

# Section 8: Midterm Review

Four Drill Questions Students Struggled With, Cheet Sheet Walk Through, and Mini-Midterm

CS 164 @ UC Berkeley, Fall 2021

For each expression below, will it result in a **compile-time** error, a **run-time** error, or a **valid** result when run in the **class compiler**?

- A. `(+ 1 3 4)`
- B. `(+ 1 (let ((x 2)) false))`
- C. `(left (left (pair 1 false)))`
- D. `(if true (* 2 3) (** 2 3))`

If our language supported **only booleans and numbers** (no pairs, vectors, refs, etc.) which of the following steps could we **elide** when calling a C function? Explain each.

- A. Saving rdi to the stack
- B. Bumping rsp to reflect the contents of the stack
- C. Ensuring that rsp is a multiple of 16

**How many 8-byte heap "cells" will be used when the following program is **compiled and executed**?**

```
(let ((x false))  
  (pair 1  
    (if x  
        (pair 2 (pair 3 (pair 4 false)))  
        (pair 2 (pair 3 false))))))
```

The ocaml code below implements a **bool?** **operation** in the compiler. What should `binary_number_1` be replaced with? Your answer should be a number in binary format (i.e., "0b" followed by some 0s and 1s).

```
| Lst [Sym "bool?"; arg] →  
  compile_exp arg  
  @ [And (Reg Rax, Imm binary_number_1); Cmp (Reg Rax, Imm binary_number_2)]  
  @ zf_to_bool
```

**Go Through Cheat Sheet**

**Bonus: Mini Midterm**  
(Disclaimer: Not Created By Prof. Chasins)

For each expression below, will it result in a **compile-time** error, a **run-time** error, or a **valid** result when run in the **class compiler**?

- A. `(let ((v1 (vector 1 true)))  
 (let ((v2 (vector 1 true)))  
 (vector-get v1 1)))`
- B. `(vector-length (pair 1 2))`
- C. `(list? (pair 1 2))`
- D. `(vector-get (if (not (char? #\a)) (vector 1 true) (vector 2 true)) 1)`
- E. `(num->char 0)`



The OCaml code below implements a **left** projection operation in the compiler. Write **three** s-expressions of the form **(left ...)**. One that will result in a **run time** error, one that will result in a **compile time** error, and one that will result in the **number 22**.

```
| Lst [Sym "left"; e] ->  
  compile_exp tab stack_index e  
  @ ensure_pair (Reg Rax)  
  @ [Mov (Reg Rax, MemOffset (Reg Rax, Imm (-pair_tag)))]
```

What does the **interpreter symbol table** look like at each point in the code?

```
(let ((z false) (x 10)
      do (A_EXP)
          (pair 1
                (if z
                    (let (x (+ x 1)) (let (y 9) B_EXP))
                    (let (y 8) (C_EXP))
                )
          (x + 1)
          (D_EXP)))
```

A\_EXP: \_\_{z:false; x:10}\_\_

B\_EXP: \_\_\_\_\_

C\_EXP: \_\_\_\_\_

D\_EXP: \_\_\_\_\_

What does the **compiler symbol table** look like?  
 (var stack index in order of appearance)

```
(let ((z false) (x 10)
      do (A_EXP)
          (pair 1
                (if z
                    (let (x (+ x 1)) (let (y 9) B_EXP))
                    (let (y 8) (C_EXP))
                )
          (x + 1)
          (D_EXP)))
```

A\_EXP: \_\_{z:1; x:2}\_\_\_\_\_

B\_EXP: \_\_\_\_\_

C\_EXP: \_\_\_\_\_

D\_EXP: \_\_\_\_\_