CS 188: Artificial Intelligence Naïve Bayes



University of California, Berkeley

[These slides were created by Dan Klein, Pieter Abbeel, Anca Dragang, Sergey Levine, with some materials from A. Farhadi. All CS188 materials are at http://ai.berkeley.edu.]

Machine Learning

- Up until now: how use a model to make optimal decisions
- Machine learning: how to acquire a model from data / experience
 - Learning parameters (e.g. probabilities)
 - Learning structure (e.g. BN graphs)
 - Learning hidden concepts (e.g. clustering)
- Today:
 - model-based classification with Naive Bayes
- Next lectures:
 - Regression and perceptrons, optimization in ML, (deep) neural networks

Learning: Why?

Learning is *essential* in unknown environments – when the agent designer lacks omniscience

Learning is useful as a system construction method, i.e., expose the system to reality rather than trying to write it down



Multiple Types of Learning Problems

- Supervised learning: correct answers for each training instance
 - Classification: learning predictor with *discrete* outputs
 - Regression: learning predictor with *real-valued* outputs

Reinforcement learning: reward sequence, no correct answers

Unsupervised learning: "just make sense of the data"

Training and Testing







Classification



Example: Spam Filter

- Input: an email
- Output: spam/ham
- Setup:

...

- Get a large collection of example emails, each labeled "spam" or "ham"
- Note: someone has to hand label all this data!
- Want to learn to predict labels of new, future emails
- Features: The attributes used to make the ham / spam decision
 - Words: FREE!
 - Text Patterns: \$dd, CAPS
 - Non-text: SenderInContacts, WidelyBroadcast



First, I must solicit your confidence in this transaction, this is by virture of its nature as being utterly confidencial and top secret. ...

TO BE REMOVED FROM FUTURE MAILINGS, SIMPLY REPLY TO THIS MESSAGE AND PUT "REMOVE" IN THE SUBJECT.

99 MILLION EMAIL ADDRESSES FOR ONLY \$99

Ok, Iknow this is blatantly OT but I'm beginning to go insane. Had an old Dell Dimension XPS sitting in the corner and decided to put it to use, I know it was working pre being stuck in the corner, but when I plugged it in, hit the power nothing happened.

Example: Digit Recognition

- Input: images / pixel grids
- Output: a digit 0-9



0

1

2

1

??

Setup:

...

- Get a large collection of example images, each labeled with a digit
- Note: someone has to hand label all this data!
- Want to learn to predict labels of new, future digit images
- Features: The attributes used to make the digit decision
 - Pixels: (6,8)=ON
 - Shape Patterns: NumComponents, AspectRatio, NumLoops

Other Classification Tasks

- Classification: given inputs x, predict labels (classes) y
- Examples:
 - Spam detection input: document; classes: spam / ham
 - Optical character recognition (OCR) input: images; classes: characters
 - Medical diagnosis input: symptoms; classes: diseases
 - Automatic essay grading input: document; classes: grades
 - Fraud detection input: account activity; classes: fraud / no fraud
 - Customer service email routing
 - … many more
- Classification is an important commercial technology!



Model-Based Classification



Model-Based Classification

- Model-based approach
 - Build a model (e.g. Bayes' net) where both the label and features are random variables
 - Instantiate any observed features
 - Query for the distribution of the label conditioned on the features
- Challenges
 - What structure should the BN have?
 - How should we learn its parameters?



Naïve Bayes for Digits

- Naïve Bayes: Assume all features are independent effects of the label
- Simple digit recognition version:
 - One feature (variable) F_{ii} for each grid position <i,j>
 - Feature values are on / off, based on whether intensity is more or less than 0.5 in underlying image
 - Each input maps to a feature vector, e.g.

$$\rightarrow \langle F_{0,0} = 0 \ F_{0,1} = 0 \ F_{0,2} = 1 \ F_{0,3} = 1 \ F_{0,4} = 0 \ \dots F_{15,15} = 0 \rangle$$

- Here: lots of features, each is binary valued
- Naïve Bayes model: $P(Y|F_{0,0} \dots F_{15,15}) \propto P(Y) \prod_{i \neq j} P(F_{i,j}|Y)$
- What do we need to learn?



Naïve Bayes for Digits: Parameters



Naïve Bayes for Text

how many variables are there?

how many values?

