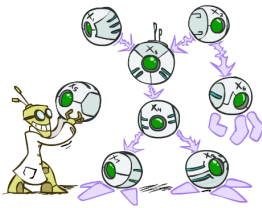


## CS 188: Artificial Intelligence

### Bayes' Nets



Instructors: Dan Klein and Pieter Abbeel --- University of California, Berkeley

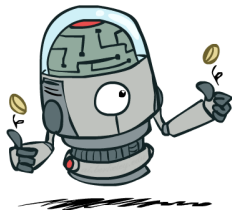
[These slides were created by Dan Klein and Pieter Abbeel for CS188 Intro to AI at UC Berkeley. All CS188 materials are available at <http://ai.berkeley.edu>.]

## Probabilistic Models

- Models describe how (a portion of) the world works
- Models are always simplifications
  - May not account for every variable
  - May not account for all interactions between variables
  - "All models are wrong; but some are useful."
    - George E. P. Box
- What do we do with probabilistic models?
  - We (or our agents) need to reason about unknown variables, given evidence
  - Example: explanation (diagnostic reasoning)
  - Example: prediction (causal reasoning)
  - Example: value of information



## Independence



## Independence

- Two variables are *independent* if:

$$\forall x, y : P(x, y) = P(x)P(y)$$

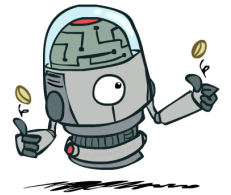
- This says that their joint distribution *factors* into a product two simpler distributions
- Another form:

$$\forall x, y : P(x|y) = P(x)$$

- We write:  $X \perp\!\!\!\perp Y$

- Independence is a simplifying *modeling assumption*

- Empirical* joint distributions: at best "close" to independent
- What could we assume for {Weather, Traffic, Cavity, Toothache}?



## Example: Independence?

$P_1(T, W)$			$P(T)$		$P_2(T, W)$			$P(W)$	
T	W	P	T	P	T	W	P	W	P
hot	sun	0.4	hot	0.5	hot	sun	0.3	sun	0.6
hot	rain	0.1	cold	0.5	hot	rain	0.2	rain	0.4
cold	sun	0.2			cold	sun	0.3		
cold	rain	0.3			cold	rain	0.2		

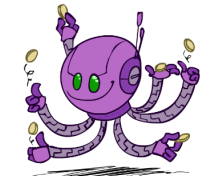
## Example: Independence

- N fair, independent coin flips:

$P(X_1)$		$P(X_2)$		$P(X_n)$	
H	0.5	H	0.5	H	0.5
T	0.5	T	0.5	T	0.5

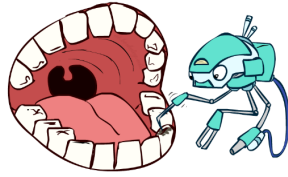
...

$$2^n \left\{ \begin{array}{c} P(X_1, X_2, \dots, X_n) \\ \text{[Graph showing a jagged line representing the joint probability distribution]} \end{array} \right.$$



## Conditional Independence

- $P(\text{Toothache}, \text{Cavity}, \text{Catch})$
- If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:
  - $P(+\text{catch} \mid +\text{toothache}, +\text{cavity}) = P(+\text{catch} \mid +\text{cavity})$
- The same independence holds if I don't have a cavity:
  - $P(+\text{catch} \mid +\text{toothache}, -\text{cavity}) = P(+\text{catch} \mid -\text{cavity})$
- Catch is *conditionally independent* of Toothache given Cavity:
  - $P(\text{Catch} \mid \text{Toothache}, \text{Cavity}) = P(\text{Catch} \mid \text{Cavity})$
- Equivalent statements:
  - $P(\text{Toothache} \mid \text{Catch}, \text{Cavity}) = P(\text{Toothache} \mid \text{Cavity})$
  - $P(\text{Toothache}, \text{Catch} \mid \text{Cavity}) = P(\text{Toothache} \mid \text{Cavity}) P(\text{Catch} \mid \text{Cavity})$
  - One can be derived from the other easily



## Conditional Independence

- Unconditional (absolute) independence very rare (why?)
- *Conditional independence* is our most basic and robust form of knowledge about uncertain environments.

▪ X is conditionally independent of Y given Z  $X \perp\!\!\!\perp Y \mid Z$

if and only if:

$$\forall x, y, z : P(x, y \mid z) = P(x \mid z) P(y \mid z)$$

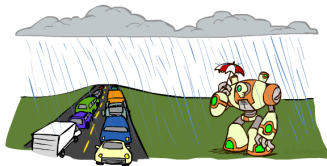
or, equivalently, if and only if

$$\forall x, y, z : P(x \mid z, y) = P(x \mid z)$$

## Conditional Independence

- What about this domain:

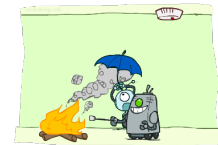
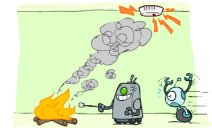
- Traffic
- Umbrella
- Raining



## Conditional Independence

- What about this domain:

