
CS 61A Structure and Interpretation of Computer Programs

Summer 2016

MIDTERM

INSTRUCTIONS

- You have 2 hours and 50 minutes to complete the exam.
- The exam is closed book, closed notes, closed computer, closed calculator, except one 8.5" × 11" cheat sheet of your own creation.
- Mark your answers **on the exam itself**. We will *not* grade answers written on scratch paper.

Last name	
First name	
Student ID number	
Instructional account (cs61a-_)	
BearFacts email (_@berkeley.edu)	
TA	
Name of the person to your left	
Name of the person to your right	
<i>All the work on this exam is my own.</i> (please sign)	

1. (6 points) Olympic Games

- (a) (4 pt) For each of the statements below, write the output displayed by the interactive Python interpreter when the statement is executed. The output may have multiple lines. **No answer requires more than four lines.** The first two have been provided as examples.

Assume that you have started `python3` and executed the following statements:

```
gold = [0, 1]

def go(dream, team):
    print('Steps to success:')
    def medal(lion):
        return dream(team, lion)
    return medal

def win(big):
    print('Eat vegetables.')
    return big[-1] + big[-2]

def get(it, done):
    do = it
    while done < 2:
        print("Don't cheat!")
        do, done = do + [win(do)], done + 1
    return do
```

```
>>> print(4, 5) + 1
4 5
Error
```

```
>>> gold[-2]
0
```

```
>>> win(gold)
```

```
>>> riooo = go(get, gold)
```

```
>>> usa = riooo(0)
```

```
>>> usa
```

- (b) (2 pt) What would be the return value of `riooo(-2)`, after evaluating the expressions above?
`[0, 1, 1, 2, 3, 5]`

2. (6 points) The Name Game

Fill in the environment diagram that results from executing the code below until the entire program is finished, an error occurs, or all frames are filled. *You may not need to use all of the spaces or frames.*

A complete answer will:

- Add all missing names and parent annotations to all frames.
- Add all missing values created or referenced during execution.
- Show the return value for each local frame.

<pre> 1 def person(name, age): 2 def brain(ask): 3 if ask == 'name': 4 return name 5 elif ask == 'age': 6 return age 7 return brain 8 9 def name(guy): 10 return guy('name') 11 12 def age(gal): 13 return gal('age') 14 15 my_name, my_age = 'Marv', 21 16 marv = person(my_name, my_age) 17 dan = person('Dan', age(marv) + 7) </pre>	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="padding: 5px;"> <div style="display: flex; justify-content: space-between;"> Global <table border="1" style="border-collapse: collapse;"> <tr><td style="padding: 2px 5px;">person</td><td style="width: 20px;"> </td><td style="width: 20px;"> </td></tr> <tr><td style="padding: 2px 5px;">name</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">age</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">my_name</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">my_age</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">marv</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">dan</td><td> </td><td> </td></tr> </table> </div> <div style="margin-left: 10px;"> <p>→ func person(name, age) [parent=Global]</p> <p>→</p> <p>→</p> </div> </td> </tr> <tr> <td style="padding: 5px;"> f1: _____ [parent=_____] _____ _____ _____ Return Value </td> </tr> <tr> <td style="padding: 5px;"> f2: _____ [parent=_____] _____ _____ _____ Return Value </td> </tr> <tr> <td style="padding: 5px;"> f3: _____ [parent=_____] _____ _____ _____ Return Value </td> </tr> <tr> <td style="padding: 5px;"> f4: _____ [parent=_____] _____ _____ _____ Return Value </td> </tr> </table>	<div style="display: flex; justify-content: space-between;"> Global <table border="1" style="border-collapse: collapse;"> <tr><td style="padding: 2px 5px;">person</td><td style="width: 20px;"> </td><td style="width: 20px;"> </td></tr> <tr><td style="padding: 2px 5px;">name</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">age</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">my_name</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">my_age</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">marv</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">dan</td><td> </td><td> </td></tr> </table> </div> <div style="margin-left: 10px;"> <p>→ func person(name, age) [parent=Global]</p> <p>→</p> <p>→</p> </div>	person			name			age			my_name			my_age			marv			dan			f1: _____ [parent=_____] _____ _____ _____ Return Value	f2: _____ [parent=_____] _____ _____ _____ Return Value	f3: _____ [parent=_____] _____ _____ _____ Return Value	f4: _____ [parent=_____] _____ _____ _____ Return Value
<div style="display: flex; justify-content: space-between;"> Global <table border="1" style="border-collapse: collapse;"> <tr><td style="padding: 2px 5px;">person</td><td style="width: 20px;"> </td><td style="width: 20px;"> </td></tr> <tr><td style="padding: 2px 5px;">name</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">age</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">my_name</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">my_age</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">marv</td><td> </td><td> </td></tr> <tr><td style="padding: 2px 5px;">dan</td><td> </td><td> </td></tr> </table> </div> <div style="margin-left: 10px;"> <p>→ func person(name, age) [parent=Global]</p> <p>→</p> <p>→</p> </div>	person			name			age			my_name			my_age			marv			dan								
person																											
name																											
age																											
my_name																											
my_age																											
marv																											
dan																											
f1: _____ [parent=_____] _____ _____ _____ Return Value																											
f2: _____ [parent=_____] _____ _____ _____ Return Value																											
f3: _____ [parent=_____] _____ _____ _____ Return Value																											
f4: _____ [parent=_____] _____ _____ _____ Return Value																											

3. (3 points) High Scores

Write expressions involving the list `lst` that evaluate to the following values. Your expressions **must** use `lst`. For the second and third lines, you **must** use a list comprehension.

```
>>> lst = [[1, 2], [3, 4], [5, 6], [7, 8], [9, 10]]

>>> -----

5

>>> [-----]

[[10, 9], [8, 7], [6, 5], [4, 3], [2, 1]]

>>> [-----]

[2, 4]
```

4. (4 points) Kerbal Space Program

Define the function `is_sorted` that takes in a non-negative integer `n` and returns `True` if the digits of `n` are in non-increasing order from left to right, and `False` otherwise. See the doctests for details.

