

Solutions to exercises:

1. (25 pts.) Digital Millennium Copyright Act

- (a) this is clear case against the anti-circumvention part of the DMCA – it involves reverse engineering and changing software and distributing that method.
- (b) this does not involve modifying software or digital rights management protection techniques, so it is not illegal
- (c) this is controversial, and arguments are on both sides exist, but the primarily favor the legality of such a system
- (d) this is clearly legal, existed before the DMCA, and is common practice (also, it has uses other than circumventing DRM)
- (e) this is outside the scope of the DMCA – it does not control viewer behavior

2. (25 pts.) Worm Propagation

- (a) Using the following is a table of infection fractions, we can see that at time 12, 50 percent of the machines will be infected and at time 24 all machines will be infected.

| | |
|----|-------------|
| 0 | 4.1614E-10 |
| 1 | 2.5175E-09 |
| 2 | 1.523E-08 |
| 3 | 9.2136E-08 |
| 4 | 5.5739E-07 |
| 5 | 3.372E-06 |
| 6 | 2.03991E-05 |
| 7 | 0.000123395 |
| 8 | 0.000746029 |
| 9 | 0.004496273 |
| 10 | 0.026596994 |
| 11 | 0.141851065 |
| 12 | 0.5 |
| 13 | 0.858148935 |
| 14 | 0.973403006 |
| 15 | 0.995503727 |
| 16 | 0.999253971 |
| 17 | 0.999876605 |
| 18 | 0.999979601 |
| 19 | 0.999996628 |
| 20 | 0.999999443 |

21 0.999999908
 22 0.999999985
 23 0.999999997
 24 1
 25 1

- (b) Using the following is a table of infection fractions, we can see that the 50 percent time has not changed and is still 12. However, the time for all machines to be infected has increased from 24 to 36.

0 2.03991E-05
 1 5.01722E-05
 2 0.000123395
 3 0.000303447
 4 0.000746029
 5 0.001832939
 6 0.004496273
 7 0.010986943
 8 0.026596994
 9 0.062973356
 10 0.141851065
 11 0.289050497
 12 0.5
 13 0.710949503
 14 0.858148935
 15 0.937026644
 16 0.973403006
 17 0.989013057
 18 0.995503727
 19 0.998167061
 20 0.999253971
 21 0.999696553
 22 0.999876605
 23 0.999949828
 24 0.999979601
 25 0.999991706
 26 0.999996628
 27 0.999998629
 28 0.999999443
 29 0.999999773
 30 0.999999908
 31 0.999999963
 32 0.999999985
 33 0.999999994
 34 0.999999997
 35 0.999999999
 36 1
 37 1

- (c) For the higher infection rate, fewer hosts are infected BEFORE the 50 percent point, than with the lower infection rate. However, after the 50 percent point, with the higher infection rate more hosts are quickly infected.

3. (50 pts.) Buffer overflow exploit

I found where the return address was located on the stack by discovering the address of the instruction in `main()` after the call to `foo()` (with `disassemble`) and then looking for that address after the end of `buf` (with `x`). It turned out to be 76 bytes after `&buf`. I put the shellcode at the beginning of the argument string, and the address I used to overwrite the return address was `arg`. I discovered the address with `print arg` and then put that address at the appropriate place in my string (bytes 77–80).

Solution code for this problem will be available in `/home/ff/cs161/hw3sol/exploit`.