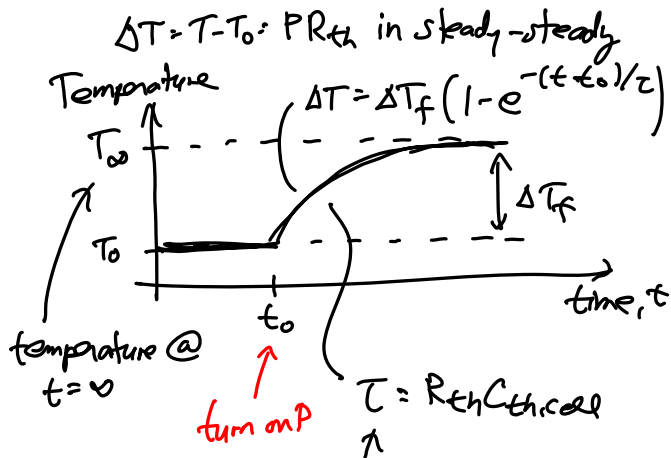
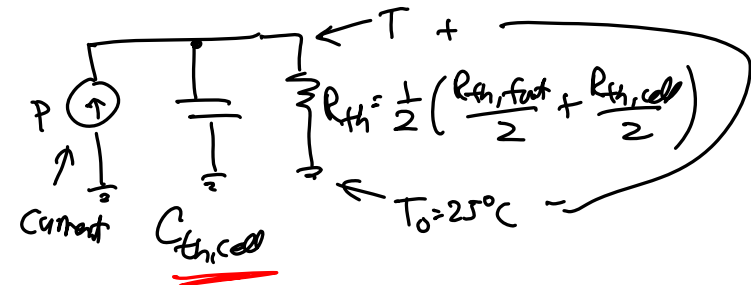
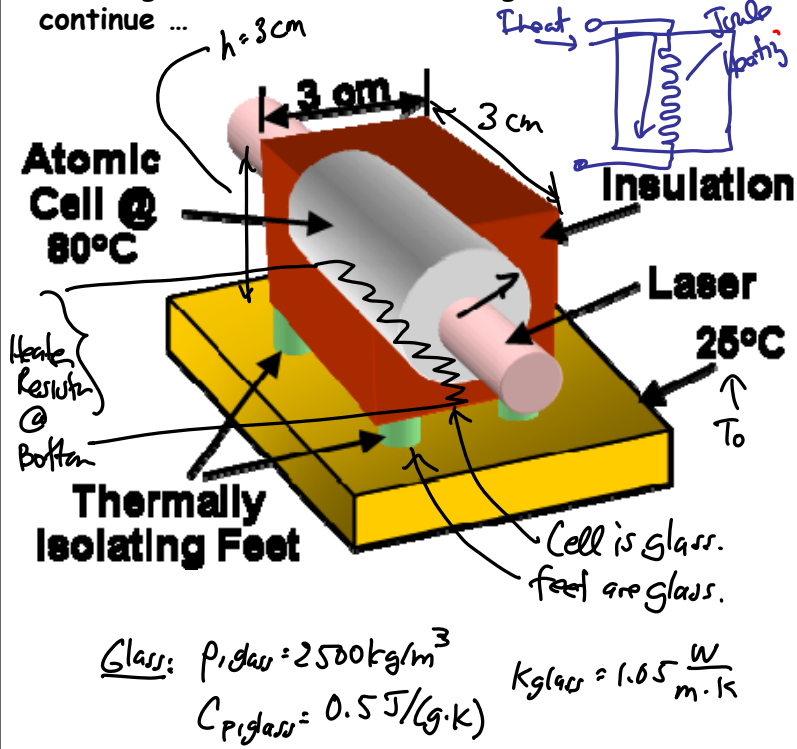


Lecture 4: Benefits of Scaling III

- Today:
 - Reading: Senturia, Chapter 1
 - Lecture Topics:
 - ↳ Benefits of Miniaturization
 - ↳ Examples
 - GHz micromechanical resonators
 - Chip-scale atomic clock
 - Thermal Circuits
 - Micro gas chromatograph

• Last Time:

- Covering thermal circuit modeling ... which we now continue ...