- Bag-of-words Naïve Bayes:
 - Features: W_i is the word at positon i
 - As before: predict label conditioned on feature variables (spam vs. ham)
 - As before: assume features are conditionally independent given label
 - New: each W_i is identically distributed
- Generative model: $P(Y, W_1 \dots W_n) = P(Y) \prod P(W_i | Y)$
- "Tied" distributions and bag-of-words
 - Usually, each variable gets its own conditional probability distribution P(F|Y)
 - In a bag-of-words model
 - Each position is identically distributed
 - All positions share the same conditional probs P(W|Y)
 - Why make this assumption?
 - Called "bag-of-words" because model is insensitive to word order or reordering

 (\mathbf{Y}) (\mathbf{W}_1) (\mathbf{W}_2) \cdots (\mathbf{W}_n)

W_i = word at position i, not ith word in the dictionary!

product our try please

please try our product

Naïve Bayes for Text: Parameters

• Model:
$$P(Y, W_1 \dots W_n) = P(Y) \prod_i P(W_i | Y)$$

What are the parameters?

P(Y)			
ham :	0.66		
spam:	0.33		

P(W|spam)

the :	0.0156
to :	0.0153
and :	0.0115
of :	0.0095
you :	0.0093
a :	0.0086
with:	0.0080
from:	0.0075
•••	

P(W|ham)

the :	0.0210
to :	0.0133
of :	0.0119
2002:	0.0110
with:	0.0108
from:	0.0107
and :	0.0105
a :	0.0100
•••	

General Naïve Bayes

• A general Naive Bayes model:

|Y| parameters

$$P(\mathbf{Y}, \mathbf{F}_1 \dots \mathbf{F}_n) = P(\mathbf{Y}) \prod_i P(\mathbf{F}_i | \mathbf{Y})$$

$$|\mathbf{Y}| \ge |\mathbf{F}|^n \text{ values} \qquad n \ge |\mathbf{F}| \ge |\mathbf{Y}|$$



We only have to specify how each feature depends on the class

parameters

- Total number of parameters is *linear* in n
- Model is very simplistic, but often works anyway

Inference for Naïve Bayes

- Goal: compute posterior distribution over label variable Y
 - Step 1: get joint probability of label and evidence for each label

$$P(Y, f_1 \dots f_n) = \begin{bmatrix} P(y_1, f_1 \dots f_n) \\ P(y_2, f_1 \dots f_n) \\ \vdots \\ P(y_k, f_1 \dots f_n) \end{bmatrix} \longrightarrow \begin{bmatrix} P(y_1) \prod_i P(f_i | y_1) \\ P(y_2) \prod_i P(f_i | y_2) \\ \vdots \\ P(y_k) \prod_i P(f_i | y_k) \end{bmatrix} \end{pmatrix}$$

$$P(f_1 \dots f_n) + Step 2 \qquad P(Y | f_1 \dots f_n)$$

Example: Spam Filtering

Naïve Bayes spam filter



- Collection of emails, labeled spam or ham
- Note: someone has to hand label all this data!
- Split into training, held-out, test sets
- Classifiers
 - Learn on the training set
 - (Tune it on a held-out set)
 - Test it on new emails



Dear Sir.

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Example: Spam Filtering

- Model: $P(Y, W_1 \dots W_n) = P(Y) \prod_i P(W_i | Y)$
- Parameters:

P(Y)				
	ham	:	0.66	
	spam	•	0.33	

P(W|spam)

the :	0.0156
to :	0.0153
and :	0.0115
of :	0.0095
you :	0.0093
a :	0.0086
with:	0.0080
from:	0.0075
• • •	

P(W|ham)

the :	0.0210
to :	0.0133
of :	0.0119
2002:	0.0110
with:	0.0108
from:	0.0107
and :	0.0105
a :	0.0100
•••	

Spam Example

	Word	P(w spam)	P(w ham)	Tot Spam	Tot Ham
P(Y)	(prior)	0.33333	0.66666	-1.1	-0.4
$P(W_1 Y)$					
$P(W_2 Y)$					
:					
:					
:					
-					

General Naïve Bayes

What do we need in order to use Naïve Bayes?