You may only use the lines provided. You may not use any Python built-in sorting functions.

```
def is_sorted(n):
    """Returns whether the digits in n are in non-increasing order
    from left to right.

    >>> is_sorted(4)
    True
    >>> is_sorted(55555)
    True
    >>> is_sorted(9876543210) # blastoff!
    True
    >>> is_sorted(9087654321)
    False
    """

    if -----

    -----

    elif -----

    -----

    else:

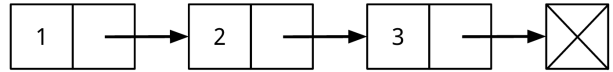
    -----
```


6. (6 points) Legend of Zelda

This question uses the following linked list data abstraction. We have provided an example linked list.

```
>>> empty = 'empty'
>>> link(1, link(2, link(3)))

>>> def link(first, rest=empty):
...     return [first, rest]
...
>>> def first(lnk):
...     return lnk[0]
...
>>> def rest(lnk):
...     return lnk[1]
```



Define the function `linked_sum` that takes in a linked list of positive integers `lnk` and a non-negative integer `total` and returns the number of combinations of elements in `lnk` that sum up to `total`. You may use each element in `lnk` zero or more times. See the doctests for details. **Do not violate abstraction barriers.**

You may only use the lines provided. You may not need to fill all the lines.

```
def linked_sum(lnk, total):
    """Return the number of combinations of elements in lnk that
    sum up to total.

    >>> # Four combinations: 1 1 1 1 , 1 1 2 , 1 3 , 2 2
    >>> linked_sum(link(1, link(2, link(3, link(5))))), 4)
    4
    >>> linked_sum(link(2, link(3, link(5))), 1)
    0
    >>> # One combination: 2 3
    >>> linked_sum(link(2, link(4, link(3))), 5)
    1
    """

    if -----

        return 1

    elif -----

        return 0

    else:

        with_first = -----

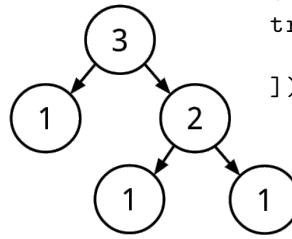
        without_first = -----

        return -----
```

7. (9 points) Game of Thrones

This question uses the following tree data abstraction. We have provided an example tree.

```
>>> def tree(entry, children=[]):
...     return [entry, children]
...
>>> def entry(tree):
...     return tree[0]
...
>>> def children(tree):
...     return tree[1]
```



- (a) (6 pt) Define the function `track_lineage` that takes in a tree of strings `family_tree` and a string `name`. Assume that there is a unique node with entry `name`. `track_lineage` returns a list with the entries of the parent and grandparent of that node.¹ If the node with entry `name` does not have a parent or grandparent, return `None` for that element in the list. See the doctests for details. **Do not violate abstraction barriers. You may only use the lines provided. You may not need to fill all the lines.**

```
def track_lineage(family_tree, name):
    """Return the entries of the parent and grandparent of
    the node with entry name in family_tree.

    >>> t = tree('Tytos', [
    ...     tree('Tywin', [
    ...         tree('Cersei'), tree('Jaime'), tree('Tyrion')
    ...     ]),
    ...     tree('Kevan', [
    ...         tree('Lancel'), tree('Martyn'), tree('Willem')
    ...     ])]])
    >>> track_lineage(t, 'Cersei')
    ['Tywin', 'Tytos']
    >>> track_lineage(t, 'Tywin')
    ['Tytos', None]
    >>> track_lineage(t, 'Tytos')
    [None, None]
    """
    def tracker(t, p, gp):
        if -----
        -----

        for c in children(t):
            -----
            -----
            -----
            -----

    return tracker(_____, _____, _____)
```

¹The grandparent of a node is the parent of the node's parent.

- (b) (3 pt) Assuming that `track_lineage` works correctly, define the function `are_cousins` that takes in a tree of strings `family_tree` and two strings `name1` and `name2` and returns `True` if the node with entry `name1` and the node with entry `name2` are cousins in `family_tree`. Assume that there are unique nodes with entries `name1` and `name2` in `family_tree`. See the doctests for details.

Two nodes are cousins if they have the same grandparent but different parents.

You may only use the lines provided. You may not need to fill all the lines.

```
def are_cousins(family_tree, name1, name2):
    """Return True if a node with entry name1 is a cousin of a node with
    entry name2 in family_tree.

    >>> are_cousins(t, 'Kevan', 'Tytos') # same tree as before
    False
    >>> are_cousins(t, 'Cersei', 'Lancel')
    True
    >>> are_cousins(t, 'Jaime', 'Lancel')
    True
    >>> are_cousins(t, 'Jaime', 'Tyrion')
    False
    """
```

```
-----
-----
-----
-----
```

8. (0 points) Games of Berkeley

In the box below, write a positive integer. The student who writes the lowest unique integer will receive one extra credit point. In other words, write the smallest positive integer that you think no one else will write.