

CS164 Lecture

Compiling Closures

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Kevin Läufer



- B.Sc. in Electrical Engineering from RWTH Aachen University
- Advised by Jonathan Bachrach (Chisel) and Koushik Sen (Concolic Testing)
- Associated with the Adept lab
- building compilers and automated testing tools for circuits
- happy to use Scala and SMT solvers



CHISEL



Review: Function Calls

```
(define (id x) x)  
(print (id 4))
```



Stack frame layout for **id**



Review: Function Calls

```
(define (id x) x)  
(print (id 4))
```

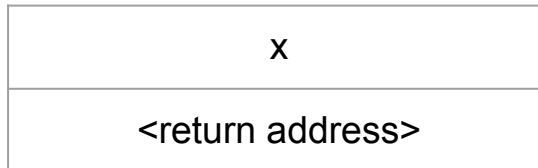
x
<return address>

Stack frame layout for **id**

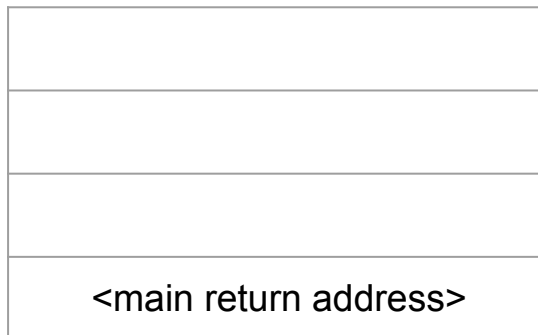


Review: Function Calls

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Stack frame layout for **id**

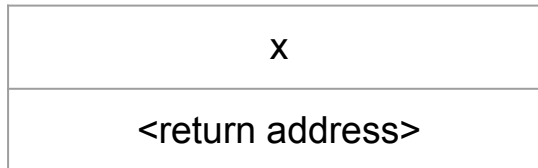


Calling **id** from our main function

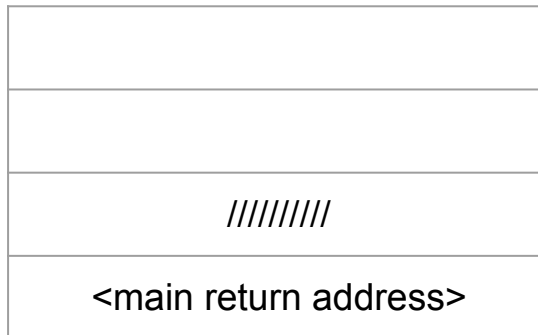


Review: Function Calls

```
(define (id x) x)  
(print (id 4))
```



Stack frame layout for **id**



Calling **id** from our main function



Review: Function Calls

```
(define (id x) x)  
(print (id 4))
```

x
<return address>

Stack frame layout for **id**

4
<id return address>
////////
<main return address>

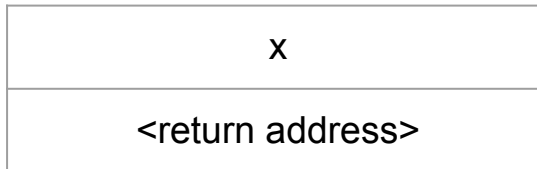
Calling **id** from our main function



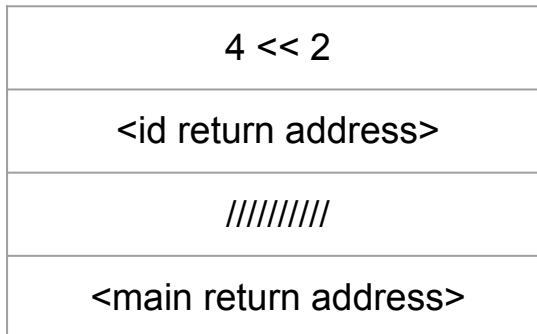
Review: Function Calls

```
(define (id x) x)
(print (id 4))
```

```
entry:
  mov rax, 16
  mov [rsp + -24], rax
  add rsp, -8
  call function_id_...
  sub rsp, -8
  ... ; call print
function_id_...:
  mov rax, [rsp + -8]
  ret
```



Stack frame layout for **id**



Calling **id** from our main function

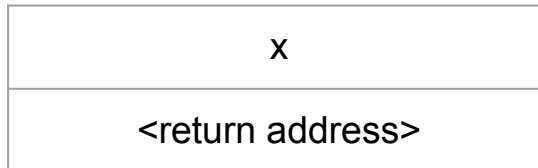


Review: Function Calls

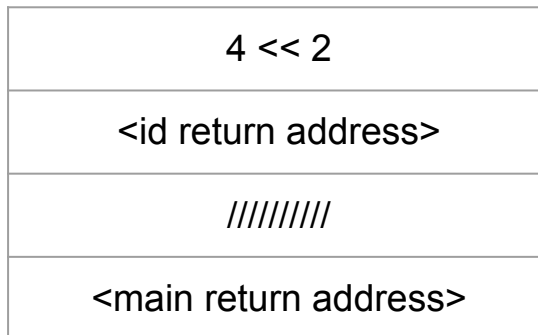
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```

entry:

```
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   mov [rsp + -24], rax
   add rsp, -8
   call function_id_...
   sub rsp, -8
   ... ; call print
function_id_...:
   mov rax, [rsp + -8]
   ret
```



Stack frame layout for **id**



Calling **id** from our main function



Review: Function Calls

```
(define (id x) x)
(print (id 4))
```

entry:

```
mov rax, 16
```

→

```
mov [rsp + -24], rax
```

```
add rsp, -8
```

```
call function_id_...
```

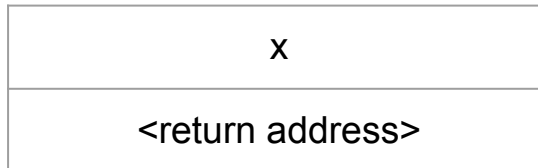
```
sub rsp, -8
```

```
... ; call print
```

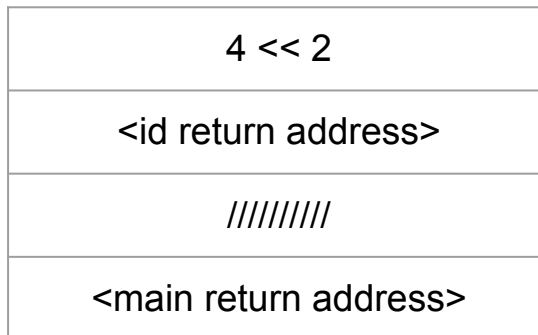
function_id_...:

```
mov rax, [rsp + -8]
```

```
ret
```



