Policy on Academic Honesty
CS61c – Summer 2006

The purpose of this document is to clearly define what constitutes academic dishonesty in CS61c during the Summer 2006 session. The course staff’s goal is to foster a community of learners working together to build a common understanding of the course materials. However, the job of the University, the Department, and the instructor is to ensure that each student is capable as an individual. This means holding each member of the class accountable for their knowledge of the course material via exams, projects, and homework assignments that are to be completed *individually* and honestly. Below, you will find some examples of what you are allowed to do in this course, what is considered cheating, and our policies on cheating. This information will be made available on the course website and additional information is available from the Office of Student Judicial Affairs.

Examples of What *is* OK

- Discussing/studying general concepts of the course with others. e.g. “How does a set-associative cache work?”
- Working in partnerships on lab assignments to build understanding.
- Asking for debugging assistance from another student in general terms. e.g. “Do you know what can cause a Signal 11?”

Examples of What *is NOT* OK

- Any digital transfer of information. This includes entire homework solutions, snippets of code, and general outlines.
- Discussing/sharing specific algorithm or design choices while working on a homework or project.
- Referring to another student’s homework or project solution to get ideas, even if you don’t directly copy any code.
- Having another student look at your code to help you debug your solution.
- Looking at another student’s work or discussing problems in an exam.

Course Policies

- If you are found to have cheated, you will be given negative points for that homework/project/exam.
- Both the “giver” and the “receiver” of the cheating are equally culpable.
- Every offense will be referred to the Office of Student Judicial Affairs.