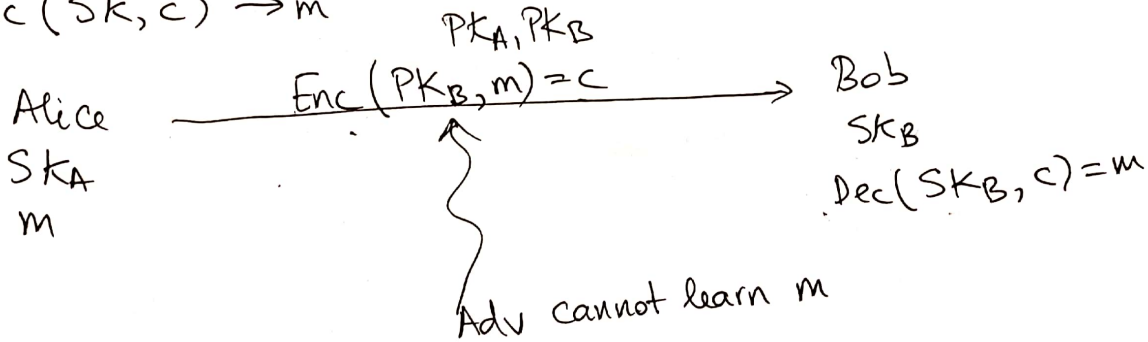


Public-key encryption

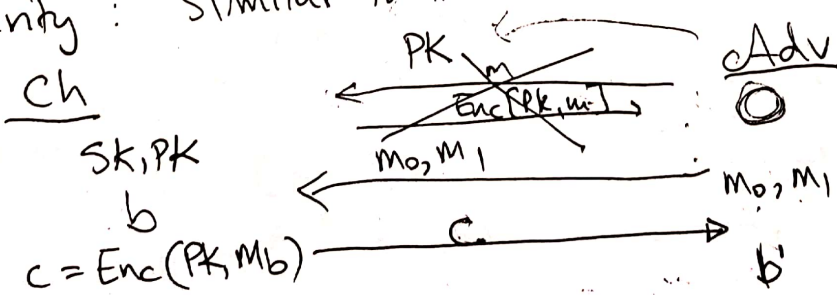
Keygen ( )  $\rightarrow$  (SK, PK)

Enc (PK, m)  $\rightarrow$  c

Dec (SK, c)  $\rightarrow$  m



- 1. Correctness : Dec(SK, Enc(PK, m)) = m
- 2. Efficiency : Enc & Dec are fast to compute
- 3. Security : similar to IND-CPA = Semantic security



$\forall$  poly time Adv,

$$\Pr[\text{Adv wins}] \leq \frac{1}{2} + \text{negl}$$

El Gamal encryption (1985)

Keygen():

- generate 2048-bit prime  $p$
- generate random  $g$   $1 < g < p-1$
- generate random  $k$ ,  $1 < k < p-1$

SK =  $k$

PK =  $[g^k \text{ mod } p ; g ; p]$  public values

output (SK, PK)

$$[g^1, g^2, \dots, g^{p-1}, \dots, [1, p-1]]$$

Enc (PK, m):  $m \in [1 \dots p-1]$

- pick random  $r \in [1 \dots p-1]$

$$C = (g^r \text{ mod } p ; m \cdot PK^r \text{ mod } p)$$

$$= (g^r \text{ mod } p ; m \cdot g^{rk} \text{ mod } p)$$

Dec (SK, C)