Find $C_{th,cell}$:

= first find the cell volume:

$V_{cell} = hWL - \pi R_{tube}^2 L_{tube}$

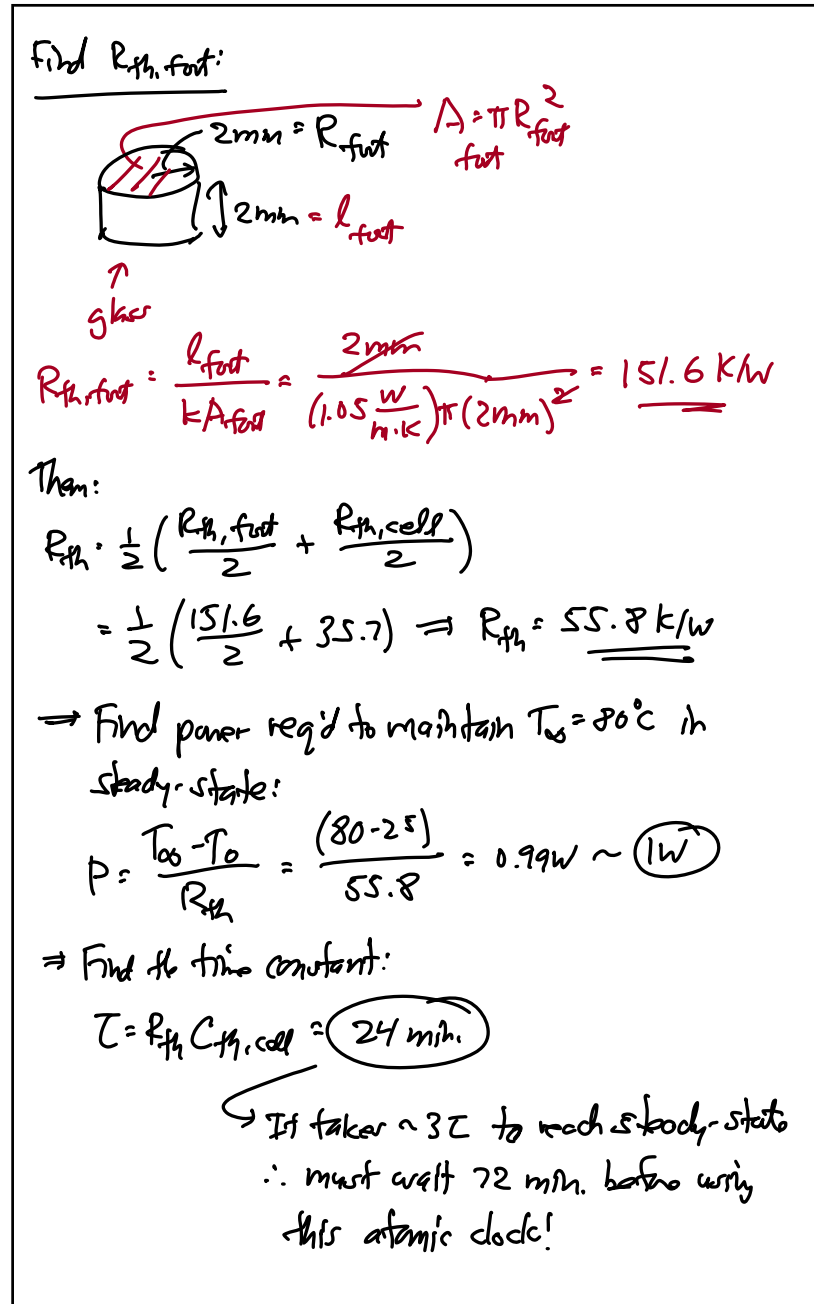
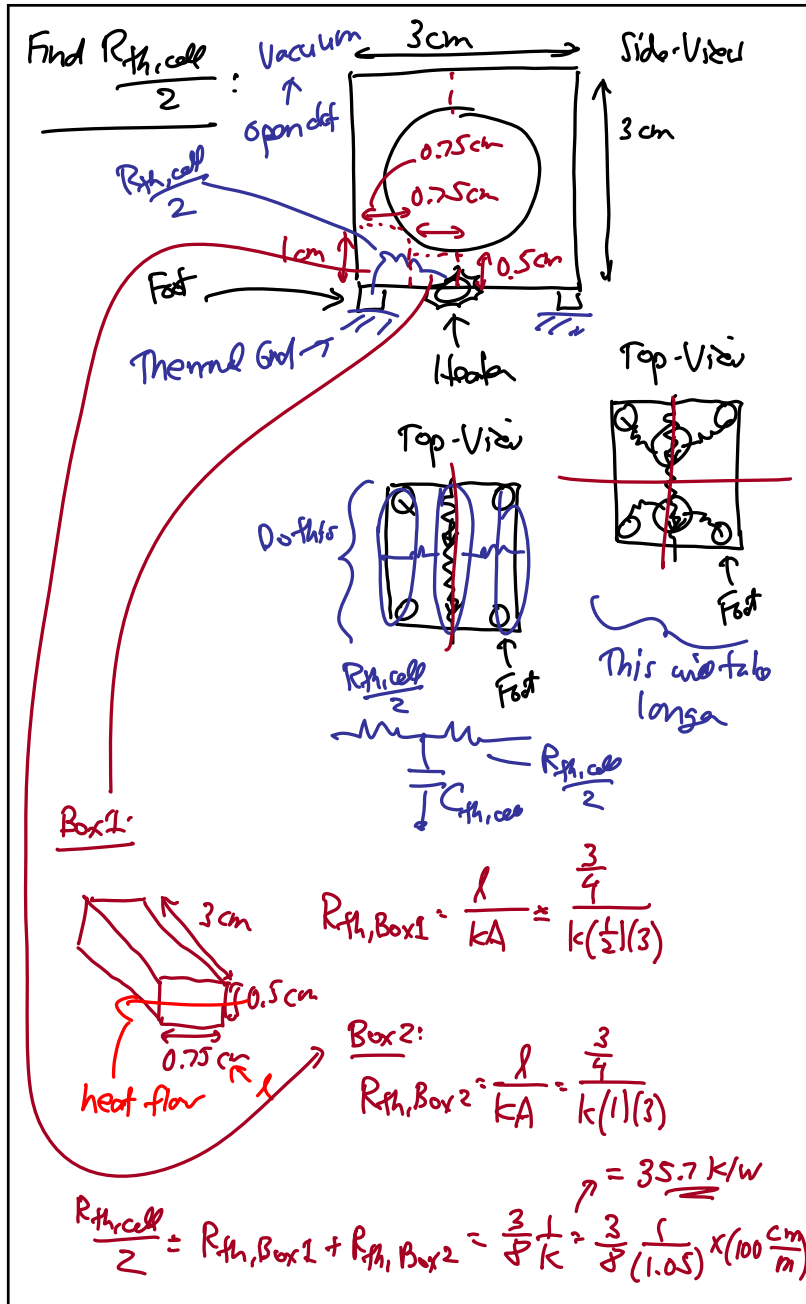
$= 20.7 \text{ cm}^3$

