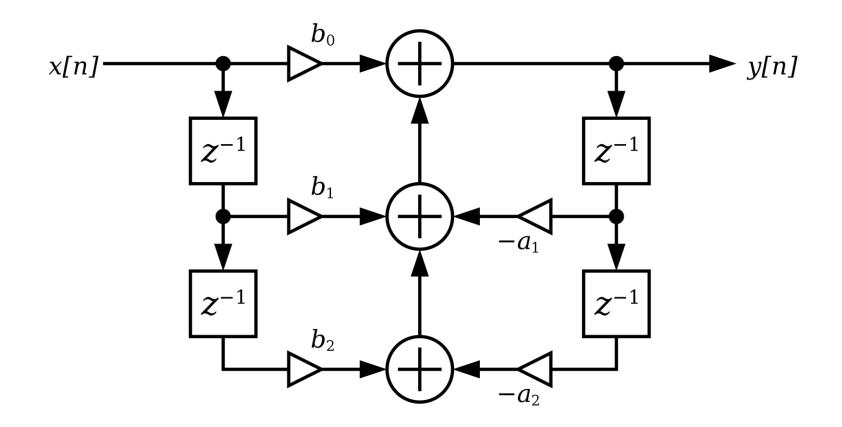
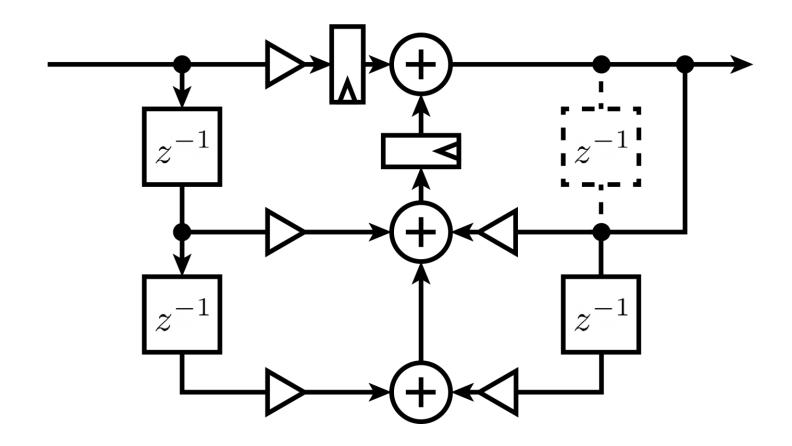
# Discussion Section 13

