

# Exercise 3: Falling Lines

- Animate 3 lines falling down the screen
  - One should fall like a feather
  - One should fall like a string
  - One should fall like a log
- Draw just a simple line, not the actual object

# Exercise 3: Falling Lines

- Pay close attention to spacing and acceleration in order to convey weight and momentum
- Draw the path first, and use it as a guide
- Show what happens when the object hits the ground

# Exercise 3: Falling Lines

- Put each object in a separate file
- 12 fps
- Try to have the drawings done by Sep. 30
- Digitize and submit by Oct. 7
- Consult Williams:
  - pp. 35-40 (spacing and timing)
  - pp. 84-99 (in-betweening and arcs)
  - pp. 259-261 (falling objects)

# Assignment Schedule:

	9/16	9/23	9/30	10/7
Balls:	draw	digitize		
Lines:		draw	digitize	