

**EE123 Spring 2015**  
**Discussion Section 10**  
Giulia Fanti (slides by Frank Ong)

# Pole-zero

	Magnitude	Phase	Group delay
Poles	push up	go down	delay (positive)
Zeros	push down	go up	advance (negative)

# Problem 1

Consider  $h_1[n] = \begin{cases} 1 & |n| \leq 1 \\ 0 & \text{else} \end{cases}$

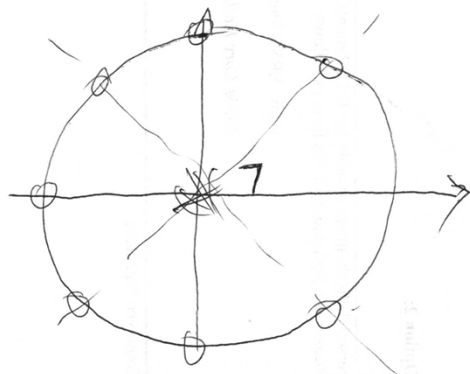
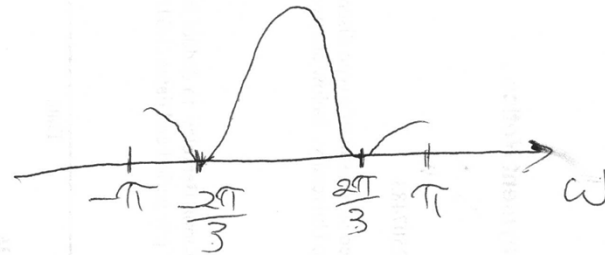
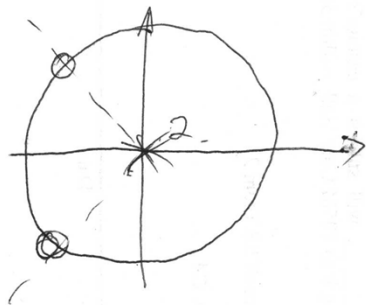
- Compute its z-transform and plot the poles and zeros
- Sketch its magnitude response

What about the pole zero diagram for

$$h_1[n] = \begin{cases} 1 & |n| \leq 3 \\ 0 & \text{else} \end{cases}$$

# Solution 1

$$H_3(z) = z \cdot 1 + z^{-1} = z(1 + z^{-1} + z^{-2})$$
$$= z \frac{(1 - z^{-3})}{(1 - z^{-1})}$$



What is wrong with these pole-zero diagrams?

