

Dictionaries

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4

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- Two keys cannot be equal; There can be at most one value for a given key

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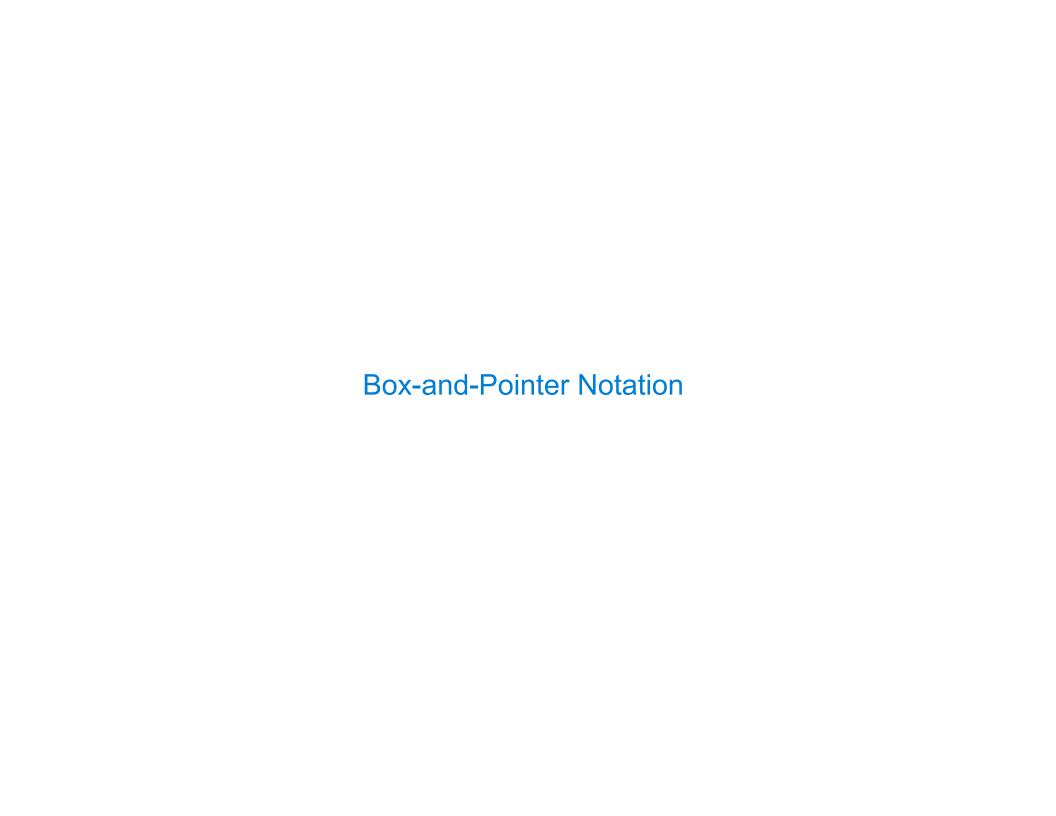
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This first restriction is tied to Python's underlying implementation of dictionaries

The second restriction is part of the dictionary abstraction

If you want to associate multiple values with a key, store them all in a sequence value



