

CS 194-1 (CS 161)
Computer Security

Lecture 22

Worms and Viruses; Botnets

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<http://cs161.org/>

Review: Worms vs. Viruses

- Internet Worms
 - Self-replicating, self-propagating code and data
 - Use network to find potential victims
 - Exploit vulnerabilities in running apps or OS
 - Then search the network for new victims
- Internet Viruses
 - Self-replicating code and data
 - Require human interaction before exploiting an application vulnerability
 - › Clicking on e-mail attachment or link
 - › Inserting/connecting "infected" media to a PC
 - Then search for files to infect or sends out e-mail with an infected file

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Goals for Today

- Worms and Viruses - how they work
 - Infection vectors and payloads
 - Worm/virus propagation rates
 - Detection and prevention techniques
 - New threat: targeted attacks
- Botnets
 - Uses
 - The money trail...
 - Distributed Denial of Service Attacks

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Infection Vectors and Payloads

- Two components to worms and viruses
- Infection vectors - how they get on your machine
 - Network scanning for potential victims (worms)
 - Local/server/P2P files (viruses/worms)
 - E-mail message components (viruses)
 - Web sites (worms/viruses)
- Payloads
 - What they do on your machine

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Network Scanning for Victims (Worms)

- How to scan the network?
 - Pick address, try to exploit protocol vulnerabilities
- How to generate addresses?
 - Use a PRG, but how to initialize the PRG?
- Same seed on each host (common flaw!)
 - Need to generate local seed...
- Generate 32-bit IP address or 4 8-bit parts?
 - Is even or uneven probing better?
 - Local hosts are likely to be same OS/patch level and have higher bandwidth
 - Also local address space is denser

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Worm Exploits

- Buffer overflow on servers/clients
 - Identify de-serializing errors, send exploit code
 - MSBlaster DCOM/RPC exploit
- Forcing protocol parsing errors
 - Identify errors in protocol handling/state machine
 - Morris worm fingerd remote code exec
- Weak passwords
 - Brute force: try name backwards, appended, ...
- Out-of-the box configuration errors
 - Default ID/password
 - Debugging mode enabled (Morris worm sendmail exploit)

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Infecting via Files

- Factory installed
- Removable media (viruses)
 - Floppies, CD/DVD-ROMs, USB drives/keys
- Files on shared servers and P2P networks (worms/viruses)
 - Have to convince user to click to open...
 - Or, an infected existing document
- E-mail file attachments (viruses)
 - Have to convince user to click to open...

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Infecting via E-mail

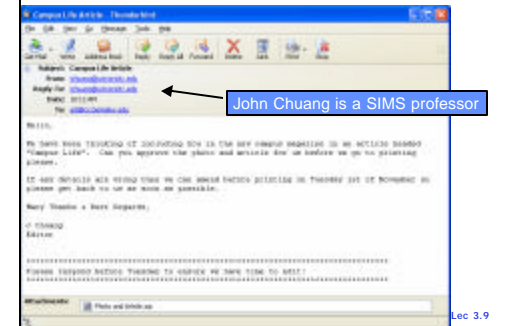
- E-mail attachments (viruses)
 - Files (see last slide)
 - Scripts: Windows Scripting Host
 - HTML files: browser exploits
- HTML-formatted e-mail messages
 - Browser exploits or user clicks on link to exploit page
 - Windows Scripting Host (executes when viewing msg)
 - Embedded images (JPEG/PNG render exploits)
- Why use E-mail-based infections?
 - E-mail is globally ubiquitous
 - In 2004, Message Labs scanned 14.7 billion emails scanned, found >6% were viral
- Almost all virulent viruses in 2004 spread by email

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Increasing Sophistication



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Web Sites (Worms/Viruses)

- Set up malicious server, or infect existing server
 - Porn, Warez/Crackz/Gamez, anti-spyware(!) sites
- Exploit bugs in browser rendering engine
 - "Drive-by-download" infection
- ActiveX exploits
 - Leverage bugs in ActiveX components
 - Enable remote script/code execution
- HTML parsing vulnerabilities
 - Redirect to malicious sites

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Payloads (1/2)

- Sometimes payloads don't work (system crash)
- Bootstrap loader
 - Used when exploit can only send a small amount of code/script
 - Establishes TFTP connection back to infecting machine to retrieve real payload
- Message (could be null)
- Propagation engine
 - Permanently installs virus/worm by changing system settings, or replacing/infecting system files (rootkit)
- Infect local/server/P2P documents.

