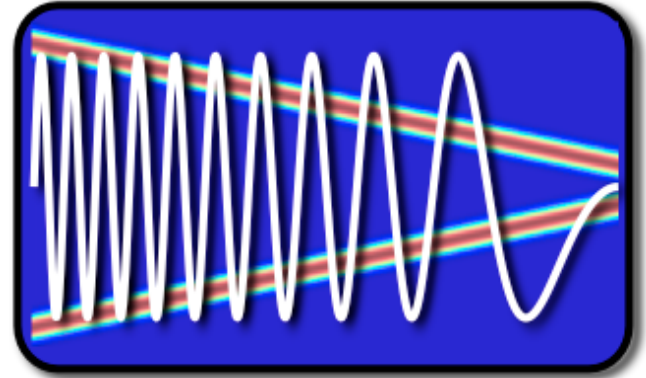


EE123



# Digital Signal Processing

Lecture 8

FFT

Spectral Analysis

# Announcements

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- Last time:
  - Started FFT
- Today
  - Finish FFT
  - Start Frequency Analysis with DFT
- Read Ch. 10.1-10.2
  
- Who started playing with the SDR?

- Most FFT algorithms exploit the following properties of  $W_N^{kn}$ :

- Conjugate Symmetry

$$W_N^{k(N-n)} = W_N^{-kn} = (W_N^{kn})^*$$

- Periodicity in  $n$  and  $k$ :

$$W_N^{kn} = W_N^{k(n+N)} = W_N^{(k+N)n}$$

- Power:

$$W_N^2 = W_{N/2}$$

- Most FFT algorithms decompose the computation of a DFT into successively smaller DFT computations.
  - *Decimation-in-time* algorithms decompose  $x[n]$  into successively smaller subsequences.
  - *Decimation-in-frequency* algorithms decompose  $X[k]$  into successively smaller subsequences.
- We mostly discuss decimation-in-time algorithms here.

Assume length of  $x[n]$  is power of 2 (  $N = 2^\nu$  ). If smaller zero-pad to closest power.

# Decimation-in-Time Fast Fourier Transform

- We start with the DFT

$$X[k] = \sum_{n=0}^{N-1} x[n] W_N^{kn}, \quad k = 0, \dots, N-1$$

- Separate the sum into even and odd terms:

$$X[k] = \sum_{n \text{ even}} x[n] W_N^{kn} + \sum_{n \text{ odd}} x[n] W_N^{kn}$$

These are two DFT's, each with half of the samples.

# Decimation-in-Time Fast Fourier Transform

Let  $n = 2r$  ( $n$  even) and  $n = 2r + 1$  ( $n$  odd):

$$\begin{aligned} X[k] &= \sum_{r=0}^{(N/2)-1} x[2r] W_N^{2rk} + \sum_{r=0}^{(N/2)-1} x[2r+1] W_N^{(2r+1)k} \\ &= \sum_{r=0}^{(N/2)-1} x[2r] W_N^{2rk} + W_N^k \sum_{r=0}^{(N/2)-1} x[2r+1] W_N^{2rk} \end{aligned}$$

- Note that:

$$W_N^{2rk} = e^{-j\left(\frac{2\pi}{N}\right)(2rk)} = e^{-j\left(\frac{2\pi}{N/2}\right)rk} = W_{N/2}^{rk}$$

Remember this trick, it will turn up often.

# Decimation-in-Time Fast Fourier Transform

- Hence:

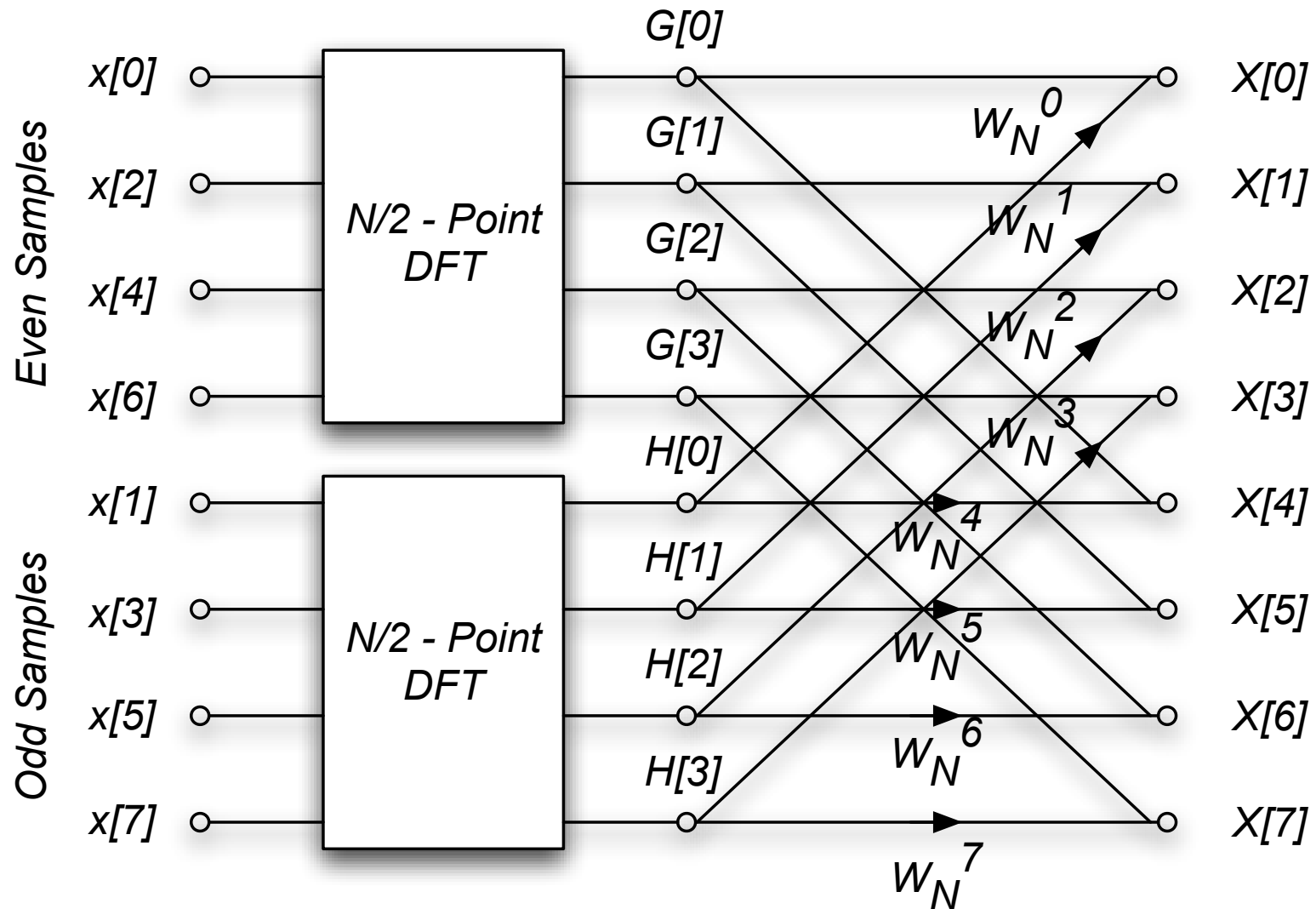
$$\begin{aligned} X[k] &= \sum_{r=0}^{(N/2)-1} x[2r] W_{N/2}^{rk} + W_N^k \sum_{r=0}^{(N/2)-1} x[2r+1] W_{N/2}^{rk} \\ &\triangleq G[k] + W_N^k H[k], \quad k = 0, \dots, N-1 \end{aligned}$$

where we have defined:

$$\begin{aligned} G[k] &\triangleq \sum_{r=0}^{(N/2)-1} x[2r] W_{N/2}^{rk} && \Rightarrow \text{DFT of even idx} \\ H[k] &\triangleq \sum_{r=0}^{(N/2)-1} x[2r+1] W_{N/2}^{rk} && \Rightarrow \text{DFT of odd idx} \end{aligned}$$

# Decimation-in-Time Fast Fourier Transform

An 8 sample DFT can then be diagrammed as





# Decimation-in-Time Fast Fourier Transform

- Both  $G[k]$  and  $H[k]$  are periodic, with period  $N/2$ . For example

$$\begin{aligned}G[k + N/2] &= \sum_{r=0}^{(N/2)-1} x[2r] W_{N/2}^{r(k+N/2)} \\ &= \sum_{r=0}^{(N/2)-1} x[2r] W_{N/2}^{rk} W_{N/2}^{r(N/2)} \\ &= \sum_{r=0}^{(N/2)-1} x[2r] W_{N/2}^{rk} \\ &= G[k]\end{aligned}$$

so

$$G[k + (N/2)] = G[k]$$

$$H[k + (N/2)] = H[k]$$

# Decimation-in-Time Fast Fourier Transform

- The periodicity of  $G[k]$  and  $H[k]$  allows us to further simplify.
- For the first  $N/2$  points we calculate  $G[k]$  and  $W_N^k H[k]$ , and then compute the sum

$$X[k] = G[k] + W_N^k H[k] \quad \forall \{k : 0 \leq k < \frac{N}{2}\}.$$

How does periodicity help for  $\frac{N}{2} \leq k < N$ ?

