1. Death Star Destruction

(a) Oh no! Darth Vader has just completed the Death Star for Emperor Palpatine, and they’re getting ready to destroy Alderaan. The Death Star destroys planets by shooting a beam of charged particles at its target – this evil beam can be modeled as a stream of electrons fired from the reflector dish of the Death Star. You have been taken prisoner and forced to help the Empire design and operate the space station. Darth Vader uses 3 identical capacitors to charge up his planet-destroying beam, but he wants to maximize the equivalent capacitance. How can you arrange three identical capacitors, each with capacitance $C$, to maximize the equivalent capacitance? Draw the circuit, and write down the equivalent capacitance $C_{\text{network}}$ in terms of $C$.

(b) Assume the equivalent capacitance of Darth Vader’s arrangement is $C_{\text{network}} = 1kF$. (This is a lot – for reference, the capacitance of the Earth is just 700µF!) If $4.5 \times 10^{15} J$ are needed to destroy Alderaan, to what voltage will you have to charge your capacitor system?

(c) Huzzah! You are rescued by the rebels, who need your help to decipher the plans of the Death Star that Princess Leia has helped recover.

With your help, the rebels realize there is one weakness in the design of the Death Star – if they can overload a port on the surface of the Death Star, the entire space station will explode! (Whoever drew up this Death Star design must have gone to Stanford...) Luke Skywalker’s X-wing fires its charged beam from this capacitor network, where each capacitor has capacitance $C_L$:

![Figure 1: Figure for part (c)](image)

What is the total capacitance of this network between nodes $a$ and $b$, in terms of $C_L$? Simplify the expression.

(d) The port will overload if hit by more than 25kJ of energy. Assume that Luke’s X-wing capacitor system from part (c) has 1kF of total capacitance, and that it is charged to 10V. If Luke’s X-wing is hit during the raid, and his damaged X-wing can only discharge its capacitor system from 10V to 5V, will Luke be able to overload the port if he hits it?
2. A Tool to Help Compute All the Fun You’re Having

Starting in the 1950-1960’s, the world began a series of missions to get to the moon. Back then though, computers took up entire rooms and could never fit on a spaceship! They needed a better way of computing values on the fly using what they did have: analog circuits.

In EE16A you have seen circuits that can amplify, add, subtract and even integrate voltages, but we’re missing a key ingredient to make computational circuits: **multiplication**. Although making a multiplier circuit is not as straightforward as we would like it to be, we can definitely use our now fully-developed EE16A skills to make this a reality.

You may find the following formulas useful throughout the problem:

\[
\begin{align*}
\ln(e^a) &= a \\
e^{\ln(a)} &= a \\
\ln(a) + \ln(b) &= \ln(ab) \\
\ln(a) - \ln(b) &= \ln\left(\frac{a}{b}\right)
\end{align*}
\]

(a) To start off, your TA Nick suggests that you first draw a block diagram that would do what you want, and then worry about how to implement it later. He starts you off with the following incomplete block diagram and blocks.

You are allowed to use any amount of the following logarithmic, exponential and summer blocks:

\[
\begin{align*}
\ln(V) & \quad \ln(V_{in}) \\
e^V & \quad e^{V_{in}} \\
+ & \quad V_{in,1} + V_{in,2}
\end{align*}
\]

![Function blocks you can use](image)

Draw a block diagram so that the output \( V_{out} \) is equal to \( V_{out} = V_{in,1}V_{in,2} \), where \( V_{in,1} \) and \( V_{in,2} \) are the two inputs. Also provide a mathematical justification for why your block diagram works for full credit!

(b) While you were making your block diagram, your friend Vlad was watching over your shoulder. With his near-infinite knowledge of circuits, he predicts what you are trying to do and gives you a "magic device" that he claims will help you out.

This device is shown below:

\[
I_D = e^{\alpha V_D}
\]

![Mystery Device IV Characteristics](image)

Numerically, this can be stated as:

\[
I_D = e^{\alpha V_D}
\]

where \( \alpha \) is some constant and \( V_D \) is the voltage across the device as in the above figure.

**IMPORTANT:** Note the passive sign convention.

Your friend Gireeja sees you looking confused, and reads what you’ve done so far. She decides to help push you in the right direction. She reminds you that if you know how a device reacts when you put
current through it or apply a voltage across it, then you are in a good spot to understand how it would behave in any circuit.

i. In the following circuit, express the voltage across the device, $V_D$, as a function of the source current, $I_S$.

\[ I_S \rightarrow \text{Device} \rightarrow V_D \]

ii. In the following circuit, express the current through the device, $I_D$, as a function of the source voltage, $V_S$.

\[ V_S \rightarrow \text{Device} \rightarrow I_D \]

(c) By now we have all the tools necessary to make this a reality. Unfortunately, as you may remember from the touchscreen lab, ideal current sources don’t exist. As such, we will use an op-amp to create the behavior we are interested in. Let’s analyze the circuit below in steps.