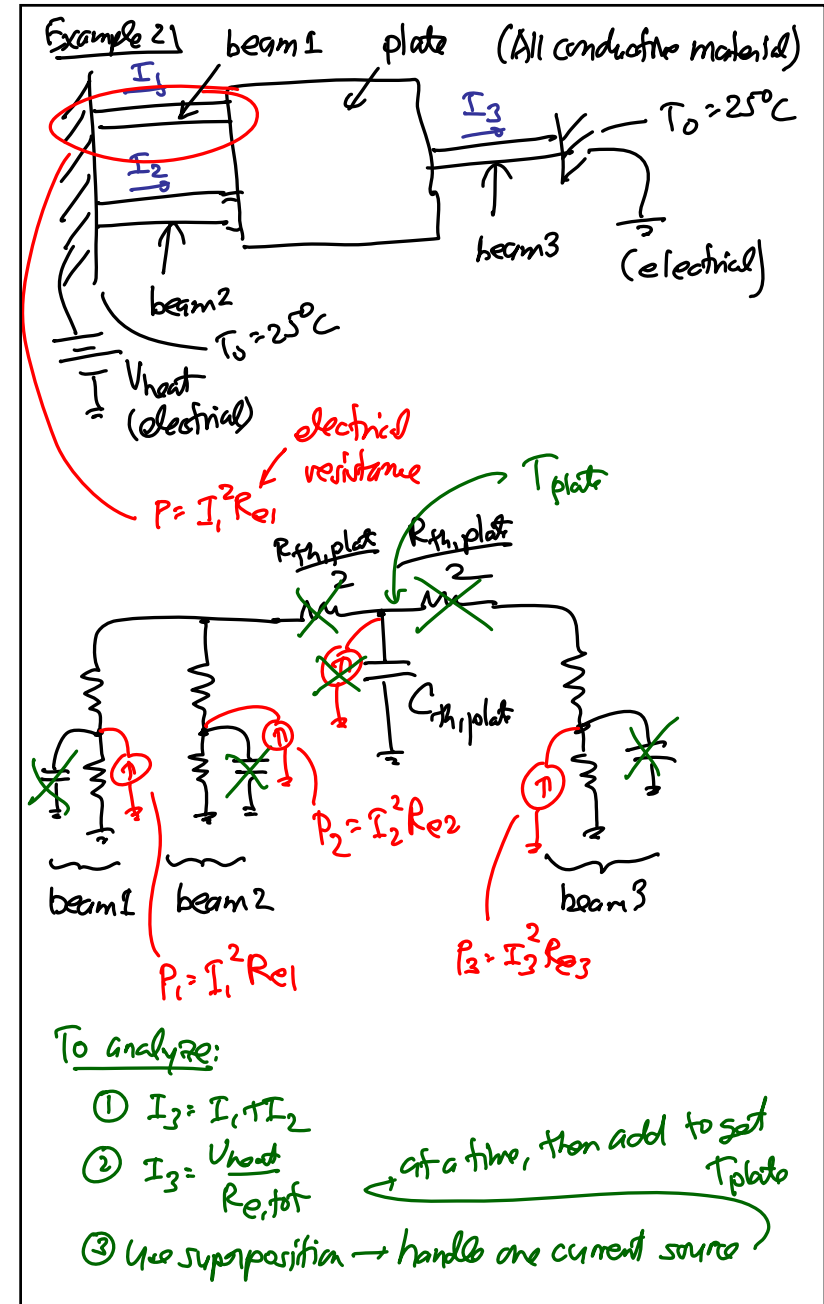
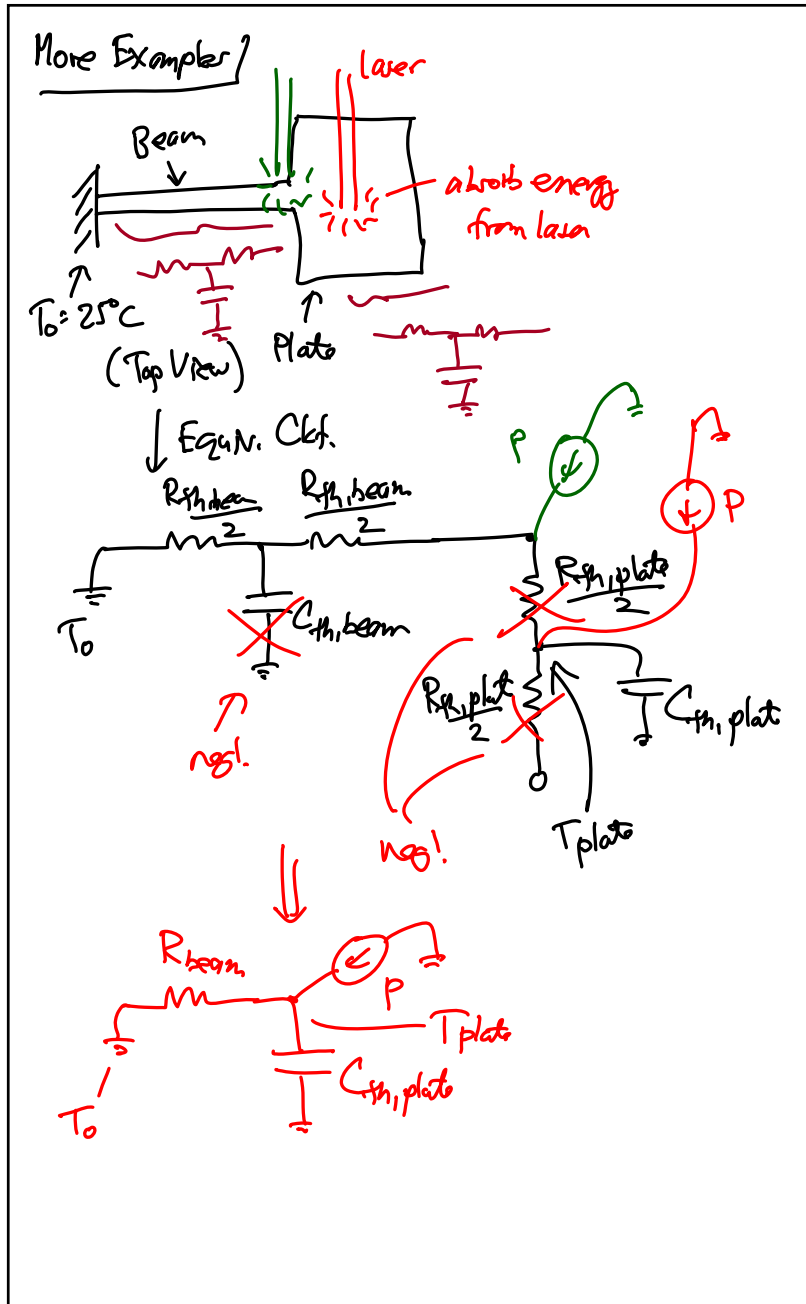
specific heat