Stack frame layout for **id**



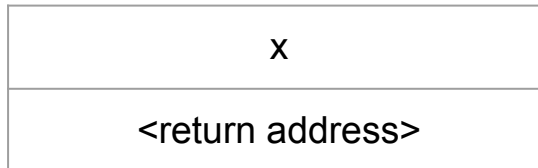
Calling **id** from our main function



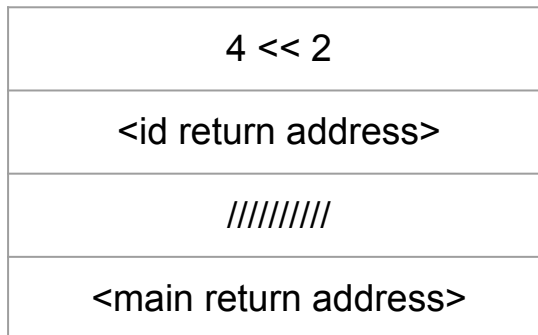
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  call function_id_...
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function_id_...:
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  ret
```



Stack frame layout for **id**



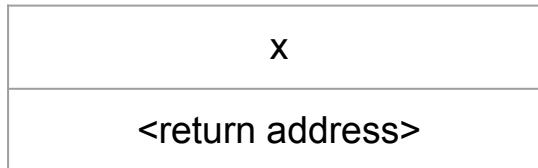
Calling **id** from our main function



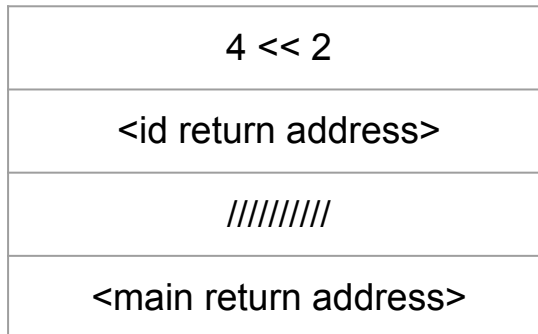
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```
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function_id_...:
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```



Stack frame layout for **id**



Calling **id** from our main function



Review: Function Calls

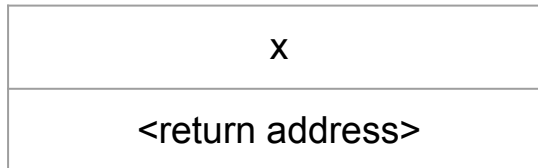
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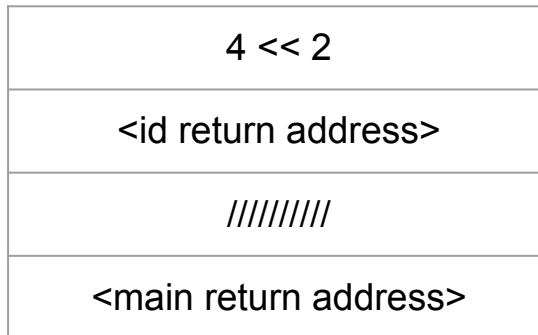
```
mov rax, 16
mov [rsp + -24], rax
add rsp, -8
call function_id_...
sub rsp, -8
... ; call print
```

function_id_...:

```
→ mov rax, [rsp + -8]
ret
```



Stack frame layout for **id**



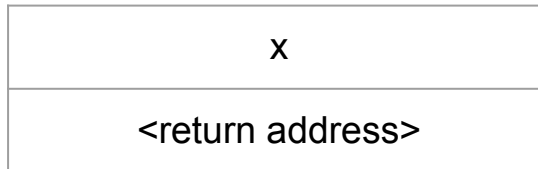
Calling **id** from our main function



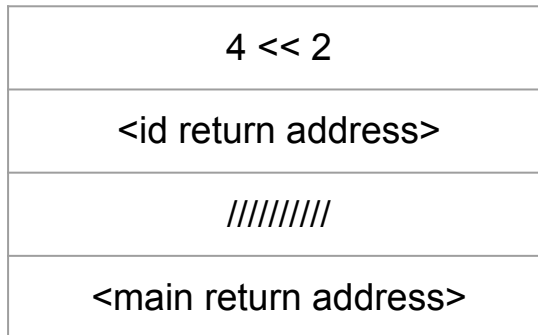
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  ... ; call print
function_id_...:
  mov rax, [rsp + -8]
  → ret
```



Stack frame layout for **id**



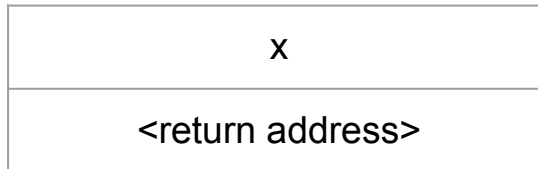
Calling **id** from our main function



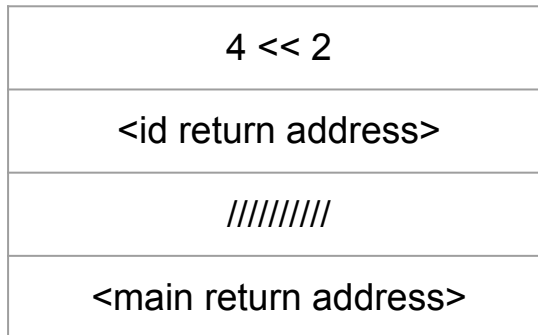
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```
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  mov rax, 16
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  call function_id_...
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  ... ; call print
function_id_...:
  mov rax, [rsp + -8]
  ret
```



Stack frame layout for **id**



Calling **id** from our main function



Review: Function Calls Bookkeeping

```
(define (id x) x)  
(print (id 4))
```

```
tab : int symtab
```

```
defns : defn list
```




Review: Function Calls Bookkeeping

```
(define (id x) x)
(print (id 4))
```

```
tab : int symtab
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```

| **Call** (f, args) **when** is_defn defns f && not is_tail ->
 let defn = get_defn defns f **in**
 if List.length args = List.length defn.args **then**