Hint: Your answers for some parts of this problem will not perfectly match with the ideal scenario in part (a). Don’t be afraid of getting different answers! After all, a block diagram is just a starting point.

i. Write $V_D$ in terms of $V_{out}$ only. You may assume the circuit is in negative feedback.

ii. Now write out the KCL expression at the $U_2$ node in terms of the three currents $I_D$, $I_1$ and $I_2$.

iii. Use the IV relations for each device and the KCL expression above to find $V_{out}$ as a function of $V_{in}$.

(d) Just one more piece left to analyze. You may assume the circuit is in negative feedback. In the circuit below, write $V_{out}$ as a function of $V_{in}$.

Hint: Note the direction of the voltage drop, $V_D$. Be careful when writing your KCL expressions to account for this!
(e) Given the polarity of circuits in parts (c) and (d) to put everything together, you need to implement an inverting summer circuit, where $V_{out} = -(V_{in1} + V_{in2})$.

You may use up to 1 op-amp (you do not need to label the power supplies) and as many resistors as you wish. Any resistors used must be assigned a value. You must mathematically justify your circuit’s behavior for full credit.

And that’s it! Now that you have all the individual parts, you can string them together and start selling calculators. You may need to make a few small changes to your original design, but you can do it!

3. **Golden Positioning System**

In this problem we will explore how real GPS systems work, and touch on a few aspects of implementing GPS receivers.
A Gold code is a sequence of 1’s and −1’s that has a high autocorrelation at a shift of 0, and small autocorrelations otherwise. Every GPS satellite has a unique Gold code assigned to it, and users are aware of the Gold code used by each satellite. The plot below shows a Gold code of length 5.

Each GPS satellite has a message that it transmits by modulating the Gold code. When the satellite is transmitting a 1, it sends just the Gold code sequence. When the satellite is transmitting a −1, it sends −1 times the Gold code. For example, if a satellite were transmitting the message [1, -1, 1], it would transmit the following (just as you have seen in the GPS homework problem):

(a) Suppose you receive the following from a GPS satellite that has the same Gold code as above. What message is the satellite transmitting?

(b) In order to find the message being sent by the satellite, the receiver will find the linear cross-correlation of the received signal with a replica of the satellite Gold code. We need to find the linear cross-correlation of the signals shown below given by

\[
\text{corr}(\hat{r}, \hat{g})(k) = \sum_{i=-\infty}^{\infty} r[i]g[i-k]
\]

where \(r[n]\) is the received signal and \(g[n]\) is the Gold code sequence. \textit{Note that neither of these signals is periodic in this part.}

Plot the values of \(\text{corr}(\hat{r}, \hat{g})(k)\) for \(-1 \leq k \leq 7\). What is the significance of the peaks in the linear cross-correlation?
(c) Real GPS receivers have specialized hardware to perform cross-correlation using circuits. However, since these transmissions are continuous signals instead of discrete values, we will model the received signal \( r(t) \) and the Gold code signal \( g_2(t) \) as square waves, as shown in the plot below. Notice that \( g_2(t) \) shows two periods of the Gold code.

An essential hardware block to implementing a GPS correlator is **Multiply and Integrate**. This circuit multiplies its two inputs, then integrates the product over time. For example, the output of the **Multiply and Integrate** block given the above two inputs would be:

\[
y(t) = \int_0^t r(\tau) g_2(\tau) d\tau
\]

where \( y(t) \) is the circuit output at time \( t \). Plot \( y(t) \) as a function of time, for \( t = 0 \) to \( t = 10 \) sec.

(d) The **Multiply and Integrate** circuit has to integrate the product of the two signals, \( g_2(t) \) and \( r(t) \). Your friend has already designed the multiplier circuit. A Thévenin model of her multiplier circuit is shown below:

Design a circuit to complete the **Multiply and Integrate** block where the output of your circuit as a function of time, \( t \), is:

\[
v_{\text{out}}(t) = \int_0^t r(\tau) \times g_2(\tau) d\tau.
\]

You may use the multiplier circuit (Thévenin equivalent provided in the answer box), up to two op-amps, a capacitor, and two resistors to implement your circuit. Clearly define \( v_{\text{out}} \) and show numerical values of your circuit components. As long as your circuits are in negative feedback, you may assume the voltage rails to your op-amps are large enough to not affect the output.

