## EECS 16B Designing Information Devices and Systems II Spring 2016 Anant Sahai and Michel Maharbiz Discussion 12B

## 1. Lagrange interpolation and polynomial basis

In practice, to approximate some unknown or complex function $f(x)$, we take $n$ evaluations/samples of the function, denoted by $\left\{\left(x_{i}, y_{i} \triangleq f\left(x_{i}\right)\right) ; 0 \leq i \leq n-1\right\}$. With the Occam's razor principle in mind, we try to fit a polynomial function of least degree (which is $n-1$ ) that passes through all the given points.
(a) Using the polynomial basis $\left\{1, x, x^{2}, \cdots, x^{n-1}\right\}$ studied in problem 1 , the fitting problem can be cast into finding the coefficients $a_{0}, a_{1}, \cdots, a_{n-1}$ of the function

$$
g(x)=a_{0}+a_{1} x+a_{2} x^{2}+\cdots+a_{n-1} x^{n-1}
$$

such that $g\left(x_{i}\right)=y_{i}, \forall i=0,1, \cdots n-1$. Find out the set of equations that need to be satisfied, and write them in a matrix form $A \vec{a}=\vec{y}$, with $\vec{a}=\left[a_{0}, a_{1}, \cdots, a_{n-1}\right]^{T}$ and $\vec{y}=\left[y_{0}, y_{1}, \cdots, y_{n-1}\right]^{T}$
(b) Now we observe that in order to find those coefficients, we need to calculate $\vec{a}=A^{-1} \vec{y}$. The matrix inversion is computationally expensive and numerically inaccurate when $n$ is large. The idea of Lagrange interpolation is to use a different set of basis $\left\{L_{0}(x), L_{1}(x), \cdots, L_{n-1}(x)\right\}$, which has the property that

$$
L_{i}\left(x_{j}\right)= \begin{cases}1 & \text { if } j=i \\ 0 & \text { if } j \neq i\end{cases}
$$

With that the fitting problem becomes finding the coefficients $b_{0}, b_{1}, \cdots, b_{n-1}$ of the function

$$
h(x)=b_{0} L_{0}(x)+b_{1} L_{1}(x)+b_{2} L_{2}(x)+\cdots+b_{n-1} L_{n-1}(x)
$$

such that $h\left(x_{i}\right)=y_{i}, \forall i=0,1, \cdots n-1$. Again, find out the set of equations that need to be satisfied, and write them in a matrix form. What do you observer?
(c) Show that if we define

$$
L_{i}(x)=\Pi_{j=0 ; j \neq i}^{j=n-1} \frac{\left(x-x_{j}\right)}{\left(x_{i}-x_{j}\right)}
$$

then the property required in part (b) is satisfied. What is the intuition behind this construction?
(d) Based on the previous two parts, write down the explicit form of $h(x)$ with the samples $\left\{\left(x_{i}, y_{i}\right) ; 0 \leq\right.$ $i \leq n-1\}$. The resulting formula is the so called Lagrange polynomial which passes through the $n$ sampled points.
(e) Find the Lagrange polynomial given evaluated samples $f(-1)=3, f(0)=-4, f(1)=5, f(2)=-6$.

## 2. Inner products of of polynomials

A polynomial of degree at most $n$ on a single variable can be written as

$$
p(x)=p_{0}+p_{1} x+p_{2} x^{2}+\cdots p_{n} x^{n}
$$

where we assume that the coefficients $p_{0}, p_{1}, \ldots, p_{n}$ are real. Let $P_{n}$ be the vector space of all polynomials of degree at most $n$.
(a) We can define an inner product on $P_{2}$ by setting

$$
\langle p, q\rangle=\sum_{i=0}^{2} p(i) q(i)=\left(\begin{array}{lll}
p(0) & p(1) & p(2)
\end{array}\right)\left(\begin{array}{l}
q(0) \\
q(1) \\
q(2)
\end{array}\right)
$$

This is equivalent to sampling the polynomials $p, q$ at the points $0,1,2$ and taking the dot product of the resulting vectors. Show that this satisfies the following properties of a real inner product.

- $\langle p, p\rangle \geq 0$, with equality if and only if $p=0$.
- For all $a \in \mathbb{R},\langle a p, q\rangle=a\langle p, q\rangle$.
- $\langle p, q\rangle=\langle q, p\rangle$.
(b) Show that for $P_{3}$, the formula from the previous part does not define an inner product. (Hint: Consider the polynomial $p(x)=x(x-1)(x-2)$.)
(c) Now consider the inner product on $P_{3}$ by sampling at the points $0,1,2,3$.

$$
\langle p, q\rangle=\sum_{i=0}^{3} p(i) q(i) .
$$

Does this define an inner product on $P_{3}$ ? Do the points where we sample the polynomials matter?
(d) How can we define an inner product on $P_{n}$ ?
(e) Consider the polynomials $p=t-1, q=t^{3}-2 t^{2}$ in $P_{3}$. Compute their inner product on $P_{3}$. Are they orthogonal?
(f) Consider the polynomial $r=t^{2}$. For any nonzero $u \in P_{3}$, the projection of $r$ onto $u \in P_{3}$ is

$$
\operatorname{proj}_{u} r=\frac{\langle r, u\rangle}{\langle u, u\rangle} u .
$$

Compute $\operatorname{proj}_{p} r$. (From (e), $p=t-1$ )

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