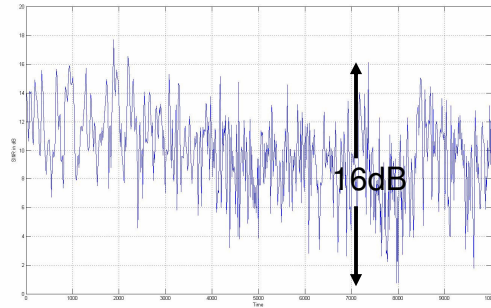
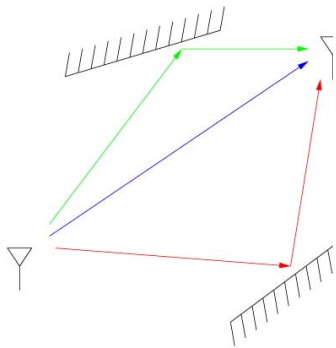


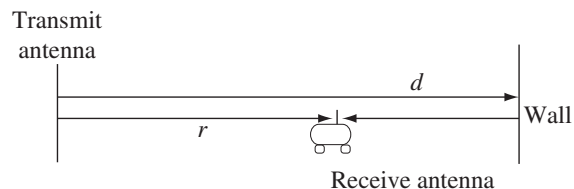
Small-scale multipath fading



- Multipath fading due to **constructive** and **destructive** interference of the transmitted waves at very high carrier frequency.

Wireless Networks 1

Example



- Difference in phases of direct and reflected waves:

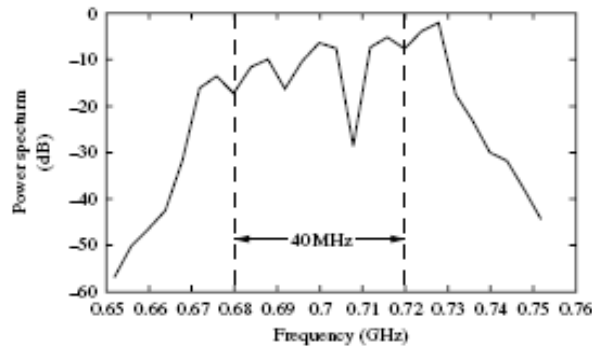
$$\frac{2\pi}{\lambda}[(2d - r) - r] + \pi = \frac{4\pi}{\lambda}(d - r) + \pi$$

where λ is the wavelength of the signal.

- Movement of $\lambda/4$ goes from a peak to a valley. (this is 0.3m at frequency 900 MHz)

Wireless Networks 2

Fading is also Frequency Selective



Why?

$$\Delta \text{ in wavelength} = \frac{4\pi}{\lambda}(d-r) + \pi = \frac{4\pi f}{c}(d-r) + \pi$$

depends on frequency.

When f changes by $c/[4(d-r)]$, valley becomes peak.

Wireless Networks 3

Multipath Channel as LTI System

- Wireless channels can be modeled as LTI systems:

$$y(t) = \sum_i a_i x(t - \tau_i)$$

where a_i, τ_i are the gain and delay of path i .

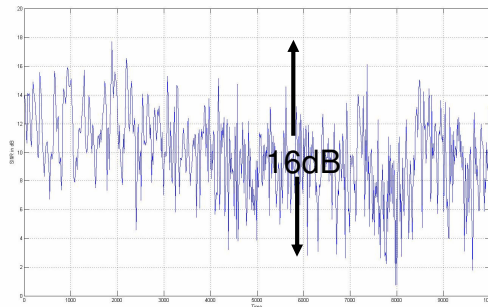
- The impulse response is:

$$h(\tau) = \sum_i a_i \delta(\tau - \tau_i)$$

with frequency response $H(f)$.

Wireless Networks 4

How to turn unreliable physical channel into a reliable link?



- ❑ If a bit is sent when the channel is in deep fade, it will be lost.

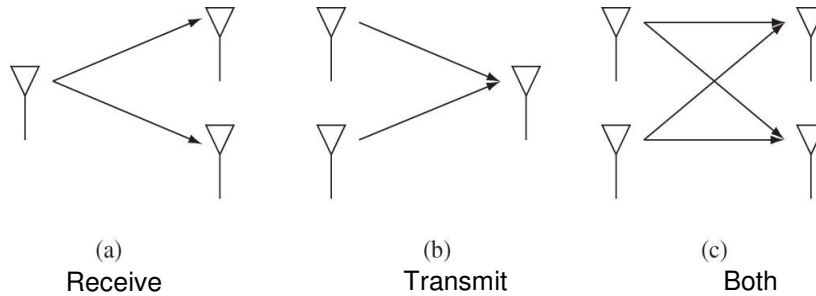
Wireless Networks 5

Diversity

- ❑ Let probability in deep fade = p (say 0.2, unacceptable.)
- ❑ Provide L independent "looks" at the information bit.
- ❑ As long as at least one of the "looks" are not in deep fade, then information can be recovered.
- ❑ Probability of error reduced to p^L .
- ❑ The independent looks can be at different points in space (time) or frequency.