Review: First-Class Functions

```
(define (id x) x)  
(print (id 4))
```



Review: First-Class Functions

```
(define (id x) x)
(print (let ((f id)) (f 4)))
```



Review: First-Class Functions

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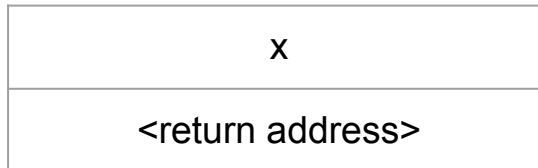
x
<return address>

Stack frame layout for **id**

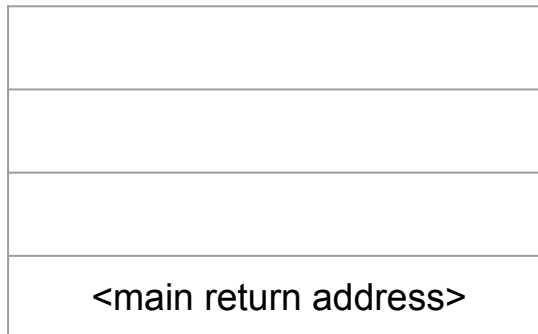


Review: First-Class Functions

```
(define (id x) x)
(print (let ((f id)) (f 4)))
```



Stack frame layout for **id**



Calling **id** from our main function



Review: First-Class Functions

```
(define (id x) x)
(print (let ((f id)) (f 4)))
```

x
<return address>

Stack frame layout for **id**

<address of function_id_...>
<main return address>

Calling **id** from our main function



Review: First-Class Functions

```
(define (id x) x)
(print (let ((f id)) (f 4)))
```

x
<return address>

Stack frame layout for **id**

4 << 2
<id return address>
<address of function_id_...>
<main return address>

Calling **id** from our main function

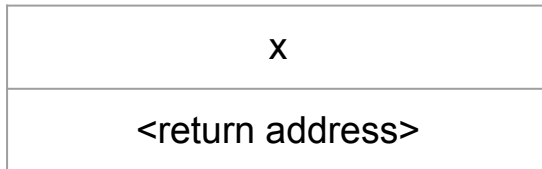


Review: First-Class Functions

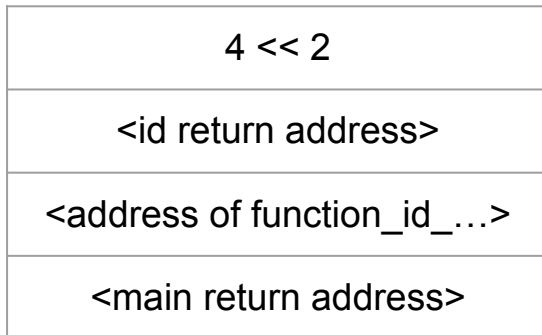
```
(define (id x) x)
(print (let ((f id)) (f 4)))
```

entry:

```
lea rax, [function_id_...]
or rax, 6
mov [rsp + -8], rax
mov rax, 16
mov [rsp + -24], rax
mov rax, [rsp + -8]
;; ensure_fn
sub rax, 6
add rsp, -8
call rax
sub rsp, -8
```



Stack frame layout for **id**



Calling **id** from our main function

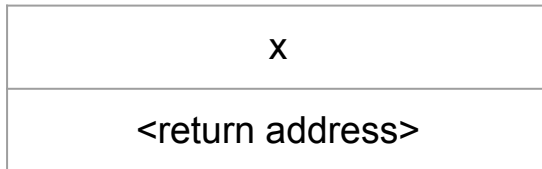


Review: First-Class Functions

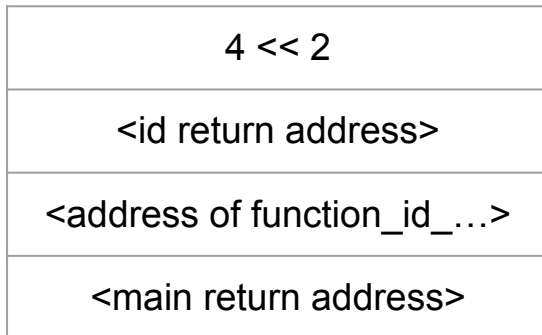
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Stack frame layout for **id**



Calling **id** from our main function

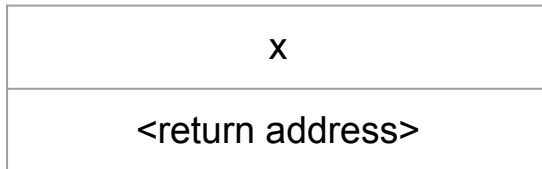


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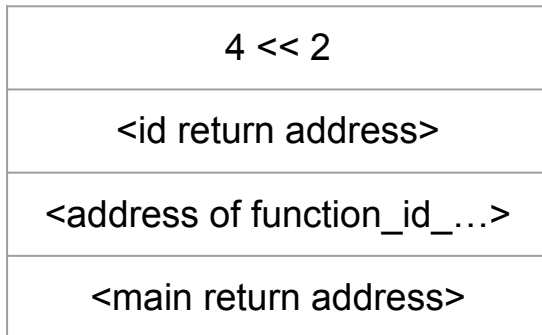
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    sub rsp, -8
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Stack frame layout for **id**



Calling **id** from our main function

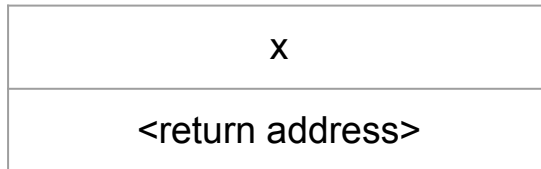


Review: First-Class Functions

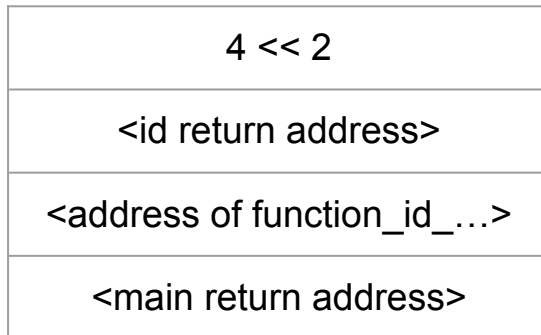
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(print (let ((f id)) (f 4)))
```

entry:

```
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    or rax, 6
    mov [rsp + -8], rax
    mov rax, 16
    mov [rsp + -24], rax
    → mov rax, [rsp + -8]
      ;; ensure_fn
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    add rsp, -8
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    sub rsp, -8
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Stack frame layout for **id**



Calling **id** from our main function

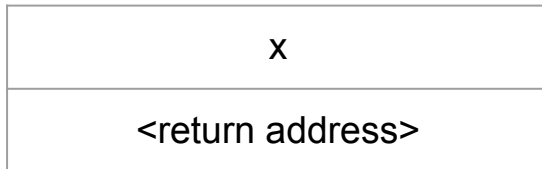


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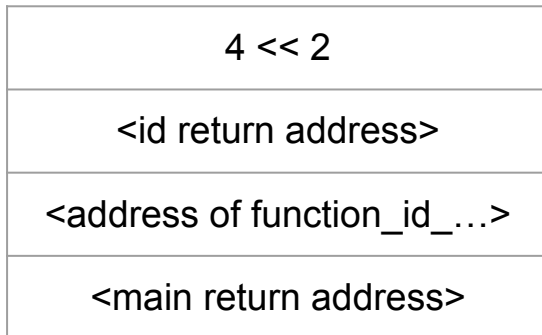
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Stack frame layout for **id**



Calling **id** from our main function



Review: First-Class Functions Bookkeeping

```
(define (id x) x)
(print (let ((f id)) (f 4)))
```

```
tab : int symtab
```

```
defns : defn list
```

| **Call** (f, args) **when** is_defn defns f && not is_tail ->
 let defn = get_defn defns f **in**
 if List.length args = List.length defn.args **then**



Review: First-Class Functions Bookkeeping

```
(define (id x) x)
(print (let ((f id)) (f 4)))
```

```
tab : int symtab
```

```
defns : defn list
```

Not a string anymore! We do not know the function name at compile-time.

↙

```
| Call (f, args) when is_defn defns f && not is_tail ->
  let defn = get_defn defns f in
  if List.length args = List.length defn.args then
```



Review: First-Class Functions Bookkeeping

```
(define (id x) x)
(print (let ((f id)) (f 4)))
```

```
tab : int symtab
```

```
defns : defn list
```

```
| Var var when is_defn defns var ->
  [
    LeaLabel (Reg Rax, defn_label var)
    ; Or (Reg Rax, Imm fn_tag)
  ]
```



Review: Anonymous Functions

```
(define (range lo hi) ...)  
(define (map f l) ...)  
(define (g x) (+ x 1))  
(print (map g (range 0 2)))
```




Review: Anonymous Functions

```
(define (range lo hi) ...)  
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Review: Anonymous Functions

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(define (range lo hi) ...)  
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(define (g x) (+ x 1))  
(print (map g (range 0 2)))
```

```
(define (range lo hi) ...)  
(define (map f l) ...)  
(print (map (lambda (x) (+ x 1)) (range 0 2)))
```

Review: Anonymous Functions

```
(define (range lo hi) ...)
(define (map f l) ...)
(define (g x) (+ x 1))
(print (map g (range 0 2)))
```

type expr

```
(define (range lo hi) ...)
(define (map f l) ...)
(print (map (lambda (x) (+ x 1)) (range 0 2)))
```

Review: Anonymous Functions

```
(define (range lo hi) ...)
(define (map f l) ...)
(define (g x) (+ x 1))
(print (map g (range 0 2)))
```

type expr

```
(define (range lo hi) ...)
(define (map f l) ...)
(print (map (lambda (x) (+ x 1)) (range 0 2)))
```

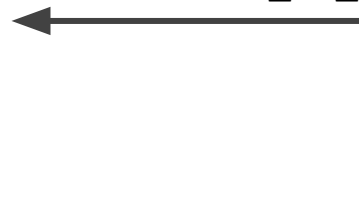
type expr_lam

Review: Anonymous Functions

```
(define (range lo hi) ...)
(define (map f l) ...)
(define (g x) (+ x 1))
(print (map g (range 0 2)))
```

type expr

expr_of_expr_lam



```
(define (range lo hi) ...)
(define (map f l) ...)
(print (map (lambda (x) (+ x 1)) (range 0 2)))
```

type expr_lam

Review: Anonymous Functions

```
(define (range lo hi) ...)
(define (map f l) ...)
(define (_lambda__16 x) (+ x 1))
(print (map _lambda__16 (range 0 2)))
```

type expr

←
expr_of_expr_lambda

```
(define (range lo hi) ...)
(define (map f l) ...)
(print (map (lambda (x) (+ x 1)) (range 0 2)))
```

type expr_lambda




Review: Closures

```
(print
  (let ((x 2))
    ((lambda (y) (+ y x)) 3)
  )
)
```


Review: Closures

```
(print
  (let ((x 2))
    ((lambda (y) (+ y x)) 3)
  )
)
```



Review: Closures

```
(print
  (let ((x 2))
    ((lambda (y) (+ y x)) 3)
  )
)
```



```
(define (_lambda_1 y) (+ y x))
```



Review: Closures

```
(print
  (let ((x 2))
    (_lambda_1 3)
  )
)
```

```
(define (_lambda_1 y) (+ y x))
```



Review: Closures

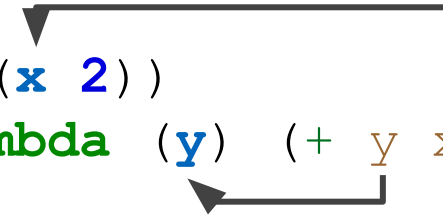
```
(print
  (let ((x 2))
    (_lambda_1 3)
  )
)
```

```
(define (_lambda_1 y) (+ y x))
```

How do we “pass” x?

Review: Closures

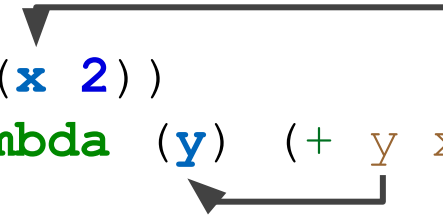
```
(print  
  (let ((x 2))  
    ((lambda (y) (+ y x)) 3)  
  )  
)
```



The diagram illustrates the closure mechanism in the provided code. It shows two arrows originating from the variable `x` in the lambda function's body. One arrow points to the `x` in the `let` binding, and the other points to the `x` in the lambda function's parameter list, indicating that the lambda function captures the environment where `x` is defined.

