## 61A Extra Lecture 1

## Announcements

## Announcements

- If you want 1 unit (pass/no pass) of credit for this CS 98, stay tuned for a Piazza post


## Announcements

- If you want 1 unit (pass/no pass) of credit for this CS 98, stay tuned for a Piazza post
"Only for people who really want extra work that's beyond the scope of normal CS 61A


## Announcements

- If you want 1 unit (pass/no pass) of credit for this CS 98, stay tuned for a Piazza post
"Only for people who really want extra work that's beyond the scope of normal CS 61A
- Anyone is welcome to attend the extra lectures, whether or not they enroll


## Announcements

- If you want 1 unit (pass/no pass) of credit for this CS 98, stay tuned for a Piazza post
"Only for people who really want extra work that's beyond the scope of normal CS 61A
- Anyone is welcome to attend the extra lectures, whether or not they enroll
- Permanent lecture times are TBD, but probably Wednesday evening or Monday evening

Newton's Method

## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!

## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!

$$
f(x)=x^{2}-2
$$

## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!


## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!


## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!


## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!


Application: a method for computing square roots, cube roots, etc.

## Newton's Method Background

Quickly finds accurate approximations to zeroes of differentiable functions!


Application: a method for computing square roots, cube roots, etc.
The positive zero of $f(x)=x^{2}-a$ is $\sqrt{a}$. (We're solving the equation $x^{2}=a$.)

## Newton's Method

Given a function $f$ and initial guess $x$,

## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:

## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:


## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$


## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$


## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$



## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$



## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$



## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$



## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$



## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$



## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $f^{\prime}(x)$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$



## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess x to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$

Finish when $f(x)=0$ (or close enough)


## Newton's Method

Given a function $f$ and initial guess $x$,

Repeatedly improve x:
Compute the value of $f$ at the guess: $f(x)$

Compute the derivative of $f$ at the guess: $\mathrm{f}^{\prime}(\mathrm{x})$

Update guess $x$ to be:

$$
x-\frac{f(x)}{f^{\prime}(x)}
$$

Finish when $f(x)=0$ (or close enough)


## Using Newton's Method

## Using Newton's Method

How to find the square root of 2 ?

## Using Newton's Method

How to find the square root of 2 ?

$$
\begin{aligned}
& \text { >>> f }=\text { lambda x: x*x - } 2 \\
& \text { >>> df = lambda x: } 2 * x \\
& \text { >> find_zero(f, df) } \\
& 1.4142135623730951
\end{aligned}
$$

## Using Newton's Method

How to find the square root of 2 ?


> >>> f $=$ lambda $x: ~ x * x-2$
> $\ggg$ df $=$ lambda x: $2 * x$
> $\ggg$ find_zero(f, df)
> 1.4142135623730951

## Using Newton's Method

How to find the square root of 2 ?

$\begin{array}{ll}\text { >>> } f=l a m b d a ~ & x: x * x-2 \\ \text { >>> } d f=l a m b d a ~ & x: \\ \text { >> } & 2 * x\end{array} \quad \begin{aligned} & f(x)=x^{2}-2 \\ & f^{\prime}(x)=2 x\end{aligned}$
>>> find_zero(f, df)
1.4142135623730951

## Using Newton's Method

How to find the square root of 2 ?


## Using Newton's Method

How to find the square root of 2 ?


How to find the cube root of 729 ?

## Using Newton's Method

How to find the square root of 2 ?


How to find the cube root of 729 ?


## Using Newton's Method

How to find the square root of 2 ?


How to find the cube root of 729 ?


## Using Newton's Method

How to find the square root of 2 ?


How to find the cube root of 729 ?


Iterative Improvement

## Special Case: Square Roots

## Special Case: Square Roots

How to compute square_root(a)

Idea: Iteratively refine a guess $x$ about the square root of a

## Special Case: Square Roots

How to compute square_root(a)
Idea: Iteratively refine a guess $x$ about the square root of a

Update:

## Special Case: Square Roots

How to compute square_root(a)
Idea: Iteratively refine a guess $x$ about the square root of a

$$
\text { Update: } \quad X=\frac{X+\frac{a}{x}}{2}
$$

## Special Case: Square Roots

How to compute square_root(a)
Idea: Iteratively refine a guess $x$ about the square root of a

$$
\text { Update: } \quad x=\frac{x+\frac{a}{x}}{2}
$$



## Special Case: Square Roots

How to compute square_root(a)
Idea: Iteratively refine a guess $x$ about the square root of a

$$
\begin{equation*}
\text { Update: } \quad x=\frac{x+\frac{a}{x}}{2} \tag{Demo}
\end{equation*}
$$

## Special Case: Square Roots

How to compute square_root(a)
Idea: Iteratively refine a guess $x$ about the square root of a

$$
\begin{equation*}
\text { Update: } \quad x=\frac{x+\frac{a}{x}}{2} \tag{Demo}
\end{equation*}
$$

## Implementation questions:

## Special Case: Square Roots

How to compute square_root(a)
Idea: Iteratively refine a guess $x$ about the square root of a

$$
\begin{equation*}
\text { Update: } \quad x=\frac{x+\frac{a}{x}}{2} \tag{Demo}
\end{equation*}
$$

Babylonian Method

## Implementation questions:

What guess should start the computation?

## Special Case: Square Roots

How to compute square_root(a)
Idea: Iteratively refine a guess $x$ about the square root of a

$$
\begin{equation*}
\text { Update: } \quad x=\frac{x+\frac{a}{x}}{2} \tag{Demo}
\end{equation*}
$$

Babylonian Method

## Implementation questions:

What guess should start the computation?
How do we know when we are finished?