# Decimation-in-Time Fast Fourier Transform

$$X[k] = G[k] + W_N^k H[k] \quad \forall \{k : 0 \leq k < \frac{N}{2}\}.$$

- for  $\frac{N}{2} \leq k < N$ :

$$W_N^{k+(N/2)} = ?$$

$$X[k + (N/2)] = ?$$

# Decimation-in-Time Fast Fourier Transform

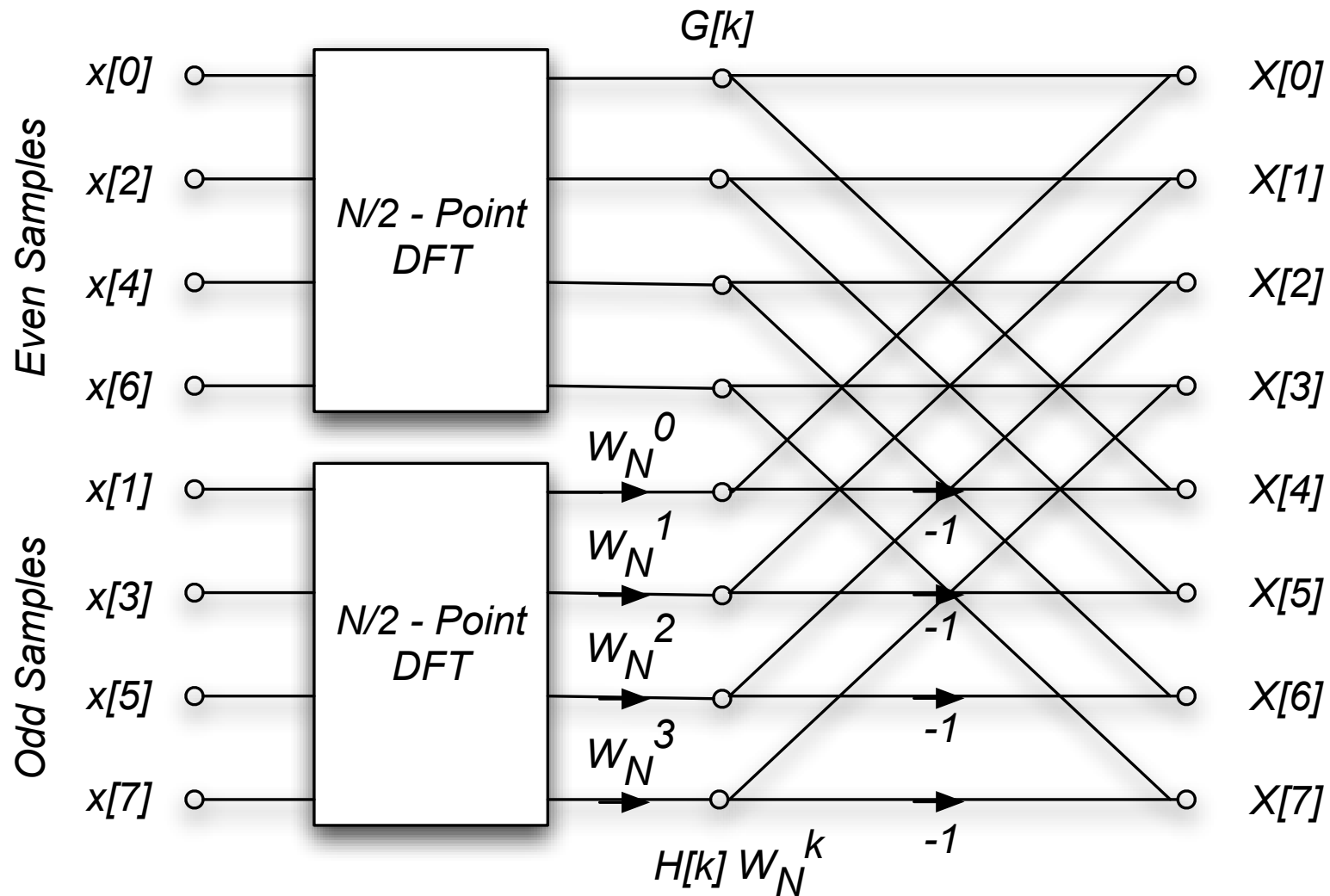
$$X[k + (N/2)] = G[k] - W_N^k H[k]$$

We previously calculated  $G[k]$  and  $W_N^k H[k]$ .

Now we only have to compute their difference to obtain the second half of the spectrum. No additional multiplies are required.

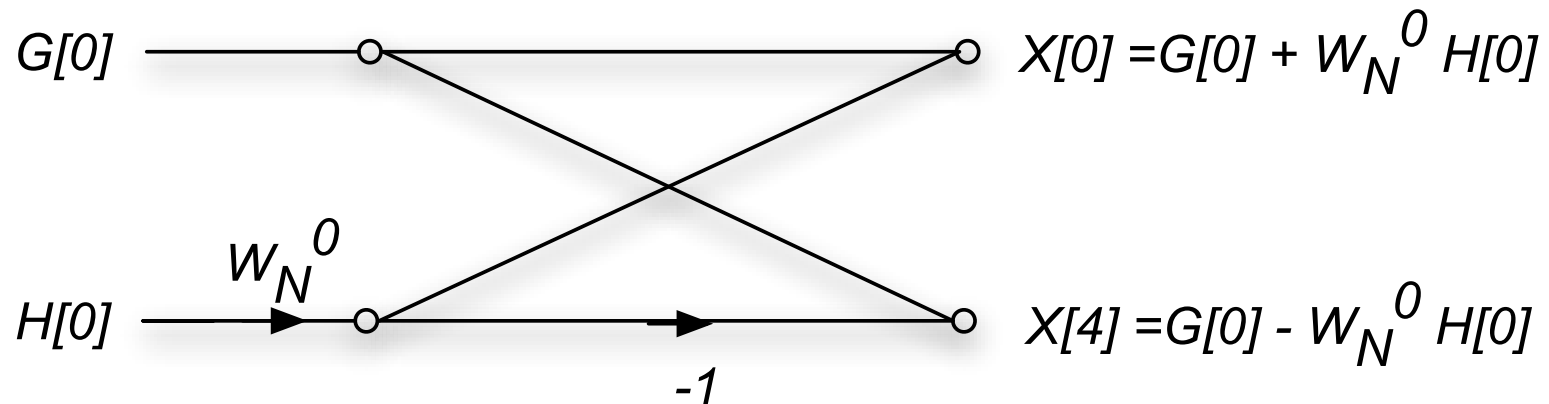
# Decimation-in-Time Fast Fourier Transform

- The  $N$ -point DFT has been reduced to two  $N/2$ -point DFTs, plus  $N/2$  complex multiplications. The 8 sample DFT is then:



# Decimation-in-Time Fast Fourier Transform

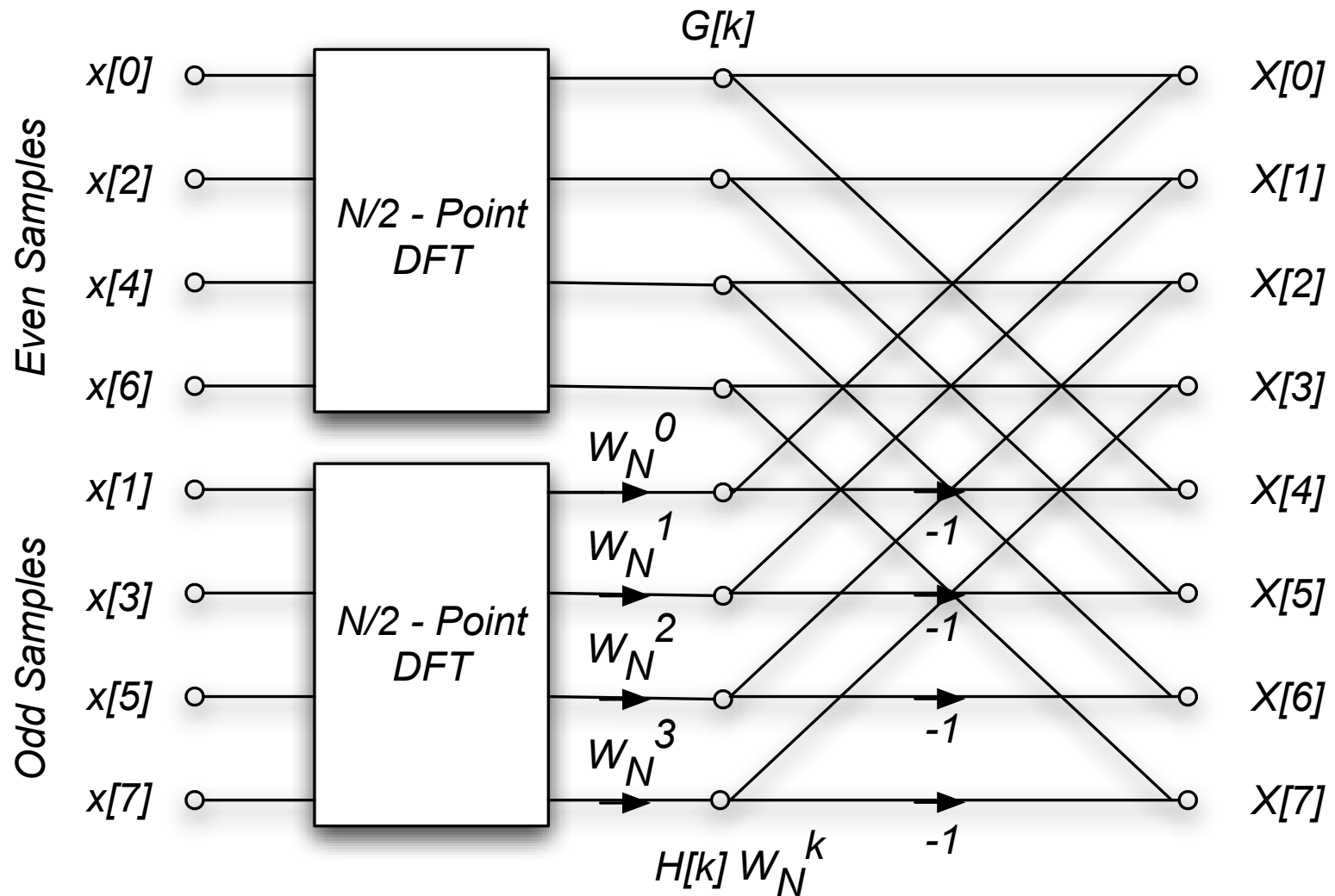
- Note that the inputs have been reordered so that the outputs come out in their proper sequence.
- We can define a *butterfly operation*, e.g., the computation of  $X[0]$  and  $X[4]$  from  $G[0]$  and  $H[0]$ :



This is an important operation in DSP.

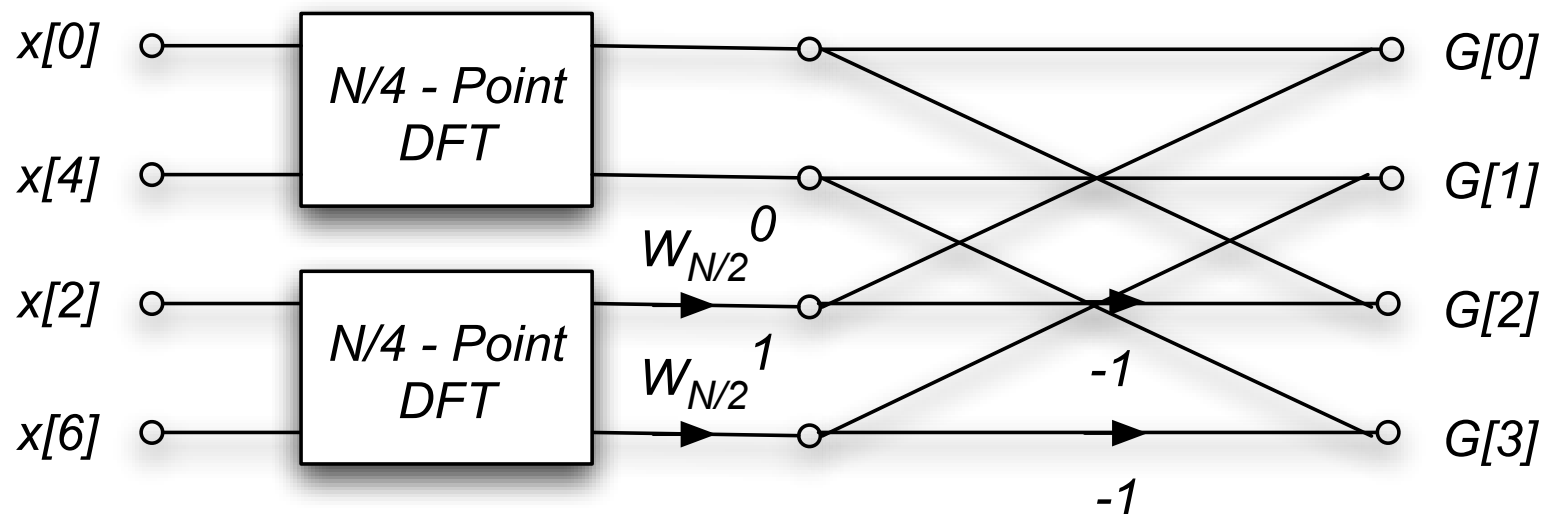
# Decimation-in-Time Fast Fourier Transform

- Still  $O(N^2)$  operations..... What shall we do?



# Decimation-in-Time Fast Fourier Transform

- We can use the same approach for each of the  $N/2$  point DFT's. For the  $N = 8$  case, the  $N/2$  DFTs look like



\*Note that the inputs have been reordered again.