- Inference method (we just saw this part)
 - Start with a bunch of probabilities: P(Y) and the P(F_i|Y) tables
 - Use standard inference to compute P(Y|F₁...F_n)
 - Nothing new here
- Estimates of local conditional probability tables
 - P(Y), the prior over labels
 - P(F_i|Y) for each feature (evidence variable)
 - These probabilities are collectively called the *parameters* of the model and denoted by *θ*
 - Up until now, we assumed these appeared by magic, but...
 - ...they typically come from training data counts

Parameter Estimation



Parameter Estimation with Maximum Likelihood

- Estimating the distribution of a random variable
- Elicitation: ask a human (why is this hard?)
- Empirically: use training data (learning!)
 - E.g.: for each outcome x, look at the *empirical rate* of that value:

$$P_{\mathsf{ML}}(x) = \frac{\mathsf{count}(x)}{\mathsf{total samples}}$$





This is the estimate that maximizes the *likelihood of the data*

$$L(x,\theta) = \prod_{i} P_{\theta}(x_i) = \theta \cdot \theta \cdot (1-\theta)$$

 $P_{\theta}(x = \text{red}) = \theta$ $P_{\theta}(x = \text{blue}) = 1 - \theta$

General Case: n outcomes

• P(Heads) = θ , P(Tails) = $1-\theta$



- Flips are *i.i.d.*: $D = \{x_i | i=1...n\}, P(D | \theta) = \prod_i P(x_i | \theta)$
 - Independent events
 - Identically distributed according to unknown distribution
- Sequence *D* of $\alpha_{\rm H}$ Heads and $\alpha_{\rm T}$ Tails

$$P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

Parameter Estimation with Maximum Likelihood

- **Data:** Observed set D of $\alpha_{\rm H}$ Heads and $\alpha_{\rm T}$ Tails
- Hypothesis space: Binomial distributions
- Learning: finding $\boldsymbol{\theta}$ is an optimization problem
 - What's the objective function?

$$P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

• MLE: Choose θ to maximize probability of D

$$\widehat{\theta} = \arg \max_{\substack{\theta \\ \theta}} P(\mathcal{D} \mid \theta)$$
$$= \arg \max_{\substack{\theta \\ \theta}} \ln P(\mathcal{D} \mid \theta)$$

Parameter Estimation with Maximum Likelihood

$$\widehat{ heta} = rg \max_{eta} \ln P(\mathcal{D} \mid \theta)$$

= $rg \max_{eta} \ln \theta^{lpha_H} (1 - \theta)^{lpha_T}$

Set derivative to zero, and solve!

$$\frac{d}{d\theta} \ln P(\mathcal{D} \mid \theta) = \frac{d}{d\theta} \left[\ln \theta^{\alpha_H} (1 - \theta)^{\alpha_T} \right]$$
$$= \frac{d}{d\theta} \left[\alpha_H \ln \theta + \alpha_T \ln (1 - \theta) \right]$$
$$= \alpha_H \frac{d}{d\theta} \ln \theta + \alpha_T \frac{d}{d\theta} \ln (1 - \theta)$$
$$= \frac{\alpha_H}{\theta} - \frac{\alpha_T}{1 - \theta} = 0 \qquad \widehat{\theta}_{MLE} = \frac{\alpha_H}{\alpha_H + \alpha_T}$$

Maximum Likelihood for Naïve Bayes Spam Classifier

Model:

- Random variable F_i = 1 if i'th dictionary word is present in email
- Random variable Y is in {spam, ham} depending on email label

Data D:

- $\hfill N$ emails with N_{H} "hams" and N_{S} "spams"
- $f_i^{(j)} = 1$ if *i*'th word appeared in email *j*

Parameters:

- Probability tables P(Y) and P(F_i | Y)
- Collectively call them both $\boldsymbol{\theta}$

• MLE: Choose θ to maximize probability of $D \ \hat{\theta} = \arg \max_{\alpha} P(\mathcal{D} | \theta)$



Maximum Likelihood for Naïve Bayes Spam Classifier*

- Let's find single parameter P(Fi | Y = ham) (this will be our θ):
 - Denote $L(\theta) = P(D | \theta)$ for ease of notation

$$\mathscr{L}(\theta) = \prod_{j=1}^{N_h} P(F_i = f_i^{(j)} | Y = ham) = \prod_{j=1}^{N_h} \theta^{f_i^{(j)}} (1 - \theta)^{1 - f_i^{(j)}}$$
$$P(F_i = f_i^{(j)} | Y = ham) = \begin{cases} \theta & \text{if } f_i^{(j)} = 1\\ (1 - \theta) & \text{if } f_i^{(j)} = 0 \end{cases}$$