(e) Receivers also need to use the received data to calculate the position of the satellite. Each receiver will receive data from \( k \) satellites. Each satellite transmits the time, \( S_i \), at which it started sending the
message, where $i$ is the index of the satellite, and $1 \leq i \leq k$. The receiver knows the time, $T_i$, at which each message arrives. You may assume the receiver and transmitter clocks are synchronized perfectly. Let $c$ represent the speed of the signal.

Find an expression for $d_i$, the distance between the receiver and the $i^{th}$ satellite, in terms of $S_i$, $T_i$, and other relevant parameters.

(f) Each satellite’s position in 3D space is $(u_i, v_i, w_i)$, where $1 \leq i \leq k$. The receiver position is given by $(x, y, z)$. Due to limitations of the hardware, the receiver can only handle linear systems of equations. How many satellites must the receiver get data from to solve for its position?

4. Besto Pesto

Your TA Laura is struggling to keep her basil plant alive! She needs your help to determine how much water and sunlight her plant needs.

Let $x_h[k]$ be the plant’s height on day $k$ and $x_l[k]$ be the number of leaves on the plant on day $k$. The vector $\vec{x}[k] = \begin{bmatrix} x_h[k] \\ x_l[k] \end{bmatrix}$ defines the state of the plant. The evolution of the basil plant from one day to the next is defined by the approximate mathematical model:

$$\vec{x}[k+1] = A\vec{x}[k] = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x_h[k] \\ x_l[k] \end{bmatrix}. \tag{1}$$

(a) Our first goal is to estimate the elements of state transition matrix, $A$: $a_{11}, a_{12}, a_{21}, a_{22}$. To do this we count the leaves and measure the height for the first $N$ time steps, i.e. we know $\{\vec{x}[0], \vec{x}[1], \ldots, \vec{x}[N]\}$.

Setup a least squares problem to estimate $\hat{a} = \begin{bmatrix} a_{11} \\ a_{12} \\ a_{21} \\ a_{22} \end{bmatrix}$:

$$\hat{a} = \arg\min_{\vec{a}} \left\| M\vec{a} - \vec{b} \right\|^2. \tag{2}$$

Write the matrix, $M$, and vector, $\vec{b}$, that would be used in the above least squares problem for $N = 3$.

(b) Now we would like to use the observations of the current state of the plant to determine the initial state: $\vec{x}[0] = \begin{bmatrix} x_h[0] \\ x_l[0] \end{bmatrix}$. For convenience of measurement, we use a Launchpad with a camera attached that periodically takes pictures and gives us a measurement vector, $\vec{y}[k] = \begin{bmatrix} y_h[k] \\ y_l[k] \end{bmatrix} \in \mathbb{R}^2$, where $y_h[k]$ is a noisy measurement of the plant’s height, $y_l[k]$ is a noisy count of leaves. Since the measurement might not be accurate, we will apply least squares to estimate $\vec{x}[0]$.

We have the dynamics and sensor models:

$$\vec{x}[k+1] = A\vec{x}[k], \tag{3}$$

$$\vec{y}[k] = C\vec{x}[k] + \vec{n}[k]. \tag{4}$$
where $\vec{x}[k]$ is as before, $\vec{y}[k]$ is the sensor reading at time $k$, and $\vec{n}[k] \in \mathbb{R}^2$ is sensor noise/error. The matrices $C$ and $A$ are given by

$$C = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix},$$
(5)

$$A = \begin{bmatrix} 0.8 & 0 \\ 0 & 0.5 \end{bmatrix}.$$  
(6)

We took two actual readings from the Launchpad: $\vec{y}[0] = \begin{bmatrix} y_h[0] \\ y_\ell[0] \end{bmatrix}$ and $\vec{y}[1] = \begin{bmatrix} y_h[1] \\ y_\ell[1] \end{bmatrix}$. Now we need to use both readings to setup a least squares problem to estimate the initial state of the plant, $\vec{x}[0]$.

$$\hat{\vec{x}}[0] = \arg\min_{\vec{x}[0]} \| M \vec{x}[0] - \vec{b} \|_2^2.$$  
(7)

Write the matrix, $M$, and vector, $\vec{b}$, that would be used in the above least squares problem to estimate $\vec{x}[0]$.