The Closure Property of Data Types	
	6

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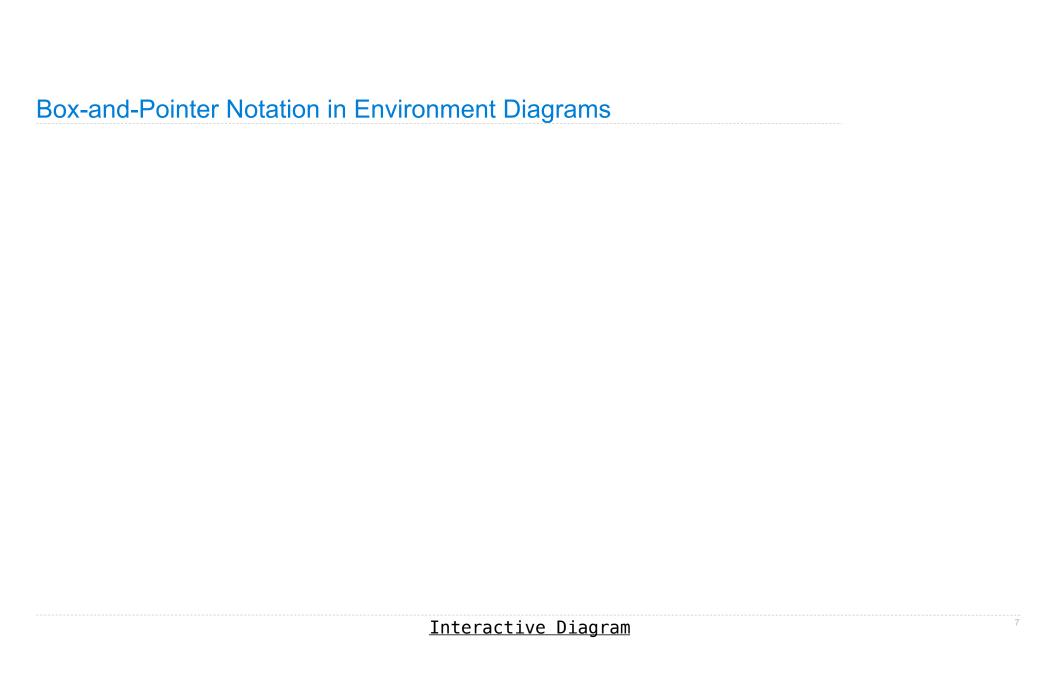
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- Hierarchical structures are made up of parts, which themselves are made up of parts, and so on

Lists can contain lists as elements (in addition to anything else)



Box-and-Pointer Notation in Environment Diagrams									
Lists are	e represe	nted as	a row	of	index-labeled	adjacent	boxes,	one per	element

Box-and-Pointer	Notation	in	Environment	Diagrams

Lists are represented as a row of index-labeled adjacent boxes, one per element Each box either contains a primitive value or points to a compound value

<u>Interactive Diagram</u>

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pair = [1, 2]

Box-and-Pointer Notation in Environment Diagrams

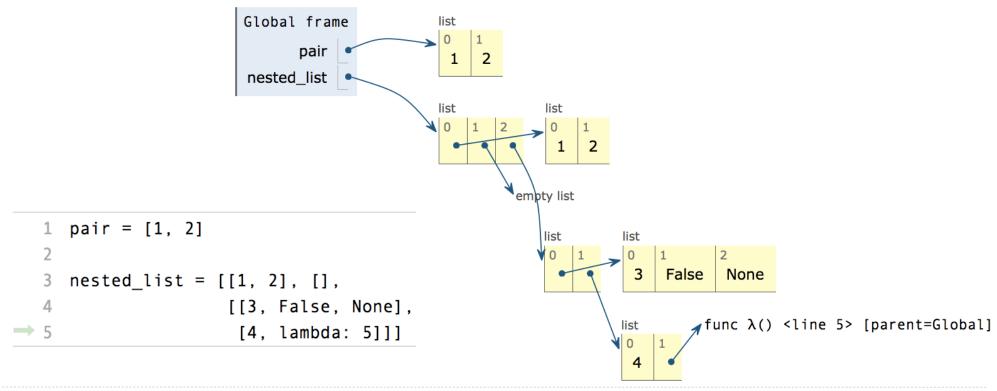
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Interactive Diagram

