COMPUTER SCIENCE 61AS

	Basics of Streams
1. What is a stream?	
2. How does memoization work?	
3. Is a cons-stream a special form?	
Pra	actice with Streams
1. Define a procedure (ones) that, when run with no arguments, car is 1, and whose cdr is a procedure that, when run, does the cons-stream.	returns a cons pair whose
2. Define a procedure (integers-starting n) that takes in a returns a cons pair whose car is n, and whose cdr is a procedure.	

arguments, does the same thing for n+1. Again, do NOT use cons-stream for this part.

3. Describe what the following expressions define:

(stream-filter (lambda(x) (not (= x 1))) s4))))

d. (define s4

```
(cons-stream 1
          (cons-stream 2
```

e. (define s5 (cons-stream 1 (add-streams s5 integers)))

4. Define facts without defining any procedures; the stream should be a stream of 1!, 2!, 3!, 4!, etc. More specifically, it returns a stream with elements (1 2 6 24 ...). Hint: use the integers stream.

5. (HARD!) Define powers; the stream should be $1^1, 2^2, 3^3$ or, (1 4 16 64 ...). You cannot use the exponents procedure.

Practice with Streams

1. Define a procedure (lists-starting n) that takes in n and returns a stream containing (n), (n n+1), (n n+1 n+2) ... For example, (lists-starting 1) returns a stream containing like

((1) (1 2) (1 2 3) (1 2 3 4))

2. Define a procedure, (list->stream ls) that takes in a list and converts it into a stream. Remember, streams don't have to be infinite, and finite streams end with the-empty-stream

3. Define a procedure (chocolate name) that takes in a name and returns a stream like so:

STk>(chocolate 'chung)
(chung really likes chocolate chung really really likes chocolate ...)

Youll want to use helper procedures.

Stream-processing

1. Define a procedure, (stream-censor s replacements) that takes in a stream s and a table replacements and returns a stream with all instances of all the car of entries in replacements replaced with the cadr of the entries.

```
STk> (stream-censor (hello you weirdo ...) ((you I-am) (weirdo an-idiot))) (hello I-am an-idiot ...)
```

2. Define a procedure (make-alternating s) that takes in a stream of positive numbers and alternate their signs. So

```
STk>(make-alternating ones)
(1 -1 1 -1 1 -1 ...)
```

and

```
STk>(make-alternating integers)
(1 -2 3 -4 ...)
```

. Assume s is an infinite stream.

My Bodys Floating Down The Muddy Stream

1. Given streams ones, twos, threes and fours, write down the first ten elements of:

(interleave ones (interleave twos (interleave threes fours)))

2. Construct a stream all-integers that includes 0 and both the negative and positive integers. You may use procedures that you have defined above.

3. Suppose we were foolish enough to try to implement stream-accumulate:

(define (stream-accumulate combiner null-value s)

- 4. What happens when we do:
 - a. (define foo (stream-accumulate + 0 integers))

b. (define bar (cons-stream 1 (stream-accumulate + 0 integers)))

5. Louis Reasoner thinks that building a stream of pairs from three parts is unnecessarily complicated. Instead of separating the pair (S_0, T_0) from the rest of the pairs in the first row, he proposes to work with the whole first row, as follows:

Does this work? Consider what happens if we evaluate (pairs integers integers) using Louis's definition of pairs.