$C_{th,cell} = \rho_{\text{glass}} V_{\text{cell}} C_{p,\text{glass}}$

$= (2500 \frac{\text{kg}}{\text{m}^3}) (1000 \frac{\text{g}}{\text{kg}}) (\frac{1}{1000} \frac{\text{m}^3}{\text{cm}^3}) (20.7 \text{ cm}^3) (0.5 \frac{\text{J}}{\text{g}\cdot\text{K}})$

$\Rightarrow C_{th,cell} = 25.9 \text{ J/K}$





300x300x300 μm^3 } hollow w/
Atomic Cell @ 80°C } 10 μm -thick walls
(glass)

Heater
Laser
25°C
T Sensor (underneath)
Long, Thin Polysilicon Tethers

→ 500 μm -long, 10 μm -thick, 20 μm -wide

$$V_{\text{cell}} = (300\mu)(300\mu)(300\mu) - (280\mu)(280\mu)(280\mu)$$

$$= 5.048 \times 10^{-12} \text{ m}^3$$

↳ of course, much smaller than macro

$$C_{\text{th, cell}} = \rho_{\text{glass}} V_{\text{cell}} C_{p, \text{glass}}$$

$$= (2500 \frac{\text{kg}}{\text{m}^3}) (5.048 \times 10^{-12} \text{ m}^3)$$

$$\times (500 \frac{\text{J}}{\text{kg} \cdot \text{K}})$$

$$\Rightarrow C_{\text{th, cell}} = \underline{\underline{6.3 \times 10^{-6} \frac{\text{J}}{\text{K}}}}$$

↳ 4 million x smaller than macro!

$$R_{\text{th, supp}} = \frac{L_{\text{supp}}}{k_{\text{poly}} \cdot W_{\text{supp}} \cdot h_{\text{supp}}}$$

$$= \frac{500\mu}{(30 \frac{\text{W}}{\text{m} \cdot \text{K}})(20\mu)(10\mu)} = \underline{\underline{83,333 \text{ K/W}}}$$

↳ 548x larger

and...

$$P = \frac{(80-25)}{83,333} = \underline{\underline{2.64 \text{ mW}}}$$

↳ 548x smaller!

$$\tau = \underline{\underline{0.13 \text{ s}}}$$

↳ 7300x faster!

All due to scaling!

↳ What makes all of this possible? → scaling:

- Scaling reduces $C_{\text{th}} \sim l^3 \sim s^3$
↳ $s \downarrow \rightarrow C_{\text{th}} \downarrow \downarrow$
- Scaling allows the use of long, thin tethers → $R_{\text{th}} \uparrow$
↳ tethers can support "mass" when things are scaled!

over

Example

$k \hat{=} \text{stiffness @ this pt.} = \frac{1}{4} E w_b \frac{h_b^3}{L_b^3} \sim S \frac{S^3}{S^3} \sim S$
 (in x-direction)

$m \hat{=} \text{mass} = \rho L_m^3 \sim S^3 \rightarrow S \downarrow \rightarrow m \downarrow \downarrow$

@ static equilibrium:

Force due to Gravity = Spring Force

acceleration due to gravity $\rightarrow mg = kx$

$x = \frac{m}{k} g \sim \frac{S^3}{S} \sim S^2$

\rightarrow As dimension scale smaller, the drop $x \downarrow$

$R_{th} \sim \frac{L_b}{w_b h_b} \rightarrow$ want to raise this
 \times how fast does $R_{th} \uparrow$ as $S \downarrow$ for a constant drop x ?

* $\rho L_m g = \frac{1}{4} E w_b \frac{h_b^3}{L_b^3} x$ \leftarrow const.

$\frac{L_b}{w_b h_b} = \frac{1}{4} E \frac{h_b^2}{L_b} \frac{1}{\rho L_m g} \sim \frac{S^2}{S^2} \frac{1}{S^3} \sim \frac{1}{S^3}$

\rightarrow as $S \downarrow \rightarrow \frac{L_b}{w_b h_b} \uparrow \uparrow \uparrow$
 (for constant drop)