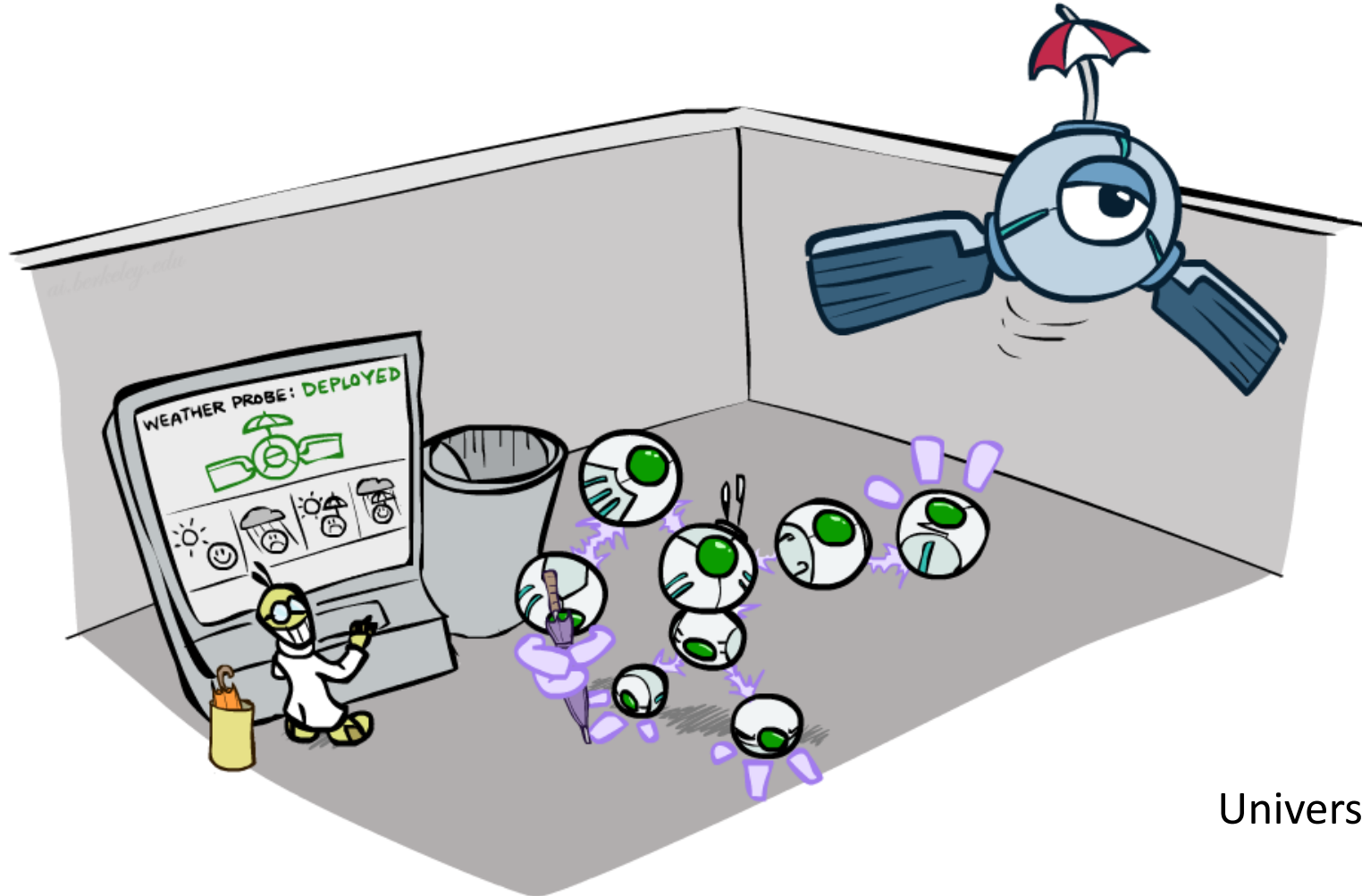


CS 188: Artificial Intelligence