Slicing

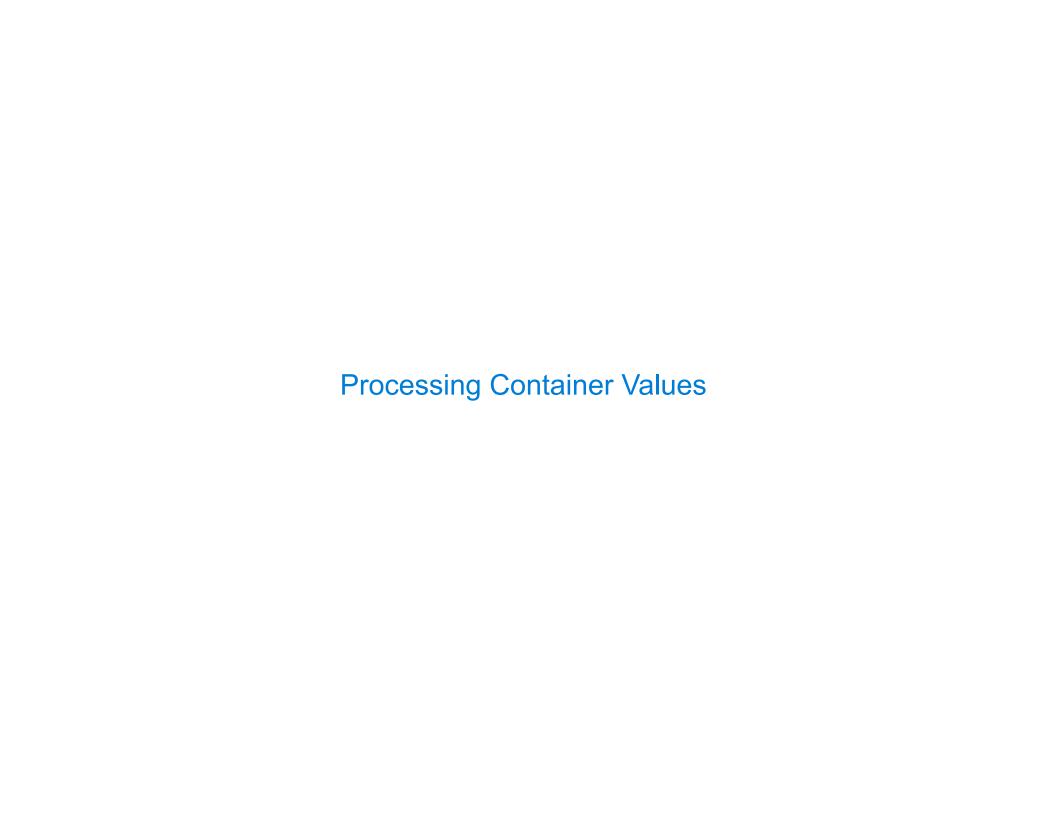
(Demo)



Slicing Creates New Values

Slicing Creates New Values

```
1 \text{ digits} = [1, 8, 2, 8]
                                   Global frame
                                                              list
   2 start = digits[:1]
                                         digits
                                                                       2
                                                               1
                                                                   8
      middle = digits[1:3]
                                         start
\rightarrow 4 end =
                 digits[2:]
                                       middle
                                                              list
                                           end
                                                              list
                                                               8
                                                             list
```



Sequence Aggregation					

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$\mathbf{C}\mathbf{C}\mathbf{Q}$		Magnet	jation

Several built-in functions take iterable arguments and aggregate them into a value

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• sum(iterable[, start]) -> value

Return the sum of an iterable of numbers (NOT strings) plus the value of parameter 'start' (which defaults to 0). When the iterable is empty, return start.

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• max(iterable[, key=func]) -> value
max(a, b, c, ...[, key=func]) -> value

With a single iterable argument, return its largest item. With two or more arguments, return the largest argument.

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With a single iterable argument, return its largest item. With two or more arguments, return the largest argument.

all(iterable) -> bool

Return True if bool(x) is True for all values x in the iterable. If the iterable is empty, return True.

