

UC Berkeley EECS
Lecturer SOE
Dan Garcia

CS10 The Beauty and Joy of Computing

Lecture #26 Summary & Farewell

2011-04-27

FUTURE OF VIDEO GAMES?

Analysts close to both Microsoft and Sony are predicting no new home console until 2014. "Will anyone care? How do you make a \$60 game look like a good value when everyone is used to buying \$1 games on their phones and tablets?"



With \$1 casual games abounding, how has your likelihood to buy \$60 video games changed?

- a) Way less likely
- b) Less likely
- c) Neutral
- d) More likely
- e) Way more likely







Upcoming Calendar

Sun	Mon	Tue	Wed	Thu	Fri	Sat
4/24	4/25	4/26	4/27	4/28	4/29	4/30
			Lec: Farewell + Surveys (Lab: Feedback + Online Final)		Discussion (Final Thoughts)	
5/1	5/2	5/3	5/4	5/5	5/6 Comments due @ 10:59am Project due @ 10:59am Final Project Demos 306 Soda Hall 11am-2pm	5/7
5/8 Review Session Wozniak Lounge (430-438 Soda) 3-6pm	5/9	5/10	5/11 Paper Final Exam 277 Cory Hall 7-10pm	a	lsWee	k



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Administrivia: Become active!

Online Exam details

- No exam handed out unless you've filled in both HKN + AP survey
- No "study sheets" needed / allowed since you have access to BYOB

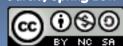
Final Exam details

- Only bring pen{,cil}s, three 8.5"x11" handwritten sheets (writing on both sides).
- Leave backpacks, books, calculators, cells & pagers home!
- Everyone must take ALL of the final!

If you did well in CS10 and want to be on staff?

- □ Usual path: Lab Assistant \Rightarrow Reader \Rightarrow TA
- LA: sign up w/Jenny Jones in 395 Soda before 1st week of semester
- Reader/TA forms: www.cs/~juliea/
- I <u>strongly</u> encourage anyone who gets an A- or above in the class to follow this path...





Clickers were worth the time spent

- a) Strongly Agree
- b) Moderately agree
- c) Neutral
- d) Moderately disagree
- e) Strongly disagree







Exciting Future Implications

- Need to revisit chronic unsolved problem
 - Parallel programming!!
- Implications for applications:
 - Computing power available >>> (choose your favorite supercomputer from a decade ago) on an economical die inside your watch, cell phone or PDA
 - On your body health monitoring
 - Google + library of congress on your PDA
- As devices continue to shrink...
 - The need for great HCI (human-computer interfaces) is as critical as ever!





Taking advantage of Cal Opportunities

"The Godfather answers all of life's questions"

- Heard in "You've got Mail"

Why were we the #2 Univ in the WORLD? So says the 2004 ranking from the "Times Higher Education Supplement"

Research, reseach, research!

- Whether you want to go to grad school or industry, you need someone to vouch for you!
 - ...as is the case with the Mob

Techniques

 Find out what you like, do lots of web research (read published papers), hit OH of Prof, show enthusiasm & initiative



http://research.berkeley.edu/





Opportunities Fall 2011

- CS61A (1st course in CS major)
 - Structure and Interpretation of Computer Programs
- CS9 series (learn a second language)
 - I would recommend Python next, CS9H
- GamesCrafters (Game Theory R & D)
 - Develop SW, analysis on 2-person games of no chance.
 (e.g., go, chess, connect-4, nim, etc.)
 - Req: Game Theory / SW Interest
- MS-DOS X (Mac Student Developers)
 - Learn to program Macintoshes.
 - Req: Interest. Owning a mac helps, not required.
 - Taught as a DeCal by MS-DOS X veterans
- UCBUGG (Recreational Graphics)
 - Develop computer-generated images, animations.
 - Req: 3D interest
 - Taught as a DeCal by UCBUGG veterans





Review: 5 components of any Computer



In the future, what'll be the most important computer component?



- a) Control
- b) Datapath
- c) Memory
- d) Input
- e) Output



Processor

Control ("brain")

Datapath ("brawn") Memory

Devices

Input

Output



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Peer Instruction Opinion

- "Forget cloning. Forget TVs on your wrist watch. The biggest invention of the next 100 years will be the ability to directly connect your brain to a machine, aka wet computing." Dan Garcia
 - A macaque monkey at Duke University can already control a robotic arm with thought.
 - DARPA interested for mind-control robots & flying
 - Virtual Reality achieved with proper I/O interfacing...



Jose Carmena, UCB EECS Prof Research: Brain-Machine Interface www.eecs.berkeley.edu/~carmena/







Penultimate slide: Thanks to the staff!

TAs

- Luke Segars
- Glenn Sugden
- Navin Eluthesen

Readers

- Courtney Wang
- Pierce Vollucci

Lab Assistants

- Victor Muratalla
- Pierce Vollucci
- Aatash Parikh
- Jessica Hudiono
- Sameer Makhani
- Shreya Lakhan-Pal
- Guillaume Bellagarda
- Victor Lymar
- Max Dougherty
- Kelsey Theriault
- Yaniv Assaf
- Katrina Chang
- Kendall Agbulos
- Ivan Rodriguez





The Future for Future Cal Alumni

- What's The Future?
- New Millennium
 - Ubiquitous & Quantum Computing, Nanotechnology,
 10 M "volunteer" CPUs, the Parallel revolution...
 - Rapid Changes in Technology
 - World's 2nd Best Education
 - Never Give Up!

"The best way to predict the future is to invent it"

- Alan Kay

The Future is up to you! Garcia, Spring 2011

