

# CS 194-1 (CS 161) Computer Security

## Midterm 3 Review

### Part 1

---

# Database Inference Control

# Census bureau problem

---

- Wants to publish average statistics
- But how do they change when a new person joins?

# Complex Queries Only

---

Name	Sex	Race	Aid	Fines	Drugs	Dorm
Adams	M	C	5000	45	1	Holmes
Bailey	M	B	0	0	0	Grey
Chin	F	A	3000	20	0	West
Dewitt	M	B	1000	35	3	Grey
Earhart	F	C	2000	95	1	Holmes
Fein	F	C	1000	15	0	West
Groff	M	C	4000	0	3	West
Hill	F	B	5000	10	2	Holmes
Koch	F	C	0	0	1	West
Liu	F	A	0	10	2	Grey
Majors	M	C	2000	0	2	Grey

- List NAME where  $SEX=M \wedge DRUGS=1$
- List NAME where  $(SEX=M \wedge DRUGS=1) \vee (SEX \neq M \wedge SEX \neq F) \vee (DORM=AYRES)$

# Approaches that don't work

---

- Adding noise
  - Why not?
- Thresholding
  - Why not?
- Revealing Medians
  - Why not

## More generally any linear combination

- If we ask  $n$  queries of  $n$  variables, we can often manipulate the results

# Approaches to control

---

- Limited response suppression
  - But vulnerable to trackers
- Combined results and rounding
  - Vulnerable to iterated queries
- Random sample
  - Inaccurate results, vulnerable to iterated queries
- Random data perturbation
  - Vulnerable to iterated queries
- Query analysis
  - Really hard

---

# Watermarking

# Watermarking

---

We want to protect data:

- Video, sound, music (Digimarc, Intertrust, etc)
- Programs (Collberg, Thomborson)
- Statistical data

Examples of “traditional” protection methods:

- False entries in biographical dictionaries
- Copyright notices
- Licensing agreements
- Secure coprocessors



# Watermarking

---

## Watermarking:

- include low level bit data that marks information
- Either on a per-copy basis or a per-provider basis

## Example: temperature database

- slightly adjust temps to mark uniquely
- Store copies of info released
  - If reused, prove using similarities
- But what if adversary changes low-level info?