## Special Case: Cube Roots

## Special Case: Cube Roots

How to compute cube_root(a)
Idea: Iteratively refine a guess $x$ about the cube root of a

## Special Case: Cube Roots

How to compute cube_root(a)
Idea: Iteratively refine a guess $x$ about the cube root of a

Update:

## Special Case: Cube Roots

How to compute cube_root(a)
Idea: Iteratively refine a guess $x$ about the cube root of a

$$
\text { Update: } \quad X=\frac{2 \cdot x+\frac{a}{x^{2}}}{3}
$$

## Special Case: Cube Roots

How to compute cube_root(a)
Idea: Iteratively refine a guess $x$ about the cube root of a

$$
\begin{equation*}
\text { Update: } \quad X=\frac{2 \cdot x+\frac{a}{x^{2}}}{3} \tag{Demo}
\end{equation*}
$$

## Special Case: Cube Roots

How to compute cube_root(a)
Idea: Iteratively refine a guess $x$ about the cube root of a

$$
\begin{equation*}
\text { Update: } \quad X=\frac{2 \cdot x+\frac{a}{x^{2}}}{3} \tag{Demo}
\end{equation*}
$$

Implementation questions:

## Special Case: Cube Roots

How to compute cube_root(a)
Idea: Iteratively refine a guess $x$ about the cube root of a


## Implementation questions:

What guess should start the computation?

## Special Case: Cube Roots

How to compute cube_root(a)
Idea: Iteratively refine a guess $x$ about the cube root of a


## Implementation questions:

What guess should start the computation?
How do we know when we are finished?

# Implementing Newton's Method 

## Extensions

## Approximate Differentiation

Approximate Differentiation


## Approximate Differentiation

Differentiation can be performed symbolically or numerically


## Approximate Differentiation

Differentiation can be performed symbolically or numerically
$f(x)=x^{2}-16$


## Approximate Differentiation

Differentiation can be performed symbolically or numerically
$f(x)=x^{2}-16$
$f^{\prime}(x)=2 x$


## Approximate Differentiation

Differentiation can be performed symbolically or numerically
$f(x)=x^{2}-16$
$f^{\prime}(x)=2 x$
$f^{\prime}(2)=4$


## Approximate Differentiation

Differentiation can be performed symbolically or numerically
$f(x)=x^{2}-16$
$f^{\prime}(x)=2 x$
$f^{\prime}(2)=4$


## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$
\begin{aligned}
& f(x)=x^{2}-16 \\
& f^{\prime}(x)=2 x \\
& f^{\prime}(2)=4
\end{aligned}
$$

$$
f^{\prime}(x)=\lim _{a \rightarrow 0} \frac{f(x+a)-f(x)}{a}
$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$
\begin{aligned}
& f(x)=x^{2}-16 \\
& f^{\prime}(x)=2 x \\
& f^{\prime}(2)=4
\end{aligned}
$$

$$
f^{\prime}(x)=\lim _{a \rightarrow 0} \frac{f(x+a)-f(x)}{a}
$$

$$
f^{\prime}(x) \approx \frac{f(x+a)-f(x)}{a}
$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$
\begin{aligned}
& f(x)=x^{2}-16 \\
& f^{\prime}(x)=2 x \\
& f^{\prime}(2)=4
\end{aligned}
$$

$$
f^{\prime}(x)=\lim _{a \rightarrow 0} \frac{f(x+a)-f(x)}{a}
$$

$$
f^{\prime}(x) \approx \frac{f(x+a)-f(x)}{a} \quad(\text { if } a \text { is small })
$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$
\begin{aligned}
& f(x)=x^{2}-16 \\
& f^{\prime}(x)=2 x \\
& f^{\prime}(2)=4
\end{aligned}
$$

$$
f^{\prime}(x)=\lim _{a \rightarrow 0} \frac{f(x+a)-f(x)}{a}
$$

$$
f^{\prime}(x) \approx \frac{f(x+a)-f(x)}{a} \quad(\text { if } a \text { is small })
$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$
\begin{aligned}
& f(x)=x^{2}-16 \\
& f^{\prime}(x)=2 x \\
& f^{\prime}(2)=4
\end{aligned}
$$

$$
f^{\prime}(x)=\lim _{a \rightarrow 0} \frac{f(x+a)-f(x)}{a}
$$

$$
\left.f^{\prime}(x) \approx \frac{f(x+a)-f(x)}{a} \quad \text { (if } a \text { is small }\right)
$$



## Approximate Differentiation

Differentiation can be performed symbolically or numerically

$$
\begin{aligned}
& f(x)=x^{2}-16 \\
& f^{\prime}(x)=2 x \\
& f^{\prime}(2)=4
\end{aligned}
$$

$$
f^{\prime}(x)=\lim _{a \rightarrow 0} \frac{f(x+a)-f(x)}{a}
$$

$$
f^{\prime}(x) \approx \frac{f(x+a)-f(x)}{a} \quad(\text { if } a \text { is small })
$$



Critical Points and Inverses

## Critical Points and Inverses

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

## Critical Points and Inverses

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0


## Critical Points and Inverses

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0
(Demo)


## Critical Points and Inverses

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

```
(Demo)
```

The inverse $\mathrm{f}^{-1}(\mathrm{y})$ of a differentiable, one-to-one function computes the value $x$ such that $f(x)=y$


## Critical Points and Inverses

Maxima, minima, and inflection points of a differentiable function occur when the derivative is 0

```
(Demo)
```

The inverse $\mathrm{f}^{-1}(\mathrm{y})$ of a differentiable, one-to-one function computes the value $x$ such that $f(x)=y$