(c) The evolution of the basil plant from one day to the next is defined by:

$$\vec{x}[k+1] = A \vec{x}[k],$$

$$A = \begin{bmatrix} 0.8 & 0 \\ 0 & 0.5 \end{bmatrix},$$

$$\vec{x}[0] \neq \vec{0}.$$  

What will happen to the number of leaves and the height of the plant as $k \to \infty$?

(d) Now suppose the system evolves according to a new state transition matrix $A$, where

$$\vec{x}[k+1] = A \vec{x}[k],$$

$$A = \begin{bmatrix} -1 & -3 \\ 4 & 6 \end{bmatrix}.$$  

We want to diagonalize $A$ to calculate the system evolution easily.

Find matrices $V$ and $\Lambda$ such that $A = V \Lambda V^{-1}$. Use this diagonalization to write out the value of $x[N]$ in terms of $x[0]$.

(e) Assuming that

$$\vec{x}[k+1] = A \vec{x}[k],$$

$$A = \begin{bmatrix} -1 & -3 \\ 4 & 6 \end{bmatrix},$$

$$\vec{x}[0] \neq \vec{0},$$

what will happen to the number of leaves and the height of the plant as $k \to \infty$?

(f) Laura decides to enlist the help of her friend Vijay to design an automatic watering and shading system.

Let $u_w[k] \in \mathbb{R}$ be the amount of water added or removed from the soil each day and let $u_s[k] \in \mathbb{R}$ be
the amount of time the plant spends in the sun each day. Vijay decides to design the automatic control system as a negative feedback controller (inspired by op-amps)!

The new evolution of the basil plant from one day to the next is defined by:

\[
\vec{x}[k+1] = A\vec{x}[k] + \vec{u}[k] = A \begin{bmatrix} x_h[k] \\ x_l[k] \end{bmatrix} + \begin{bmatrix} u_w[k] \\ u_s[k] \end{bmatrix},
\]

where

\[
A = \begin{bmatrix} 0.8 & 0 \\ 0 & 0.5 \end{bmatrix},
\]

\[
\vec{u}[k] = -F\vec{x}[k] = -\begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{bmatrix} \begin{bmatrix} x_h[k] \\ x_l[k] \end{bmatrix}.
\]

We want to express the new system as \(\vec{x}[k+1] = R\vec{x}[k]\), where \(R\) is the new state transition matrix. Find \(R\) in terms of \(f_1, f_2, f_3, f_4\), and numerical constants.

(g) Laura wants her basil plant to be at steady state; she wants the number of leaves and the height of the plant to stay the same over time. Vijay needs to choose values for the elements of matrix \(F\) from part (f) and asks for your help. Assume that \(f_2 = 0\) and \(f_3 = 0\). Choose values for \(f_1\) and \(f_4\) that will keep the height of the plant and number of leaves constant over time.

5. Finding Eigenvalues of Matrices

In the real world, it is not computationally practical to directly solve for the eigenbasis for large matrices as you might do for small matrices on paper. You need to build an algorithm that sequentially computes the eigenbasis for a square symmetric matrix \(Q = A^T A\) (Note: Any matrix that can be written with \(A \in \mathbb{R}^{N \times N}\) in this form is symmetric).

To accomplish this we are given access to a function, \((\vec{v}_1, \lambda_1) = f(Q)\), (8)

that returns the largest eigenvalue of the matrix \(Q\) and the corresponding eigenvector. We will use this function to build a sequential greedy algorithm (similar to Orthogonal Matching Pursuit) that computes the eigenvectors and eigenvalues in descending order.

IMPORTANT: Throughout the problem, you should assume that the magnitude of each eigenvector is 1 (i.e. \(\|\vec{v}_i\| = 1\)), that the eigenvalues are real, unique, and distinct, and that \(\lambda_1 > \lambda_2 > \cdots > \lambda_N > 0\).

(a) Show that the matrix \(Q = A^T A\) is symmetric (i.e. \(Q = Q^T\)) when,

\[
A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}.
\] (9)

(b) Given two distinct eigenvalue/eigenvector pairs, \((\lambda_k, \vec{v}_k)\) and \((\lambda_\ell, \vec{v}_\ell)\), show that for the symmetric matrix \(Q = A^T A\), if \(\lambda_k \neq \lambda_\ell\) then \(\langle \vec{v}_k, \vec{v}_\ell \rangle = 0\) (i.e. any pair of eigenvectors with distinct eigenvalues is orthogonal). Hint: Consider:

\[
Q \vec{v}_k = \lambda_k \vec{v}_k,
\]

\[
\vec{v}_\ell^T Q = \lambda_\ell \vec{v}_\ell^T.
\] (10) (11)
(c) Let us consider $V$ to be an orthonormal matrix, where

$$V = \begin{bmatrix} \vec{v}_1 & \vec{v}_2 & \ldots & \vec{v}_N \end{bmatrix}. \quad (12)$$

Show that if $V$ is an orthonormal matrix, then $V^TV = I$.

