

Lecture 7: General and Bottom-Up Parsing

Administrivia

- Project #1 posted. Due 27 Feb.
- HW #3 posted, due next Monday. HW #4 goes back to Friday schedule.
- Test #1: March 10 (in class).

Fixing Recursive Descent

- Can formulate top-down parsing analogously to NFAs.

```
parse (A, S):  
    """Assuming A is a nonterminal and S = c1c2...cn is a string,  
    return integer k such that A can derive the string c1...ck."""  
    Choose production 'A: α1α2...αm' for A (nondeterministically)  
    k = 0  
    for x in α1, α2, ..., αm:  
        if x is a terminal:  
            if x == ck+1:  
                k += 1  
            else:  
                GIVE UP  
        else:  
            k += parse (x, ck+1...cn)  
    return k
```

- Assume that the grammar contains one production for the start symbol: $p: \gamma \rightarrow \cdot$.
- We'll say that a call to parse returns a value if some set of choices for productions (the blue step) would return a value (just like NFA).
- Then if $\text{parse}(p, S)$ returns a value, S must be in the language.

Making a Deterministic Algorithm

- If we had an infinite supply of processors, could just spawn new ones at each "Choose" line.
- Some would give up, some loop forever, but on correct programs, at least one process would get through.
- To do this for real (say with one processor), need to keep track of all possibilities systematically.
- This is the idea behind Earley's algorithm:
 - Handles any context-free grammar.
 - Finds all parses of any string.
 - Runs in $O(N^3)$ time for ambiguous grammars, $O(N^2)$ time for "non-deterministic grammars", or $O(N)$ time for deterministic grammars (such as accepted by Bison).

Earley's Algorithm: I

- First, reformulate to ditch the loop. Assume the string $S = c_1 \cdots c_n$ is fixed.

parse (A: $\alpha \bullet \beta$, s, k):

""Assumes A: $\alpha\beta$ is a production in the grammar, $0 \leq s \leq k \leq n$, and α can produce the string $c_{s+1} \cdots c_k$. Returns integer j such that β can produce $c_{k+1} \cdots c_j$.""

if β is empty:

return k

Assume β has the form $y\delta$

if y is a terminal:

if $y == c_{k+1}$:

return parse(A: $\alpha y \bullet \delta$, s, k+1)

else

GIVE UP

else:

Choose production ' $y: \kappa$ ' for y (nondeterministically)

j = parse(y: $\bullet\kappa$, k, k)

return parse (A: $\alpha y \bullet \delta$, s, j)

- Now do all possible choices that result in such a way as to avoid redundant work ("nondeterministic memoization").

Chart Parsing

- Idea is to build up a table (known as a *chart* of all calls to parse that have been made.
- Only one entry in chart for each distinct triple of arguments ($A: \alpha \bullet \beta, s, k$).
- We'll organize table in columns numbered by the k parameter, so that column k represents all calls that are looking at c_{k+1} in the input.
- Each column contains entries with the other two parameters: $[A: \alpha \bullet \beta, s]$, which is called an *item*.
- The columns, therefore, are *item sets*.

Example

Grammar

$p : e \text{ '}' \dashv \text{'}$
 $e : s \ I \mid e \text{ '}' + \text{' } e$
 $s : \text{'}' - \text{' } \mid$

Input String

$- \ I \ + \ I \ \dashv$

Chart. Headings are values of k and c_{k+1} (raised symbols).

	0	-	1	I	2	+	3	I
a. p:	$\bullet e \text{ '}' \dashv \text{'}, 0$		e. s:	$\text{'}' - \bullet, 0$	g. e:	$s \ I \bullet, 0$	i. e:	$e \text{ '}' + \text{' } \bullet e, 0$
b. e:	$\bullet e \text{ '}' + \text{' } e, 0$		f. e:	$s \bullet I, 0$	h. e:	$e \bullet \text{'}' + \text{' } e, 0$	j. e:	$\bullet s \ I, 3$
c. e:	$\bullet s \ I, 0$						k. s:	$\bullet, 3$
d. s:	$\bullet \text{'}' - \text{'}, 0$						l. e:	$s \bullet I, 3$
	4	\dashv	5					
m. e:	$s \ I \bullet, 3$		p. p:	$e \text{ '}' \dashv \text{' } \bullet, 0$				
n. e:	$e \text{ '}' + \text{' } e \bullet, 0$							
o. p:	$e \bullet \text{'}' \dashv \text{'}, 0$							

Example, completed

- Last slide showed only those items that survive and get used. Algorithm actually computes dead ends as well (unlettered, in red).

0	-	1	I	2	+	3	I
a.p: ●e '−', 0		e.s: '−'●, 0		g.e: s I●, 0		i.e: e '+' ●e, 0	
b.e: ●e '+' e, 0		f.e: s●I, 0		h.e: e ●+' e, 0		j.e: ●s I, 3	
c.e: ●s I, 0						k.s: ●, 3	
d.s: ●'−', 0						l.e: s ●I, 3	
s: ●, 0						s: ●'−', 3	
						e: ●e '+' e, 3	
4	+	5					
m.e: s I●, 3		p.p: e '−' ●, 0					
n.e: e '+' e●, 0							
o.p: e●'−', 0							
e: e ●+' e, 3							

Adding Semantic Actions

- Pretty much like recursive descent. The call $\text{parse}(A: \alpha \bullet \beta, s, k)$ can return, in addition to j , the semantic value of the A that matches characters $c_{s+1} \cdots c_j$.
- This value is actually computed during calls of the form $\text{parse}(A: \alpha' \bullet, s, k)$ (i.e., where the β part is empty).
- Assume that we have attached these values to the nonterminals in α , so that they are available when computing the value for A .

Ambiguity

- Ambiguity only important here when computing semantic actions.
- Rather than being satisfied with a single path through the chart, we look at *all* paths.
- And we attach the *set* of possible results of $\text{parse}(Y: \bullet\kappa, s, k)$ to the nonterminal Y in the algorithm.