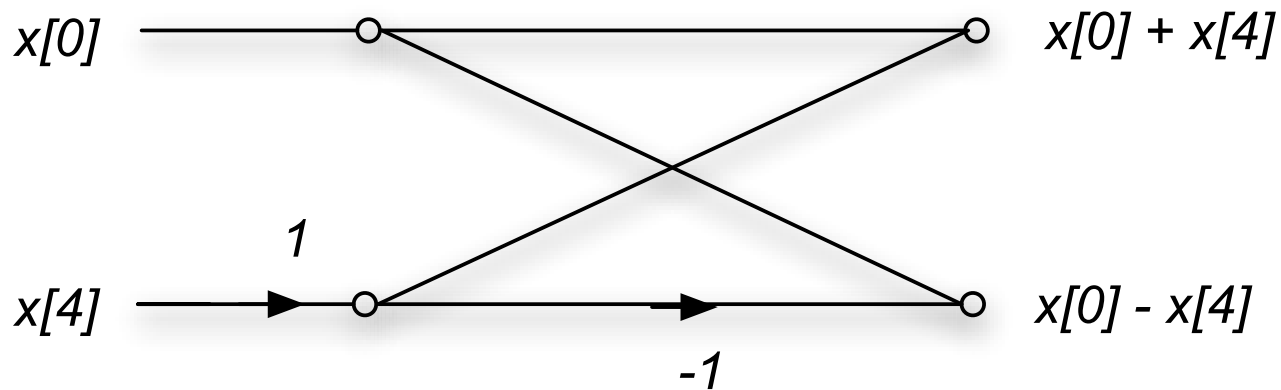


# Decimation-in-Time Fast Fourier Transform

- At this point for the 8 sample DFT, we can replace the  $N/4 = 2$  sample DFT's with a single butterfly. The coefficient is

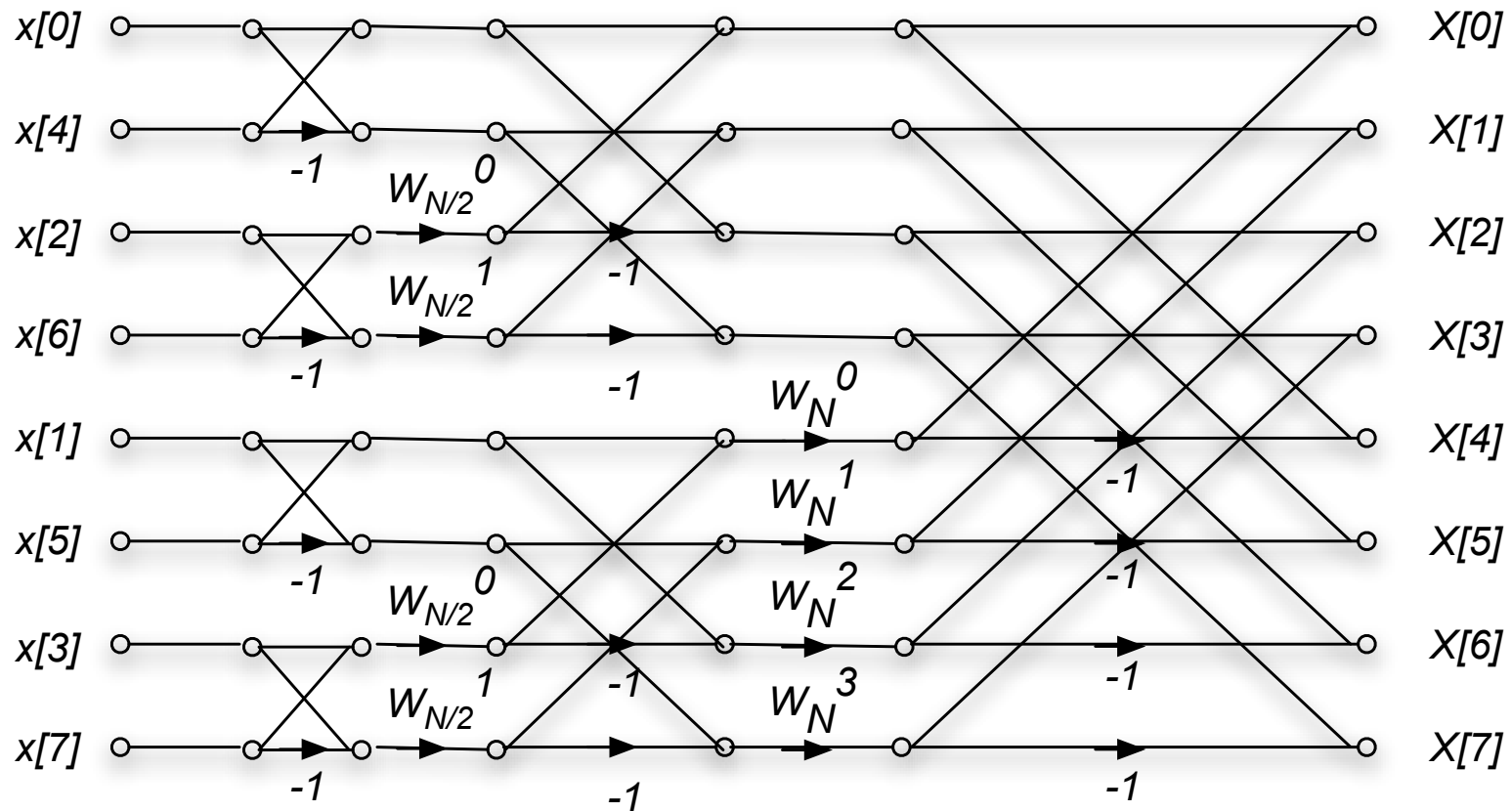
$$W_{N/4} = W_{8/4} = W_2 = e^{-j\pi} = -1$$

The diagram of this stage is then



# Decimation-in-Time Fast Fourier Transform

Combining all these stages, the diagram for the 8 sample DFT is:



This is the decimation-in-time FFT algorithm.

# Decimation-in-Time Fast Fourier Transform

- In general, there are  $\log_2 N$  stages of decimation-in-time.
- Each stage requires  $N/2$  complex multiplications, some of which are trivial.
- The total number of complex multiplications is  $(N/2) \log_2 N$ .
- The order of the input to the decimation-in-time FFT algorithm must be permuted.
  - First stage: split into odd and even. Zero low-order bit first
  - Next stage repeats with next zero-lower bit first.
  - Net effect is reversing the bit order of indexes

# Decimation-in-Time Fast Fourier Transform

This is illustrated in the following table for  $N = 8$ .

Decimal	Binary	Bit-Reversed Binary	Bit-Reversed Decimal
0	000	000	0
1	001	100	4
2	010	010	2
3	011	110	6
4	100	001	1
5	101	101	5
6	110	011	3
7	111	111	7

# Decimation-in-Frequency Fast Fourier Transform

The DFT is

$$X[k] = \sum_{n=0}^{N-1} x[n] W_N^{nk}$$

If we only look at the even samples of  $X[k]$ , we can write  $k = 2r$ ,

$$X[2r] = \sum_{n=0}^{N-1} x[n] W_N^{n(2r)}$$

We split this into two sums, one over the first  $N/2$  samples, and the second of the last  $N/2$  samples.

$$X[2r] = \sum_{n=0}^{(N/2)-1} x[n] W_N^{2rn} + \sum_{n=0}^{(N/2)-1} x[n + N/2] W_N^{2r(n+N/2)}$$

# Decimation-in-Frequency Fast Fourier Transform

But  $W_N^{2r(n+N/2)} = W_N^{2rn} W_N^N = W_N^{2rn} = W_{N/2}^{rn}$ .

We can then write

$$\begin{aligned} X[2r] &= \sum_{n=0}^{(N/2)-1} x[n] W_N^{2rn} + \sum_{n=0}^{(N/2)-1} x[n + N/2] W_N^{2r(n+N/2)} \\ &= \sum_{n=0}^{(N/2)-1} x[n] W_N^{2rn} + \sum_{n=0}^{(N/2)-1} x[n + N/2] W_N^{2rn} \\ &= \sum_{n=0}^{(N/2)-1} (x[n] + x[n + N/2]) W_{N/2}^{rn} \end{aligned}$$

This is the  $N/2$ -length DFT of first and second half of  $x[n]$  summed.