There should only be 1 and 3 poles at  $z=0$ , respectively

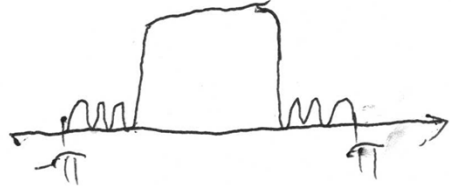
# Problem 2

Match the following magnitude response to their pole-zero plot

1



2



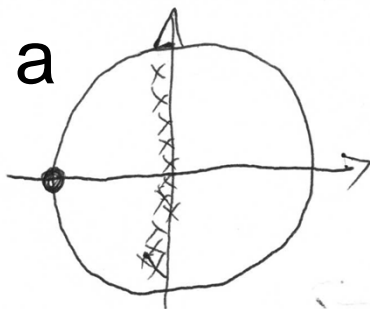
3



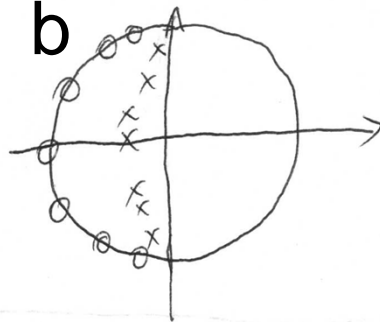
4



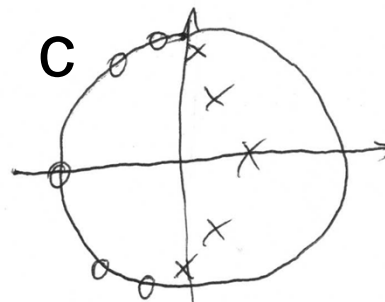
a



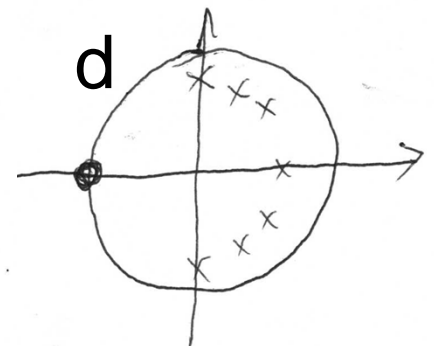
b



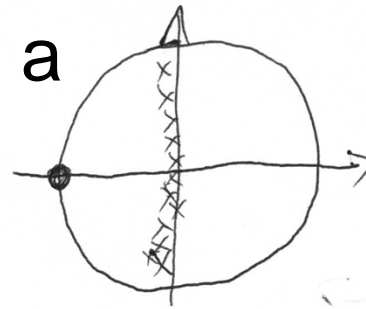
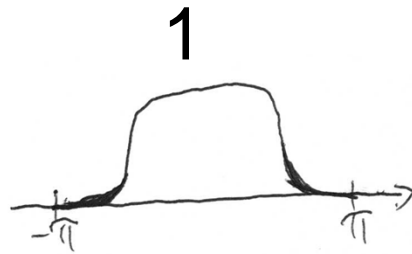
c



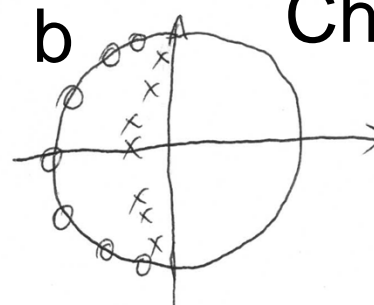
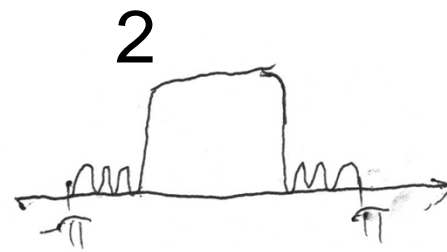
d



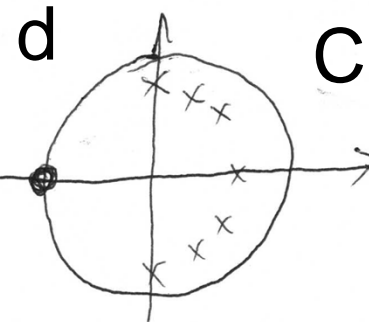
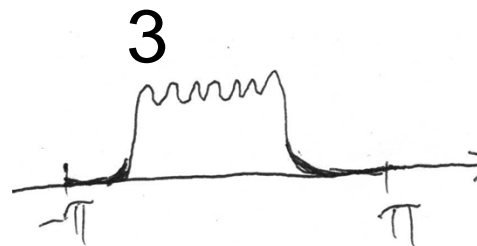
# Solution 2



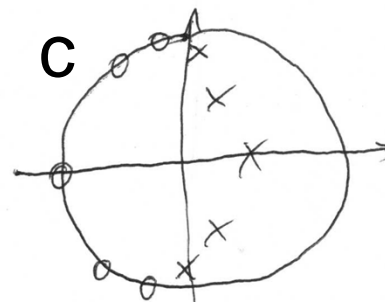
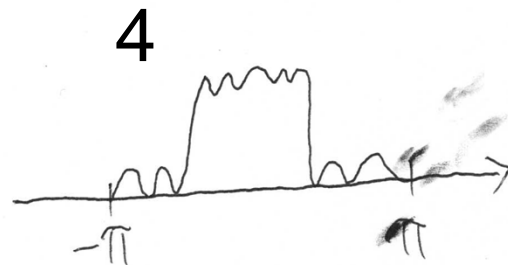
Butterworth



Chebyshev Type II



Chebyshev Type I



Elliptic

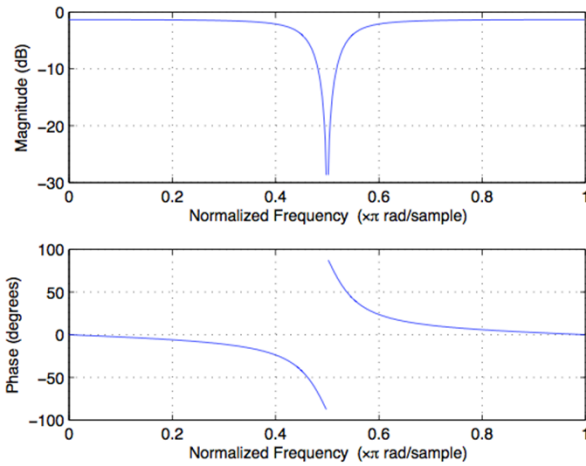
# Problem 3

b) (10 points) Match the frequency responses below with the transfer functions:

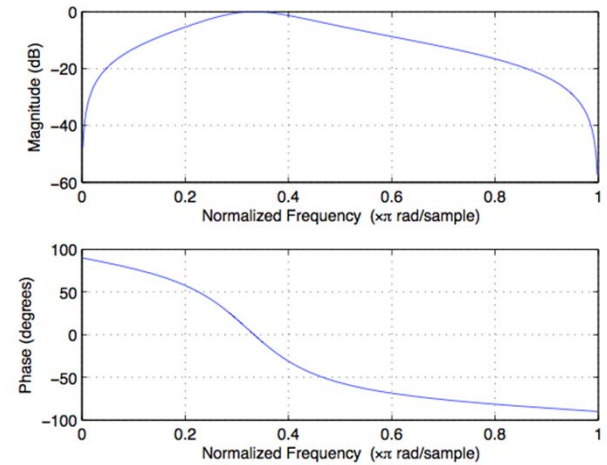
$$H_1(z) = 0.25 \frac{1 - z^{-2}}{1 - 0.75z^{-1} + 0.5z^{-2}} \quad H_2(z) = 0.75 \frac{1 + z^{-2}}{1 + 0.75z^{-2}}$$

$$H_3(z) = \frac{\frac{4}{9} + \frac{2}{3}z^{-1} + z^{-2}}{1 + \frac{2}{3}z^{-1} + \frac{4}{9}z^{-2}} \quad H_4(z) = 0.2(1 + z^{-1} + z^{-2} + z^{-3} + z^{-4}).$$

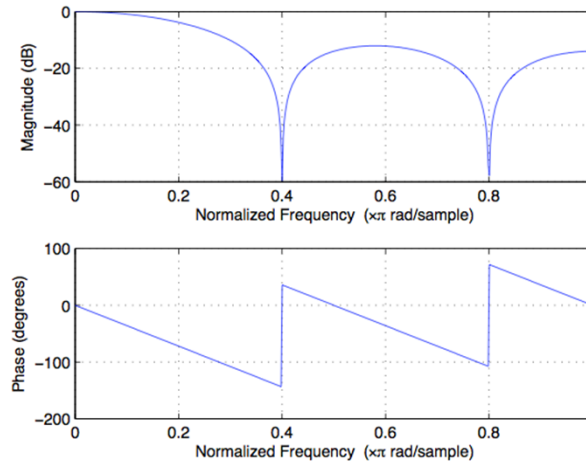
A



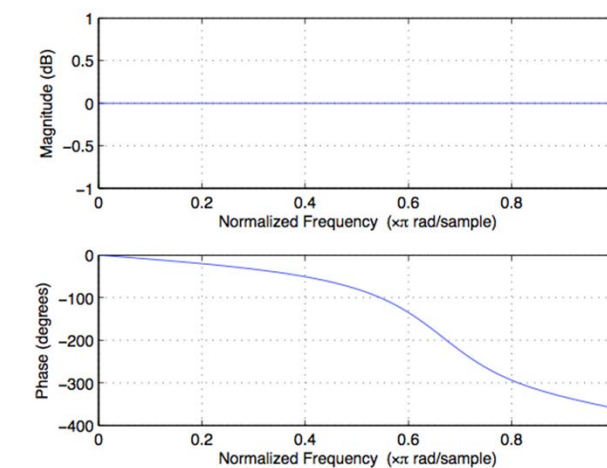
B



C



D



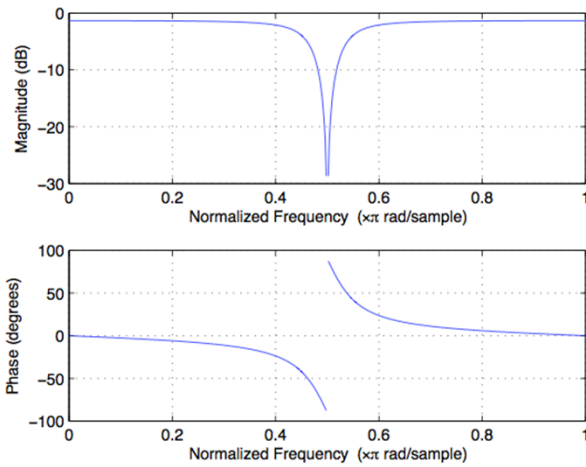
# Solution 3

b) (10 points) Match the frequency responses below with the transfer functions:

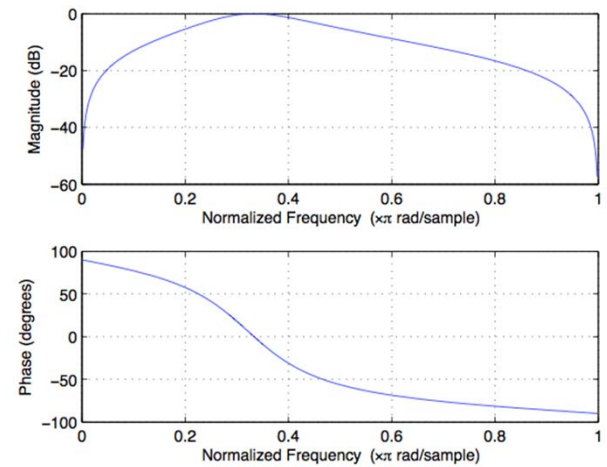
$$\mathbf{B} \quad H_1(z) = 0.25 \frac{1-z^{-2}}{1-0.75z^{-1}+0.5z^{-2}} \quad H_2(z) = 0.75 \frac{1+z^{-2}}{1+0.75z^{-2}} \quad \mathbf{A}$$

$$\mathbf{D} \quad H_3(z) = \frac{\frac{4}{9} + \frac{2}{3}z^{-1} + z^{-2}}{1 + \frac{2}{3}z^{-1} + \frac{4}{9}z^{-2}} \quad H_4(z) = 0.2(1 + z^{-1} + z^{-2} + z^{-3} + z^{-4}). \quad \mathbf{C}$$

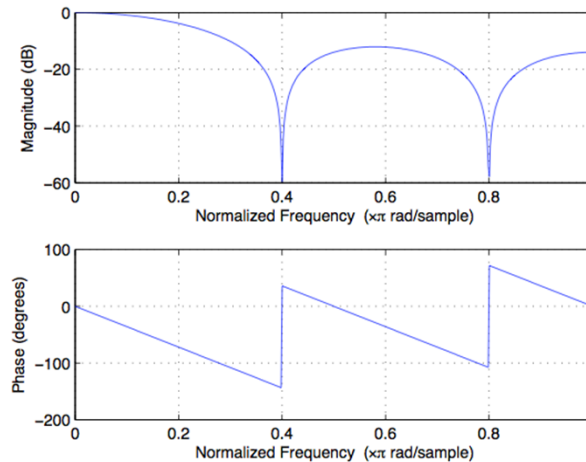
**A**



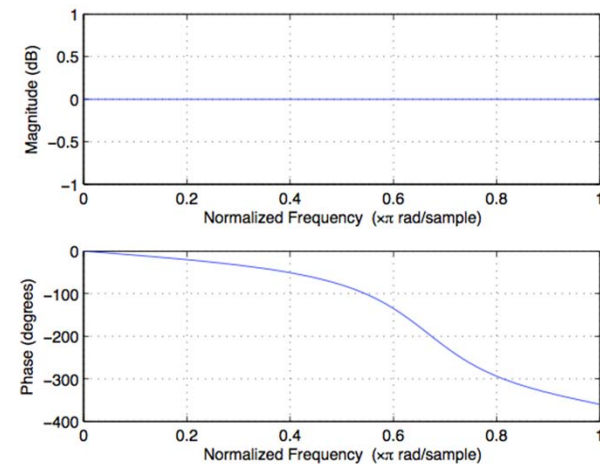
**B**



**C**



**D**





# Problem 4

Consider the problem of reconstructing the signal from only its Fourier magnitude  $|H(e^{j\omega})|^2$

a How does the pole-zero plot of  $|H(e^{j\omega})|^2$  look like compared to  $H(e^{j\omega})$ ?  
Hint: the z-transform of  $|H(e^{j\omega})|^2$  is  $H(z)H^*(1/z)$

