CS 188: Artificial Intelligence

Bayes' Nets



[These slides were created by Dan Klein and Pieter Abbeel for CS188 Intro to AI at UC Berkeley. All CS188 materials are available at http://ai.berkeley.edu.]

Recap: Probabilistic Inference

- Probabilistic inference: compute a desired probability from other known probabilities (e.g. conditional from joint)
- We generally compute conditional probabilities
 - P(on time | no reported accidents) = 0.90
 - P(on time | no accidents, 5 a.m.) = 0.95
 - ...
 - These represent the agent's *beliefs* given the evidence
 - Observing new evidence causes beliefs to be updated
- Saw Inference by Enumeration as our first algorithm to do this



Recap: Probability Distributions

Joint Distribution: P(X, Y, ...)

Example:

Marginal Distribution P(X):

$$P(x) = \sum_{y} P(x, y)$$

P(T,W)				
Т	W	Р		
hot	sun	0.4		
hot	rain	0.1		
cold	sun	0.2		
cold	rain	0.3		

D(T T T T)

- Conditional Distribution P(X|y):
 - P(X|Y) denotes a collection of distributions for each value y

$$P(x|y) = \frac{P(x,y)}{P(y)}$$

Recap: Probability Rules

Product Rule:

$$P(y)P(x|y) = P(x,y)$$

• Chain Rule:

$$P(x_1, x_2, x_3) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$
$$P(x_1, x_2, \dots, x_n) = \prod_i P(x_i|x_1 \dots x_{i-1})$$

Bayes Rule:

$$P(x|y) = \frac{P(y|x)}{P(y)}P(x)$$
 $P(\text{cause}|\text{effect}) = \frac{P(\text{effect}|\text{cause})P(\text{cause})}{P(\text{effect})}$

Example: Inference with Bayes' Rule

• Example: Diagnostic probability from causal probability:

$$P(\text{cause}|\text{effect}) = \frac{P(\text{effect}|\text{cause})P(\text{cause})}{P(\text{effect})}$$

- Example:
 - M: meningitis, S: stiff neck

$$\begin{array}{c} P(+m) = 0.0001 \\ P(+s|+m) = 0.8 \\ P(+s|-m) = 0.01 \end{array} \end{array} \ \ \begin{array}{c} \text{Example} \\ \text{givens} \end{array} \ \ \end{array}$$

 $P(+m|+s) = \frac{P(+s|+m)P(+m)}{P(+s)} = \frac{P(+s|+m)P(+m)}{P(+s|+m)P(+m) + P(+s|-m)P(-m)} = \frac{0.8 \times 0.0001}{0.8 \times 0.0001 + 0.01 \times 0.999}$

 $P(+m | +s) \cong 0.008$

Probabilistic Models

- Models describe how (a portion of) the world works
- Models are always simplifications
 - May not account for every variable
 - May not account for all interactions between variables
 - "All models are wrong; but some are useful."
 George E. P. Box
- What do we do with probabilistic models?
 - We (or our agents) need to reason about unknown variables, given evidence
 - Example: explanation (diagnostic reasoning)
 - Example: prediction (causal reasoning)
 - Example: value of information



Independence



Independence

• Two variables are *independent* if:

$$\forall x, y : P(x, y) = P(x)P(y)$$

- This says that their joint distribution *factors* into a product two simpler distributions
- Another form:

 $\forall x, y : P(x|y) = P(x)$

- Independence is a simplifying modeling assumption
 - *Empirical* joint distributions: at best "close" to independent
 - What could we assume for {Weather, Traffic, Cavity, Toothache}?



Example: Independence?

0.6

0.4

sun

rain



 $P_2(T,W)$

Т	W	Р
hot	sun	0.3
hot	rain	0.2
cold	sun	0.3
cold	rain	0.2

Example: Independence

N fair, independent coin flips:









- P(Toothache, Cavity, Catch)
- If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:
 - P(+catch | +toothache, +cavity) = P(+catch | +cavity)
- The same independence holds if I don't have a cavity:
 - P(+catch | +toothache, -cavity) = P(+catch | -cavity)
- Catch is *conditionally independent* of Toothache given Cavity:
 - P(Catch | Toothache, Cavity) = P(Catch | Cavity)
- Equivalent statements:
 - P(Toothache | Catch, Cavity) = P(Toothache | Cavity)
 - P(Toothache, Catch | Cavity) = P(Toothache | Cavity) P(Catch | Cavity)
 - One can be derived from the other easily



- Unconditional (absolute) independence very rare (why?)
- Conditional independence is our most basic and robust form of knowledge about uncertain environments.
- X is conditionally independent of Y given Z

 $X \bot\!\!\!\perp Y | Z$

if and only if:

 $\forall x, y, z : P(x, y|z) = P(x|z)P(y|z)$

or, equivalently, if and only if

$$\forall x, y, z : P(x|z, y) = P(x|z)$$

- What about this domain:
 - Traffic
 - Umbrella
 - Raining



- What about this domain:
 - Fire
 - Smoke
 - Alarm





Conditional Independence and the Chain Rule

- Chain rule: $P(X_1, X_2, \dots, X_n) = P(X_1)P(X_2|X_1)P(X_3|X_1, X_2)\dots$
- Trivial decomposition:

P(Traffic, Rain, Umbrella) =P(Rain)P(Traffic|Rain)P(Umbrella|Rain, Traffic)

With assumption of conditional independence:

P(Traffic, Rain, Umbrella) =P(Rain)P(Traffic|Rain)P(Umbrella|Rain)

Bayes'nets / graphical models help us express conditional independence assumptions



Bayes'Nets: Big Picture



Bayes' Nets: Big Picture

- Two problems with using full joint distribution tables as our probabilistic models:
 - Unless there are only a few variables, the joint is WAY too big to represent explicitly
 - Hard to learn (estimate) anything empirically about more than a few variables at a time
- Bayes' nets: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)
 - More properly called graphical models
 - We describe how variables locally interact
 - Local interactions chain together to give global, indirect interactions
 - For about 10 min, we'll be vague about how these interactions are specified





Graphical Model Notation



- Nodes: variables (with domains)
 - Can be assigned (observed) or unassigned (unobserved)
- Arcs: interactions
 - Similar to CSP constraints
 - Indicate "direct influence" between variables
 - Formally: encode conditional independence (more later)
- For now: imagine that arrows mean direct causation (in general, they don't!)

Example: Coin Flips



No interactions between variables: absolute independence

Example: Traffic

- Variables:
 - R: It rains
 - T: There is traffic



Model 1: independence



Model 2: rain causes traffic





Why is an agent using model 2 better?

Example: Traffic II

- Let's build a causal graphical model!
- Variables
 - T: Traffic
 - R: It rains
 - L: Low pressure
 - D: Roof drips
 - B: Ballgame
 - C: Cavity



Example: Alarm Network

- Variables
 - B: Burglary
 - A: Alarm goes off
 - M: Mary calls
 - J: John calls
 - E: Earthquake!



Example Bayes' Net: Insurance



Example Bayes' Net: Car



Example Bayes' Net: Medical Diagnosis



https://demo.bayesfusion.com/bayesbox.html

Bayes' Net Semantics



Bayes' Net Semantics



- A set of nodes, one per variable X
- A directed, acyclic graph
- A conditional distribution for each node
 - A collection of distributions over X, one for each combination of parents' values

 $P(X|a_1\ldots a_n)$

- CPT: conditional probability table
- Description of a noisy "causal" process



A Bayes net = Topology (graph) + Local Conditional Probabilities

Probabilities in BNs



- Bayes' nets implicitly encode joint distributions
 - As a product of local conditional distributions
 - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | parents(X_i))$$

• Example:





P(+cavity, +catch, -toothache)

Probabilities in BNs



Why are we guaranteed that setting

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | parents(X_i))$$

results in a proper joint distribution?

• Chain rule (valid for all distributions):

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | x_1 \dots x_{i-1})$$

<u>Assume</u> conditional independences:

$$P(x_i|x_1, \dots, x_{i-1}) = P(x_i|parents(X_i))$$

$$\rightarrow$$
 Consequence: $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | parents(X_i))$

- Not every BN can represent every joint distribution
 - The topology enforces certain conditional independencies

Example: Coin Flips



 $P(h, h, t, h) = P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | parents(X_i))$

Only distributions whose variables are absolutely independent can be represented by a Bayes ' net with no arcs.

Example: Traffic

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | parents(X_i))$$

$$P(+r,-t) =$$







Example: Alarm Network







В	Е	Α	P(A B,E)
+b	+e	+a	0.95
+b	+e	-a	0.05
+b	-е	+a	0.94
+b	-е	-a	0.06
-b	+e	+a	0.29
-b	+e	-a	0.71
-b	-е	+a	0.001
-b	-е	-a	0.999

Example: Traffic

Causal direction







P(T,R)

+r	+t	3/16
+r	-t	1/16
-r	+t	6/16
-r	-t	6/16

Example: Reverse Traffic

Reverse causality?





P(T,R)

+r	+t	3/16
+r	-t	1/16
-r	+t	6/16
-r	-t	6/16

Causality?

When Bayes' nets reflect the true causal patterns:

- Often simpler (nodes have fewer parents)
- Often easier to think about
- Often easier to elicit from experts
- BNs need not actually be causal
 - Sometimes no causal net exists over the domain (especially if variables are missing)
 - E.g. consider the variables *Traffic* and *Drips*
 - End up with arrows that reflect correlation, not causation
- What do the arrows really mean?
 - Topology may happen to encode causal structure
 - Topology really encodes conditional independence

 $P(x_i|x_1,\ldots,x_{i-1}) = P(x_i|parents(X_i))$



Bayes' Nets

- So far: how a Bayes' net encodes a joint distribution
- Next: how to answer queries about that distribution
 - Today:
 - First assembled BNs using an intuitive notion of conditional independence as causality
 - Then saw that key property is conditional independence
 - Main goal: answer queries about conditional independence and influence
- After that: how to answer numerical queries (inference)

