

## Password Authentication & Random Number Generation

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## Review

- PKI
- Authentication and Key Establishment Protocols
- Diffie-Hellman

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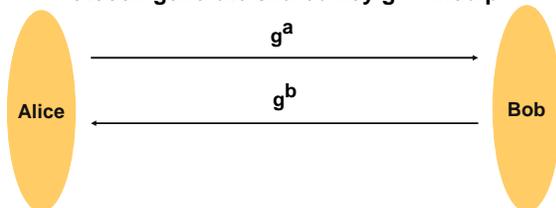
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## Diffie-Hellman Key Agreement

- Public values: large prime  $p$ , generator  $g$
- Alice picks secret random value  $a$
- Bob picks secret random value  $b$
- Protocol: generate shared key  $g^{ab} \bmod p$



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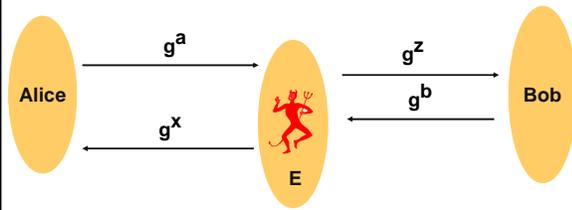
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### Man-in-the-middle Attack for DH Key Agreement



#### Attack:

- A & B may believe they share a session key, but in fact, A & E share  $g^{ax}$ , B & E share  $g^{bz}$
- How to fix it?

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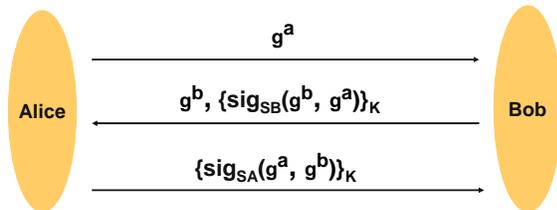
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### Station-to-Station Protocol (STS)



- $sig_{SA}$ ,  $sig_{SB}$  represent signatures of A & B
- Session key  $K = g^{ab}$

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### Kerberos Protocol

- Symmetric-key setting
  - Each user shares a symmetric key with key server
- A & S share  $K_{AS}$ , B & S share  $K_{BS}$ , L is the lifetime of the ticket,  $T_A$  is timestamp referring to A's clock,  $n_a$  is a nonce generated by A
- 1 A  $\rightarrow$  S: A, B,  $n_a$
- 2 S  $\rightarrow$  A:  $\{K_{AB}, n_a, L, B\}_{K_{AS}}, \{K_{AB}, A, L\}_{K_{BS}}$
- 3 A  $\rightarrow$  B:  $\{K_{AB}, A, L\}_{K_{BS}}, \{A, T_A\}_{K_{AB}}$
- 4 B  $\rightarrow$  A:  $\{T_A\}_{K_{AB}}$
- Encryption is not necessary for message 1
- Message 2 requires encryption,  $K_{AB}$  needs to remain secret
- Encryption in message 3 & 4 proves knowledge of  $K_{AB}$

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## Password-Based Authentication

- **Setting**
  - Alice and Bob know password  $P$
  - They want to establish common key based on shared secret  $P$
- **Approach 1**
  - $K = H(P)$
  - Use  $K$  to encrypt / authenticate communication
  - $A \rightarrow B: \{ \text{Message 1} \}_K$
  - $B \rightarrow A: \{ \text{Message 2} \}_K$
  - What's wrong with this approach?
- **Goal: prevent eavesdropper from performing a dictionary attack to guess password**

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## Simple Password Authentication

- **Same setting as before**
- **Protocol**
  - $K = H(P)$
  - Pick key  $K'$  at random
  - $A \rightarrow B: \{ K' \}_K$
  - $B \rightarrow A: \{ \text{"Terminal type: " } \}_{K'}$
- **Dictionary attack possible?**
  - Yes! Pick candidate password  $P$
  - Compute  $K$ , decrypt  $K'$ , and verify that message matches "Terminal type: "

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## EKE Basic Idea

- **Observation: low entropy passwords enable dictionary attacks**
- **Countermeasures**
  - Encrypt random values with password-based key
  - Public-key crypto establishes high-entropy session key
- **Simple example**
  - $K = H(P)$ , choose random key pair  $K_A, K_A^{-1}$
  - $A \rightarrow B: \{ K_A \}_K$
  - $B \rightarrow A: \{ \{ K' \}_{K_A} \}_K$
  - Using  $K'$  as session key, dictionary attack possible?

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## EKE DH Protocol

- Large prime  $p$ , generator  $g$
- $K = H(P)$ , A picks random  $a$ , B picks random  $b$
- 1:  $A \rightarrow B: \{g^a\}_K$
- 2:  $B \rightarrow A: \{g^b\}_K$
- $K' = H(g^{ab})$
- Use  $K'$  as session key for secure communication
- Dictionary attacks?

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## Summary

- EKE is very nice and useful protocol
- Many variants exist: SPEKE, SRP, PDM, ...
- Unfortunately, extensive patents on EKE and SPEKE prevented so far use of any of these protocols
  - Lucent owns EKE patent, demands exorbitant licensing fees
  - EKE patent: “Cryptographic protocol for secure communications”, U.S. Patent #5,241,599, filed 2 October 1991, issued 31 August 1993.

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## Administrivia

- Hw1 out
- Start looking for group partner

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## Random Number Generation

- Many crypto protocols require parties to generate random numbers
  - Key generation
  - Generating nonces
- How to generate random numbers?
  - Step 1: how to generate truly random bits?
  - Step 2: crypto methods to stretch a little bit of true randomness into a large stream of pseudorandom values that are indistinguishable from true random bits (PRNG)

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## Case Study

- Random number generation is easy to get wrong
- Can you spot the problems in this example?

```
unsigned char key[16];  
  
srand(time(NULL));  
for (i=0; i<16; i++)  
    key[i] = rand() & 0xFF;
```

where

```
static unsigned int next = 0;  
void srand(unsigned int seed) {  
    next = seed;  
}
```

```
int rand(void) {  
    next = next * 1103515245 + 12345;  
    return next % 32768;  
}
```

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## Real-world Examples

- X Windows “magic cookie” was generated using rand()
- Netscape browsers generated SSL session keys using time & process ID as seed (1995)
- Kerberos
  - First discover to be similarly flawed
  - 4 yrs later, discovered flaw with memset()
- PGP used return value from read() to seed its PRNG, rather than the contents of buffer
- On-line poker site used insecure PRNG to shuffle cards
- Debian Openssl package generates predictable pseudorandom numbers

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## Lessons Learned

- Seeds must be unpredictable
- Algorithm for generating pseudorandom bits must be secure

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