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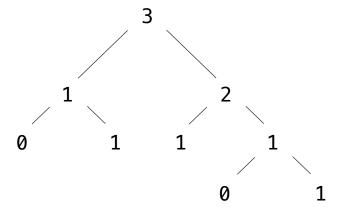
all(iterable) -> bool

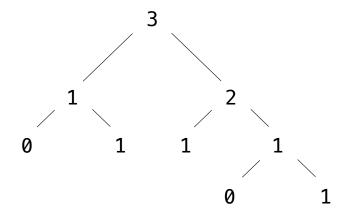
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(Demo)



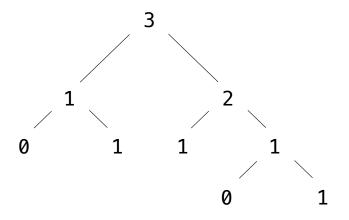
Tree Abstraction





Recursive description (wooden trees): Relative description (family trees):

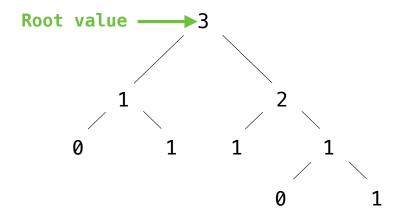
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Recursive description (wooden trees):

Relative description (family trees):

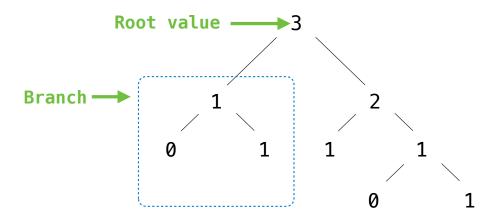
A tree has a root value and a list of branches



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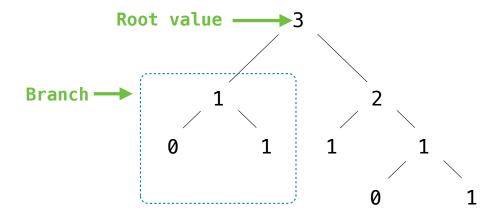
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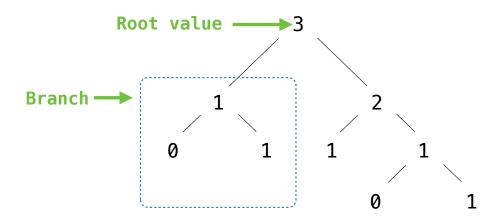
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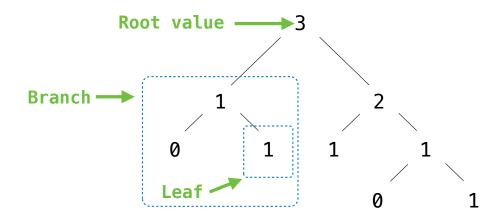
A **tree** has a **root** value and a list of **branches** Each branch is a **tree**



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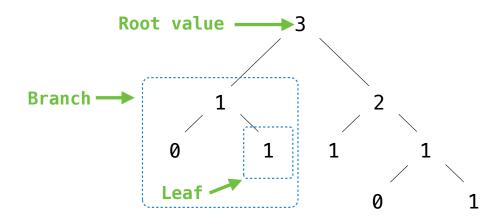
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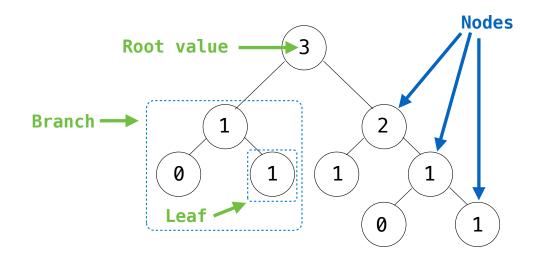
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Each location in a tree is called a **node**