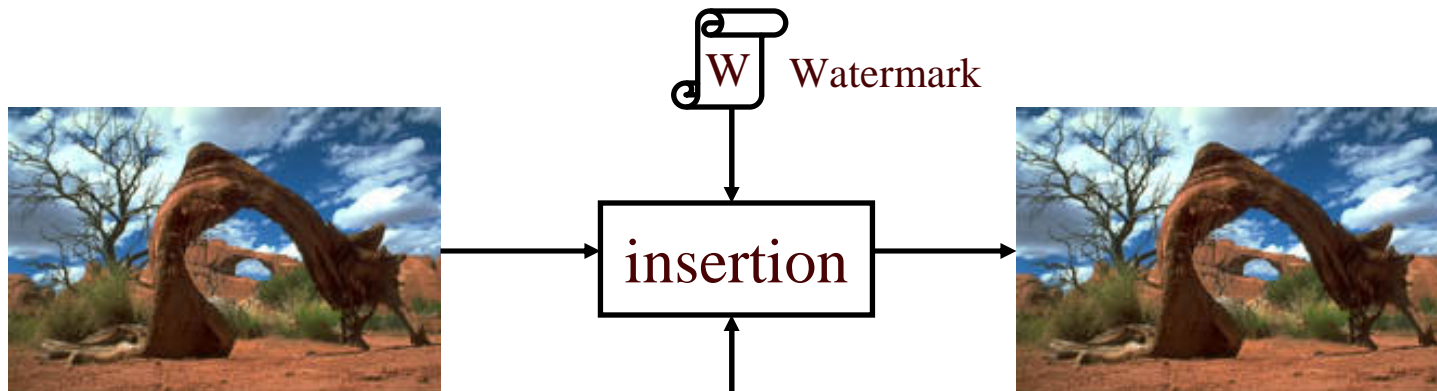
# Motivation

---

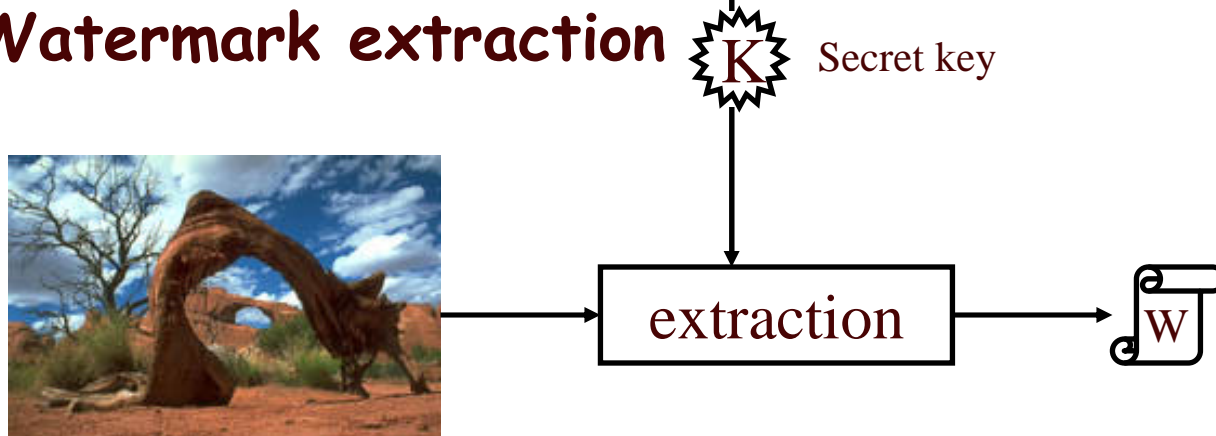
- Intellectual property is important for the Internet
- IP (images) are valuable
  - Costly to create high quality images
  - Users are attracted by good design
- Binary data is trivial to copy
- The web is a headache for copyright protection
- Many methods for free data exchange
- Watermarking is seen as the white knight of copyright protection

# The watermarking process (private wm)

- Embed a watermark



- Watermark extraction



# Requirements of invisible watermarks

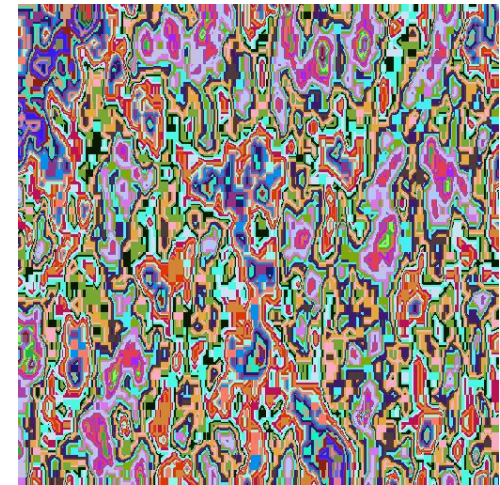
---

- Robust against tampering (un- & intentional)
  - Various image transformations (RST)
  - Image compression
  - Color requantization
  - Non-linear transformations (print and scan)
- Non-perceptible, hard to detect
- Easy to use, exportable, etc.
- How can watermarking be possible?
  - The visual system has very strong “error correction”
  - An images contains a lot of redundancies
  - Small changes are undetected
  - People are used to low image quality (TV, newspaper images)

# Example: The NEC watermark

---

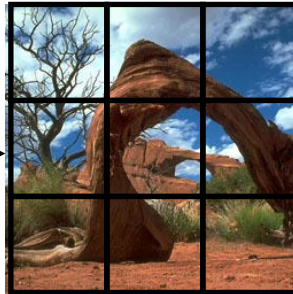
- There is no perceptible difference between the original and watermarked image
- But the difference image looks interesting
- The watermark is present everywhere!



