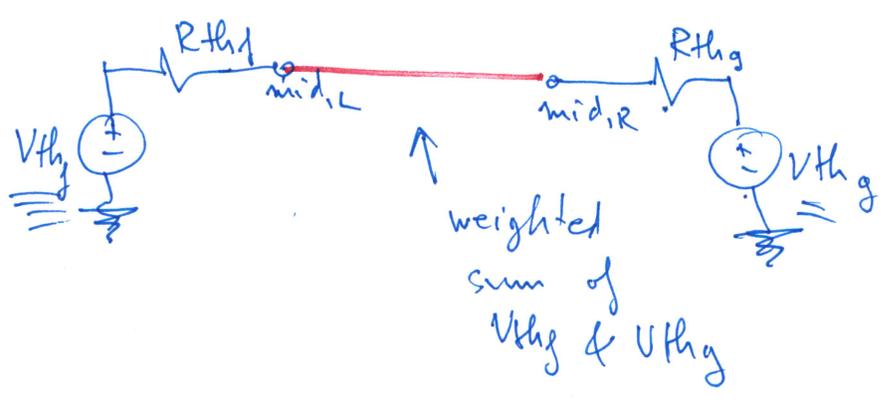
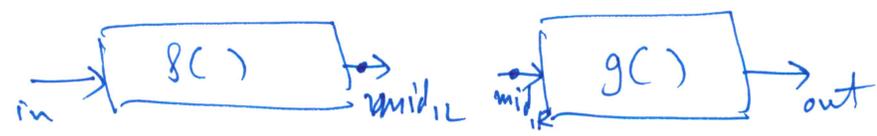
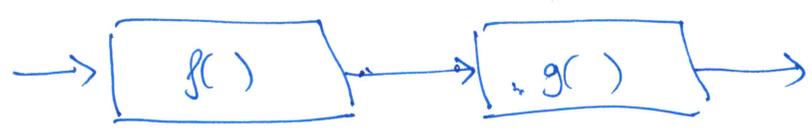


# EE16A - Module 2 - Lecture 10

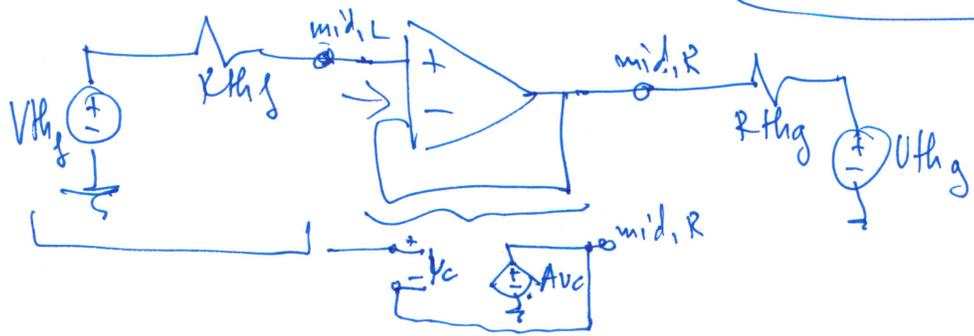
- \* Cascading ckt blocks continued
- \* Design procedure
- \* Design examples



Ideal isolation scenario:

From perspective of block  $f \Rightarrow$  see an open-circuit.

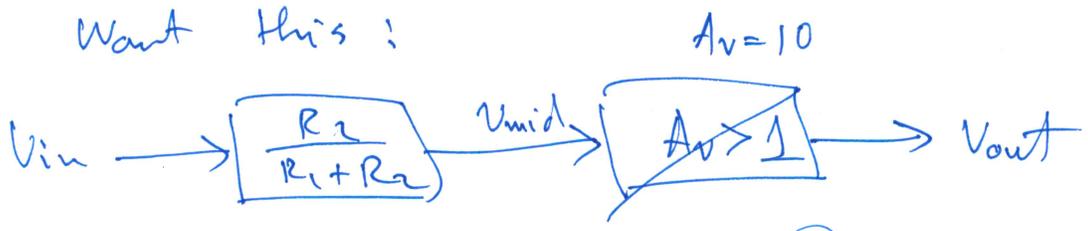
From perspective of block  $g \Rightarrow$  see an voltage-source



