

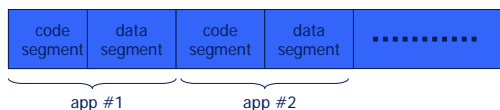
## SFI and VMM

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Credit: Some slides from John Mitchell

## Segments

- Divide application's virtual address space into segments
  - With upper bits the same: segment identifier
- A fault domain has two segments
  - Code segments
  - Data segments
- Security property to ensure
  - Distrusted code only jumps to its code segment, only writes to its data segment



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## Review

- Preventing privilege escalation
  - Drop privileges asap
  - Privilege separation
- Sandboxing untrusted code
  - System call interposition
  - Hardware-based fault isolation

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## Idea

- Locate unsafe instructions: `jmp, store`
  - At compile time, add guards before unsafe instructions to check whether the target is within dedicated region
  - When loading code, ensure all guard are present
- Optimization:
  - instead of checking, simply sets the high-order bits to be segment identifier
- Where to store the value of the masks?
  - Dedicated registers
- How to prevent jumping over the inserted check code?
  - Use dedicated registers

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## Software Fault Isolation

- Idea: insert code in extension code to ensure certain security properties
- SFI [Wahbe et. al. 93]
  - Software fault isolation
  - Security property to guarantee: Extension code only writes and jumps to dedicated data and code region
  - How to ensure this?

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## Segment Matching

- Designed for MIPS processor. Many registers available.
- `dr1, dr2`: dedicated registers not used by binary
  - Compiler pretends these registers don't exist
  - `dr2` contains segment ID
- Indirect store instruction `[addr] ← R12` becomes:
  - `dr1 ← addr`
  - `scratch-reg ← (dr1 >> 20) : get segment ID`
  - `compare scratch-reg and dr2 : validate`

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## Address Sandboxing

- **dr2:** holds segment ID followed by the proper number of zero's
- Indirect store instruction  $[addr] \leftarrow R12$  becomes:
  - $dr1 \leftarrow addr \ \& \ \text{segment-mask}$  : zero out seg bits
  - $dr1 \leftarrow dr1 \ | \ dr2$  : set valid seg ID
  - $[dr1] \leftarrow R12$  : do store
- Fewer instructions than segment matching  
... but does not catch offending instructions
- Untrusted jump instruction handled similarly
- Why use dedicated register?
- What happens if untrusted code jumps to the middle of the sequence?

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## Generalization: In-line Reference Monitor

- **In-line reference monitors/dynamic checks**
  - IRMs enforce security policies by inserting into subject programs the code for validity checks and also any additional state that is needed for enforcement
- **Idea**
  - Add dynamic checks to enforce properties at run time
  - Combine with static analysis to reduce dynamic checks
  - Ensure dynamic checks are not by-passed
    - » Control & data property enforcements are intertwined
  - Verifier:
    - » Ensure dynamic checks are properly inlined

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## Instrumentation and Verification

- **Instrumentation**
  - Modify gcc compiler to emit encapsulated object code
- **Verification**
  - Verify when module is loaded
  - Why verification?
    - » Module is untrusted
    - » Verifier can be much simpler than the instrumentor
  - How to verify?
    - » Dedicated registers are only used for the added instrumentations
    - » Each store and jump instruction is properly guarded

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## A Whole Spectrum

- **Tradeoff**
  - Complexity of properties enforced
  - Runtime overhead
  - Assumptions required
  - Complexity of priori analysis needed
- **Properties enforced entail**
  - What dynamic checks to add
  - How to add these dynamic checks
- **The spectrum**
  - SFI, CFI (control flow integrity), DFI (data flow integrity), XFI, ...
  - Interpreter/emulator is one end of the spectrum

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## SFI Summary

- **Security property ensured:**  
Distrusted code only jumps to its code segment, only writes to its data segment
- Tradeoff btw computation overhead & communication overhead
- **More information:**
  - Efficient Software-based Fault Isolation, by Robert Wahbe, Steven Lucco, Thomas Anderson, Susan Graham