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Payloads (2/2)

- Zombie software install
 - Password cracker
 - Spambot or Distributed Denial of Service bot
- Trojans/Browser Help Objects installer
 - Adware/spyware install
 - > Typically, implemented as BHOs
 - Collect personal info, logins/passwords for financial sites, files/data and send to attacker
 - Create popups and search redirects

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Administrivia

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Worm and Virus Side Effects

- Fast propagating worms and viruses can generate network traffic floods
 - Slammer prevented admins from accessing servers to shut them down/patch them
 - Affected the access links
 - Border Gateway Protocol heartbeats monitor links
 - Timeouts caused links to drop, stopped worm traffic
 - Heartbeats get through, links come back up, worm traffic flows again (repeat!)
- Overwhelm servers (e-mail/other)
 - Denial of service (sometimes intentional)
- How fast do they propagate?

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Worm Propagation Rates

- No human delays and an all-connected system
- Classic Logistic function $P(t) = a \frac{1 + me^{-t/r}}{1 + ne^{-t/r}}$
- Sigmoid function $P(t) = \frac{1}{1 + e^{-t}}$
- We have initially exponential growth in a finite system
 - Random Constant Spread (RCS) or Susceptible-Infected (S-I) model
 - Proportion of hosts that are infected (a), initial compromise rate (K), and a constant of integration that fixes the time position of the incident (T)

$$a(t) = \frac{e^{K(t-T)}}{1 + e^{K(t-T)}}$$

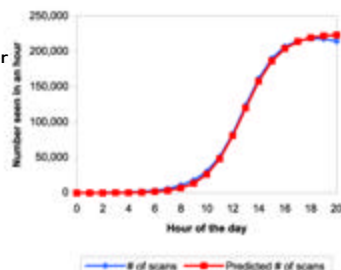
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Code Red I Propagation

- Hard to count number of infected hosts
 - Count scans by them instead
- Theory matches observed

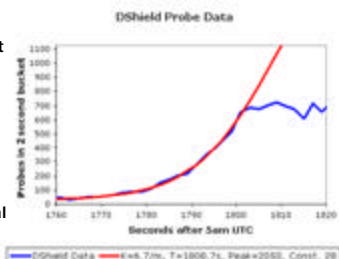


How to Own the Internet in Your Spare Time in Proceedings of the 11th USENIX Security Symposium (Security '02)

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Propagation Rates (New Theory)

- Observed Slammer worm behavior doesn't match
 - Fast propagating worms encounter links' BW and latency constraints
 - Non-universal connectivity



The Spread of the Sapphire/Slammer Worm.
<http://www.caida.org/publications/papers/2003/sapphire/sapphire.html>

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Other Propagation Rate Factors

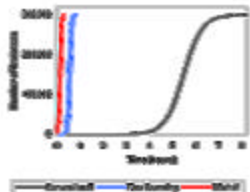
- TCP (3-way handshake) versus UDP
 - Latency between attacker and victim has major impact for TCP
 - Timeout delay when scanning
- Also, function of scan algorithm
 - PRN quality - Broken algorithms mean missed hosts
 - Seed computation
 - Scan distribution (even or local bias?)

