# Block ciphers, stream ciphers (start on:) Asymmetric cryptography

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#### Announcements

• Project 1 is out, due Feb 14 midnight

#### **Recall: Block cipher**

A function E :  $\{0, 1\}^k \times \{0, 1\}^n \rightarrow \{0, 1\}^n$ . Once we fix the key K, we get

 $E_{K}$ : {0,1}<sup>n</sup>  $\rightarrow$  {0,1}<sup>n</sup> defined by  $E_{K}(M) = E(K,M)$ .

Three properties:

• Correctness:

 $- E_{\kappa}(M)$  is a permutation (bijective/ one-to-one function)

- Efficiency
- Security

Security

For an unknown key K,  $E_{K}$  "behaves" like a random permutation

For all polynomial-time attackers, for a randomly chosen key K, the attacker **cannot distinguish**  $E_{K}$  from a random permutation

## Block cipher: security game

- Attacker is given two boxes, one for  $E_K$  and one for a random permutation (also called "oracles")
- Attacker does not know which is which (they were shuffled randomly)
- Attacker can give inputs to each box, look at the output, as many times as he/she desires
- Attacker must guess which is  $E_{K}$



## Security game

For all polynomial-time attackers,

Pr[attacker wins game] <= 1/2+negl

Use block ciphers to construct symmetric-key encryption

- Want two properties:
  - IND-CPA security even when reusing the same key to encrypt many messages
  - Can encrypt messages of any length

Desired security: Indistinguishability under chosen plaintext attack (IND-CPA)

- Strong security definition
- Nothing leaks about the encrypted value other than its length

# IND-CPA (Indistinguishability under chosen plaintext attack)



#### **IND-CPA**

An encryption scheme is IND-CPA if for all polynomial-time adversaries

 $Pr[Adv wins game] \le \frac{1}{2} + negligible$ 

# Note that IND-CPA requires that the encryption scheme is randomized

(An encryption scheme is deterministic if it outputs the same ciphertext when encrypting the same plaintext; a randomized scheme does not have this property) Difference from knownplaintext attack from last time

- The extra queries to  $Enc_{K}$
- Q: Why is IND-CPA a stronger security?
  - A: The attacker is given more capabilities so the IND-CPA scheme resists a more powerful attacker

#### Are block ciphers IND-CPA?

Recall:  $E_{K}$ : {0,1}<sup>n</sup>  $\rightarrow$  {0,1}<sup>n</sup> is a permutation (bijective)

#### Are block ciphers IND-CPA?

- No, because they are deterministic
- Here is an attacker that wins the IND-CPA game:
  - Adv asks for encryptions of "bread", receives  $C_{br}$
  - Then, Adv provides ( $M_0$  = bread,  $M_1$  = honey)
  - Adv receives C
  - If C=C<sub>br</sub>, Adv says bit was 0 (for "bread"), else Adv says says bit was 1 (for "honey")
  - Chance of winning is 1







Eack block encrypted with a block cipher



Later (identical) message again encrypted

## Modes of operation

Chain block ciphers in certain modes of operation

 Certain output from one block feeds into next block

Need some **initial randomness IV** (initialization vector) Why? To prevent the encryption scheme from being deterministic

#### Counter mode (CTR)

#### Last time: ECB, CBC

### **CTR: Encryption**

Enc(K, plaintext):

- If n is the block size of the block cipher, split the plaintext in blocks of size n: P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub>,..
- Choose a random nonce (Nonce = Same as IV)



Counter (CTR) mode encryption

• The final ciphertext is (nonce, C<sub>1</sub>, C<sub>2</sub>, C<sub>3</sub>)

#### **CTR: Decryption**

Dec(K, ciphertext=[nonce,  $C_1$ ,  $C_2$ ,  $C_3$ ,.].):

- Take nonce out of the ciphertext
- If n is the block size of the block cipher, split the ciphertext in blocks of size n: C<sub>1</sub>, C<sub>2</sub>, C<sub>3</sub>,..
- Now compute this:



Counter (CTR) mode decryption

• Output the plaintext as the concatenation of  $P_1$ ,  $P_2$ ,  $P_3$ , ... Note, CTR decryption uses block cipher's *encryption*, not decryption Want to see CTR explained slowly on "whiteboard"?







Encrypted with CBC

#### **CBC** vs CTR

Security: If no reuse of nonce, both are IND-CPA.

**Speed:** Both modes require the same amount of computation, but CTR is parallelizable for encryption as well (CBC was parallelizable for decryption but not for encryption)

# Pseudorandom generator (PRG)

# Pseudorandom Generator (PRG)

 Given a seed, it outputs a sequence of random bits
PPG(sood) -> random bits

PRG(seed) -> random bits

 It can output arbitrarily many random bits

## **PRG** security

• Can PRG(K) be truly random?

No. Consider key length |K|=k. Have 2<sup>k</sup> possible initial states of PRG. Deterministic from then on.

 A secure PRG suffices to "look" random ("pseudo") to an attacker (no attacker can distinguish it from a random sequence)

# Example of PRG: using block cipher in CTR mode

If you want m random bits, and a block cipher with  $E_k$  has n bits, apply the block cipher m/n times and concatenate the result:

 $PRG(K, IV) = E_k(IV|1), E_k(IV|2), E_k(IV|3)$ ... E\_k(IV| ceil(m/n)), where | is concatenation

# Application of PRG: Stream ciphers

- Another way to construct encryption schemes
- Similar in spirit to one-time pad: it XORs the plaintext with some random bits
- But random bits are not the key (as in one-time pad) but are output of a pseudorandom generator PRG

# Application of PRG: Stream cipher

#### Enc(K, M):

- Choose a random value IV
- C = PRG(K, IV) XOR M
- Output (IV, C)
- Q: How decrypt?

A: Compute PRG(K, IV) and XOR with ciphertext C

Q: What is advantage of OTP?

A: Can encrypt any message length because PRG can produce any number of random bits

#### Block ciphers summary

- Desirable security: IND-CPA
- Block ciphers have weaker security than IND-CPA
- Block ciphers can be used to build IND-CPA secure encryption schemes by chaining in careful ways
- Stream ciphers provide another way to encrypt, inspired from one-time pads

#### Start asymmetric cryptography on board