(d) Recall that the columns of orthonormal matrix $V$ form a basis for $\mathbb{R}^N$, as you proved in the discussion sections. Assume $\vec{\alpha} = [\alpha_1 \ldots \alpha_n]^T$ represents $\vec{x}$ in the basis of $V$. Find $(\vec{v}_i, \vec{x})$.

Hint: Write $\vec{x}$ as a linear combination of the column vectors $\vec{v}_1, \ldots, \vec{v}_N$.

(e) Let us define,

$$V^{(2)} = \begin{bmatrix} \vec{v}_2 & \ldots & \vec{v}_N \end{bmatrix}. \quad (13)$$

Assume $\vec{\alpha} = [\alpha_1 \ldots \alpha_n]^T$ represents $\vec{x}$ in the basis of $V$. Find $\hat{\vec{x}}$, the projection of a vector $\vec{x} \in \mathbb{R}^N$ onto the columns of the orthonormal matrix $V^{(2)}$:

$$\hat{\vec{x}} = \text{proj}_{\text{Col}(V^{(2)})}(\vec{x}). \quad (14)$$

What is the magnitude of the error vector, $\vec{e} = \hat{\vec{x}} - \vec{x}$?

(f) We know that because $Q$ is symmetric, $V$ is an orthonormal matrix. We use the idea of diagonalization and part (c) of the problem to express $Q$ as:

$$Q = \Lambda^T \Lambda = V\Lambda V^{-1} = V\Lambda V^T = \sum_{i=1}^{N} \lambda_i \vec{v}_i \vec{v}_i^T \quad (15)$$

$$\Lambda = \begin{bmatrix} \lambda_1 & 0 & 0 & \ldots & 0 \\ 0 & \lambda_2 & 0 & \ldots & 0 \\ 0 & 0 & \lambda_3 & \ldots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \ldots & \lambda_N \end{bmatrix} \quad (16)$$

Let $Q^{(2)} = Q - \lambda_1 \vec{v}_1 \vec{v}_1^T$. Thus, $Q^{(2)}$ represents $Q$ after the component associated with direction $\vec{v}_1$ is removed. Show that $\vec{v}_1$ is in the null space of $Q^{(2)}$.

Hint: Can you write $Q^{(2)}$ using Eq. (15)?

(g) Recall the function that returns the largest eigenvalue and corresponding eigenvector of a matrix,

$$(\vec{v}_1, \lambda_1) = f(Q). \quad (17)$$

Design a sequential greedy algorithm that returns a list of eigenvalues of matrix $Q$ in descending order of values. You may assume that all the eigenvalues of $Q$ are positive ($> 0$). You are allowed to use the function defined in Eq. (17) that returns the largest eigenvalue and corresponding eigenvector and what you know from part (f).
6. Write Your Own Question And Provide a Thorough Solution.

Writing your own problems is a very important way to really learn material. The famous “Bloom’s Taxonomy” that lists the levels of learning is: Remember, Understand, Apply, Analyze, Evaluate, and Create. Using what you know to create is the top level. We rarely ask you any homework questions about the lowest level of straight-up remembering, expecting you to be able to do that yourself (e.g. making flashcards). But we don’t want the same to be true about the highest level. As a practical matter, having some practice at trying to create problems helps you study for exams much better than simply counting on solving existing practice problems. This is because thinking about how to create an interesting problem forces you to really look at the material from the perspective of those who are going to create the exams. Besides, this is fun. If you want to make a boring problem, go ahead. That is your prerogative. But it is more fun to really engage with the material, discover something interesting, and then come up with a problem that walks others down a journey that lets them share your discovery. You don’t have to achieve this every week. But unless you try every week, it probably won’t ever happen.

7. Homework Process and Study Group

Citing sources and collaborators are an important part of life, including being a student! We also want to understand what resources you find helpful and how much time homework is taking, so we can change things in the future if possible.

(a) What sources (if any) did you use as you worked through the homework?

(b) Who did you work on this homework with? List names and student ID’s. (In case of homework party, you can also just describe the group.)

(c) How did you work on this homework? (For example, I first worked by myself for 2 hours, but got stuck on problem 3, so I went to office hours. Then I went to homework party for a few hours, where I finished the homework.)

(d) Roughly how many total hours did you work on this homework?