of Design Compiler that will be used in other tools, and the `reports` folder contains more detailed versions of the reports that we were looking at previously in the lab. Look through the `reports` folder and familiarize yourself with the different reports.

If you would now like to open the design to generate more reports or use the GUI, use the following commands.

```
cd current-dc
dc_shell-xg-t -64bit -topographical_mode
source dc_setup.tcl
read_ddc results/gcd.mapped.ddc
```

### Question 5: Reporting Questions

- Which report would you look at to find the total number of each different standard cell that the design contains?
- Which report contains total cell counts contained within the design?
- Which report contains information about how sub-blocks were actually implemented?

## Post-Synthesis Simulation

From the root folder, type the following commands:

```
cd vcs-sim-gl-syn/
make run
```

This will run a post-synthesis simulation, but does not use annotated delays from the sdf file. The reason that we do this is because Design Compiler does not create a clock tree, so you can easily have a design that contains hold time violations in it that will be fixed during place and route. The example that we used in the previous lab had a fake clock tree added to it to demonstrate part of this, but we will discuss post place and route simulations in future labs. For now, simply ensure that the design still simulates properly (passes the testbench).

## Changing the Design

### Question 6: Design changes

Now that you understand how to use the tools, change the GCD implementation from 16 bits to 128 bits (this can be done in the gcd.v file). Push the new design through the tools, and determine its critical path, cell area, and maximum operating frequency from the reports.

- a) Did the design meet timing?
- b) If not, rerun the tools with a new clock period that will work based on the extra time that you need from the timing report. What is the clock period that you used and did that new choice work?
- c) What is the critical path in the design?