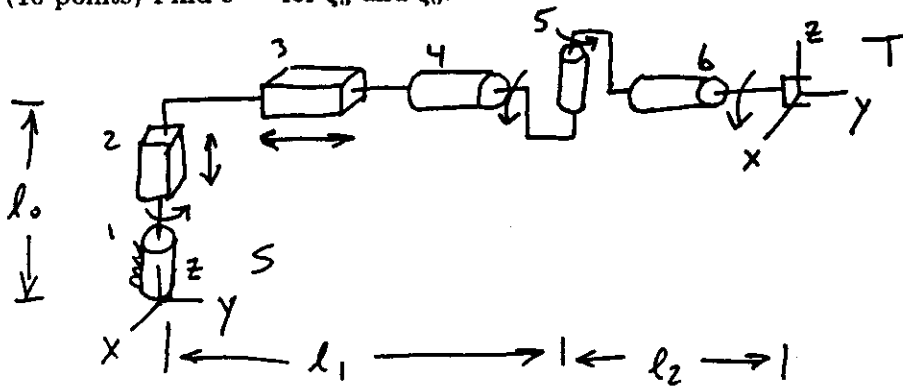


EE/BIOE 125 PRACTICE PROBLEMS 2005

SOLUTIONS

1a. (10 points) For the manipulator shown, find the twist coordinates ξ_i and $g_{st}(0)$ using the product of exponentials approach. Use the base and tool frames shown.

b. (10 points) Find $e^{\hat{\xi}_i \theta_i}$ for ξ_3 and ξ_5 .



Assume $l_0 = l_1 = 0$ at zero configuration.

$$(a) \quad q_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad q_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad q_3 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad q_4 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad q_5 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad q_6 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$w_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \quad v_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \quad v_3 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad w_4 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad w_5 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \quad w_6 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$w \times q = 0$ for all $i=1,4,5,6$

$$\xi_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \quad \xi_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad \xi_3 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad \xi_4 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad \xi_5 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad \xi_6 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$g_{st}(0) = \begin{bmatrix} I_{3 \times 3} & 0 \\ 0 & 1 \end{bmatrix}$$

$$(b) \quad e^{\hat{\xi}_3 \theta_3} = \begin{bmatrix} I & 0 \\ 0 & 1 \end{bmatrix}, \quad e^{\hat{\xi}_5 \theta_5} = \begin{bmatrix} \cos \theta_5 & -\sin \theta_5 & 0 & 0 \\ \sin \theta_5 & \cos \theta_5 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

7/2/6

2a. (15 points) Show how you would solve for the inverse kinematics of the manipulator shown in Problem 1, given a desired g_d . Use subproblems (including subproblem 5) or geometric arguments as you wish. How many solutions are possible (ignoring physically impossible solutions, i.e., negative displacements)?

b. (5 points) Suppose the sequence of twists 3 and 4 were reversed, i.e., joint 3 became revolute and joint 4 became prismatic (but both still about y axis). Would this change your solution from part (a)? Why or why not?

a) $e^1 e^2 e^3 e^4 e^5 e^6 g_{st}(s) = g_d$
 $e^1 e^2 e^3 e^4 e^5 e^6 = g_d g_{st}^{-1}(s) \stackrel{\Delta}{=} g$

NOTE: THIS SOLUTION ASSUMES (WITH IMPUNITY) THAT $l_0 = l_1 = 0$ IN THE ZERO CONFIGURATION, AND PRISMATIC DISPLACEMENTS θ_2 AND θ_3 WILL ACCOUNT FOR ACTUAL LINK LENGTHS. AND FIND KIN IN PROBLEM 1

let $p_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$ ← intersection of Y_4, Y_5, Y_6

$e^1 e^2 e^3 e^4 e^5 e^6 p_1 = e^1 e^2 e^3 p_1 = g p_1$

$e^1 e^2 e^3 = \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 & 0 & 0 \\ \sin \theta_1 & \cos \theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & \theta_3 \\ 0 & \theta_2 \\ 0 & 0 & 1 \end{bmatrix} p_1 = \begin{bmatrix} R_2(\theta) & -\theta_3 \sin \theta_1 \\ 0 & \theta_3 \cos \theta_1 \\ 0 & \theta_2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -\theta_3 \sin \theta_1 \\ \theta_3 \cos \theta_1 \\ \theta_2 \\ 0 \end{bmatrix}$

Then, $\theta_2 = (g p_1)_z \rightarrow$ 1 soln.
 $\theta_1 = \text{atan2}(-(g p_1)_x, (g p_1)_y) \rightarrow$ 1 soln.
 $\theta_3 = \left[(g p_1)_x^2 + (g p_1)_y^2 \right]^{1/2} \rightarrow$ 1 soln.

let $p_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$ ← Along Y_6 but not Y_5 & Y_4

$e^4 e^5 e^6 p_2 = \underbrace{e^{-3} e^{-2} e^{-1}}_{\Delta g_1} g p_2$

$e^4 e^5 p_2 = g_1 p_2 \rightarrow$ Sub Problem 2
2 solns.

let $p_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$ ← not on Y_6

$e^6 p_3 = \underbrace{e^{-5} e^{-4}}_{\Delta g_2} g_1 p_3$

$e^6 p_3 = g_2 p_3 \rightarrow$ Subproblem 1
1 soln.