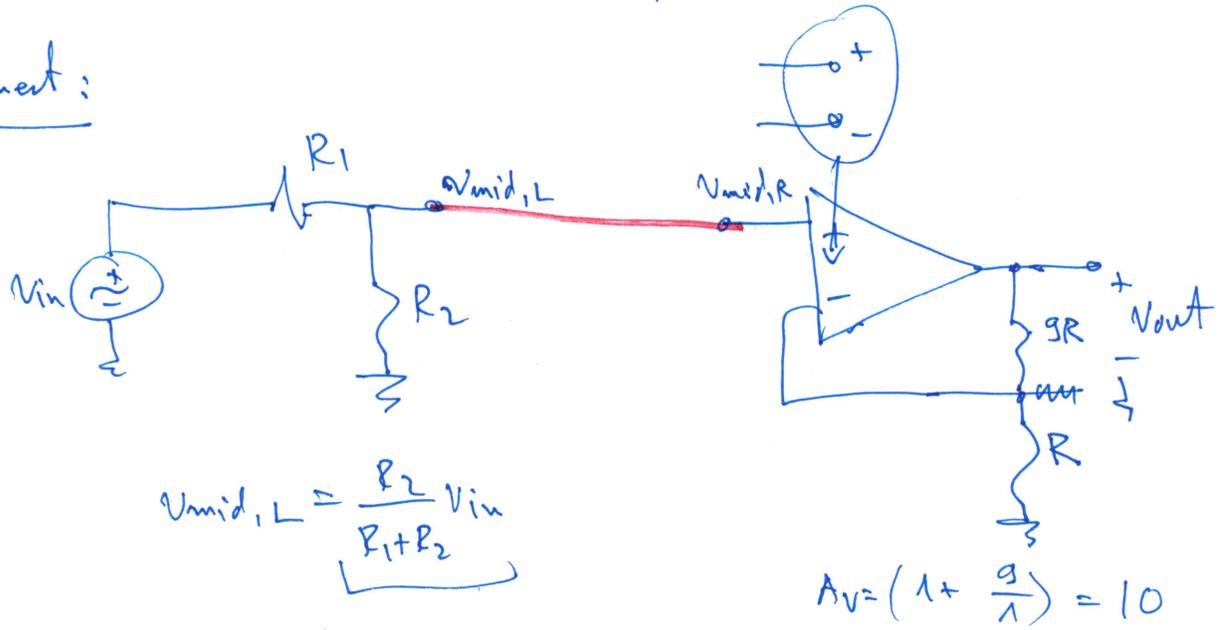
(2)

# Example 1:

Want this:



Implement:

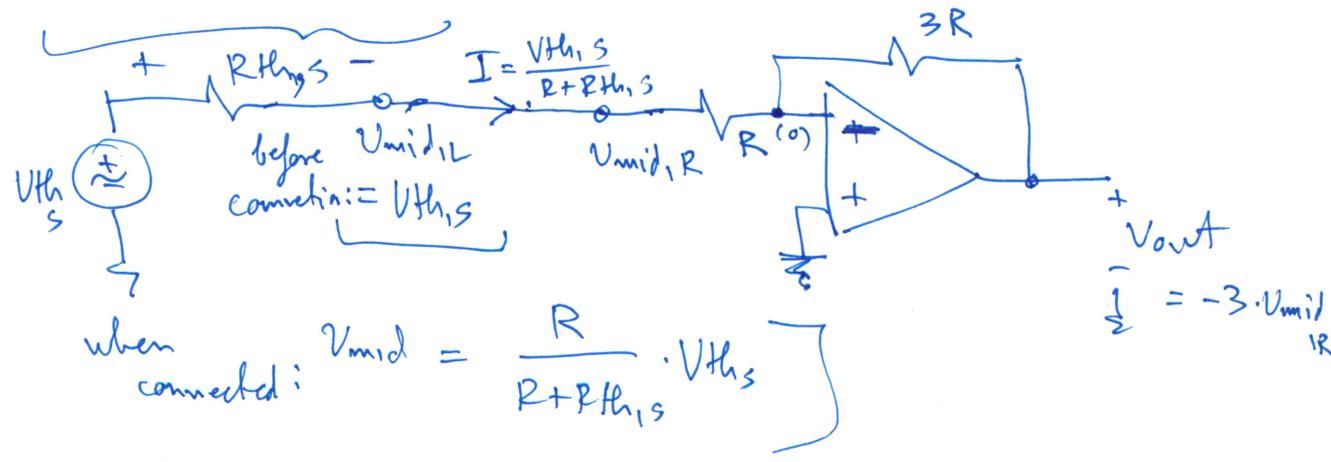
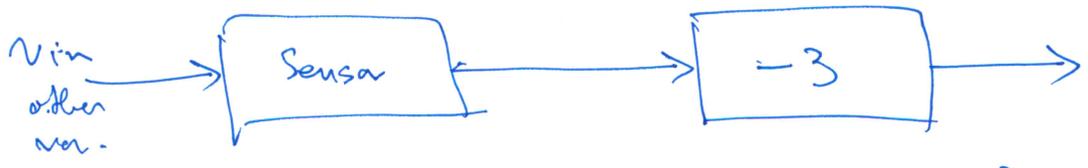


$$V_{mid,L} = \frac{R_2}{R_1 + R_2} V_{in}$$

$$A_v = \left(1 + \frac{3}{1}\right) = 10$$

$$V_{mid,L} = V_{mid,R} = \frac{R_2}{R_1 + R_2} V_{in}$$

# Example 2:



when connected:  $V_{mid} = \frac{R}{R + R_{th,s}} \cdot V_{th,s}$

$$V_{R_{th}} = R_{th,s} \cdot \frac{V_{th,s}}{R + R_{th,s}}$$

Design procedure:

Step 1:  
(Specification)

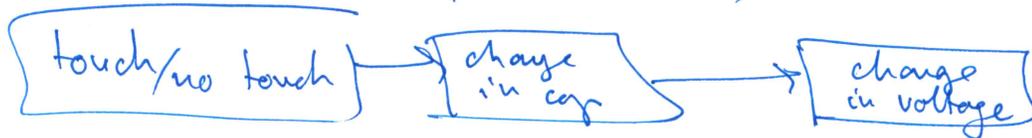
Concretely (re)state your goal for the design. (most often from a word specification)

Step 2:  
(Strategy)

Describe (often as a block diagram) the strategy to achieve the goal.

↳ often review what you can measure vs. what you wanted to know

↳ what is the relationship between the two (e.g. touch/no-touch)



Step 3:  
(Implementation)

Implement the components within the strategy

↳ Remind yourself of blocks you know that can provide the desired block function.

↳ Think about how to extend/modify the blocks you know (attempt #1000)

(24) Step 4: Does the implementation in step 3  
Analysis/Verification do what the spec in step 1 says.

- ↳ Check for block-to-block connections
- ↳ especially if different people work on different blocks.

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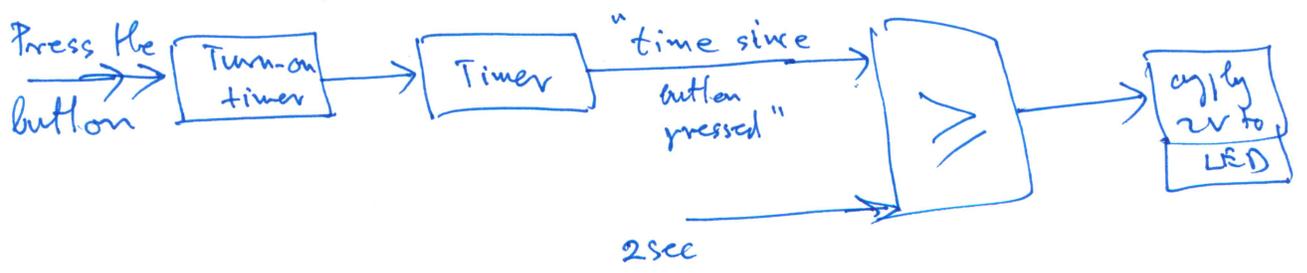
Example #1 design: ("Countdown timer")