Review: Closures

```
(print
  (let ((x 2))
    ((lambda (y) (+ y x)) 3)
  )
)
```



x is a
free variable.

Review: Closures

```
(print
  (let ((x 2))
    ((lambda (y) (+ y x)) 3)
  )
)
```

x is a
free variable.

We need to find all free variables in a lambda.
→ Discuss the fv function.



Review: Closures

```
(print
  (let ((x 2))
    ((lambda (y) (+ y x)) 3)
  )
)
```



Review: Closures

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (f 3)
    )
  )
)
```




Review: Closures

```
(print  
  (let ((x 2))  
    (let ((f (lambda (y) (+ y x))))  
      (f 3)  
    )  
  )  
)
```

Create closure.



Review: Closures

```
(print  
  (let ((x 2))  
    (let ((f (lambda (y) (+ y x))))  
      (f 3)  
    )  
  )  
)
```

Create closure.

Call closure.



Review: Closures

```
(print  
  (let ((x 2))  
    (let ((f (lambda (y) (+ y x))))  
      (f 3)  
    )  
  )  
)
```

Create closure.

Call closure.

Q: What does the program print?



Review: Closures

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )))
  )
```



Review: Closures

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )
    )
  )
)
```

Q: What does the program print?

Review: Closures in the Interpreter

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )
    )
  )
)
```

Create closure.

Call closure.

Q: What does the program print?

Review: Closures in the Interpreter

	<code>(print</code>	
<code>{}</code>	<code> (let ((x 2))</code>	
<code>{x:2}</code>	<code> (let ((f (lambda (y) (+ y x))))</code>	Create closure.
<code>{x:2, f:...}</code>	<code> (let ((x -2))</code>	
<code>{x:-2, f:...}</code>	<code> (f 3)</code>	Call closure.
	<code>))</code>	
	<code>))</code>	
	<code>)</code>	

Q: What does the program print?

Review: Closures in the Interpreter

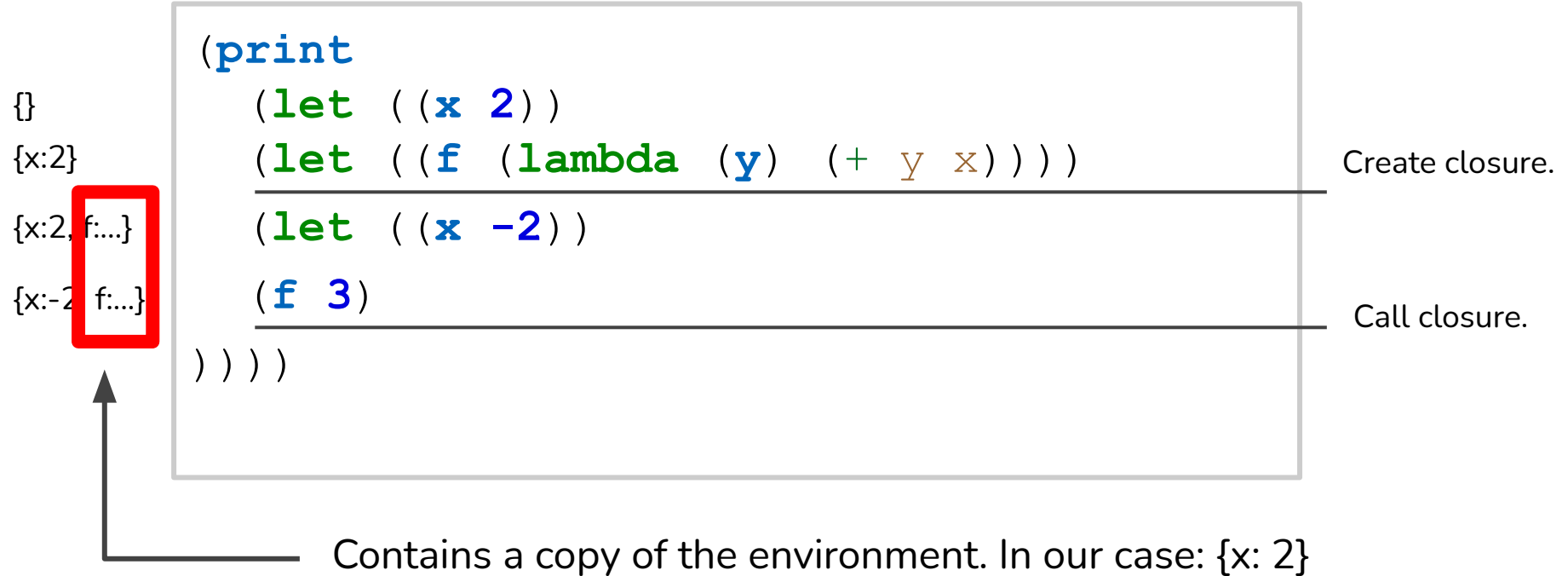
```
{  
{x:2}  
{x:2, f:...}  
{x:-2, f:...}  
}  
  
(print  
  (let ((x 2))  
    (let ((f (lambda (y) (+ y x))))  
      (let ((x -2))  
        (f 3))  
      )  
    )  
  )  
)
```

Create closure.

Call closure.

Q: What does the program print?

Review: Closures in the Interpreter





Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )))
  )))
```



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )
    )
  )
)
```

{}

{x:-8}

{x:-8, f: -16}

{x:-24, f:-16}



Closures in the Compiler

```
(print
```

```
  (let ((x 2))
```

```
    (let ((f (lambda (y) (+ y x))))
```

```
      (let ((x -2))
```

```
        (f 3)
```

```
    )))
```

```
{}
```

```
{x:-8}
```

```
{x:-8, f: -16}
```

```
{x:-24, f:-16}
```

Create closure.



Closures in the Compiler

Heap structure for our lambda

<address of function label>
value of x

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )
    )
  )
)
```

{}

{x:-8}

{x:-8, f: -16}

{x:-24, f:-16}

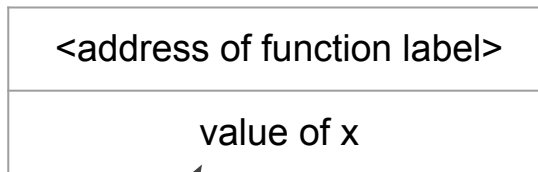
Create closure.



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )
    )
  )
)
```

Heap structure for our lambda



{}

{x:-8}

{x:-8, f: -16}

{x:-24, f:-16}

Copy all free variables
from stack!