Sean Huang April 30, 2021

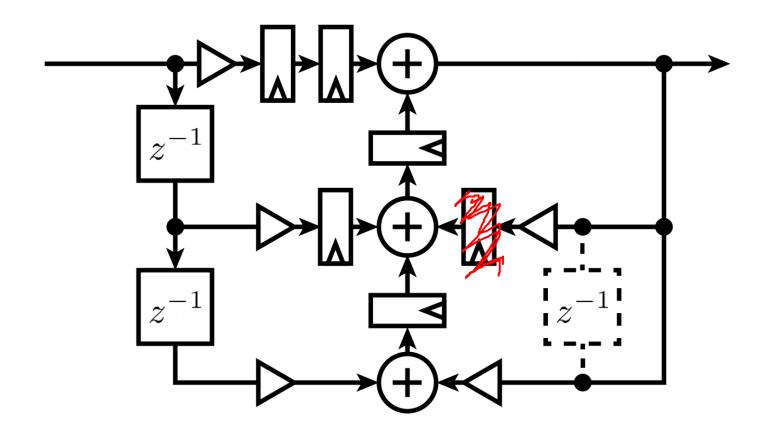




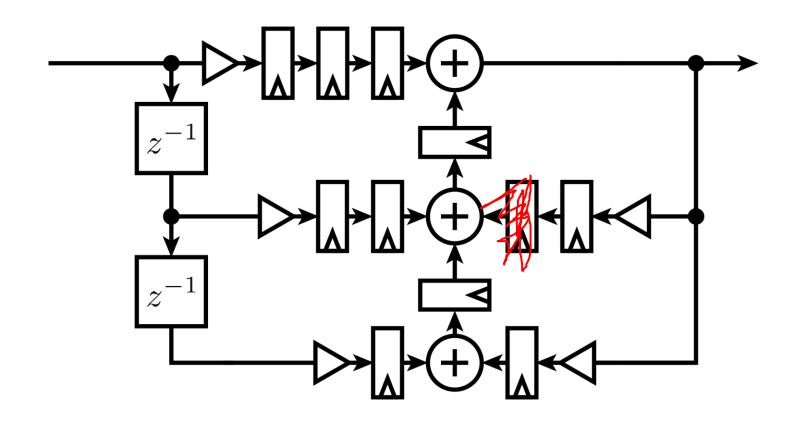




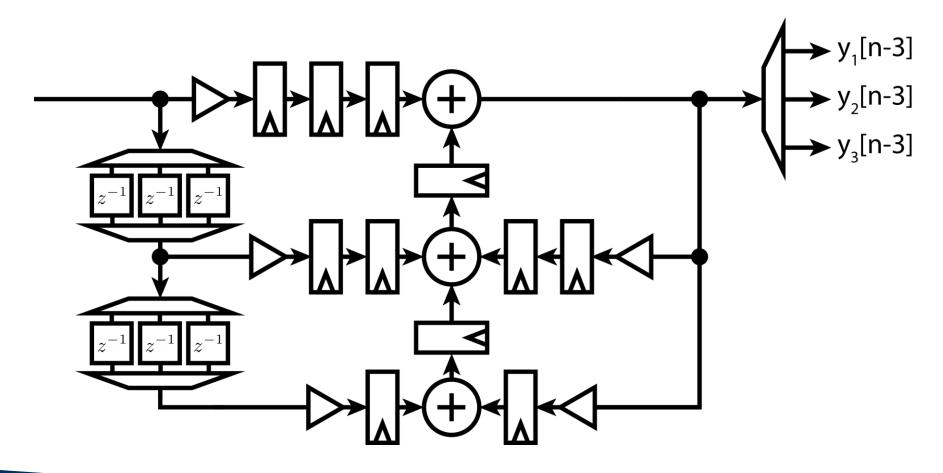






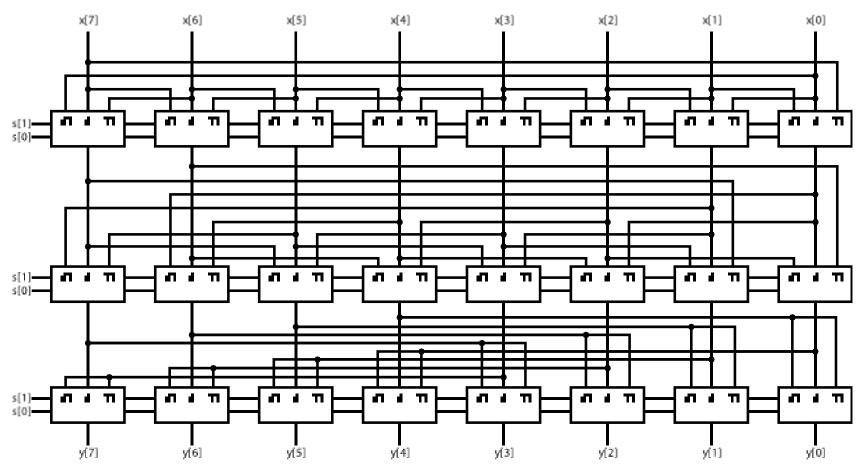






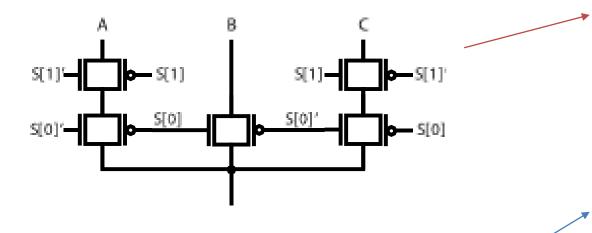


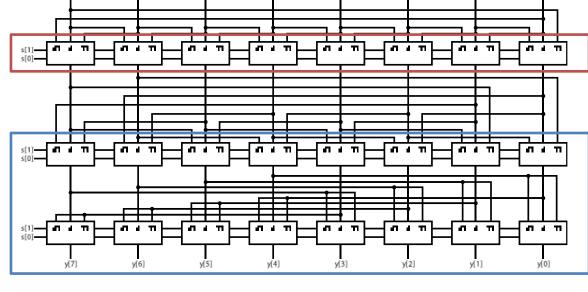
#### Logarithmic Shifter

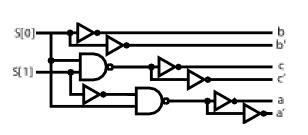


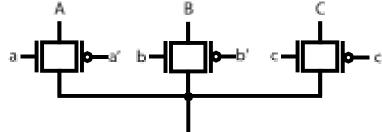


# Logarithmic Shifter











#### Timing and Hold Time Violations

- Metastability
  - DFF can store a value in between 0 and 1
- Failure to hold
  - DFF output updates too early
- Race condition
  - One path faster than another