# Example: Robustness to cropping

---

- Let's use the Fourier transform to construct a scheme which is robust against cropping
- Tile the image with small blocks of watermarks
  - For each block, we compute the Fourier transform
  - The watermark is embedded in the Fourier domain (each block)
  - Then we compute the inverse transform



Each block is  
handled  
individually

# Problems of Watermarking

---

- Copyright protection is big business - many attackers
- Internet spans continents and countries seamlessly
- Digital information is easy to copy
- Hackers are knowledgeable, creative, have lots of time, and are numerous
- Many attack opportunities
  - Few inventors, many attackers
  - Inventors despair after 3 years
- Human factors:
  - The default user does not understand watermarking
  - Human vision system is very robust to noise in images
  - Used to low quality in images (TV, strong JPEG compression)

---

# Electronic Commerce



# Information goods

---

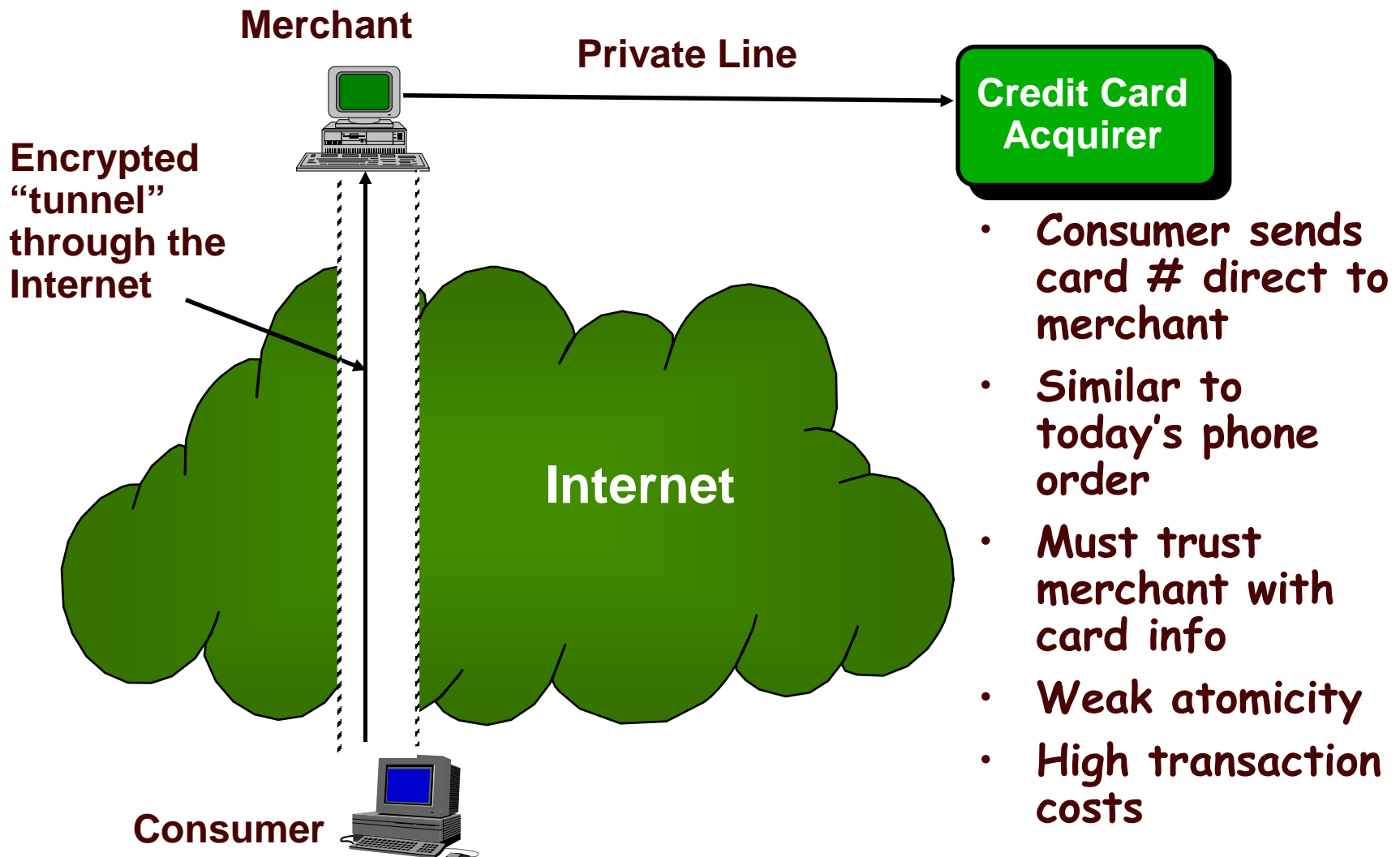
- Consider the purchase of an information good or service:
  - Library information
  - Search services
  - Software
  - Video clips
- These transactions may be large value or microtransactions
- In either case, atomicity is crucial