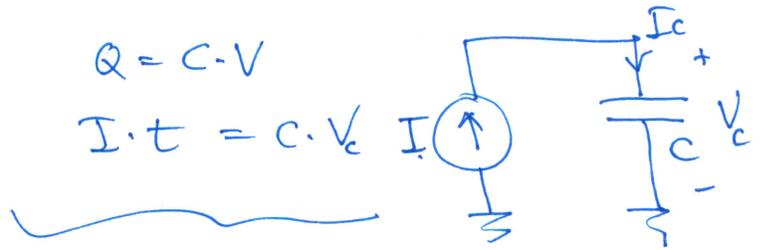
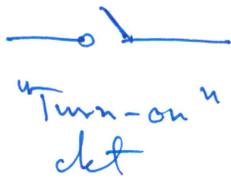
step 1: Build a ckt that after a button is pressed measures 2s and will then apply 2V across the LED.

(I assume you can only push the button once)

step 2: Strategy



25 step 3: implement

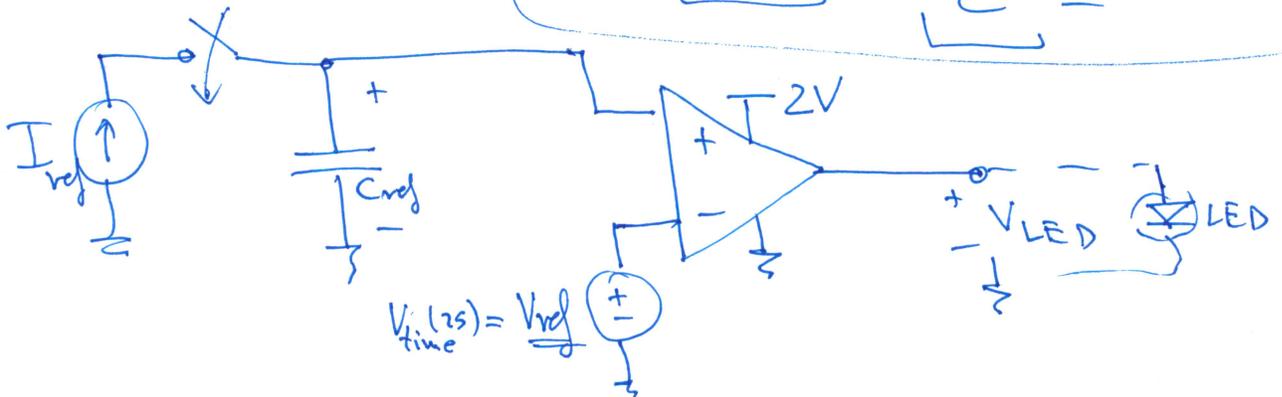


$$Q = C \cdot V$$

$$I \cdot t = C \cdot V_c$$

$$I_c = C \cdot \frac{dV_c}{dt}$$

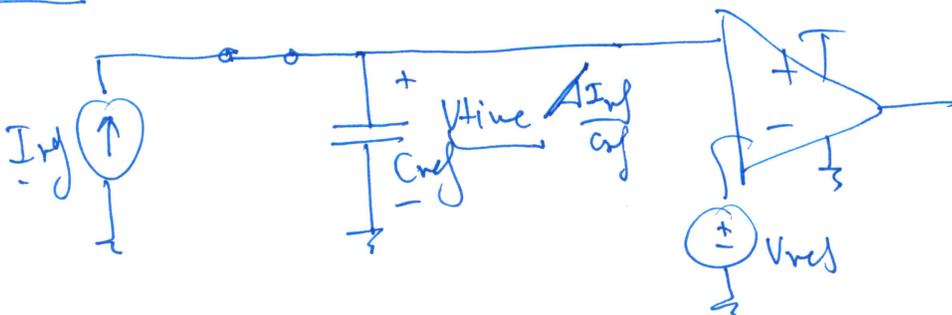
$$V_{time} = V_c(t) = \frac{I_c \cdot t}{C} + V_c(0)$$