# Decimation-in-Frequency Fast Fourier Transform

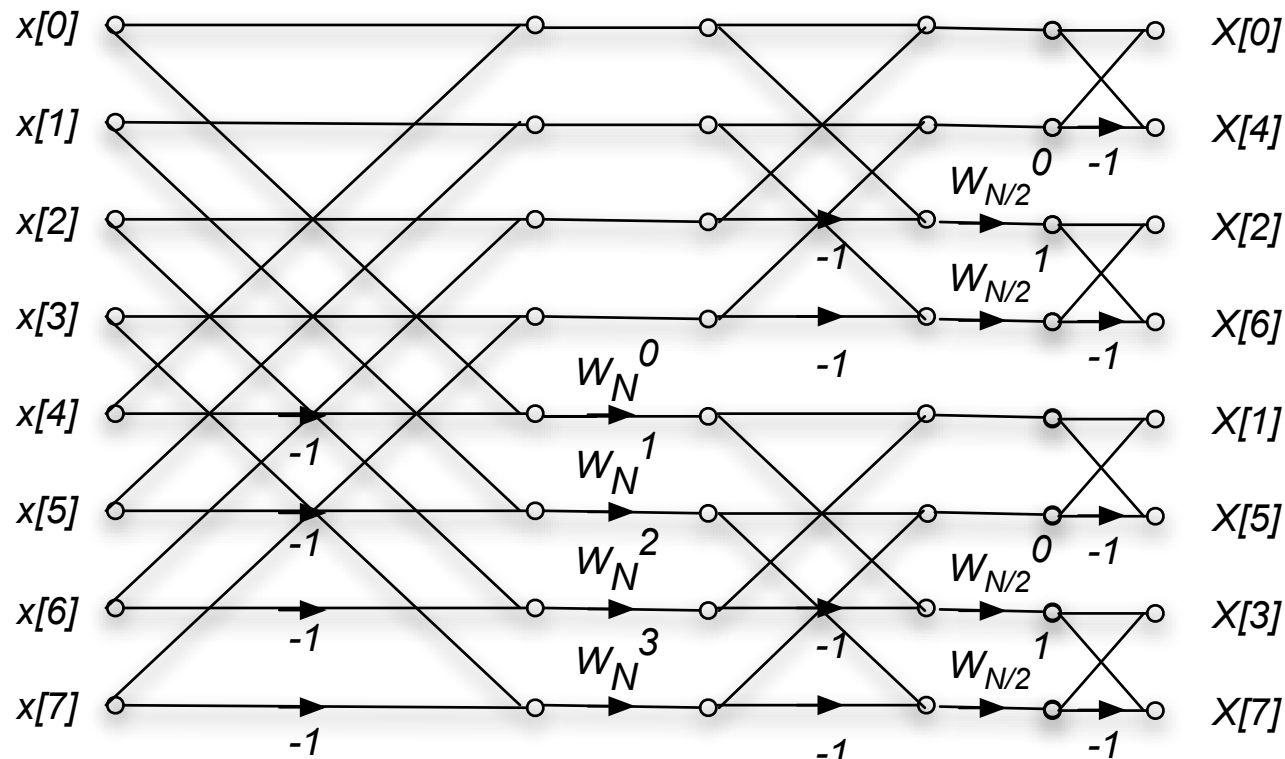
$$\begin{aligned} X[2r] &= \text{DFT}_{\frac{N}{2}} \{(x[n] + x[n + N/2])\} \\ X[2r + 1] &= \text{DFT}_{\frac{N}{2}} \{(x[n] - x[n + N/2]) W_N^n\} \end{aligned}$$

(By a similar argument that gives the odd samples)

Continue the same approach is applied for the  $N/2$  DFTs, and the  $N/4$  DFT's until we reach simple butterflies.

# Decimation-in-Frequency Fast Fourier Transform

The diagram for an 8-point decimation-in-frequency DFT is as follows



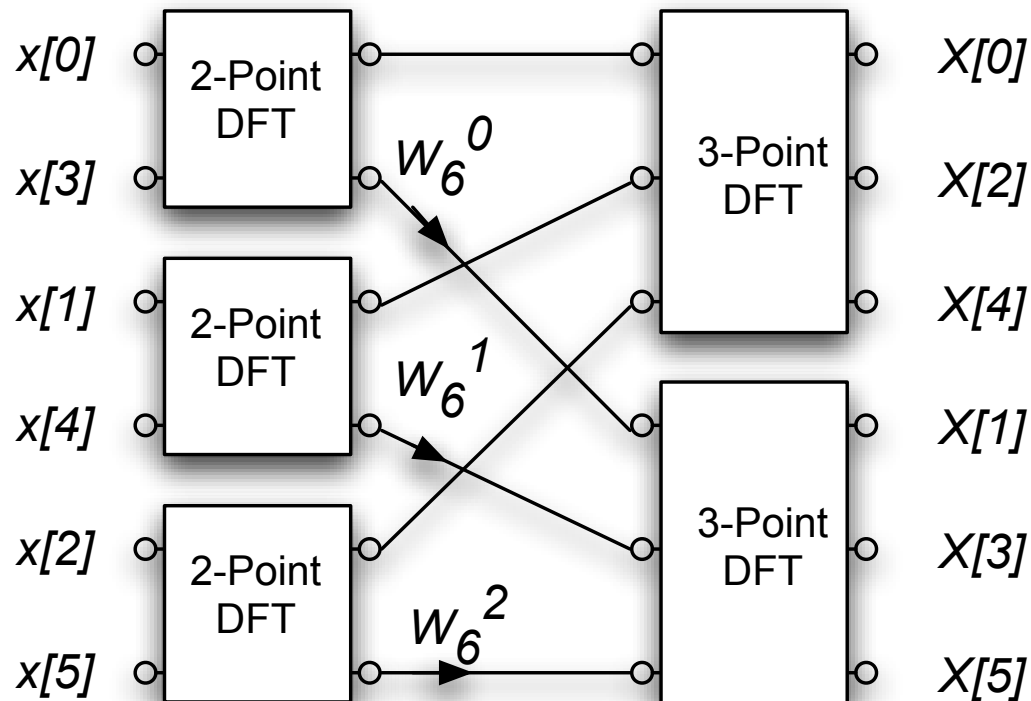
This is just the decimation-in-time algorithm reversed!  
 The inputs are in normal order, and the outputs are bit reversed.



# Non-Power-of-2 FFT's

A similar argument applies for any length DFT, where the length  $N$  is a composite number.

For example, if  $N = 6$ , a decimation-in-time FFT could compute three 2-point DFT's followed by two 3-point DFT's



# Non-Power-of-2 FFT's

Good component DFT's are available for lengths up to 20 or so. Many of these exploit the structure for that specific length. For example, a factor of

$$W_N^{N/4} = e^{-j\frac{2\pi}{N}(N/4)} = e^{-j\frac{\pi}{2}} = -j \quad \text{Why?}$$

just swaps the real and imaginary components of a complex number, and doesn't actually require any multiplies.

Hence a DFT of length 4 doesn't require any complex multiplies. Half of the multiplies of an 8-point DFT also don't require multiplication.

Composite length FFT's can be very efficient for any length that factors into terms of this order.

