



CS39N The Beauty and Joy of Computing

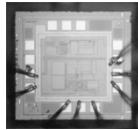
Lecture #11 Recursion III

2009-11-09

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BATTERY-FREE IMPLANTABLE SENSOR

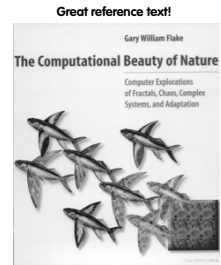
It has been a challenge to power electronic components implanted within a body. Researchers at UW have developed a new chip that needs less power, and can be powered from outside the body (1 meter away)



technologyreview.com/computing/23878

Lecture Overview

- Local vs Global drawing
- Example: Twig
- Example: C-Curve
- Lindenmayer (L) systems
 - Fibonacci & the golden mean
- Panspermia
- Summary



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Local vs Global Drawing

(394,27) pointing 48°

Goal: Draw a 100-length "+" from point (394,27) at 48°

Local (turtle) Drawing

- Concept of pen, sprite facing some direction
- State! (where sprite ends)
- Specify via local coords
- Example



"Turtle" Graphics
invented by
Papert



Scratch

- Move turtle to (394,27)
- Face 48°
- Pen down
- Move 100
- Pen up
- Move -50
- Turn right 90°
- Move -50
- Pen down
- Move 100

← Where sprite ends matters!

Global (god) Drawing

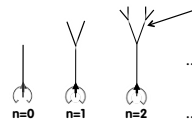
- No pen, just geometric primitives (DrawLine etc)
- Stateless
- Specify via global coords
- Example
 - SW corner = (394,27)
 - Calculate NE corner
 - How? Simple trig, function of (394,27), 100, 48°
 - DrawLine (SW,NE)
 - Calculate NW corner
 - Calculate SE corner
 - DrawLine (NW,SE)



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Example: Twig

- Want to draw a twig



Two copies of last recursion level rotated 20°

- Where does sprite end?
- Could add randomness
 - # branches
 - Angle

```

Draw fractal twig size level level
pen down
move size / 2 steps
turn 20 degrees
Draw fractal twig size size / 2 level level
turn 40 degrees
Draw fractal twig size size / 2 level level
turn 20 degrees
pen up
  
```



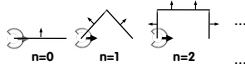
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Example: C-curve, Dragon curve

C-curve

- break a straight line up to form 90° angle
- Left out, Right out



```

Draw fractal c-curve side level level
pen down
move side steps
pen up
Draw fractal c-curve side side / 2 level level
turn 90 degrees
Draw fractal c-curve side side / 2 level level
pen up
  
```

Notice drawing only happens in base case

Dragon curve

- break a straight line up to form 90° angle
- Left out, Right in



```

Draw fractal dragon side level level
pen down
move side steps
pen up
Draw fractal dragon side side / 2 level level
turn 90 degrees
Draw fractal dragon side side / 2 level level
turn 90 degrees
pen up
  
```

Notice drawing only happens in base case



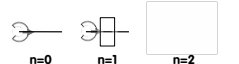
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Example: Peano Curve

Simple rewrite rule

- Replace every straight line w/9 smaller lines, each a third the size (like an 8 with side lines)



- As $n \rightarrow \infty$, notice...

- Space-filling!
- Converging shape?

```

Draw fractal peano side side level level
level = 0
pen down
move side steps
pen up
Draw fractal peano side side / 3 level level
repeat 1
Draw fractal peano side side / 3 level level
turn 90 degrees
turn 90 degrees
pen up
Draw fractal peano side side / 3 level level
turn 90 degrees
turn 90 degrees
pen up
Draw fractal peano side side / 3 level level
  
```

Notice drawing only happens in base case



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Lindenmayer (L) systems

- **Rewriting system for**
 - Modeling plant growth
 - Generating fractals, languages, ...
- **Basics**
 - Variables (replaced each level)
 - Constants (not replaced)
 - Start (i.e., base case)
 - Rewrite rules (Recursive case)
- **Example: Dragon Curve**
 - Variables : X Y
 - Constants : F + -
 - Start: FX
 - Rules (angle : 90°)
 - (X → X+YF)
 - (Y → FX-Y)
 - F means "draw forward"
 - - means "turn left 90°"
 - + means "turn right 90°"
 - X and Y do not correspond to any drawing action and are only used to control the evolution of the curve



▪ **Example: Fibonacci**
 Variables: A B
 Start: A
 Rules: (A → B, B → AB)
 n = 0 : A (1)
 n = 1 : B (1)
 n = 2 : AB (2)
 n = 3 : BAB (3)
 n = 4 : ABBAB (5)
 n = 5 : BABABAB (8)
 n = 6 : ABBABABABAB (13)
 n = 7 : BABABABABABABAB (21)

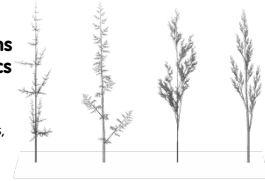


Panspermia

- **panspermia** [pan'spərmēə]
 - the theory that life on the earth originated from microorganisms or chemical precursors of life present in outer space and able to initiate life on reaching a suitable environment
- **Also, 1990 film by Karl Sims (famous computer graphics research and artist)**
 - "Attempts were made to bring together several concepts: chaos, complexity, evolution, self propagating entities, and the nature of life itself."



Scenes from Panspermia



L-systems plant growth

Summary

- **Fractals can model coastlines, clouds, plants, trees, natural growth**
 - Fibonacci 1st to see this
- **When authoring fractals, make sure you're clear when pen goes up/down and where begins/ends**
 - Scratch has Turtle graphics
- **Infinite recursion = fun**