- Fire
- Smoke
- Alarm



## Conditional Independence and the Chain Rule

- Chain rule:  $P(X_1, X_2, \dots, X_n) = P(X_1)P(X_2 \mid X_1)P(X_3 \mid X_1, X_2) \dots$

- Trivial decomposition:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = P(\text{Rain})P(\text{Traffic} \mid \text{Rain})P(\text{Umbrella} \mid \text{Rain}, \text{Traffic})$$

- With assumption of conditional independence:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = P(\text{Rain})P(\text{Traffic} \mid \text{Rain})P(\text{Umbrella} \mid \text{Rain})$$

- Bayes'nets / graphical models help us express conditional independence assumptions



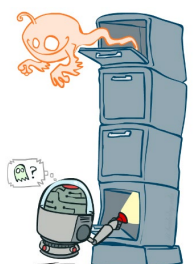
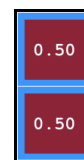
## Ghostbusters Chain Rule

- Each sensor depends only on where the ghost is
- That means, the two sensors are conditionally independent, given the ghost position
- T: Top square is red  
B: Bottom square is red  
G: Ghost is in the top

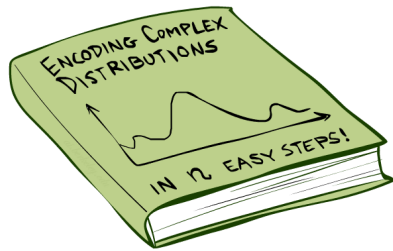
$$P(T, B, G) = P(G) P(T \mid G) P(B \mid G)$$

T	B	G	P(T,B,G)
+t	+b	+g	0.16
+t	+b	-g	0.16
+t	-b	+g	0.24
+t	-b	-g	0.04
-t	+b	+g	0.04
-t	+b	-g	0.24
-t	-b	+g	0.06
-t	-b	-g	0.06

- Givens:
  - $P(+g) = 0.5$
  - $P(-g) = 0.5$
  - $P(+t \mid +g) = 0.8$
  - $P(+t \mid -g) = 0.4$
  - $P(+b \mid +g) = 0.4$
  - $P(+b \mid -g) = 0.8$

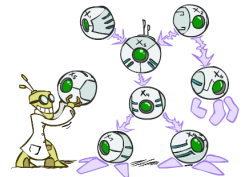


## Bayes' Nets: Big Picture

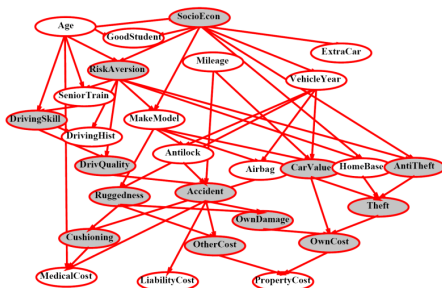


## Bayes' Nets: Big Picture

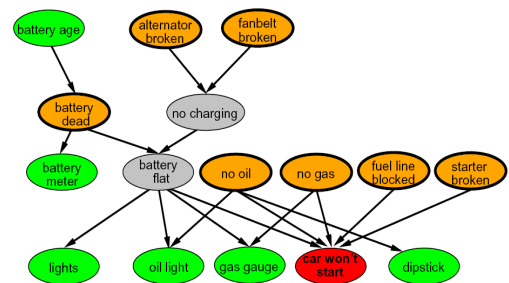
- Two problems with using full joint distribution tables as our probabilistic models:
  - Unless there are only a few variables, the joint is WAY too big to represent explicitly
  - Hard to learn (estimate) anything empirically about more than a few variables at a time
- Bayes' nets: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)
  - More properly called **graphical models**
  - We describe how variables locally interact
  - Local interactions chain together to give global, indirect interactions
  - For about 10 min, we'll be vague about how these interactions are specified



## Example Bayes' Net: Insurance

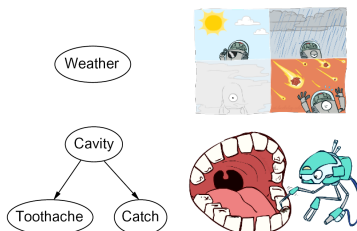


## Example Bayes' Net: Car



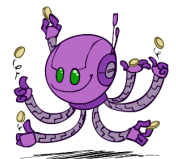
## Graphical Model Notation

- Nodes: variables (with domains)
  - Can be assigned (observed) or unassigned (unobserved)
- Arcs: interactions
  - Similar to CSP constraints
  - Indicate "direct influence" between variables
  - Formally: encode conditional independence (more later)
- For now: imagine that arrows mean direct causation (in general, they don't!)



## Example: Coin Flips

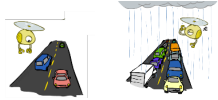
- N independent coin flips



- No interactions between variables: **absolute independence**

## Example: Traffic

- Variables:
  - R: It rains
  - T: There is traffic



- Model 1: independence



- Model 2: rain causes traffic



- Why is an agent using model 2 better?