Maximum Likelihood for Naïve Bayes Spam Classifier*

$$\begin{split} \mathscr{L}(\theta) &= \prod_{j=1}^{N_h} P(F_i = f_i^{(j)} | Y = ham) = \prod_{j=1}^{N_h} \theta^{f_i^{(j)}} (1-\theta)^{1-f_i^{(j)}} \\ \log \mathscr{L}(\theta) &= \log \left(\prod_{j=1}^{N_h} \theta^{f_i^{(j)}} (1-\theta)^{1-f_i^{(j)}} \right) \\ &= \sum_{j=1}^{N_h} \log \left(\theta^{f_i^{(j)}} (1-\theta)^{1-f_i^{(j)}} \right) \\ &= \sum_{j=1}^{N_h} \log \left(\theta^{f_i^{(j)}} \right) + \sum_{j=1}^{N_h} \log \left((1-\theta)^{1-f_i^{(j)}} \right) \\ &= \log(\theta) \sum_{j=1}^{N_h} f_i^{(j)} + \log(1-\theta) \sum_{j=1}^{N_h} (1-f_i^{(j)}) \end{split}$$

Maximum Likelihood for Naïve Bayes Spam Classifier *

$$\begin{split} \frac{\partial}{\partial \theta} \left(\log(\theta) \sum_{j=1}^{N_h} f_i^{(j)} + \log(1-\theta) \sum_{j=1}^{N_h} (1-f_i^{(j)}) \right) &= 0 \\ \frac{1}{\theta} \sum_{j=1}^{N_h} f_i^{(j)} - \frac{1}{(1-\theta)} \sum_{j=1}^{N_h} (1-f_i^{(j)}) &= 0 \\ \frac{1}{\theta} \sum_{j=1}^{N_h} f_i^{(j)} &= \frac{1}{(1-\theta)} \sum_{j=1}^{N_h} (1-f_i^{(j)}) \\ (1-\theta) \sum_{j=1}^{N_h} f_i^{(j)} &= \theta \sum_{j=1}^{N_h} (1-f_i^{(j)}) \\ \sum_{j=1}^{N_h} f_i^{(j)} - \theta \sum_{j=1}^{N_h} f_i^{(j)} &= \theta \sum_{j=1}^{N_h} 1-\theta \sum_{j=1}^{N_h} f_i^{(j)} \\ \sum_{j=1}^{N_h} f_i^{(j)} &= \theta \cdot N_h \\ \mathbf{P}(\mathsf{Fi} \mid \mathsf{Y} = \mathsf{ham}): \quad \theta &= \frac{1}{N_h} \sum_{j=1}^{N_h} f_i^{(j)} \end{split}$$

Parameter Estimation with Maximum Likelihood

- How do we estimate the conditional probability tables?
 - Maximum Likelihood, which corresponds to counting
- Need to be careful though ... let's see what can go wrong..

Underfitting and Overfitting



Example: Overfitting



2 wins!!

Example: Overfitting

relative probabilities (odds ratios):

P(W	ham)
$\overline{P(W }$	spam)

south-west	:	inf
nation	:	inf
morally	:	inf
nicely	:	inf
extent	:	inf
seriously	:	inf

P(W spam)
P(W ham)

screens	•	inf
minute	:	inf
guaranteed	:	inf
\$205.00	:	inf
delivery	:	inf
signature	:	inf
• • •		



What went wrong here?

Overfitting



Generalization and Overfitting

- Relative frequency parameters will overfit the training data!
 - Just because we never saw a 3 with pixel (15,15) on during training doesn't mean we won't see it at test time
 - Unlikely that every occurrence of "minute" is 100% spam
 - Unlikely that every occurrence of "seriously" is 100% ham
 - What about all the words that don't occur in the training set at all?
 - In general, we can't go around giving unseen events zero probability
- As an extreme case, imagine using the entire email as the only feature
 - Would get the training data perfect (if deterministic labeling)
 - Wouldn't *generalize* at all
 - Just making the bag-of-words assumption gives us some generalization, but isn't enough
- To generalize better: we need to smooth or regularize the estimates

