

Due: Friday, 25 April 2008

General instructions about homework. You can copy the homework framework from `svn+ssh://cs164-tj@HOST/staff/hw5` as usual.

1. I produced the following program using `gcc -S foo.c`.

```
.globl f
.type    f, @function
f:
    pushl    %ebp
    movl     %esp, %ebp
    subl     $16, %esp
    movl     $0, -4(%ebp)
    movl     $0, -8(%ebp)
    jmp      .L2
.L3:
    movl     -8(%ebp), %eax
    sall     $2, %eax
    addl     8(%ebp), %eax
    movl     (%eax), %eax
    addl     %eax, -4(%ebp)
    incl     -8(%ebp)
.L2:
    movl     -8(%ebp), %eax
    cmpl     12(%ebp), %eax
    jl       .L3
    movl     -4(%ebp), %eax
    leave
    ret
```

Produce a plausible definition (in C) of function `f`, one that might have produced this output. The function does return a value.

2. In lecture, we talked about *array descriptors*, which are data structures containing all the information one needs to access (get the address of) an array element `A[i,j]` in an implementation that allocates all elements of a new array contiguously. In C, multidimensional arrays are composed of rows of rows, so that `A[i,j]` (or `A[i][j]` in C) is located at address($A_{0,0}$) + $M \cdot S \cdot i + S \cdot j$, where the array in `A` is $M \times N$ and each element has size S . Thus, the three constants data address($A_{0,0}$) (the virtual origin), $M \cdot S$ (the row stride), and S (the column stride) can be precomputed into an *array descriptor*, which the program can use to generate array accesses and can pass as a parameter to functions that

expect to receive the array as a by-reference parameter. Show the IL code that you'd use to access array element $A[i][j]$, assuming that the d , t_i , and t_j are IL registers containing the address of the array descriptor for A , the value of i , and the value of j .

3. These exercises involve operations on array descriptors to give different view of an array. Just describe the calculations; we don't need actual IL code.

- Suppose that a certain array descriptor contains the information (VO, S_1, S_2) for accessing two-dimensional array B . Show how to create a new array descriptor that accesses column number j of B . This will be a one-dimensional array descriptor (having only one stride).
- Show how to create a new array descriptor that accesses the transpose of B .
- Show how to create a new array descriptor (for array view B') that accesses the rows and columns of B in reverse, so that $B'[0,0]$ is the same as the last column of the last row of B .