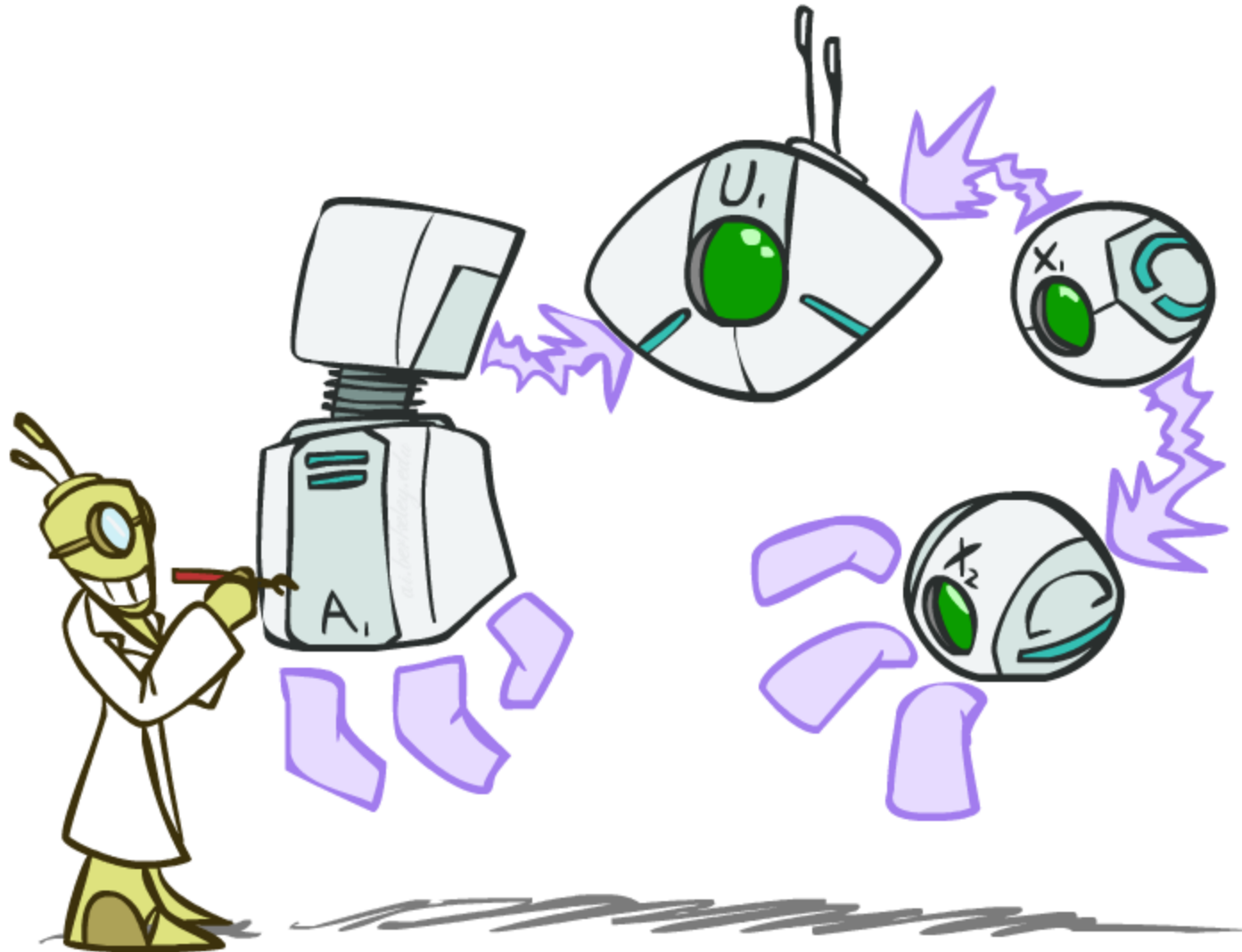
Decision Networks and Value of Information