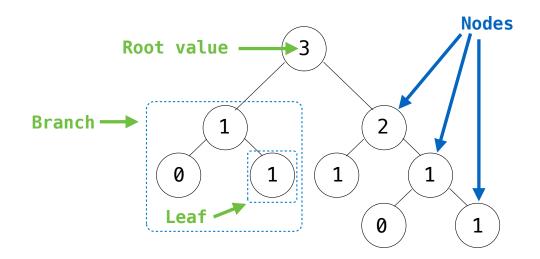
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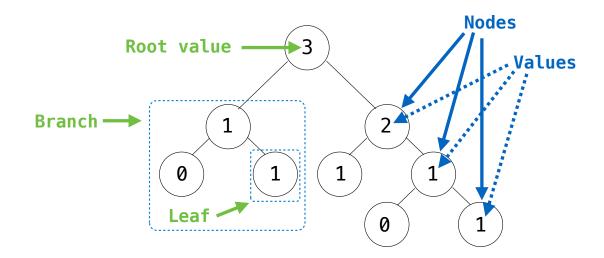
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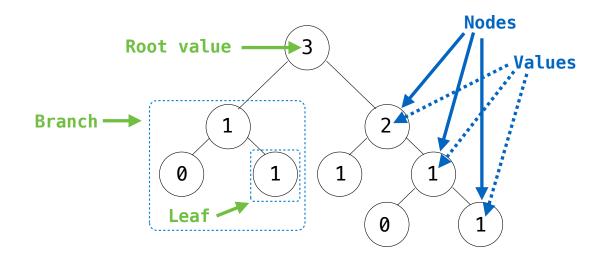
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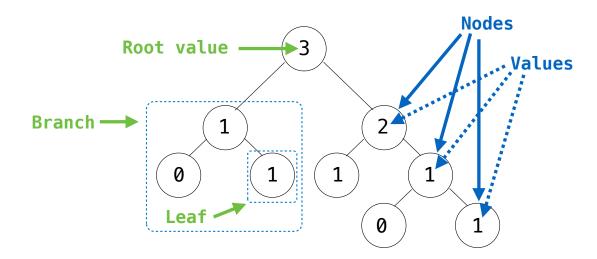
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One node can be the **parent/child** of another



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A tree has a root value and a list of branches Each branch is a tree

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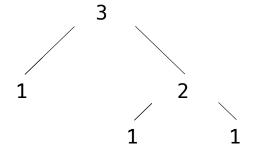
Each location in a tree is called a **node** Each node has a value One node can be the **parent/child** of another

People often refer to values by their locations: "each parent is the sum of its children"

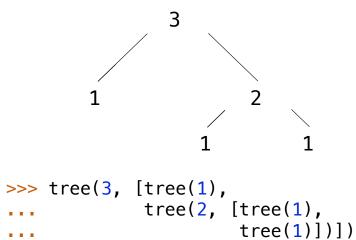
Implem	enting the Tre	e Abstraction	 	
			 	 15

- A tree has a root value and a list of branches
- Each branch is a tree

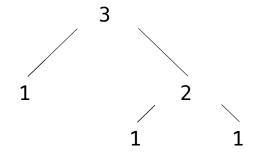
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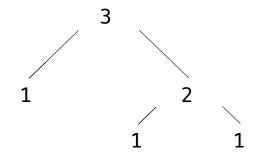


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def tree(root, branches=[]):
```

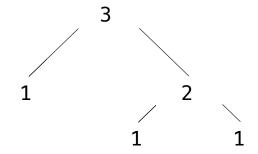
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>>> tree(3, [tree(1),
tree(2, [tree(1),
tree(1)])])
[3, [1], [2, [1], [1]]]
```

```
def tree(root, branches=[]):
    return [root] + branches
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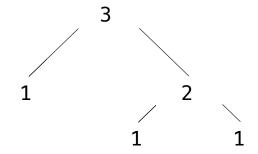
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def tree(root, branches=[]):
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def root(tree):
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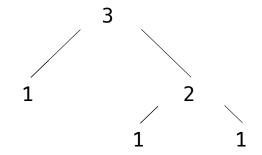


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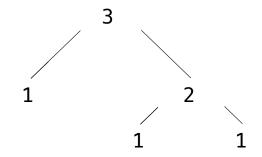


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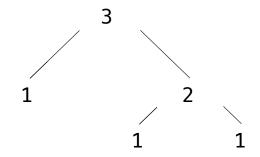


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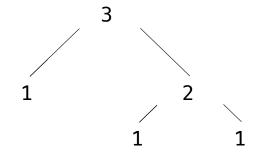