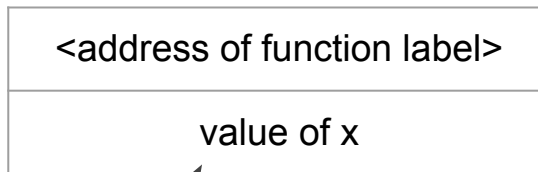
Create closure.



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
      )
    )
  )
)
```

Heap structure for our lambda



{}

Copy all free variables
from stack!

{x:-8}

Create closure.

{x:-8, f: -16}

{x:-24, f:-16}

→ Show how creating closures is implemented!



Closures in the Compiler

```
(print  
  (let ((x 2))  
    (let ((f (lambda (y) (+ y x))))  
      (let ((x -2))  
        (f 3)  
        _____ Call closure.  
      )  
    )  
  )  
)
```




Closures in the Compiler

```
(print  
  (let ((x 2))  
    (let ((f (lambda (y) (+ y x))))  
      (let ((x -2))  
        (f 3)  
        _____ Call closure.  
      ) ) ) )  
)
```



Closures in the Compiler

```
(print  
  (let ((x 2))  
    (let ((f (lambda (y) (+ y x))))  
      (let ((x -2))  
        (f 3)  
        _____ Call closure.  
      ) ) ) )  
)
```




Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```

2 << 4
<main return address>

Calling the lambda from main



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```

<addr of lambda closure>
2 << 4
<main return address>

Calling the lambda from main



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```

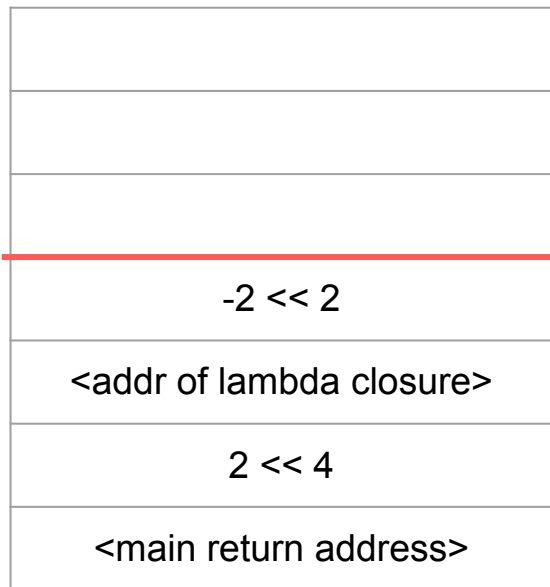
-2 << 2
<addr of lambda closure>
2 << 4
<main return address>

Calling the lambda from main



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```



Calling the lambda from main



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```

3 << 2
-2 << 2
<addr of lambda closure>
2 << 4
<main return address>

Calling the lambda from main



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```

<addr of lambda closure>
3 << 2
-2 << 2
<addr of lambda closure>
2 << 4
<main return address>

Calling the lambda from main



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```

<addr of lambda closure>
3 << 2
<return addr of the lambda>
-2 << 2
<addr of lambda closure>
2 << 4
<main return address>

Calling the lambda from main



Closures in the Compiler

```
(print
  (let ((x 2))
    (let ((f (lambda (y) (+ y x))))
      (let ((x -2))
        (f 3)
        _____ Call closure.
      )
    )
  )
)
```

→ Show how calling closures is implemented!

<addr of lambda closure>
3 << 2
<return addr of the lambda>
-2 << 2
<addr of lambda closure>
2 << 4
<main return address>

Calling the lambda from main



Closures in the Compiler

```
(lambda (y) (+ y x))
```

<addr of lambda closure>

3 << 2

<return addr of the lambda>

-2 << 2

<addr of lambda closure>

2 << 4

<main return address>

Calling the lambda from main



Closures in the Compiler

```
(lambda (y) (+ y x))
```

<addr of lambda closure>
y
<return addr of the lambda>

Stack frame layout



Closures in the Compiler