For example  $N = 693$  factors into

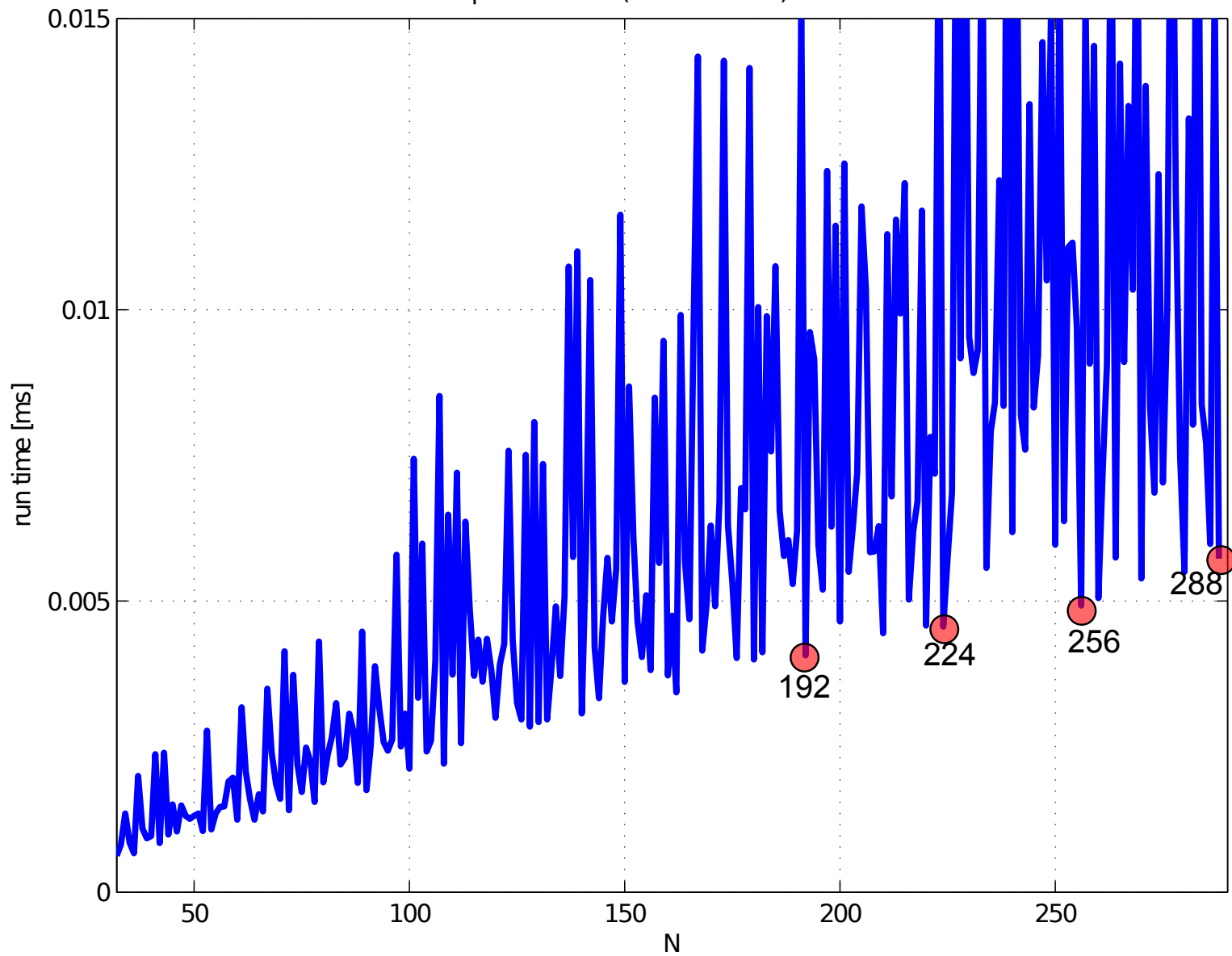
$$N = (7)(9)(11)$$

each of which can be implemented efficiently. We would perform

- $9 \times 11$  DFT's of length 7
- $7 \times 11$  DFT's of length 9, and
- $7 \times 9$  DFT's of length 11

- Historically, the power-of-two FFTs were much faster (better written and implemented).
- For non-power-of-two length, it was faster to zero pad to power of two.
- Recently this has changed. The free FFTW package implements very efficient algorithms for almost any filter length. **Matlab has used FFTW since version 6**

FFT computation time (Matlab FFTW) on MacBookPro



# FFT as Matrix Operation

$$\begin{pmatrix} X[0] \\ \vdots \\ X[k] \\ \vdots \\ X[N-1] \end{pmatrix} = \begin{pmatrix} W_N^{00} & \dots & W_N^{0n} & \dots & W_N^{0(N-1)} \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ W_N^{k0} & \dots & W_N^{kn} & \dots & W_N^{k(N-1)} \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ W_N^{(N-1)0} & \dots & W_N^{(N-1)n} & \dots & W_N^{(N-1)(N-1)} \end{pmatrix} \begin{pmatrix} x[0] \\ \vdots \\ x[n] \\ \vdots \\ x[N-1] \end{pmatrix}$$

- $W_N$  is fully populated  $\Rightarrow N^2$  entries.

# FFT as Matrix Operation

$$\begin{pmatrix} X[0] \\ \vdots \\ X[k] \\ \vdots \\ X[N-1] \end{pmatrix} = \begin{pmatrix} W_N^{00} & \dots & W_N^{0n} & \dots & W_N^{0(N-1)} \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ W_N^{k0} & \dots & W_N^{kn} & \dots & W_N^{k(N-1)} \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ W_N^{(N-1)0} & \dots & W_N^{(N-1)n} & \dots & W_N^{(N-1)(N-1)} \end{pmatrix} \begin{pmatrix} x[0] \\ \vdots \\ x[n] \\ \vdots \\ x[N-1] \end{pmatrix}$$

- $W_N$  is fully populated  $\Rightarrow N^2$  entries.
- FFT is a decomposition of  $W_N$  into a more sparse form:

$$F_N = \begin{bmatrix} I_{N/2} & D_{N/2} \\ I_{N/2} & -D_{N/2} \end{bmatrix} \begin{bmatrix} W_{N/2} & 0 \\ 0 & W_{N/2} \end{bmatrix} \begin{bmatrix} \text{Even-Odd Perm.} \\ \text{Matrix} \end{bmatrix}$$

- $I_{N/2}$  is an identity matrix.  $D_{N/2}$  is a diagonal with entries  $1, W_N, \dots, W_N^{N/2-1}$

# FFT as Matrix Operation

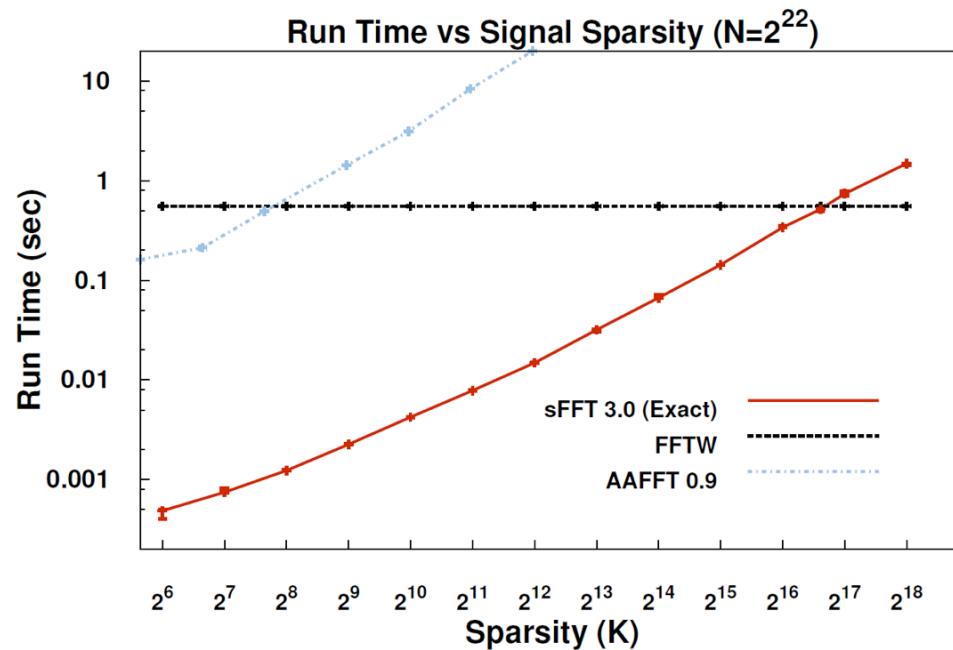
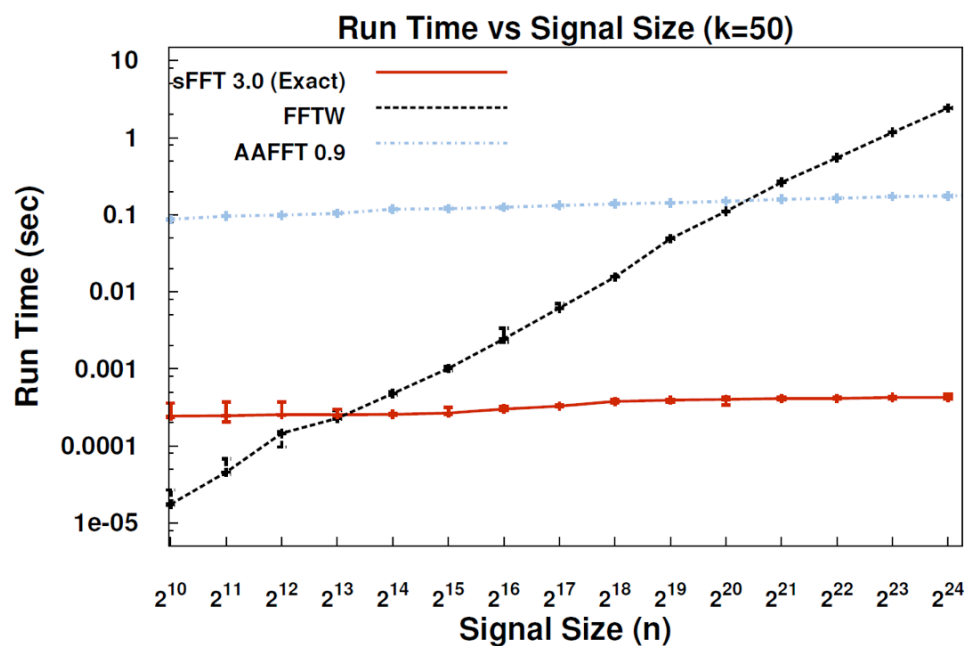
Example:  $N = 4$

$$F_4 = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & W_4 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -W_4 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