# What is atomicity?

---

- I won't try to give a formal definition
- 3 types of atomicity:
- Money atomicity
  - All money transfers complete with non-ambiguous results
  - Money is neither destroyed nor created
- Goods atomicity
  - One receives goods if and only if one pays
  - Example: Cash On Delivery parcels
- Certified delivery
  - Both buyer and seller can prove the delivered content
  - If you get bogus goods, you can prove it

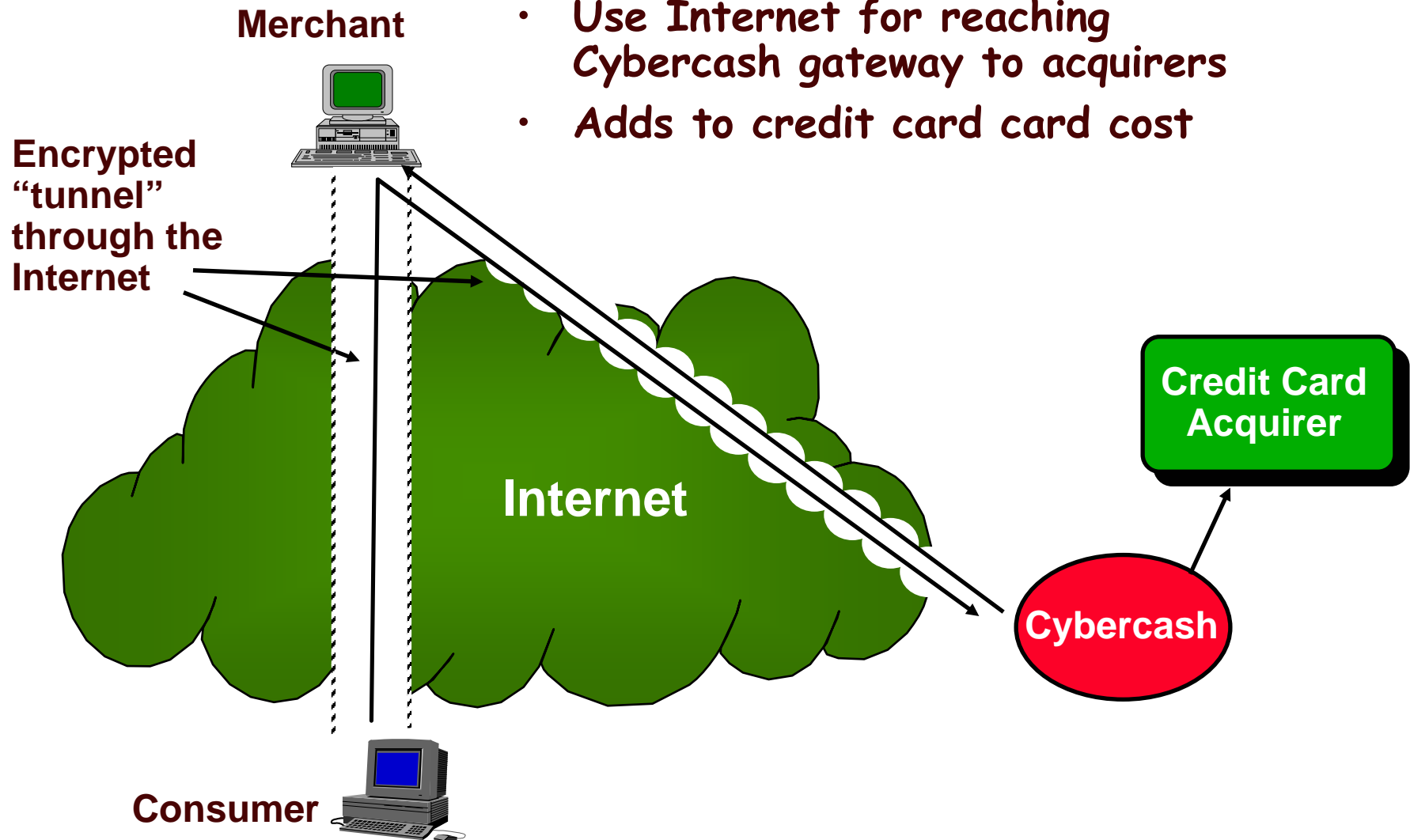
# SSL model



# Third party intermediary (Verisign)

---

- Protects consumer's card info
- Use Internet for reaching Cybercash gateway to acquirers
- Adds to credit card card cost