```
(lambda (y) (+ y x))
```

Heap structure for our lambda

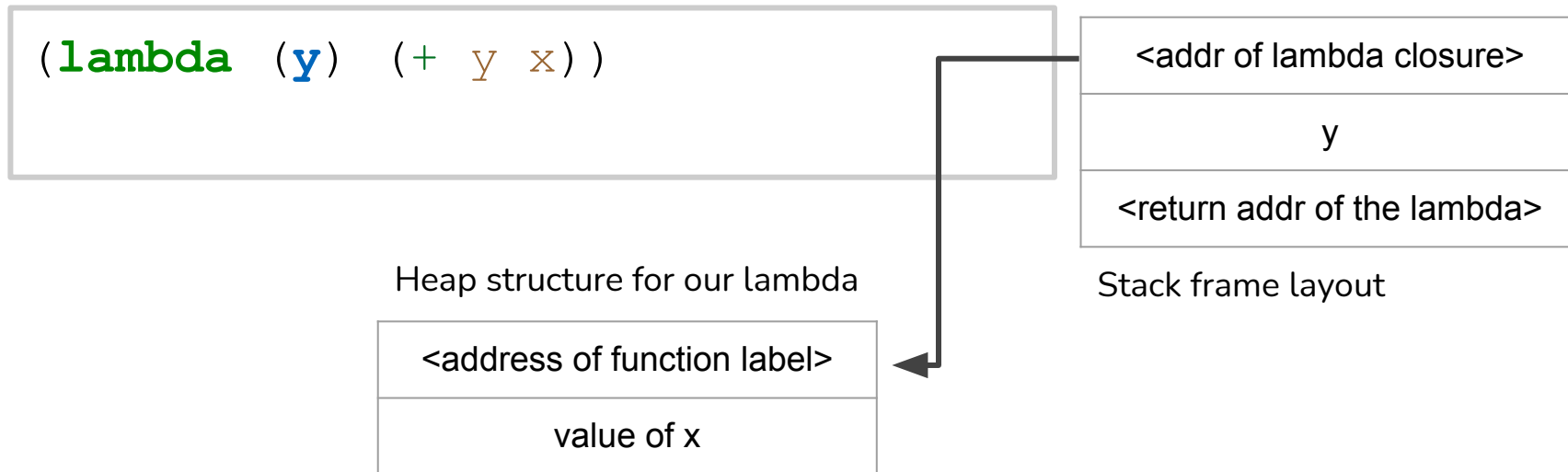
<address of function label>
value of x

<addr of lambda closure>
y
<return addr of the lambda>

Stack frame layout

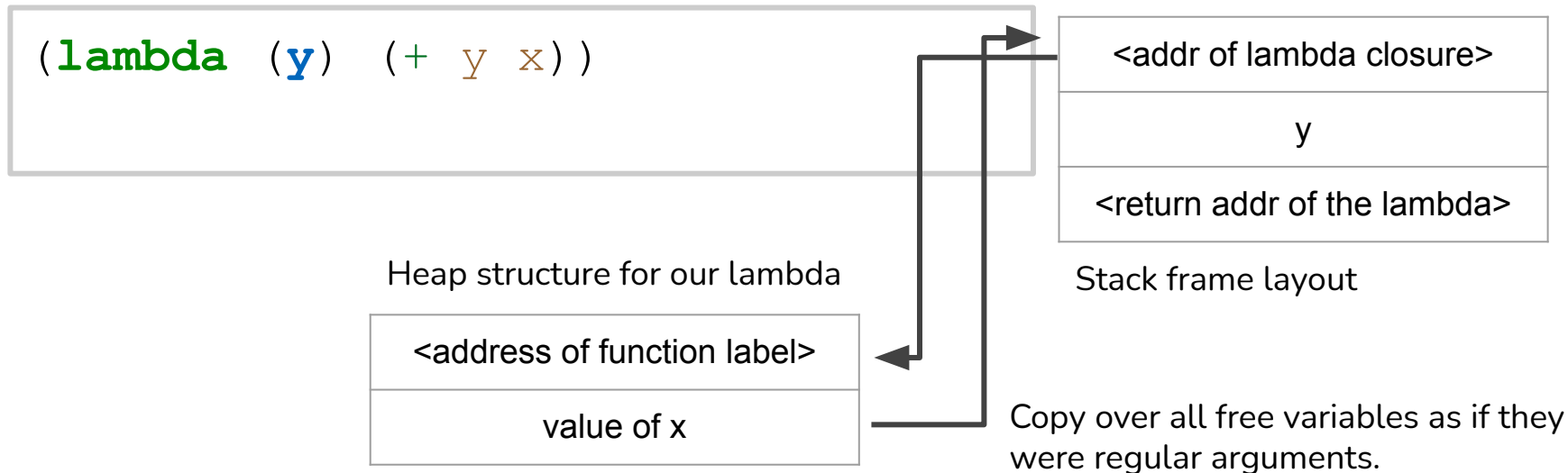


Closures in the Compiler



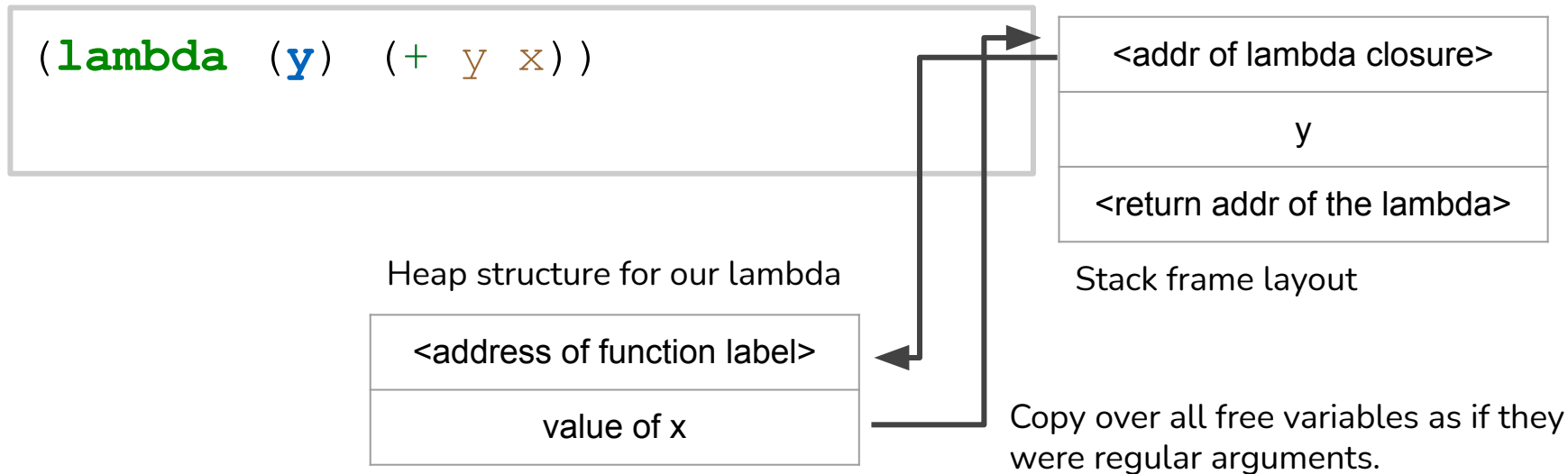


Closures in the Compiler





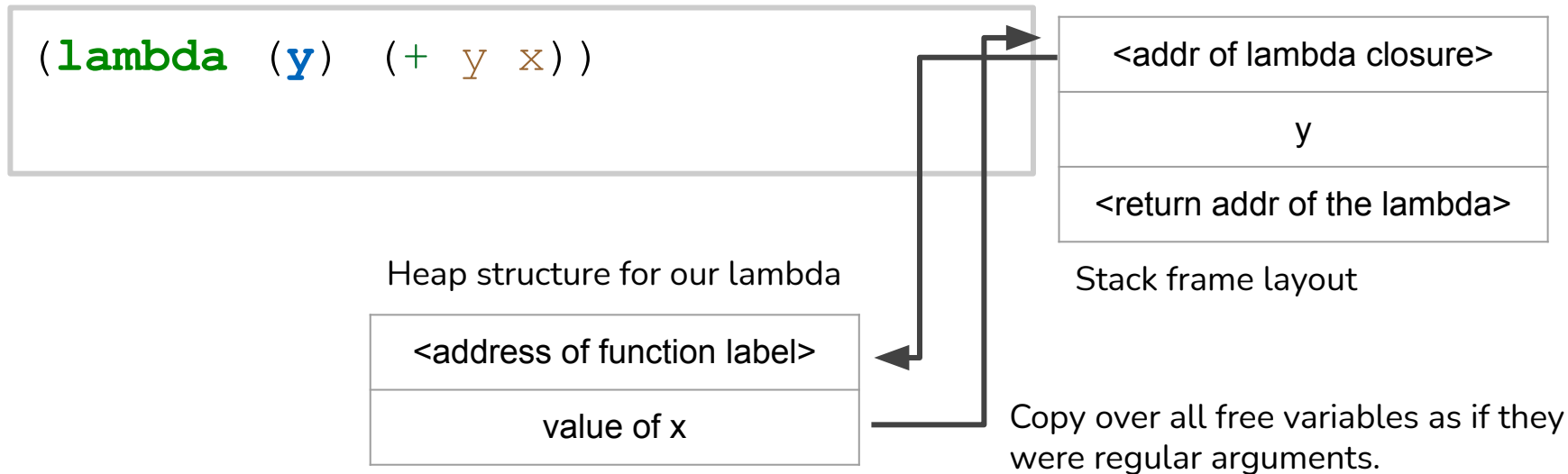