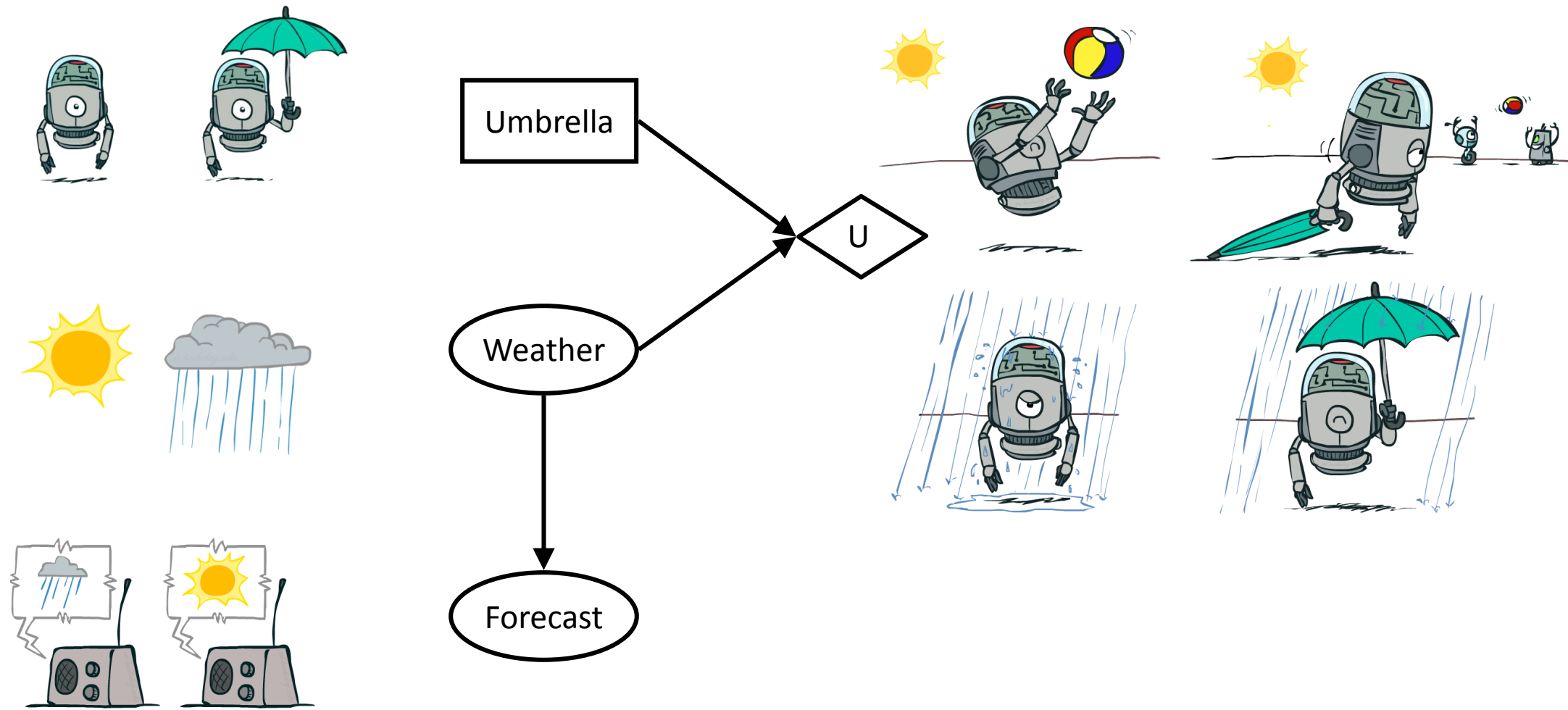
Spring 2023

University of California, Berkeley

Decision Networks



Decision Networks



Decision Networks

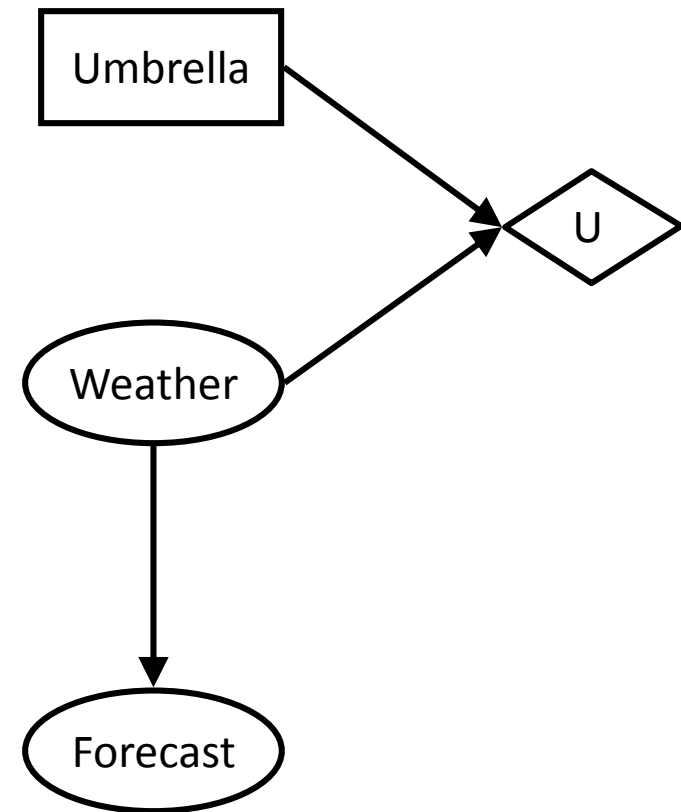
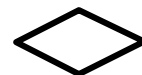
- **MEU: choose the action which maximizes the expected utility given the evidence**

- Can directly operationalize this with decision networks

- Bayes nets with nodes for utility and actions
- Lets us calculate the expected utility for each action