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Propagation Behavior



- More efficient scanning finds victims faster (< 1hr)
- Even faster propagation is possible if you cheat
 - Avoid scanning non-existent or non-vulnerable hosts
 - Warhol: seed worm with a "hit list" of vulnerable hosts (15 mins)

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Virus Propagation Rates

- How to determine virus propagation rates?
 - Don't have universal connectivity
 - » Small worlds effect: 6-degrees of separation
 - Have to account for mail queuing delays
 - Limited (delayed) by human interaction rate
 - Very hard to model analytically
- E-mail viruses tend to appear first in Asia, then Europe, finally North/South America
 - Follows business day/timezones

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Detection/Prevention Techniques

- File and host scanners and monitors
 - Signature-based scanners
 - » Have "zero" false negatives/positives
 - » Significant human delay (hours to days)
 - Heuristic-based scanners
 - » Non-zero false negative/positive rates
- Network scanners
- Throttling

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Signature Generation

- Requires human interaction - slows reaction times
 - Malcode collection can take hours
 - Signature generation can take hours to days
 - Signature distribution can take hours to days
 - Novel malcode propagates faster than signatures
- Signature methods are mired in an arms race
 - MyDoom.m and Netsky.b slipped through EECS mail scanners
 - Malcode: polymorphic today, encrypted in future
 - Signature-based approach alone is insufficient

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File/Host Scanners and Monitors

- File
 - One-time/periodic "scan" or continuous real-time monitor
 - Scan all files on read/write
 - Heuristic: look for code similarities (e.g., propagation engines), not identical matches
- Host scanner
 - One-time/periodic "scan" or continuous real-time monitor
 - Scan active processes, bios, registry, ... for infections
 - Heuristic: examine process memory, look for anomalous registry entries, ...

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Network Scanners

- Place at network ingress point (like firewall)
- Scan all incoming traffic, especially e-mail
 - Uses signatures like file scanners
 - Also heuristic e-mail scanning (phishing, spam)
- Can also apply exfiltration scanning
 - Phishing attempts, viruses/worms that attempt to transmit personal/sensitive/corporate data
- Issues:
 - Scaling and reliability issues
 - May not stop worm scans of public services (web)
 - Can lead to complacency
 - » Remember, network is only one propagation method
 - » Laptops are a problem

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Network Throttling

- Heuristic approach: limit #connections/min
 - Idea: slow down worm scans or outgoing virus e-mails
 - Algorithm placed in routers
- Limit outbound connections to slow down worms
- Can't set a fixed limit, why?
 - Users have different sending rates, servers, ...
- Inverse throttling
 - Tarpits
 - Delay connections to non-existent/protected hosts
 - Consumes precious OS resources on worm machine

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Example Scenario

- You arrive at work and start reading e-mail
- In your inbox is a business proposal from your biggest competitor
- You're curious so you open and read the proposal
- You decide to ignore it and continue on with your work
- Two weeks later you lose your biggest clients to the competitor, they lowball you on a bid, announce a better version of your planned killer product, ...
- Fact or fiction?

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Fact!

- You're the victim of a targeted attack
- Opening the proposal secretly installed a Trojan horse program
 - The Trojan searched your hard drives and network shares for confidential documents and e-mail messages
 - Then, it sent them out to a server run by your competitor
- Custom attacks are hard to detect
 - One-of nature means no signatures

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Targeted Attacks

- Israel (May 19, 2005)
 - 7 businessmen and 11 private detectives arrested for using Trojan horse for cyber industrial espionage
 - » Satellite TV, cell phone, auto import business
- Trojan designed by husband-wife pair in Britain
 - Named Rona (variant of Hotword Trojan)
- Caught because husband installed it on father-in-law's computer and it posted copies of a private manuscript online

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Designing a Targeted Attack

- How to profile target to identify OS, SW?
 - Send an e-mail message and examine reply!
 - » User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.5) Gecko/20031007
 - More work to determine OS/SW patch levels
- Then craft an attack:
 - HTML script vulnerabilities
 - Embedded/remote images
 - Web site exploits
 - Office documents (macros, scripts, ...)
 - Other document types (PDF, PS, ...)

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BREAK

What is a Botnet?