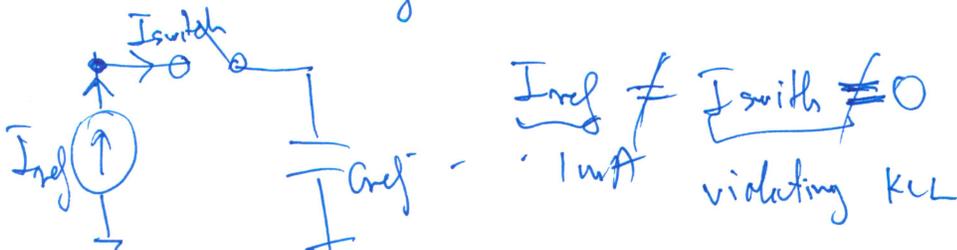
$$V_{time} = \frac{I_{ref} \cdot t}{C_{ref}}$$

$$V_{ref} = \frac{I_{ref} \cdot 2sec}{C_{ref}} + \text{O}$$

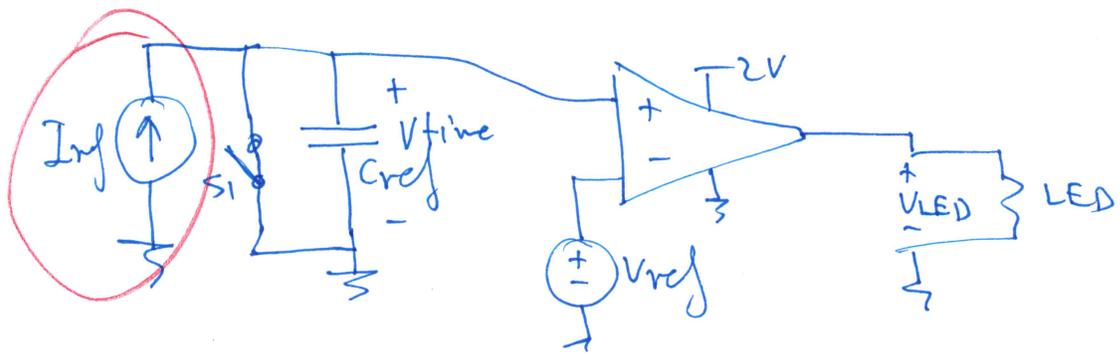
step 4:



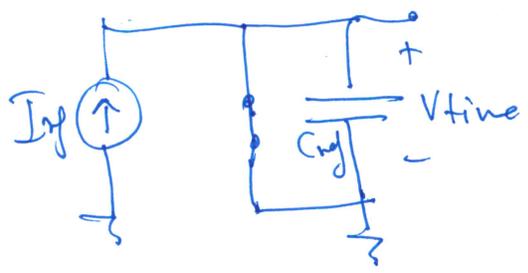
$$V_{time}(t) = \frac{I_{ref} \cdot t}{C_{ref}} + V_{time}(0)$$



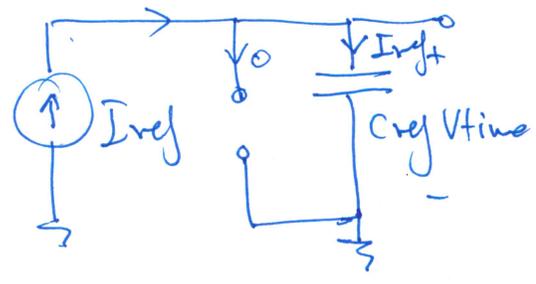
$I_{ref} \neq I_{switch} \neq 0$   
violating KCL



Before the button is pushed :  $S_1$  is on



When you push the button :  $S_1$  is off



In the lab, no current source.

Next, figure-out how to build a current source out of  $V_s$ ,  $R$ , op-amp, etc.