The Problem of Detecting Attacks

• Given a choice, we’d like our systems to be airtight-secure
• But often we don’t have that choice
  – #1 reason why not: cost (in different dimensions)
• A (messy) alternative: detect misuse rather than build a system that can’t be misused
  – Upon detection: clean up damage, maybe block incipient “intrusion”
  – Note: can be prudent for us to do this even if we think system is airtight - defense in depth
  – Note: “misuse” might be about policy rather than security
    • E.g. your own employees shouldn’t be using file-sharing apps
• Problem space:
  – Lacks principles
  – Has many dimensions (where to monitor, how to look for problems, how much accuracy required, what can attackers due to elude us)
  – Is messy and in practice is also very useful
Example Scenario

• Suppose you’ve been hired to provide computer security for FooCorp. They offer web-based services via backend programs invoked via URLs:
  – Script makes sure that “profile” arg. is a relative filename
Structure of FooCorp Web Services

Internet

Remote client

FooCorp’s border router

FooCorp Servers

Front-end web server

0. http://foocorp/amazeme.exe?profile=xxx
1. GET /amazeme.exe?profile=xxx
2. GET /amazeme.exe?profile=xxx
3. GET /amazeme.exe?profile=xxx
4. amazeme.exe?profile=xxx
5. bin/amazeme -p xxx
6. Output of bin/amazeme sent back
Example Scenario

• Suppose you’ve been hired to provide computer security for FooCorp. They offer web-based services via backend programs invoked via URLs:
  – Script makes sure that “profile” arg. is a relative filename

• Due to installed base issues, you can’t alter backend components like amazeme.exe

• One of the zillion of attacks you’re worried about is information leakage via directory traversal:
  – E.g. GET /amazeme.exe?profile=../../../../../etc/passwd
Problem with accessing the AmazeMe Foocorp service

Error parsing profile: ../../../etc/passwd
Can't find foreground/background color preferences in:

root:fo8bXK3L6xI:0:0:Administrator://bin/sh
flash:pR.33HwJa2c:51:51:Flash User:/flash:/bin/false
nobody:*:99:99:Nobody://
jluser:IT9q23cjwVs:500:503:Jerome L. User:/home/jlusr:/bin/tcsh
hefalump:bKKdz92sk1b:501:503:Mr. Hef:/home/hef:/bin/bash
backdoor:9aBz331dDe1:0:0:Emergency Access://bin/sh
ncsd:$1GnYOsA552:505:505:NSCD Daemon:/ncsd:/sbin/nologin

Please correct the profile entries and resubmit.

Thank you for using FooCorp.
Example Scenario

• Suppose you’ve been hired to provide computer security for FooCorp. They offer web-based services via backend programs invoked via URLs:
  – Script makes sure that “profile” arg. is a relative filename
• Due to installed base issues, you can’t alter backend components like amazeme.exe
• One of the zillion of attacks you’re worried about is information leakage via directory traversal:
  – E.g. GET /amazeme.exe?profile=../../../../etc/passwd
• What different approaches could detect this attack?
Detecting the Attack: Where & How?

• Devise an *intrusion detection system*
  – An IDS: “eye-dee-ess”

• Approach #1: look at the network traffic
  – (a “NIDS”: rhymes with “kids”)
  – Scan HTTP requests
  – Look for “/etc/passwd” and/or “../../”
Structure of FooCorp Web Services

Internet

Remote client

FooCorp’s border router

Monitor sees a copy of incoming/outgoing HTTP traffic

Front-end web server

FooCorp Servers

2. GET /amazeme.exe?profile=xxx

NIDS

bin/amazeme -p xxx
Detecting the Attack: Where & How?

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• Approach #1: look at the network traffic
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  – Look for “/etc/passwd” and/or “../..”

• Pros:
  – No need to touch end systems
    • Can “bolt on” security
  – **Cheap**: cover many systems w/ single monitor
  – **Cheap**: centralized management
Network-Based Detection

• Issues?
  – Scan for “/etc/passwd”?
    • What about other sensitive files?
  – Scan for “../..”?
    • Sometimes seen in legit. requests (= false positive)
    • What about “%2e%2e%2f%2e%2e%2f”? (= evasion)
      – Okay, need to do full HTTP parsing
    • What about “..////..////”?  
      – Okay, need to understand Unix semantics too!
  – What if it’s HTTPS and not HTTP?
    • Need access to decrypted text / session key - yuck!
Detecting the Attack, con’t

• Approach #2: instrument the web server
  – Host-based IDS (sometimes called “HIDS”)
  – Scan arguments sent to back-end programs
    • Look for “/etc/passwd” and/or “../..”
Structure of FooCorp Web Services

Internet

Remote client

FooCorp’s border router

HIDS instrumentation added inside here

FooCorp Servers

Front-end web server

4. amazeme.exe?
profile=xxx

bin/amazeme -p xxx
Detecting the Attack, con’t

• Approach #2: instrument the web server
  – Host-based IDS (sometimes called “HIDS”)
  – Scan arguments sent to back-end programs
    • Look for “/etc/passwd” and/or “../../”

• Pros:
  – No problems with HTTP complexities like %-escapes
  – Works for encrypted HTTPS!