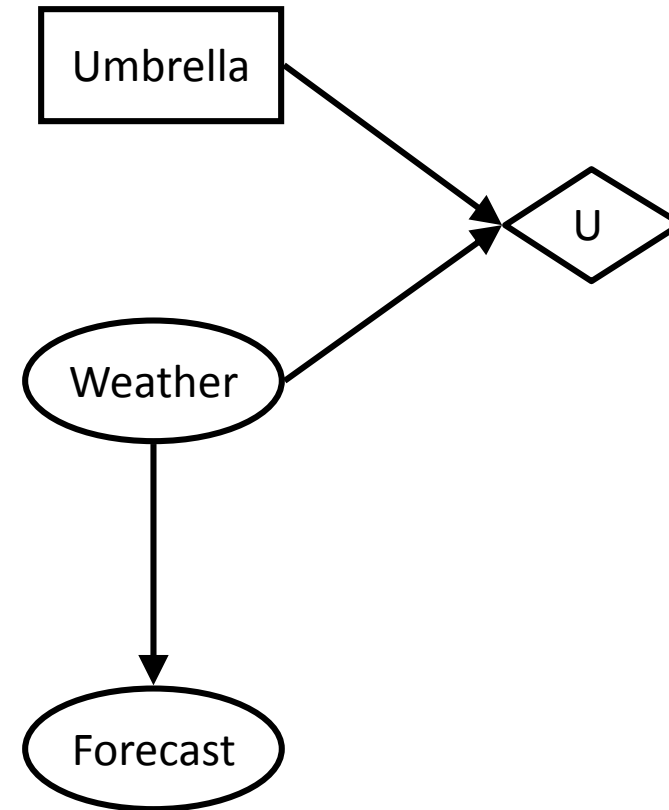
- New node types:

- Chance nodes (just like BNs)
- Actions (rectangles, cannot have parents, act as observed evidence)
- Utility node (diamond, depends on action and chance nodes)



Decision Networks

- Action selection
 - Instantiate all evidence
 - Set action node(s) each possible way
 - Calculate posterior for all parents of utility node, given the evidence
 - Calculate expected utility for each action
 - Choose maximizing action