Important Concepts

- Data: labeled instances, e.g. emails marked spam/ham
 - Training set
 - Held out set
 - Test set
- Features: attribute-value pairs which characterize each input
- Experimentation cycle
 - Learn parameters (e.g. model probabilities) on training set
 - (Tune hyperparameters on held-out set)
 - Compute accuracy on test set
 - Very important: never "peek" at the test set!
- Evaluation
 - Accuracy: fraction of instances predicted correctly
- Overfitting and generalization
 - Want a classifier which does well on *test* data
 - <u>Overfitting</u>: fitting the training data very closely, but not generalizing well
 - Underfitting: fits the training set poorly



Smoothing



Unseen Events





Laplace Smoothing

- Laplace's estimate:
 - Pretend you saw every outcome once more than you actually did

$$P_{LAP}(x) = \frac{c(x) + 1}{\sum_{x} [c(x) + 1]}$$
$$= \frac{c(x) + 1}{N + |X|}$$

$$P_{ML}(X) =$$

$$P_{LAP}(X) =$$

 Can derive this estimate with Dirichlet priors (see cs281a)

Laplace Smoothing

- Laplace's estimate (extended):
 - Pretend you saw every outcome k extra times

$$P_{LAP,k}(x) = \frac{c(x) + k}{N + k|X|}$$

- What's Laplace with k = 0?
- k is the strength of the prior
- Laplace for conditionals:
 - Smooth each condition independently:

$$P_{LAP,k}(x|y) = \frac{c(x,y) + k}{c(y) + k|X|}$$

r r b

 $P_{LAP,0}(X) =$

 $P_{LAP,1}(X) =$

 $P_{LAP,100}(X) =$

Laplace Smoothing Can Be More Formally Derived

Relative frequencies are the maximum likelihood estimates

$$\theta_{ML} = \arg \max_{\theta} P(\mathbf{X}|\theta)$$

$$= \arg \max_{\theta} \prod_{i} P_{\theta}(X_{i})$$

$$P_{\mathsf{ML}}(x) = \frac{\mathsf{count}(x)}{\mathsf{total samples}}$$

Another option is to consider the most likely parameter value given the data

$$\theta_{MAP} = \arg \max_{\theta} P(\theta | \mathbf{X})$$

$$= \arg \max_{\theta} P(\mathbf{X} | \theta) P(\theta) / P(\mathbf{X}) \qquad \qquad \text{``right'' choice of P(theta)}$$

$$= \arg \max_{\theta} P(\mathbf{X} | \theta) P(\theta)$$

Estimation: Linear Interpolation*

- In practice, Laplace can perform poorly for P(X|Y):
 - When |X| is very large
 - When |Y| is very large
- Another option: linear interpolation
 - Also get the empirical P(X) from the data
 - Make sure the estimate of P(X|Y) isn't too different from the empirical P(X)

$$P_{LIN}(x|y) = \alpha \hat{P}(x|y) + (1.0 - \alpha)\hat{P}(x)$$

- What if α is 0? 1?
- For even better ways to estimate parameters, as well as details of the math, see cs281a, cs288



Real NB: Smoothing

- For real classification problems, smoothing is critical
- New odds ratios:

 $rac{P(W| extsf{spam})}{P(W| extsf{ham})}$

helvetica	:	11.4
seems	:	10.8
group	:	10.2
ago	:	8.4
areas	:	8.3

P(W|ham)

 $\overline{P(W|spam)}$

verdana	:	28.8
Credit	•	28.4
ORDER	•	27.2
	:	26.9
money	•	26.5
• • •		



Do these make more sense?

Tuning



Tuning on Held-Out Data

Now we've got two kinds of unknowns

- Parameters: the probabilities P(X|Y), P(Y)
- Hyperparameters: e.g. the amount / type of smoothing to do, k, α

What should we learn where?

- Learn parameters from training data
- Tune hyperparameters on different data
 - Why?
- For each value of the hyperparameters, train and test on the held-out data
- Choose the best value and do a final test on the test data



Summary

- Bayes rule lets us do diagnostic queries with causal probabilities
- The naïve Bayes assumption takes all features to be independent given the class label
- We can build classifiers out of a naïve Bayes model using training data
- Smoothing estimates is important in real systems