

## Q1. Policy Evaluation

In this question, you will be working in an MDP with states  $S$ , actions  $A$ , discount factor  $\gamma$ , transition function  $T$ , and reward function  $R$ .

We have some fixed policy  $\pi : S \rightarrow A$ , which returns an action  $a = \pi(s)$  for each state  $s \in S$ . We want to learn the  $Q$  function  $Q^\pi(s, a)$  for this policy: the expected discounted reward from taking action  $a$  in state  $s$  and then continuing to act according to  $\pi$ :  $Q^\pi(s, a) = \sum_{s'} T(s, a, s')[R(s, a, s') + \gamma Q^\pi(s', \pi(s'))]$ . The policy  $\pi$  will not change while running any of the algorithms below.

(a) Can we guarantee anything about how the values  $Q^\pi$  compare to the values  $Q^*$  for an optimal policy  $\pi^*$ ?

- $Q^\pi(s, a) \leq Q^*(s, a)$  for all  $s, a$
- $Q^\pi(s, a) = Q^*(s, a)$  for all  $s, a$
- $Q^\pi(s, a) \geq Q^*(s, a)$  for all  $s, a$
- None of the above are guaranteed

(b) Suppose  $T$  and  $R$  are *unknown*. You will develop sample-based methods to estimate  $Q^\pi$ . You obtain a series of *samples*  $(s_1, a_1, r_1), (s_2, a_2, r_2), \dots, (s_T, a_T, r_T)$  from acting according to this policy (where  $a_t = \pi(s_t)$ , for all  $t$ ).

(i) Recall the update equation for the Temporal Difference algorithm, performed on each sample in sequence:

$$V(s_t) \leftarrow (1 - \alpha)V(s_t) + \alpha(r_t + \gamma V(s_{t+1}))$$

which approximates the expected discounted reward  $V^\pi(s)$  for following policy  $\pi$  from each state  $s$ , for a learning rate  $\alpha$ .

Fill in the blank below to create a similar update equation which will approximate  $Q^\pi$  using the samples.

You can use any of the terms  $Q, s_t, s_{t+1}, a_t, a_{t+1}, r_t, r_{t+1}, \gamma, \alpha, \pi$  in your equation, as well as  $\sum$  and  $\max$  with any index variables (i.e. you could write  $\max_a$ , or  $\sum_a$  and then use  $a$  somewhere else), but no other terms.

$$Q(s_t, a_t) \leftarrow (1 - \alpha)Q(s_t, a_t) + \alpha [ \underline{\hspace{10em}} ]$$

(ii) Now, we will approximate  $Q^\pi$  using a linear function:  $Q(s, a) = \mathbf{w}^\top \mathbf{f}(s, a)$  for a weight vector  $\mathbf{w}$  and feature function  $\mathbf{f}(s, a)$ .

To decouple this part from the previous part, use  $Q_{samp}$  for the value in the blank in part (i) (i.e.  $Q(s_t, a_t) \leftarrow (1 - \alpha)Q(s_t, a_t) + \alpha Q_{samp}$ ).

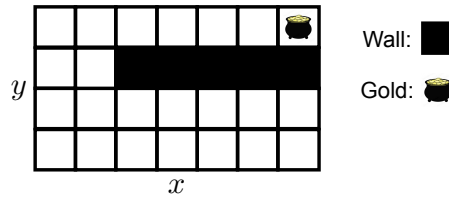
Which of the following is the correct sample-based update for  $\mathbf{w}$ ?

- $\mathbf{w} \leftarrow \mathbf{w} + \alpha[Q(s_t, a_t) - Q_{samp}]$
- $\mathbf{w} \leftarrow \mathbf{w} - \alpha[Q(s_t, a_t) - Q_{samp}]$
- $\mathbf{w} \leftarrow \mathbf{w} + \alpha[Q(s_t, a_t) - Q_{samp}]\mathbf{f}(s_t, a_t)$
- $\mathbf{w} \leftarrow \mathbf{w} - \alpha[Q(s_t, a_t) - Q_{samp}]\mathbf{f}(s_t, a_t)$
- $\mathbf{w} \leftarrow \mathbf{w} + \alpha[Q(s_t, a_t) - Q_{samp}]\mathbf{w}$
- $\mathbf{w} \leftarrow \mathbf{w} - \alpha[Q(s_t, a_t) - Q_{samp}]\mathbf{w}$

(iii) The algorithms in the previous parts (part i and ii) are:

- model-based       model-free

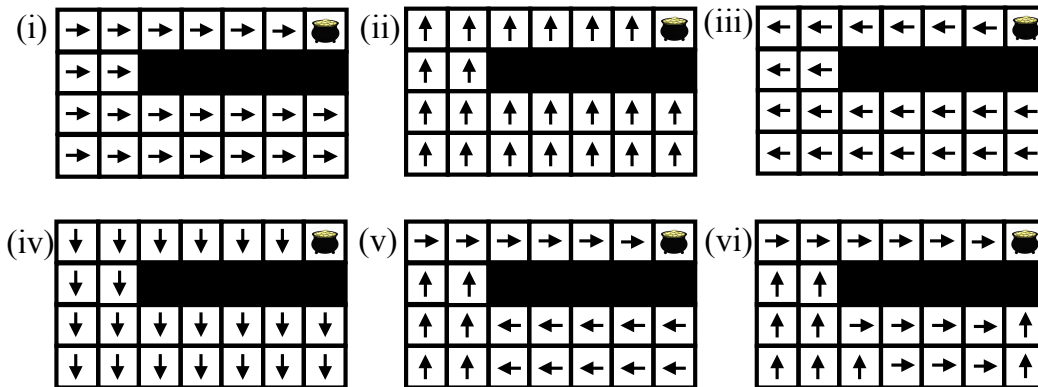
## Q2. MDPs & RL



Consider the grid-world MDP above. The goal of the game is to reach the pot of gold. As soon as you land on the pot of gold you receive a reward and the game ends. Your agent can move around the grid by taking the following actions: North, South, East, West. Moving into a square that is not a wall is always successful. If you attempt to move into a grid location occupied by a wall or attempt to move off the board, you remain in your current grid location.

Our goal is to build a value function that assigns values to each grid location, but instead of keeping track of a separate number for each location, we are going to use features. Specifically, suppose we represent the value of state  $(x, y)$  (a grid location) as  $V(x, y) = w^T f(x, y)$ . Here,  $f(x, y)$  is a feature function that maps the grid location  $(x, y)$  to a vector of features and  $w$  is a weight vector that parameterizes our value function (note that entries in  $w$  can be any real number, positive or negative).

In the next few questions, we will look at various possible feature functions  $f(x, y)$ . We will think about the value functions that are representable using each set of features, and, further, think about which policies could be extracted from those value functions. Assume that when a policy is extracted from a value function, ties can be broken arbitrarily. In our definition of feature functions we will make use of the location of the pot of gold. Let the gold's location be  $(x^*, y^*)$ . Keep in mind the policies (i), (ii), (iii), (iv), (v), and (vi) shown below.



(a) Suppose we use a single feature: the x-distance to the pot of gold. Specifically, suppose  $f(x, y) = |x - x^*|$ . Which of the policies could be extracted from a value function that is representable using this feature function? Assume the weights vector  $w$  is not allowed to be 0. Fill in all that apply.

- (i)                     
  (ii)                     
  (iii)                     
  (iv)                     
  (v)                     
  (vi)

(b) Suppose we use a single feature: the y-distance to the pot of gold. Specifically, suppose  $f(x, y) = |y - y^*|$ . Which of the policies could be extracted from a value function that is representable using this feature function? Assume the weights vector  $w$  is not allowed to be 0. Fill in all that apply.

- (i)       (ii)       (iii)       (iv)       (v)       (vi)

(c) Suppose we use a single feature: the Manhattan distance to the pot of gold. Specifically, suppose  $f(x, y) = |x - x^*| + |y - y^*|$ . Which of the policies could be extracted from a value function that is representable using this feature function? Assume the weights vector  $w$  is not allowed to be 0. Fill in all that apply.

- (i)       (ii)       (iii)       (iv)       (v)       (vi)

(d) Suppose we use a single feature: the length of the shortest path to the pot of gold. Which of the policies could be extracted from a value function that is representable using this feature function? Assume the weights vector  $w$  is not allowed to be 0. Fill in all that apply.

- (i)       (ii)       (iii)       (iv)       (v)       (vi)

(e) Suppose we use two features: the x-distance to the pot of gold and the y-distance to the pot of gold. Specifically, suppose  $f(x, y) = (|x - x^*|, |y - y^*|)$ . Which of the policies could be extracted from a value function that is representable using this feature function? Assume the weights vector  $w$  must have at least one non-zero entry. Fill in all that apply.

- (i)       (ii)       (iii)       (iv)       (v)       (vi)