Closures in the Compiler



Q: What does our symbol table look like?



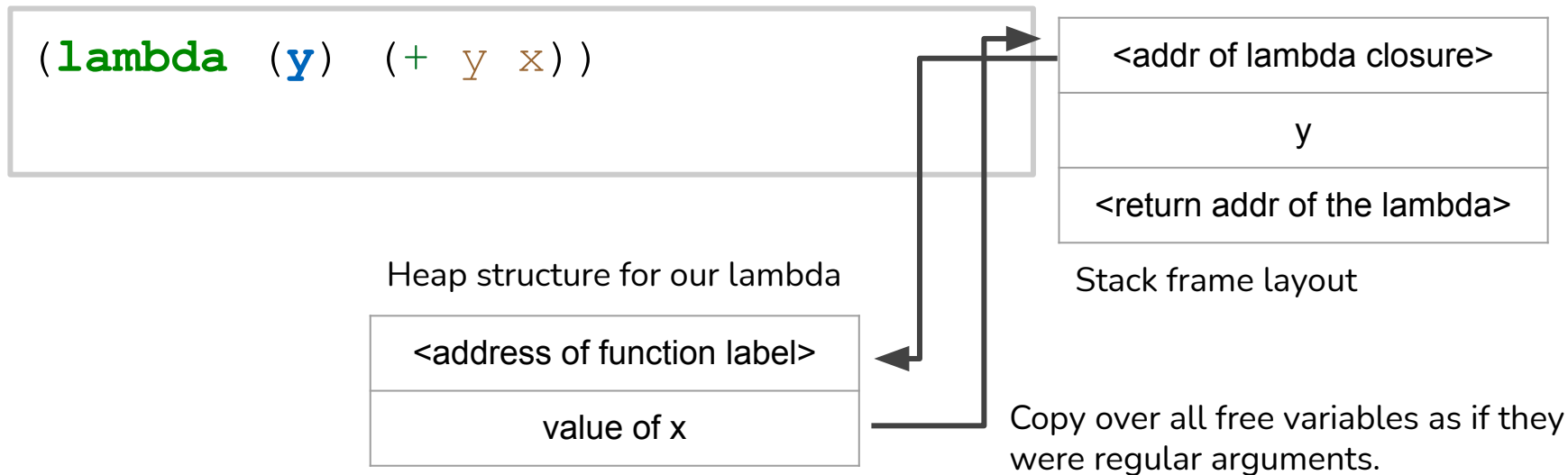
Closures in the Compiler



Q: What does our symbol table look like? A: { y : -8, x : }



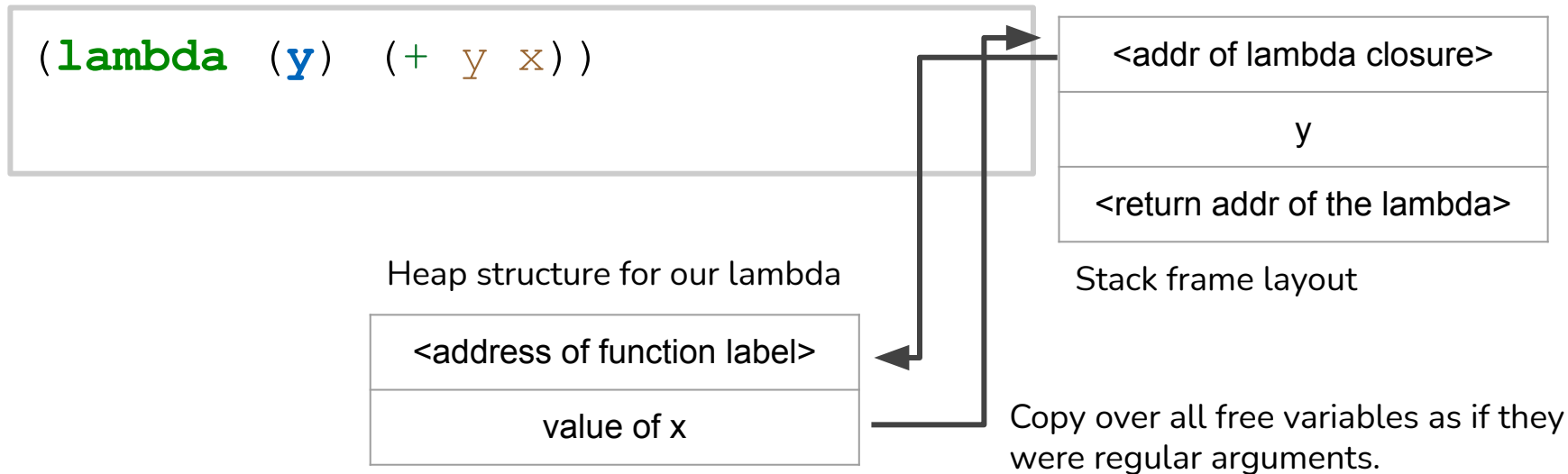
Closures in the Compiler



Q: What does our symbol table look like? A: { y : -8, x : -16 }



Closures in the Compiler



→ **Show** how the prologue for closures is implemented!