Total: 2 solns.

2. (b) This will not change the solution for part a. $7.3/6$

$$e^4 e^3 = \begin{bmatrix} R_2 & \begin{matrix} 0 \\ 0 \\ 0 \end{matrix} \\ 000 & 1 \end{bmatrix} \begin{bmatrix} I & \begin{matrix} 0 \\ 0 \\ \theta_3 \end{matrix} \\ 000 & 1 \end{bmatrix}$$

v_2 is invariant under R_2 , i.e. $R_2 v_2 = v_2$

$$\Rightarrow e^4 e^3 = \begin{bmatrix} R_2 & v_2 \theta_3 \\ 000 & 1 \end{bmatrix}$$

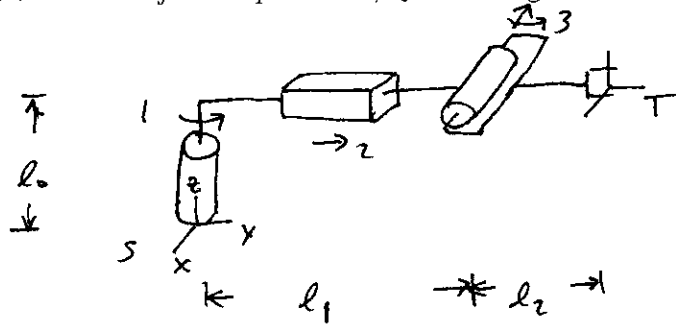
and

$$e^3 e^4 = \begin{bmatrix} I & v_2 \theta_3 \\ 000 & 1 \end{bmatrix} \begin{bmatrix} R_2 & \begin{matrix} 0 \\ 0 \\ 0 \end{matrix} \\ 000 & 1 \end{bmatrix} = \begin{bmatrix} R_2 & v_2 \theta_3 \\ 000 & 1 \end{bmatrix}$$

SAME

3. 4. Jacobians (15 points)

For the manipulator shown, find the *body* Jacobian. Use the spatial and body frames shown. Note that the second joint is prismatic; l_1 is its length when $\theta_2 = 0$.



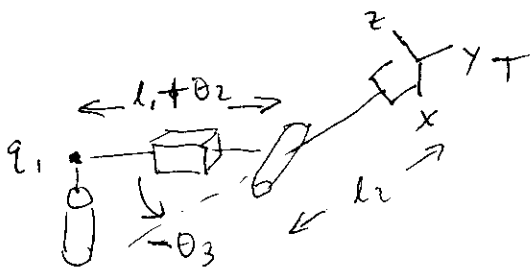
$$w_3^+ = w_3 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \quad q_3^+ = \begin{bmatrix} 0 \\ -l_2 \\ 0 \end{bmatrix} \quad \dot{q}_3^+ = \begin{bmatrix} - \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ -l_2 \\ 0 \end{bmatrix} \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -l_2 \\ -1 \\ 0 \end{bmatrix}$$

$$v_2^+ = e^{-\hat{w}_3 \theta_3} v_2 = R_{-x}(-\theta_3) v_2 = R_{x}(\theta_3) v_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & c_3 & -s_3 \\ 0 & s_3 & c_3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ c_3 \\ s_3 \end{bmatrix}$$

$$w_1^+ = e^{-\hat{w}_3 \theta_3} w_1 = R_{x}(\theta_3) w_1 = \begin{bmatrix} 0 \\ -s_3 \\ c_3 \end{bmatrix} \quad \left. \begin{array}{l} \text{CAN USE } 3 \times 3 \text{ HERE} \\ \text{AND } w_3^+ \text{ \& } v_2^+ \\ \text{BECAUSE IT'S A VECTOR} \end{array} \right\}$$

$$q_1^+ = q_{st}^{-1}(0) e^{-\hat{S}_3 \theta_3} e^{-\hat{S}_2 \theta_2} q_1 \quad \left. \begin{array}{l} \text{MUST USE } 4 \times 4 \text{ TO ACCOUNT} \\ \text{FOR TRANSLATION BECAUSE } q_1 \text{ IS A} \\ \text{POINT} \end{array} \right\}$$

= VERY LABORIOUS BY HAND! INSTEAD:



FIND $q_1^+ = q_1$ IN CURRENT T COORDINATES FROM THE PICTURE

$$q_1^+ = \begin{bmatrix} 0 \\ -l_2 - (l_1 + \theta_2) c_3 \\ (l_1 + \theta_2) s_3 \end{bmatrix} = \begin{bmatrix} 0 \\ -l_2 - (l_1 + \theta_2) c_3 \\ -(l_1 + \theta_2) s_3 \end{bmatrix}$$

RESULT:

$$J_{st} = \begin{bmatrix} -(l_1 + \theta_2) - l_2 c_3 & 0 & 0 \\ 0 & c_3 & 0 \\ 0 & s_3 & -l_2 \\ 0 & 0 & -1 \\ -s_3 & 0 & 0 \\ c_3 & 0 & 0 \end{bmatrix}$$

$$v_1^+ = -w_1^+ \times q_1^+ = \begin{bmatrix} -(l_1 + \theta_2) - l_2 c_3 \\ 0 \\ 0 \end{bmatrix}$$