$C = (R ; S)$

$m \equiv \frac{R^{-k} \cdot S}{g^{rk} \text{ mod } p} \pmod{p}$

Correctness

$$\left( g^r \text{ mod } p \right)^{-k} \cdot m \cdot g^{rk} \text{ mod } p$$

$$= g^{-rk+rk} \cdot m \text{ mod } p \equiv m \text{ mod } p$$

$$C = (g^r \bmod p ; m \cdot g^{rk} \bmod p)$$

$\approx_C \approx_R$

Public:  $PK = g^k \bmod p$   
 $g, p$

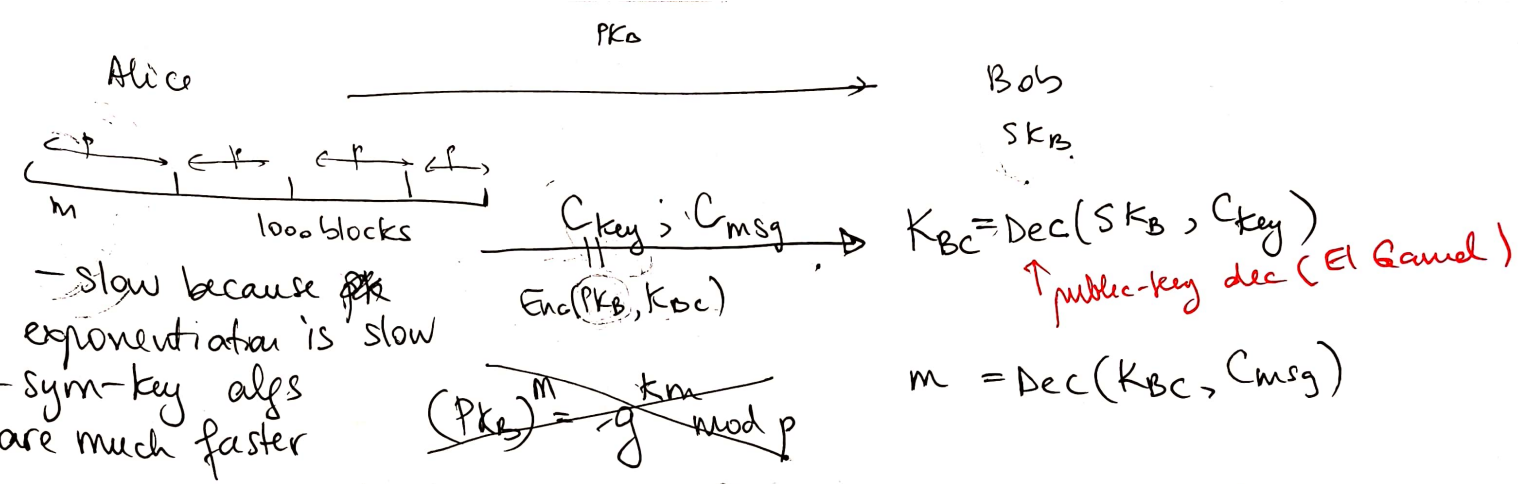
Discrete Log Assumption must hold

<p>Sufficient: Decision Diffie Hellman  <math>a, b, r</math> randomly generated  <math>g^a, g^b, g^{ab} \bmod p</math></p>	<p>Assumption  <math>\approx_C</math> (computationally indistinguishable)  indistinguishable to any Adv  <math>g^a, g^b, g^r</math></p>
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$g^{ab}$  is completely random

$g^{ab} \approx_C \approx_R g$

Don't implement your own crypto, use tools



- slow because ~~pk~~ exponentiation is slow
- sym-key algs are much faster

- generates a random block cipher key  $K_{BC}$

-  $C_{key} = Enc(PK_B, K_{BC})$   
 ↑ public-key enc (El Gamel)

$C_{msg} = Enc(K_{BC}, m)$ : can encrypt arbitrary length messages  
 ↑ sym key enc, e.g. AES-CBC

Hybrid encryption:

- combines PK-enc & Sym-key enc to send a long message without pre agreed upon sym key

PK Key exchange (DH key exchange) VS. (Agreement via) PK Encryption

- interactive ; ~~tends to~~
- if service you are contacting is online, preferred because ~~key~~ sym key is generated locally & never sent on the network
- not interactive
- Use for sending encrypted email

## Cryptographic hash functions

$H: \{0,1\}^* \rightarrow \{0,1\}^L$   $\Rightarrow$  collisions exist  
SHA256 outputs 256 bits but hard to find

Correctness: deterministic

$H(m)$

hash of  $m$ , digest of  $m$   
fingerprint of  $m$

Efficiency: fast to compute  $H(m)$

Security:

1. One way function:

$\Pr [x \xleftarrow{r} \text{random}; y = H(x) : \text{Adv}(y) = x \mid \text{s.t. } H(x') = y] = \text{negl}$

2. Collision resistance (CR)

infeasible for any Adv to find  $(x, x')$  s.t.  $H(x') = H(x)$

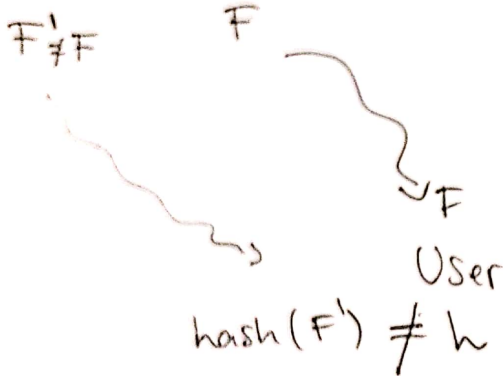
e.g. SHA256  
(past: SHA160)

past hash functions: MD5, no longer (CR)

Example of use:

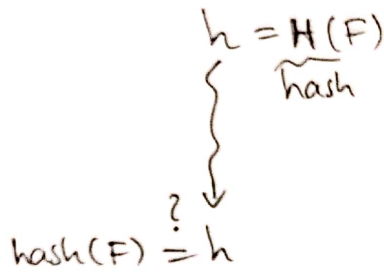
Want to download  $F$

File download service



Assumes that at most one of these services are not compromised.

Server



relies on CR of hash

Another example:

User

hash( $F$ ) =  $h$   
store locally  $h$   
(much smaller than  $F$ )

Cloud Service

Big file

$F$