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## Administrivia

- Project 2

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## Virtual Machine Monitor

- **Virtualization**
  - Creating a simulated computer environment (Virtual Machine) for the guest software
  - Guest software (often including a complete OS) runs as if it's on a stand-alone hardware
  - Virtual Machine Monitor (VMM): virtualization platform
    - » Also called hypervisors
- **Hypervisors:**
  - Type I: runs directly on hardware
    - » Guest OS runs at the second level above hardware
    - » E.g., VMWare ESX, Microsoft Hyper-V, Xen
  - Type II: runs within a host OS
    - » Guest OS runs at the third level above hardware
    - » E.g., VMWare Workstation, Microsoft Virtual PC, Parallels

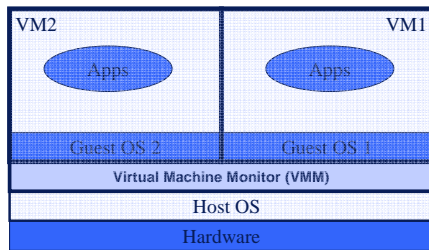
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## VMM for Security

- **VMM Security assumption:**
  - Provides isolation
  - Malware can infect guest OS and guest apps
  - But malware cannot escape from the infected VM
    - » Cannot infect Host OS
    - » Cannot infect other VMs on the same hardware
- **Requires that VMM protect itself and is not buggy**
  - VMM is much simpler than full OS, easier to verify/get right
- **Natural place to enforce security policies**
  - Policy checker does not need to rely on security of OS

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## NSA NetTop



- single HW platform used for both classified and unclassified data

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## Intrusion Detection / Anti-virus

- **Runs as part of OS kernel and user space process**
  - Kernel root kit can shutdown protection system
  - Common practice for modern malware
- **Standard solution: run IDS system in network**
  - Problem: insufficient visibility into user's machine
- **Better: run IDS as part of VMM (protected from malware)**
  - VMM can monitor virtual hardware for anomalies
  - VMI: Virtual Machine Introspection
    - » Allows VMM to check Guest OS internals

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## History of VM Technology

- **VMs in the 1960's:**
  - Few computers, lots of users
  - VMs allow many users to share a single computer
- **VMs 1970's – 2000: non-existent**
- **VMs since 2000:**
  - Too many computers, too few users
    - » Print server, Mail server, Web server, File server, Database server, ...
  - Wasteful to run each service on a different computer
    - » VMs save power while isolating services

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## Sample Applications (I)

### Stealth malware:

- Creates processes that are invisible to "ps"
- Opens sockets that are invisible to "netstat"

### 1. Lie detector check

- Goal: detect stealth malware that hides processes and network activity
- Method:
  - » VMM lists processes running in GuestOS
  - » VMM requests GuestOS to list processes (e.g. ps)
  - » If mismatch, kill VM

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## Sample Applications (II)

### 2. Application code integrity detector

- VMM computes hash of user app-code running in VM
- Compare to whitelist of hashes
  - » Kills VM if unknown program appears

### 3. Ensure GuestOS kernel integrity

- example: detect changes to `sys_call_table`

### 4. Virus signature detector

- Run virus signature detector on GuestOS memory

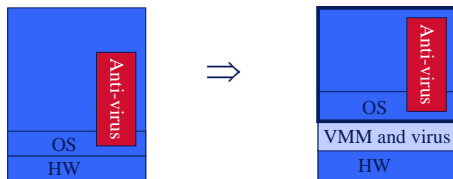
### 5. Detect if GuestOS puts NIC in promiscuous mode

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## VM-based Malware

### • Idea (blue pill/Subvirt):

- Once on the victim machine, install a malicious VMM
- Virus hides in VMM
- Invisible to virus detector running inside VM



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## Conclusion

- SFI
- VMM

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