Wireless Networks 6

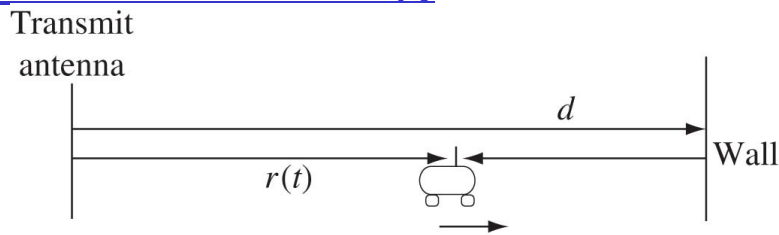
Spatial Diversity via Antennas



Antennas should be at a wavelength or more apart.

Wireless Networks 7

Spatial Diversity via Motion (aka. Time Diversity)



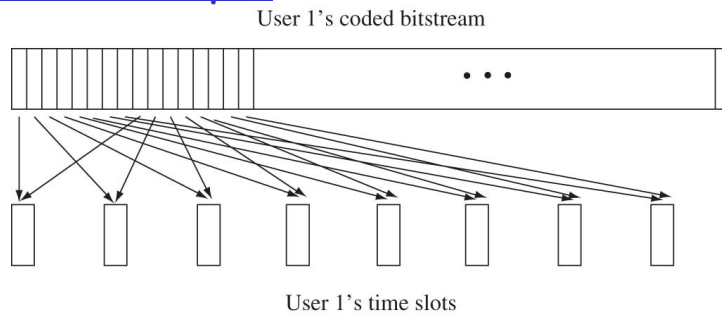
Can get diversity if we send the same symbol at times separated by approximately λ/v seconds apart.

For 900 MHz cellular and vehicular speed of 100 km/hr, $\lambda/v = 10$ milliseconds.

If the delay constraint is D milliseconds, then we can send the symbol $D/10$ times, so as to get $D/10$ -fold diversity.

Wireless Networks 8

Time Diversity via Interleaving: GSM Example



- ❑ Amount of time diversity limited by delay constraint and how fast channel varies.
- ❑ In *GSM*, delay constraint is 40ms (voice).

Wireless Networks 9

Frequency Diversity

- ❑ Multipath wireless channels are frequency-selective.
- ❑ By repeating the same information bit at different frequencies (frequency hopping), we get frequency diversity.

Wireless Networks 10

Glamorous History of Frequency Hopping

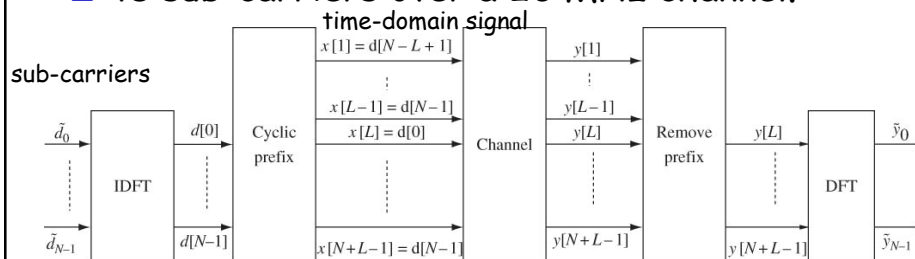


Hedy LaMarr: inventor of frequency hopping

Wireless Networks 11

Example: OFDM in 802.11a

- 48 sub-carriers over a 20 MHz channel.



- Information is conveyed in the frequency domain, and converted into time-domain signal by IDFT.

Wireless Networks 12

OFDM in 802.11a

- ❑ Channel bandwidth determines the total symbol rate (number of sub-carriers x symbol rate of each sub-carrier)
- ❑ Aggregate data rates range from 6,9, 12, 18, 24, 36, 48, 54kbps, depending on how many bits are modulated into each transmitted symbol on each carrier.
- ❑ When channel strength is strong, the number of possible levels each symbol can take on is larger, conveying more bits per symbol. (eg. 2, 4 or 8 levels)
- ❑ By coding and interleaving over the sub-carriers, frequency diversity is achieved.
- ❑ Repeating the same symbol across different sub-carriers is the simplest form of coding: repetition coding. Higher spectral efficiency can be achieved by more efficient coding.