Decision Networks

Umbrella = leave

$$EU(\text{leave}) = \sum_w P(w)U(\text{leave}, w)$$

$$= 0.7 \cdot 100 + 0.3 \cdot 0 = 70$$

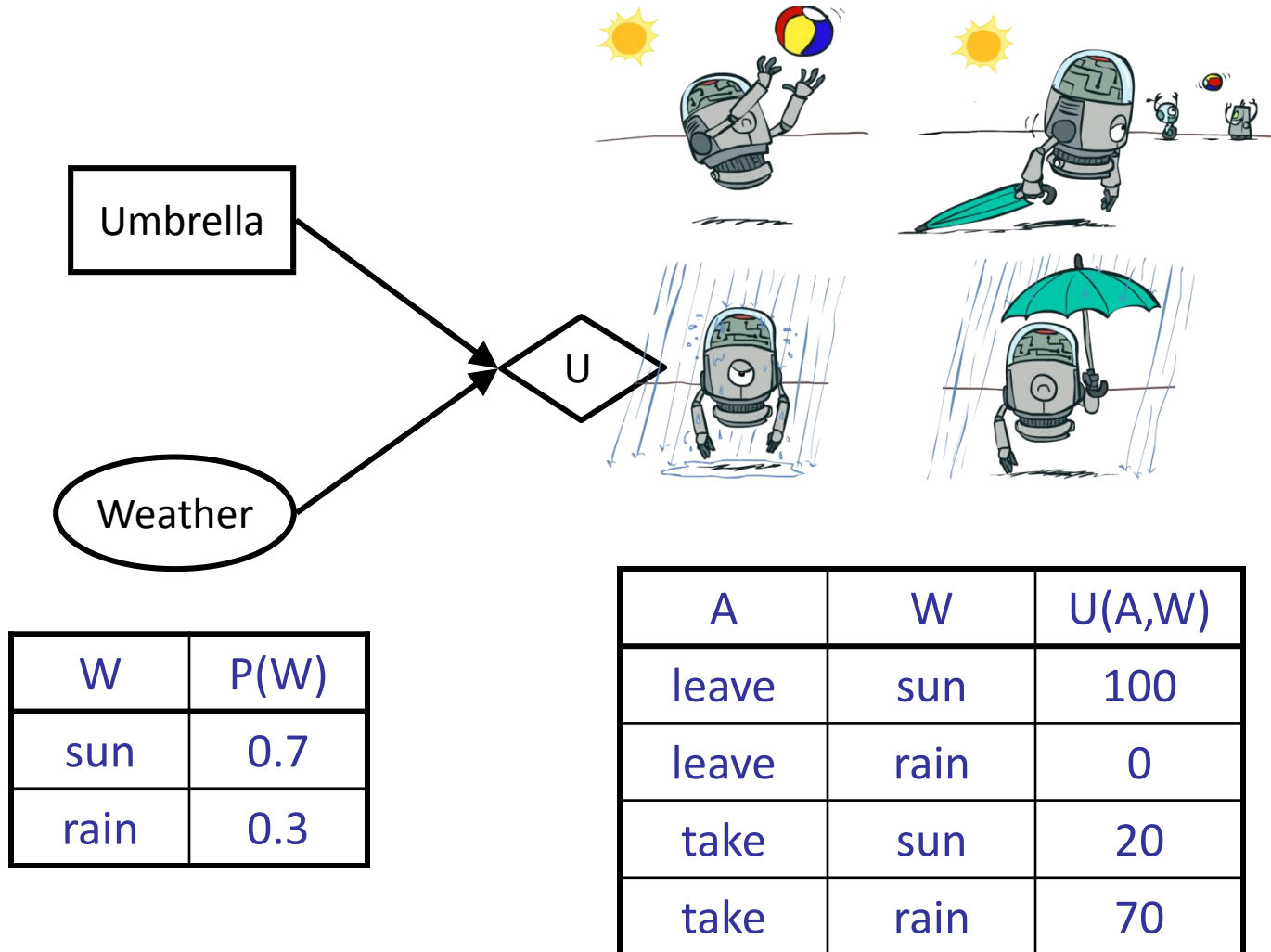
Umbrella = take

$$EU(\text{take}) = \sum_w P(w)U(\text{take}, w)$$

$$= 0.7 \cdot 20 + 0.3 \cdot 70 = 35$$

Optimal decision = leave

$$MEU(\emptyset) = \max_a EU(a) = 70$$



Decision Networks: Notation

Umbrella = leave

$$\begin{aligned} \text{EU}(\text{leave}) &= \sum_w P(w)U(\text{leave}, w) \\ &= 0.7 \cdot 100 + 0.3 \cdot 0 = 70 \end{aligned}$$

