

1, 2, ..., 10

Pieces and Board: This game is played on a 1 by 10 board. The initial position is an empty board.

To Move: Players alternate placing either one or two pieces on the leftmost open squares. In this game, we don't distinguish between players' pieces, so we'll call them left and right.

To Win: The first player to place the tenth piece on the board is the winner.

Compulsory Rule Changes:

- Misère Rules: The first player to place the tenth piece on the board is the loser.

Position Representation:

- (*T sum-so-far*)

T stores whose turn it is (L or R), *sum-so-far* stores the sum so far. Example representation for initial position: (L 0)

Example game