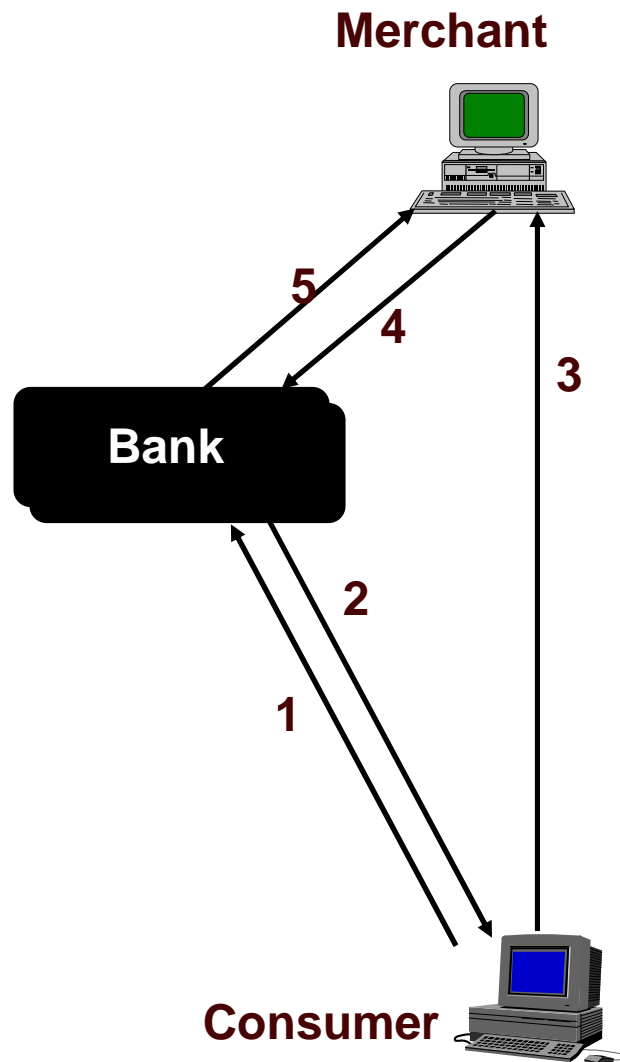


# Why study anonymity?

---

- Privacy concerns
  - individual
  - corporate
  - national
- Technology for collecting private statistics
- Understand theoretical limits, countermeasures
- Understanding semi-anonymity
  - Allows government search in exceptional circumstances
- Insights
  - e-commerce
  - distributed protocols
  - cryptography
  - survivability

# Digicash



- 1 Consumer asks bank for anonymous digicash
- 2 Bank sends anonymous digicash bits to consumer
- 3 Consumer sends digicash to merchant in payment
- 4 Merchant checks that digicash has not been double spent
- 5 Bank verifies that digicash is valid