# Beyond NlogN

- What if the signal  $x[n]$  has a  $k$  sparse frequency
  - A. Gilbert et. al, “Near-optimal sparse Fourier representations via sampling
  - H. Hassanieh et. al, “Nearly Optimal Sparse Fourier Transform”
  - Others.....
- $O(K \log N)$  instead of  $O(N \log N)$



From: <http://groups.csail.mit.edu/netmit/sFFT/paper.html>

M. Lustig, EECS UC Berkeley

# Spectral Analysis with the DFT

The DFT can be used to analyze the spectrum of a signal.

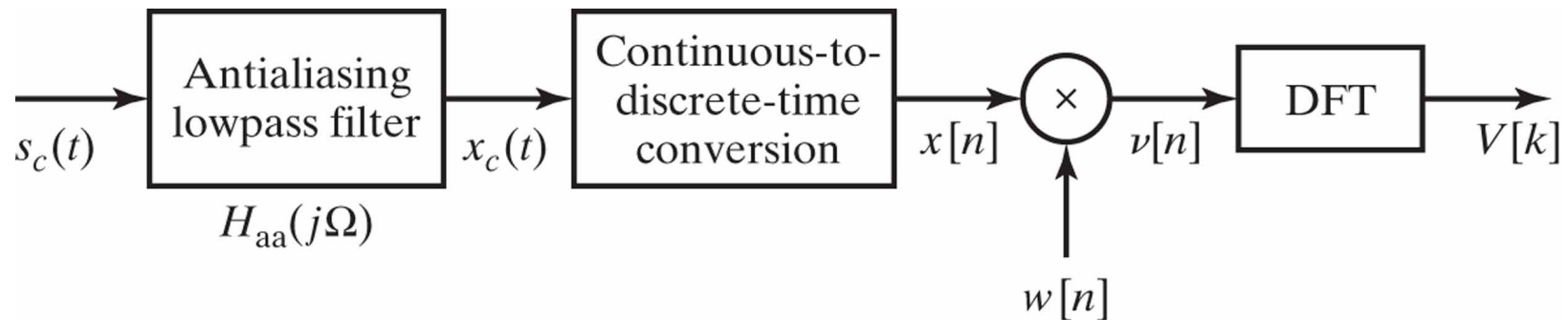
It would seem that this should be simple, take a block of the signal and compute the spectrum with the DFT.

However, there are many important issues and tradeoffs:

- Signal duration vs spectral resolution
- Signal sampling rate vs spectral range
- Spectral sampling rate
- Spectral artifacts

# Spectral Analysis with the DFT

Consider these steps of processing continuous-time signals:



# Spectral Analysis with the DFT

Two important tools:

- Applying a window to the input signal – reduces spectral artifacts
- Padding input signal with zeros – increases the spectral sampling

Key Parameters:

Parameter	Symbol	Units
Sampling interval	$T$	s
Sampling frequency	$\Omega_s = \frac{2\pi}{T}$	rad/s
Window length	$L$	unitless
Window duration	$L \cdot T$	s
DFT length	$N \geq L$	unitless
DFT duration	$N \cdot T$	s
Spectral resolution	$\frac{\Omega_s}{L} = \frac{2\pi}{L \cdot T}$	rad/s
Spectral sampling interval	$\frac{\Omega_s}{N} = \frac{2\pi}{N \cdot T}$	rad/s

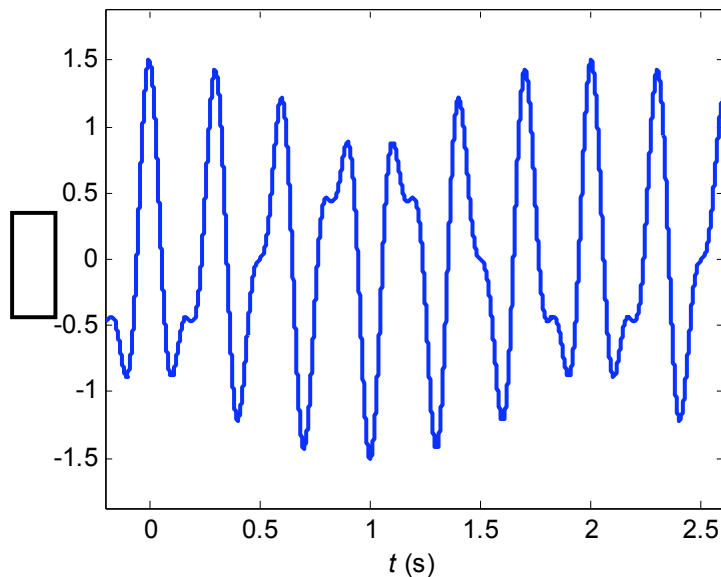
# Filtered Continuous-Time Signal

We consider an example:

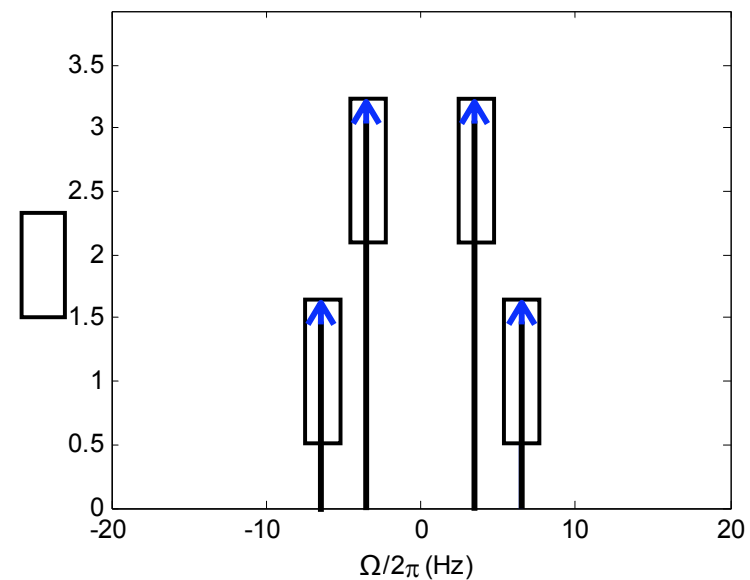
$$x_c(t) = A_1 \cos \omega_1 t + A_2 \cos \omega_2 t$$

$$X_c(j\Omega) = A_1 \pi [\delta(\Omega - \omega_1) + \delta(\Omega + \omega_1)] + A_2 \pi [\delta(\Omega - \omega_2) + \delta(\Omega + \omega_2)]$$

CT Signal  $x_c(t)$ ,  $-\infty < t < \infty$ ,  $\omega_1/2\pi = 3.5$  Hz,  $\omega_2/2\pi = 6.5$  Hz



FT of Original CT Signal (heights represent areas of  $\delta(\Omega)$  impulses)