• Issues?
  – Have to add code to each (possibly different) web server
    • And that effort only helps with detecting web server attacks
  – Still have to consider Unix filename semantics (“..////.”)
  – Still have to consider other sensitive files
Detecting the Attack, con’t

• Approach #3: each night, script runs to analyze log files generated by web servers
  – Again scan arguments sent to back-end programs
Structure of FooCorp Web Services

Internet

Remote client

FooCorp’s border router

Nightly job runs on this system, analyzing logs

FooCorp Servers

Front-end web server

bin/amazeme -p xxx
Detecting the Attack, con’t

• Approach #3: each night, script runs to analyze log files generated by web servers
  – Again scan arguments sent to back-end programs

• Pros:
  – **Cheap**: web servers generally already have such logging facilities built into them
  – No problems like %-escapes, encrypted HTTPS

• Issues?
  – Can’t block attacks & prevent from happening
  – Detection delayed, so attack damage may **compound**
  – If the attack is a compromise, then malware might be able to **alter the logs** before they’re analyzed
    • (Not a problem for directory traversal information leak example)
  – Again must consider filename tricks, other sensitive files
Detecting the Attack, con’t

• Approach #4: monitor system call activity of backend processes
  – Look for access to /etc/passwd
Structure of FooCorp Web Services

Internet

FooCorp’s border router

Real-time monitoring of system calls accessing files

Remote client

FooCorp Servers

Front-end web server

5. bin/amazeme -p xxx
Detecting the Attack, con’t

• Approach #4: monitor system call activity of backend processes
  – Look for access to /etc/passwd

• Pros:
  – No issues with any HTTP complexities
  – May avoid issues with filename tricks
  – Only generates an “alert” if the attack succeeded
    • Sensitive file was indeed accessed

• Issues?
  – Might have to analyze a huge amount of data
  – Maybe other processes make legit accesses to the sensitive files (false positives)
  – Maybe we’d like to detect attempts even if they fail?
    • “situational awareness”
Detecting the Attack, con’t

• Only generates an “alert” if the attack succeeded
  – How does this work for other approaches?
• Instrumenting web server:
  – Need to inspect bin/amazeme’s output
  – Just what do we look for?
    • Easy: process exits with error code (if indeed it does)
    • Hard: output is HTML page discussing failed command
Problem with accessing the AmazeMe Fookorp service

Error parsing profile: ../../../../../../etc/passwd
Can't find foreground/background color preferences.

Please correct the profile entries and resubmit.

Thank you for using Fookorp.
Detecting the Attack, con’t

• Only generates an “alert” if the attack succeeded
  – How does this work for other approaches?
• Instrumenting web server:
  – Need to inspect bin/amazeme’s output
  – Just what do we look for?
    • Easy: process exits with error code (if indeed it does)
    • Hard: output is HTML page discussing failed command
• Monitoring log files
  – Same, but only works if servers log details about output they generate
• Network-based
  – Same, but have to worry about encoding issues
    • E.g., what if server reply is gzip-compressed?
Detection Accuracy

- Two types of detector errors:
  - False positive (FP): alerting about a problem when in fact there was no problem
  - False negative (FN): failing to alert about a problem when in fact there was a problem

- Detector accuracy is often assessed in terms of rates at which these occur:
  - Define $I$ to be an instance of intrusive behavior (something we want to detect)
  - Define $A$ to be the presence of a detector alarm

- Define:
  - False positive rate = $P[A|\neg I]$
  - False negative rate = $P[\neg A| I]$
Perfect Detection

• Is it possible to build a detector for our example with a false negative rate of 0%?

• Algorithm to detect bad URLs with 0% FN rate:
  
  ```
  void my_detector_that_never_misses(char *URL) {
      printf("yep, it's an attack!\n");
  }
  ```

  – In fact, it works for detecting any bad activity with no false negatives! Woo-hoo!

• Wow, so what about a detector for bad URLs that has NO FALSE POSITIVES?!
  – printf("nope, not an attack\n");
Detection Tradeoffs

• The art of a good detector is achieving an effective balance between FPs and FNs.

• Suppose our detector has an FP rate of 0.1% and an FN rate of 2%. Is it good enough? Which is better, a very low FP rate or a very low FN rate?
  – Depends on the cost of each type of error …
    • E.g., FP might lead to paging a duty officer and consuming hour of their time; FN might lead to $10K cleaning up compromised system that was missed.
  – … but also critically depends on the rate at which actual attacks occur in your environment.
Base Rate Fallacy

• Suppose our detector has a FP rate of 0.1% (!) and a FN rate of 2% (not bad!)
• Scenario #1: our server receives 1,000 URLs/day, and 5 of them are attacks
  – Expected # FPs each day = 0.1% * 995 ≈ 1
  – Expected # FNs each day = 2% * 5 = 0.1 (< 1/week)
  – Pretty good!
• Scenario #2: our server receives 10,000,000 URLs/day, and 5 of them are attacks
  – Expected # FPs each day ≈ 10,000 :-(
• *Nothing changed about the detector*, only our environment changed
  – Accurate detection very challenging when base rate of activity we want to detect is quite low
Detection vs. Blocking

• If we can detect attacks, how about blocking them?

• Issues:
  – Not a possibility for retrospective analysis (e.g., nightly job that looks at logs)
  – Quite hard for detector that’s not in the data path
    • E.g. How can NIDS that passively monitors traffic block attacks?
      – Change firewall rules dynamically; forge RST packets
      – And still there’s a race regarding what attacker does before block
  – False positives get more expensive
    • You don’t just bug an operator, you damage production activity

• Today’s technology/products pretty much all offer blocking
  – Intrusion prevention systems (IPS - “eye-pee-ess”)