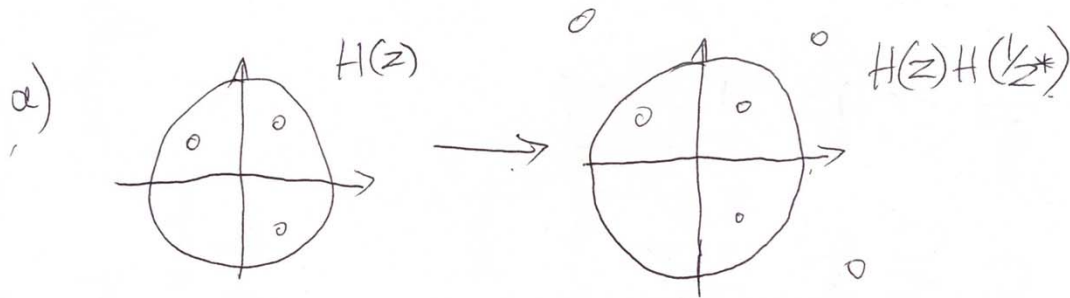
b If the system  $h[n]$  is causal and stable, can you uniquely recover  $h[n]$  from  $|H(e^{j\omega})|^2$

c Assume that  $h[n]$  is causal and stable and that, in addition, you know that the system function has the form

$$H(z) = \frac{1}{1 - \sum_{k=1}^N a_k z^{-k}}$$

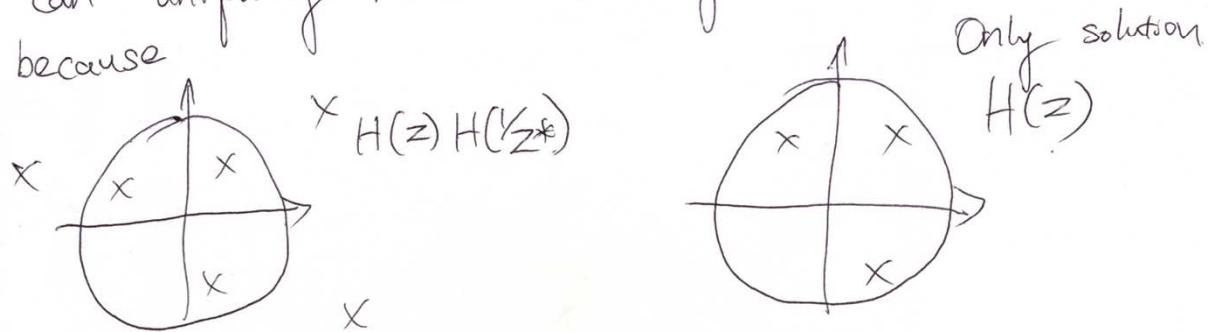
for some finite  $a_k$ . Can you uniquely recover  $h[n]$  from  $|H(e^{j\omega})|^2$

# Solution 4



b)  $h[n]$  causal and stable does not help  
 The above example is a counterexample.

c)  $h[n]$  causal and stable  $\neq$  all pole system  
 can uniquely recover the signal  
 because



# Problem 5

Consider the linear time-invariant discrete-time system represented by the rational system function

$$H(z) = \frac{1}{1 - \alpha z^{-N}}$$

- How many poles are there in this system?
- Write the corresponding difference equation and sketch the system (i.e., adders, multipliers, and delays).
- If the sampling rate is 16 kHz,  $N = 16000$ ,  $\alpha = .5$ , and the input is a short speech segment of someone saying “ba”, what would the output sound like (assuming all the necessary machinery like antialiasing filters, A/D, D/A, etc.)?
- For  $N=4$ ,  $\alpha$  slightly less than 1, sketch the frequency response.

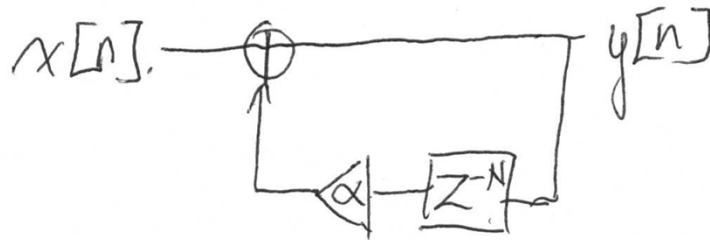
# Solution 5

a)  $H(z) = \frac{1}{1 - \alpha z^{-N}}$

Poles:  $z_k = \alpha \cdot e^{j\frac{2\pi}{N}k}$   $k = 0, \dots, N-1$

N poles

b)  $y[n] - \alpha y[n-N] = x[n]$



# Solution 5

c) Assuming "ba" lasts less than 1 second.  
that means it ~~lasts~~ takes less than

16000 samples time. Since  $y[n] = x[n] + \alpha y[n-16000]$

$\Rightarrow$  ba ba ba ba ba ...