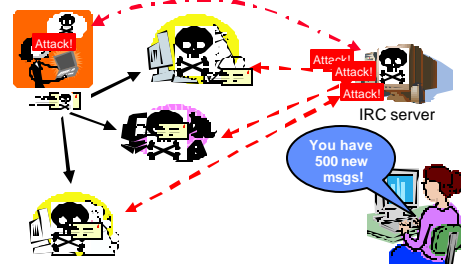
- A network of compromised machines
 - Typically rented to "users" at costs depending on metrics ("bragging rights")
 - > Number of machines (1,000's - 100,000's)
 - > Aggregate bandwidth (gigabits - terabits)
 - Can be rented for campaign or for time
- Zombies connect to server(s)
 - Typically one or more IRC servers running on zombies
 - Some botnets use custom encrypted protocols
- Zombies await commands or perform pre-determined actions (e.g., send spam)
 - Some botnets require authenticated commands
 - Commands can be scripts or executables

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Creating and Using a Botnet



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Uses for Botnets

- Send spam, spyware, adware, and phishing e-mail
 - Also, hosting phishing websites
- Click-for-pay fraud
- Distributed programming
 - Example: password cracking
 - Distributed servers to control the botnet
- Distributed Denial of Service (DDoS) attacks
 - Overwhelm server and/or network links
 - Political msgs, fame/bragging
 - Extortion ("pay or your site and business die")

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The Adware / Spyware Money Trail...

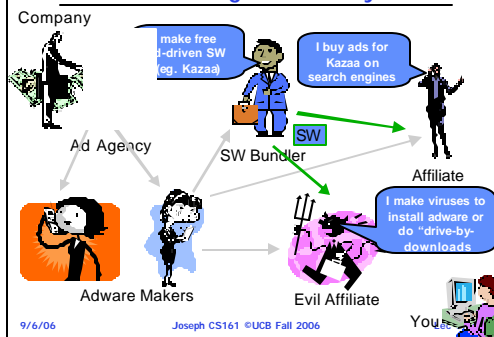
- Popup ads start appearing on Joe's PC
 - For well-known brands (Chrysler, Expedia, Microsoft, Priceline, and Travelocity)
 - Each has border saying it is from "Aurora"
- Aurora is adware from Direct Revenue
 - But, Joe doesn't remember installing it...
- The adware industry has a \$200 million to \$2 billion a year revenue stream
- How does the ad from Priceline to Joe?

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Following the Money



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You

Malicious Affiliates

- Most adware/spyware vendors claim they prohibit drive-by-download and virus-based installs
- But, there's a strong profit incentive, since they get paid based on the number of "eyeballs"...
- Some even sue adware/spyware detection companies for labeling them as such!!
- Adware/spyware may also recruit the machine into a botnet ...

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DDoS Attacks

- Overwhelm server and/or network links
 - Typical target is web server(s)
 - Try to consume all resources (BW, disk space, CPU)
- Simple: same req. for large images/complex action
 - Might be able to create packet filter to block
 - Might also be able to block source subnets
 - Have to put filters into the network (at upstream ISPs)
- Complex: Vary requests, rate, zombie set
 - Harder to create packet filter (esp. if requests look "real")
 - Rotating set makes source subnet blocks hard
 - Only choice may be to add more and more HW and BW

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Toxbot Trojan (Oct 10, 2005)

- Three Dutch crackers (19, 22, and 27)
- Used Toxbot Trojan (aka Codbot) to infect machines
 - Installed adware and spyware on user' machines
 - Conducted DDoS attack against a US company for extortion (pay or crash your site)
 - Conducted phishing attacks to hijack PayPal and eBay accounts, then bought goods with accounts
- Estimated network size of 100K
- Investigators later discovered true size (>1.5M!)

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Microsoft Decoy Zombie

- Intentionally infected a machine with zombie code
- Within 20 days:
 - PC received > 5 million connections!
 - Tried to send 18 million spam e-mails containing ads for 13,000 unique domains!
- October 27, 2005: filed 13 "John Doe" lawsuits against spammers
 - Enables them to subpoena ISPs and domain registrars for identities

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Worm/Virus Summary

- Worms are a critical threat
 - More than 100 companies hit by the Zotob Windows 2000 worm in August 2005
 - Arms race between creators and protectors
 - Existing signature approaches are limited
 - Financial motive poses growing threat
 - High risk from Warhol worms
- Viruses are a critical threat
 - FBI survey of 269 companies in 2004 found that viruses caused ~\$55 million in damages
 - DIY toolkits proliferate on Internet
- Botnets
 - Growing in size and threat
 - Recruited via adware, spyware, worms, viruses, ...

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