

LAMDAS AND HIGHER ORDER FUNCTIONS 2

COMPUTER SCIENCE 61AS

The Basics of Lambdas

1. What does a lambda expression always return?

2. Express the following expressions using lambda instead of their named counterparts.
 - a. `square`

 - b. `(square 4)`

 - c. `sum-of-squares`

 - d. `(sum-of-squares 3 (+ 2 2))`

What Will Racket Print?

What do the following expressions evaluate to?

1. `(lambda (x) (* x 2))`

2. `((lambda (x) (* x 2)) 10)`

3. `((lambda (b) (* 10 ((lambda (c) (* c b)) b)))
((lambda (e) (+ e 5)) 5))`

4. `((lambda (x) (x x)) (lambda (y) 4))`

5. `((lambda (x y) (y x)) * (lambda (a) (a 3 5)))`

6. `((lambda (n) (+ n 10))
((lambda (m) (m ((lambda (p) (* p 5)) 7)))
(lambda (q) (+ q q))))`

Practice with Lambdas

1. Write a procedure, `foo`, that given the call below, will evaluate to 10.

```
((foo foo foo) foo 10)
```

2. Write a procedure, `bar`, that given the call below, will evaluate to 10.

```
(bar (bar (bar 10 bar) bar) bar)
```

3. What does the following evaluate to? (This one is hard!)

```
((lambda (f x) (f f x))  
(lambda (k n)
```

```

      (if (< n 2)
          1
          (* n (k k (- n 1)))))
4)

```

The Basics of Higher Order Functions

1. What is a higher-order function? What are some examples you've seen so far?

2. Recall the procedure `keep`, which takes in a predicate procedure and a sentence, and throws away all words of the sentence that don't satisfy the predicate.

Explain why `(keep (< 6) '(4 5 6 7 8))` doesn't work. Then, re-write the expression so it works (use a lambda!).

Practice with Higher Order Functions

1. Write `accumulate`. `accumulate` takes in a combiner function, an initial value, and a sentence.

```

(accumulate + 0 '(1 2 3 4))
10

```

```

(accumulate * 1 '(1 2 3 4))

```

24

```
(accumulate word 'while ' (my guitar gently weeps))  
whilemyguitargentlyweeps
```

2. Write a procedure `f-expt`, (`f-expt func power`) that returns a procedure which is equivalent to `func` applied `power` times. Assume `func` takes in only a single argument. For example, `((f-expt 1+ 3) 2)` is 5, because `(1+ (1+ (1+ 2)))` is 5.

3. Write a procedure `curry`. `Curry` takes in a function (that takes in two arguments) and a value. It returns a function that takes in one argument.

```
((curry sum-of-squares 3) 4)  
25
```

```
((curry sum-of-squares 3) 9)  
100
```

4. We're going to play hide-and-go-seek. Let's say, a `seeker` is a procedure that takes in a sentence, and seeks out a certain word in the sentence. It returns the word if the word is found, or `#f` otherwise. For example, if we have a `4-seeker`, a `seeker` that seeks out the number 4,

then

```
(4-seeker (1 2 3 4 5)) ==> 4  
(4-seeker (1 2 3)) ==> #f
```

A `seeker-producer` is a procedure that takes in an element x and returns a procedure (a `seeker`) that takes in a sentence `sent` and returns x if the element x is in the sentence `sent`, and `#f` otherwise.

a. Make a call to `seeker-producer` to find out if 4 is in the sentence '(9 3 5 4 1 0). `seeker-producer` is the only procedure you can use! What does it return?

b. Implement `seeker-producer`, without using `internal defines` or `member?`. (Hint: think lambdas and recursion!)

```
(define (seeker-producer x)
```

5. Of course, it's not much of a game if we can't hide! A `hider` of a word is a procedure that takes in a sentence and hides the word behind an asterisk if it exists. For example, if we have a 4-hider, a hider that hides the number 4, then

```
(4-hider (1 2 3 4 5)) ==> (1 2 3 *4 5)
```

Write a procedure `hider-producer` that takes in an element y , and returns a procedure (a `hider`) that takes in a sentence `sent` and returns the same sentence with element y hidden behind an asterisk, if it exists.

You'll probably want to use `every` to help you.

```
(define (hider-producer x)
```