## Example: Traffic II

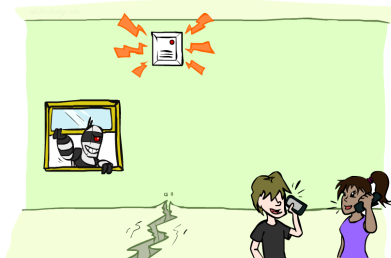
- Let's build a causal graphical model!

- Variables
  - T: Traffic
  - R: It rains
  - L: Low pressure
  - D: Roof drips
  - B: Ballgame
  - C: Cavity



## Example: Alarm Network

- Variables
  - B: Burglary
  - A: Alarm goes off
  - M: Mary calls
  - J: John calls
  - E: Earthquake!



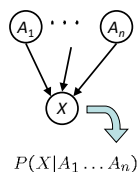
## Bayes' Net Semantics



## Bayes' Net Semantics



- A set of nodes, one per variable  $X$
- A directed, acyclic graph
- A conditional distribution for each node
  - A collection of distributions over  $X$ , one for each combination of parents' values
 
$$P(X|a_1 \dots a_n)$$
  - CPT: conditional probability table
  - Description of a noisy "causal" process



**A Bayes net = Topology (graph) + Local Conditional Probabilities**

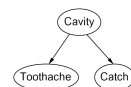
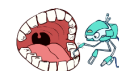
## Probabilities in BNs



- Bayes' nets **implicitly** encode joint distributions
  - As a product of local conditional distributions
  - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

- Example:



$$P(+cavity, +catch, -toothache)$$

## Probabilities in BNs



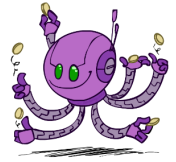
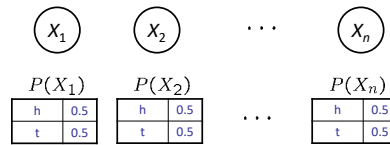
- Why are we guaranteed that setting

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

results in a proper joint distribution?

- Chain rule (valid for all distributions):  $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | x_1 \dots x_{i-1})$
- Assume conditional independences:  $P(x_i | x_1, \dots, x_{i-1}) = P(x_i | \text{parents}(X_i))$ 
  - Consequence:  $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$
- Not every BN can represent every joint distribution
  - The topology enforces certain conditional independencies

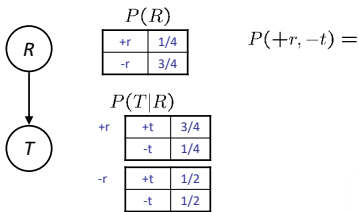
## Example: Coin Flips



$$P(h, h, t, h) =$$

Only distributions whose variables are absolutely independent can be represented by a Bayes' net with no arcs.

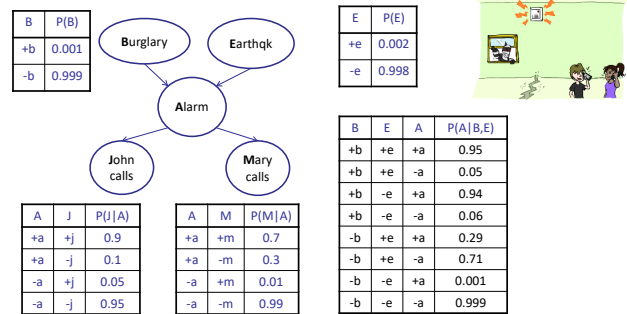
## Example: Traffic



$$P(+r, -t) =$$

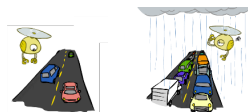
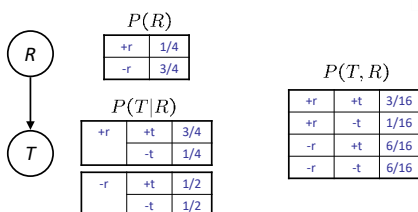


## Example: Alarm Network



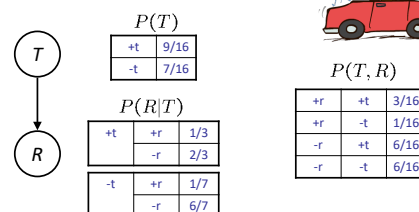
## Example: Traffic

- Causal direction



## Example: Reverse Traffic

- Reverse causality?



## Causality?

- When Bayes' nets reflect the true causal patterns:

- Often simpler (nodes have fewer parents)
- Often easier to think about
- Often easier to elicit from experts

- BNs need not actually be causal

- Sometimes no causal net exists over the domain (especially if variables are missing)
- E.g. consider the variables *Traffic* and *Drips*
- End up with arrows that reflect correlation, not causation

- What do the arrows really mean?

- Topology may happen to encode causal structure
- Topology really encodes conditional independence

$$P(x_i | x_1, \dots, x_{i-1}) = P(x_i | \text{parents}(X_i))$$



## Bayes' Nets

- So far: how a Bayes' net encodes a joint distribution

- Next: how to answer queries about that distribution

- Today:
  - First assembled BNs using an intuitive notion of conditional independence as causality
  - Then saw that key property is conditional independence
- Main goal: answer queries about conditional independence and influence

- After that: how to answer numerical queries (inference)