```
def tree(root, branches=[]):
    for branch in branches:
        assert is_tree(branch)
    return [root] + list(branches)

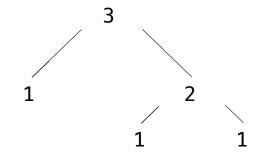
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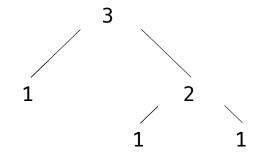


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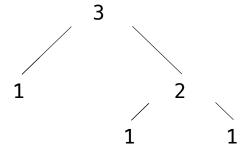
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def tree(root, branches=[]):
                                                           • A tree has a root value
                                    Verifies the
   for branch in branches:
                                                             and a list of branches
                                   tree definition
        assert is tree(branch)

    Each branch is a tree

    return [root] + list(branches)
def root(tree):
                       Creates a list
                      from a sequence
    return tree[0]
                        of branches
def branches(tree):
    return tree[1:]
def is tree(tree):
                                                      >>> tree(3, [tree(1),
    if type(tree) != list or len(tree) < 1:</pre>
                                                                    tree(2, [tree(1),
        return False
                                                                             tree(1)1)1)
    for branch in branches(tree):
                                                       [3, [1], [2, [1], [1]]]
        if not is_tree(branch):
            return False
    return True
```

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                                                                       3
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                                                       [3, [1], [2, [1], [1]]]
    for branch in branches(tree):
        if not is_tree(branch):
                                                 def is leaf(tree):
            return False
                                                      return not branches(tree)
    return True
```

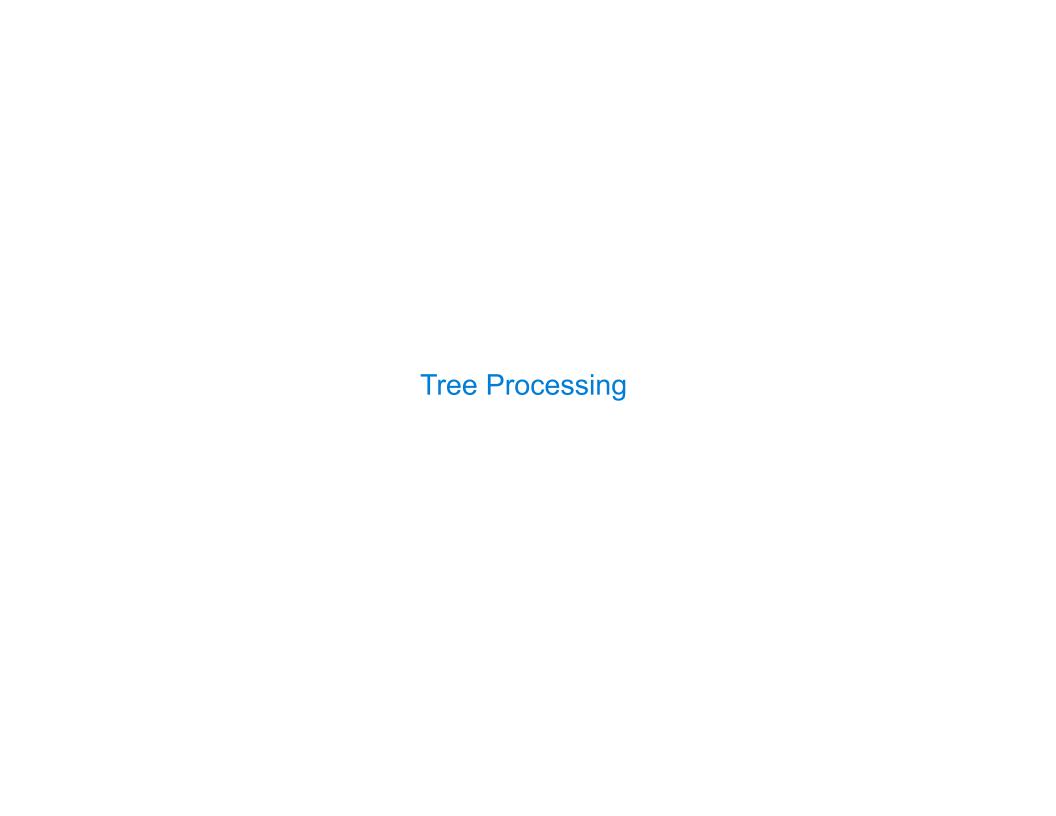
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                                                                                         (Demo)
                                                      return not branches(tree)
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```