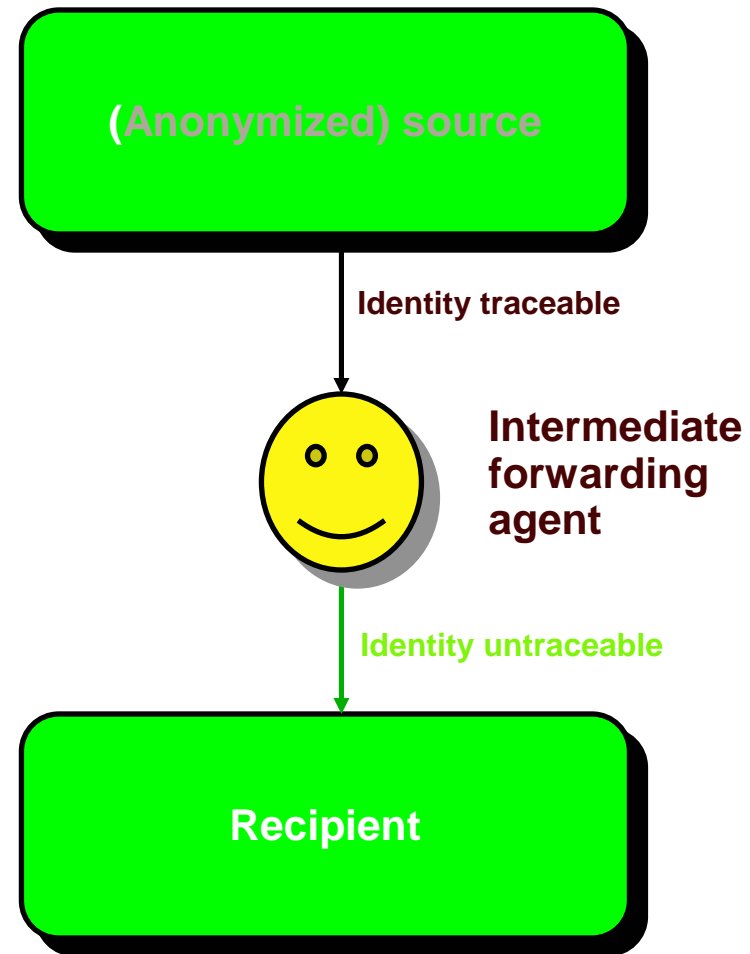
## Problems

- No atomicity
- Anonymity restricted in US
- Interrupt transaction: ambiguous state
- Detecting double spending is expensive

# Mixes

---

- Use intermediate forwarding agents
- Examples: onion routing, crowds, anonymizer.com, etc.
- Idea simultaneously thought of by several researchers
- Problems:
  - intermediary knows all
  - subject to traffic analysis and statistical analysis
  - can not link old messages to new messages



# Pseudonymous identity

---

- Establish a consistent, but disguised identity
- Example: mail forwarders
- Can disguise basic facts about identity, but may be traceable from patterns of use
- Once identity is revealed, then all previous uses are traceable



# Escrow

---

- Use pseudonym, but store real identity where law enforcement can find it.
  - Refinement: split identity into multiple parts
  - Store them in different locations
- Depends on procedural mechanisms (e.g. search warrants) for privacy
- Has drawbacks of pseudonym
- Government approach to cryptography

# Auction types

---

- Auctions
  - Allocate scarce resources
  - Proposed to ration Internet bandwidth

- Three types of auctions

English auction (price goes up)



- advantages: encourages “honest” bids
- disadvantages: slow  
not private

Sealed bid auction



- advantages: constant time
- disadvantages: does not encourage “honest” bids,  
auctioneer knows all

Dutch auction (price goes down)



- advantages: protects privacy
- disadvantages: slow  
does not encourage “honest” bids

# Vickrey auction

---

- Vickrey gave a way to combine best features of English auctions and sealed-bid auction
- Second-price auction
  - Highest bidder wins
  - Price is the value of the second highest bid
  - Example: Alice is highest bidder for \$100;  
Bob is second highest bidder for \$80;  
Alice wins the bid, but pays only \$80