EXAM PREPARATION SECTION 3

LISTS, TREES, AND TREE RECURSION

February 20 to February 22, 2018

1 Lists

1. Translating a List Diagram to Code



Fill in the following blanks so that after all lines have been executed, the environment looks as in the diagram above. You may not use numerals or mathematical operators in your solution.



2 Tree Recursion

1. Tree Recursion with Trees

A number x is a sum of a tree t if and only if there is a path from t's root to one of t's leaves whose labels sum to x. For example, the sums of the tree below are 20 (5+1+7+4+3), 8 (5+1+2), 7 (5+2+0), and 16 (5+2+9).



Fill in the following blanks so that the function behaves as indicated by its docstring. You may assume you have access to the tree, label, branches, and is_leaf functions. (See the bottom of Page 4 for the definitions of these Tree constructors and selectors.)

```
def sum_range(t):
    """Returns the range of the sums of t, that is, the
    difference between the largest and the smallest
    sums of t."""
    def helper(t):
```



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2. This One Goes to Eleven (Fa14 Midterm 2 Q3b)

Fill in the blanks of the implementation of no_eleven below, a function that returns a list of all distinct length-n lists of ones and sixes in which 1 and 1 do not appear consecutively.

```
def no_eleven(n):
   ""Return a list of lists of 1's and 6's that do not
      contain 1 after 1.
   >>> no_eleven(2)
   [[6, 6], [6, 1], [1, 6]]
   >>> no_eleven(3)
   [[6, 6, 6], [6, 6, 1], [6, 1, 6], [1, 6, 6], [1, 6, 1]]
   >>> no_eleven(4)[:4] # first half
   [[6, 6, 6, 6], [6, 6, 6, 1], [6, 6, 1, 6], [6, 1, 6, 6]]
   >>> no_eleven(4)[4:] # second half
   [[6, 1, 6, 1], [1, 6, 6, 6], [1, 6, 6, 1], [1, 6, 1, 6]]
   .....
   if n == 0:
       return _____
   elif n == 1:
       return _____
   else:
       a, b = no_eleven(_____), no_eleven(_____)
       return [_____ for s in a] + [_____ for s in b]
```

3. Expression Trees (Fa14 Final Q3a) (Note: This past exam problem has been slightly modified to avoid using Object Oriented Programming.)

Your partner has created an interpreter for a language that can add or multiply positive integers. Expressions are represented as instances of the Tree class and must have one of the following three forms:

- (**Primitive**) A positive integer entry and no branches, representing an integer
- (Combination) The entry '+', representing the sum of the values of its branches
- (Combination) The entry '*', representing the product of the values of its branches

The sum of no values is 0. The product of no values is 1.

Unfortunately, multiplication in Python is broken on your computer. Implement eval_with_add, which evaluates an expression without using multiplication. You may fill the blanks with names or call expressions, but the only way you are allowed to combine two numbers is using addition.

You may assume you have access to the tree, label, branches, and is_leaf functions, as defined below.

```
# Constructor
def tree(label, branches=[]):
    for branch in branches:
        assert is_tree(branch)
    return [label] + list(branches)
# Selectors
def label(tree):
    return tree[0]
def branches(tree):
    return tree[1:]
# For convenience
def is_leaf(tree):
    return not branches(tree)
```

```
def eval with add(t):
   """Evaluate an expression tree of * and + using only
     addition.
   >>> plus = Tree('+', [Tree(2), Tree(3)])
   >>> eval_with_add(plus)
   5
   >>> times = Tree('*', [Tree(2), Tree(3)])
   >>> eval_with_add(times)
   6
   >>> deep = Tree('*', [Tree(2), plus, times])
   >>> eval_with_add(deep)
   60
   >>> eval with add(Tree('*'))
   1
   .....
   if label(t) == '+':
      return sum(_____)
   elif label(t) == '*':
      total = _____
      for b in branches(t):
         total, term = 0, _____
         for _____:
             total = total + term
      return total
   else:
      return label(t)
```