Tree Processing

(Demo)

Tree Processing Uses Recursion							

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def count_leaves(t):
    """Count the leaves of a tree."""
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Tree Processing Uses Recursion

Processing a leaf is often the base case of a tree processing function

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The recursive case typically makes a recursive call on each branch, then aggregates

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def count_leaves(t):
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        return 1
    else:
        branch_counts = [count_leaves(b) for b in branches(t)]
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    if is_leaf(t):
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Implement leaves, which returns a list of the leaf values of a tree

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```
def leaves(tree):
    """Return a list containing the leaves of tree.
    >>> leaves(fib_tree(5))
    [1, 0, 1, 0, 1, 1, 0, 1]
```

```
Implement leaves, which returns a list of the leaf values of a tree

Hint: If you sum a list of lists, you get a list containing the elements of those lists

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[[1], 2]

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Implement leaves, which returns a list of the leaf values of a tree
Hint: If you sum a list of lists, you get a list containing the elements of those lists
  >>> sum([ [1], [2, 3], [4] ], [])
                                    def leaves(tree):
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Hint: If you sum a list of lists, you get a list containing the elements of those lists
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      leaves(tree)
                                           [s for s in leaves(tree)]
      [branches(b) for b in branches(tree)] [branches(s) for s in leaves(tree)]
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                                           [1, 0, 1, 0, 1, 1, 0, 1]
  [[1], 2]
                                           if is leaf(tree):
                                               return [root(tree)]
                                           else:
                                               return sum(List of leaves for each branch, []))
       branches(tree)
                                                  [b for b in branches(tree)]
       leaves(tree)
                                                  [s for s in leaves(tree)]
       [branches(b) for b in branches(tree)]
                                                 [branches(s) for s in leaves(tree)]
       [leaves(b) for b in branches(tree)]
                                           [leaves(s) for s in leaves(tree)]
```

```
Implement leaves, which returns a list of the leaf values of a tree
Hint: If you sum a list of lists, you get a list containing the elements of those lists
  >>> sum([ [1], [2, 3], [4] ], [])
                                       def leaves(tree):
  [1, 2, 3, 4]
                                            """Return a list containing the leaves of tree.
  >>> sum([ [1] ], [])
                                           >>> leaves(fib tree(5))
  [1]
  >>> sum([ [[1]], [2] ], [])
                                            [1, 0, 1, 0, 1, 1, 0, 1]
  [[1], 2]
                                            if is leaf(tree):
                                                return [root(tree)]
                                            else:
                                                return sum(List of leaves for each branch []))
       branches(tree)
                                                   [b for b in branches(tree)]
       leaves(tree)
                                                   [s for s in leaves(tree)]
        [branches(b) for b in branches(tree)]
                                                   [branches(s) for s in leaves(tree)]
        [leaves(b) for b in branches(tree)]
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def increment(t):

"""Return a tree like t but with all node values incremented."""

return tree(root(t) + 1, [increment(b) for b in branches(t)])

Example: Printing Trees

(Demo)