# Sampled Filtered Continuous-Time Signal

## Sampled Signal

If we sampled the signal over an infinite time duration, we would have:

$$x[n] = x_c(t)|_{t=nT}, \quad -\infty < n < \infty$$

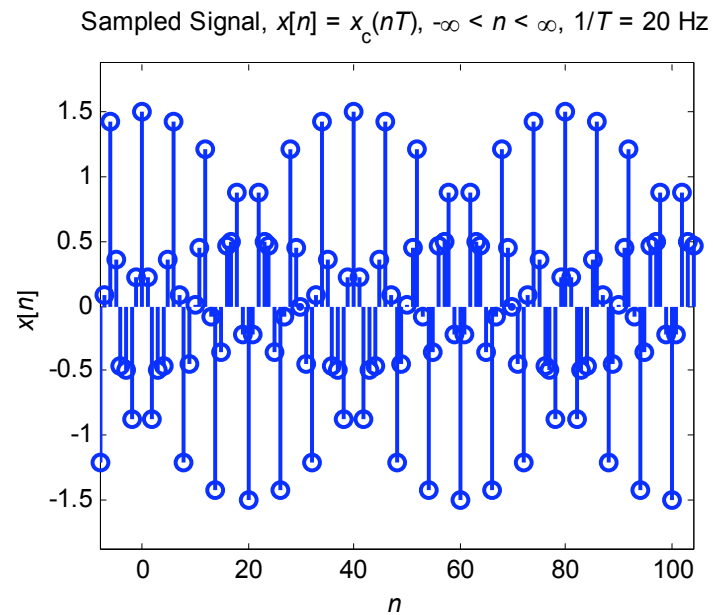
described by the discrete-time Fourier transform:

$$X(e^{j\Omega T}) = \frac{1}{T} \sum_{r=-\infty}^{\infty} X_c \left( j \left( \Omega - r \frac{2\pi}{T} \right) \right), \quad -\infty < \Omega < \infty$$

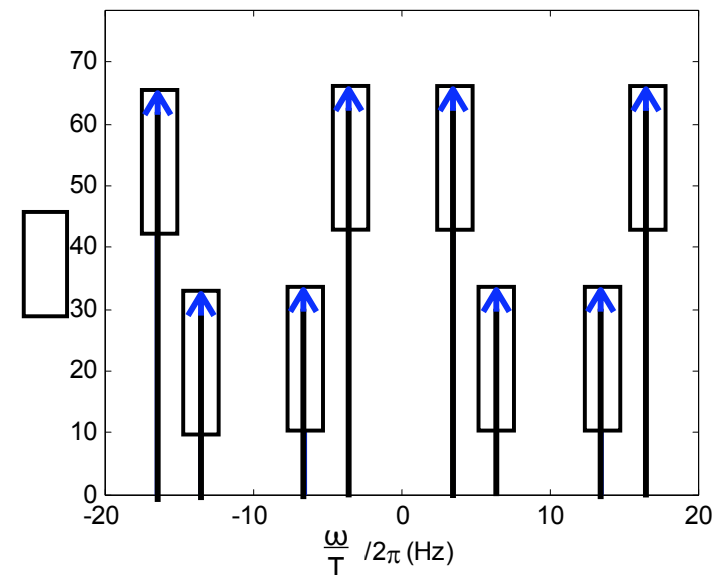
Recall  $X(e^{j\omega}) = X(e^{j\Omega T})$ , where  $\omega = \Omega T$  ... more in ch 4.

# Sampled Filtered Continuous-Time Signal

In the examples shown here, the sampling rate is  $\Omega_s/2\pi = 1/T = 20$  Hz, sufficiently high that aliasing does not occur.



DTFT of Sampled Signal (heights represent areas of  $\delta(\omega)$  impulses)



# Windowed Sampled Signal

## Block of $L$ Signal Samples

In any real system, we sample only over a finite block of  $L$  samples:

$$x[n] = x_c(t)|_{t=nT}, \quad 0 \leq n \leq L - 1$$

This simply corresponds to a rectangular window of duration  $L$ .

Recall: in Homework 1 we explored the effect of rectangular and triangular windowing



# Windowed Sampled Signal

## Windowed Block of $L$ Signal Samples

We take the block of signal samples and multiply by a window of duration  $L$ , obtaining:

$$v[n] = x[n] \cdot w[n], \quad 0 \leq n \leq L - 1$$

Suppose the window  $w[n]$  has DTFT  $W(e^{j\omega})$ .

Then the windowed block of signal samples has a DTFT given by the periodic convolution between  $X(e^{j\omega})$  and  $W(e^{j\omega})$ :

$$V(e^{j\omega}) = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\theta}) W(e^{j(\omega-\theta)}) d\theta$$

# Windowed Sampled Signal

Convolution with  $W(e^{j\omega})$  has two effects in the spectrum:

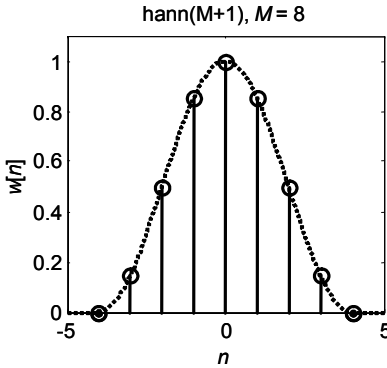
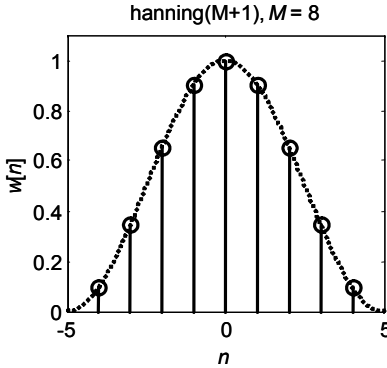
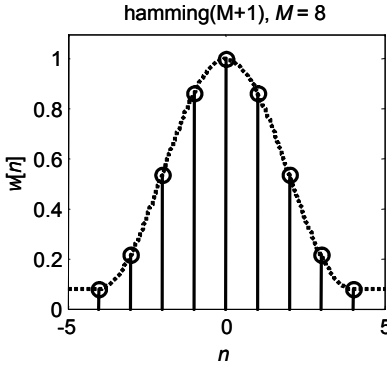
- 1 It limits the spectral resolution. – Main lobes of the DTFT of the window
- 2 The window can produce *spectral leakage*. – Side lobes of the DTFT of the window

\* These two are always a tradeoff - time-frequency uncertainty principle

# Windows (as defined in MATLAB)

Name(s)	Definition	MATLAB Command	Graph ( $M = 8$ )
Rectangular Boxcar Fourier	$w[n] = \begin{cases} 1 &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>boxcar (M+1)</code>	
Triangular	$w[n] = \begin{cases} 1 - \frac{ n }{M/2 + 1} &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>triang (M+1)</code>	
Bartlett	$w[n] = \begin{cases} 1 - \frac{ n }{M/2} &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>bartlett (M+1)</code>	

# Windows (as defined in MATLAB)

Name(s)	Definition	MATLAB Command	Graph ( $M = 8$ )
Hann	$w[n] = \begin{cases} \frac{1}{2} \left[ 1 + \cos\left(\frac{\pi n}{M/2}\right) \right] &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>hann(M+1)</code>	 <p>hann(M+1), M = 8</p>
Hanning	$w[n] = \begin{cases} \frac{1}{2} \left[ 1 + \cos\left(\frac{\pi n}{M/2 + 1}\right) \right] &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>hanning(M+1)</code>	 <p>hanning(M+1), M = 8</p>
Hamming	$w[n] = \begin{cases} 0.54 + 0.46 \cos\left(\frac{\pi n}{M/2}\right) &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>hamming(M+1)</code>	 <p>hamming(M+1), M = 8</p>

# Windows

- All of the window functions  $w[n]$  are real and even.
- All of the discrete-time Fourier transforms

$$W(e^{j\omega}) = \sum_{n=-\frac{M}{2}}^{\frac{M}{2}} w[n]e^{-jn\omega}$$

are real, even, and periodic in  $\omega$  with period  $2\pi$ .

- In the following plots, we have normalized the windows to unit d.c. gain:

$$W(e^{j0}) = \sum_{n=-\frac{M}{2}}^{\frac{M}{2}} w[n] = 1$$

This makes it easier to compare windows.

# Window Example