Umbrella = take

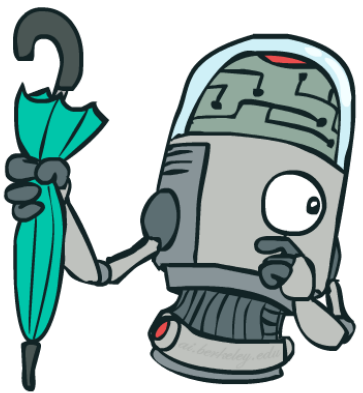
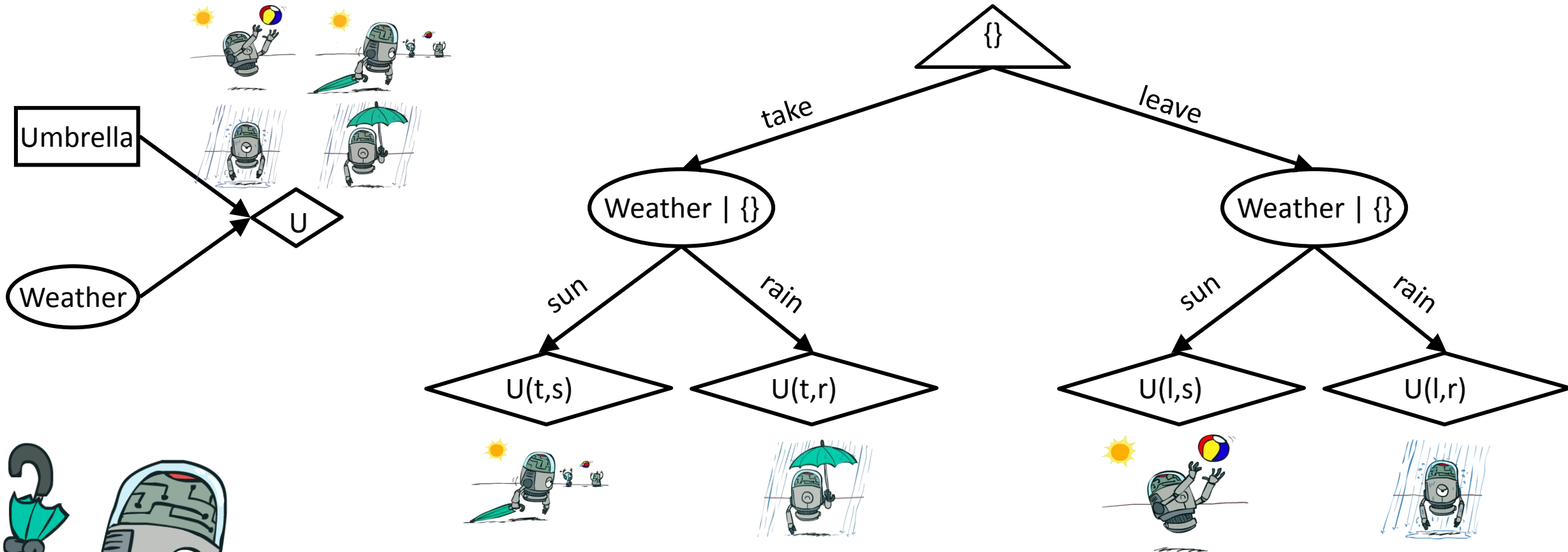
$$\begin{aligned} \text{EU}(\text{take}) &= \sum_w P(w)U(\text{take}, w) \\ &= 0.7 \cdot 20 + 0.3 \cdot 70 = 35 \end{aligned}$$

Optimal decision = leave

$$\text{MEU}(\emptyset) = \max_a \text{EU}(a) = 70$$

- **EU(action) = Expected Utility of taking action**
leave
 - In the parentheses, we write an action
 - Calculating EU requires taking an expectation over chance node outcomes
- **MEU(\emptyset) = Maximum Expected Utility, given no information**
 - In the parentheses, we write the evidence (which nodes we know)
 - Calculating MEU requires taking a maximum over several expectations (one EU per action)

Decisions as Outcome Trees



- Almost exactly like expectimax / MDPs
- What's changed?

Example: Decision Networks

Umbrella = leave

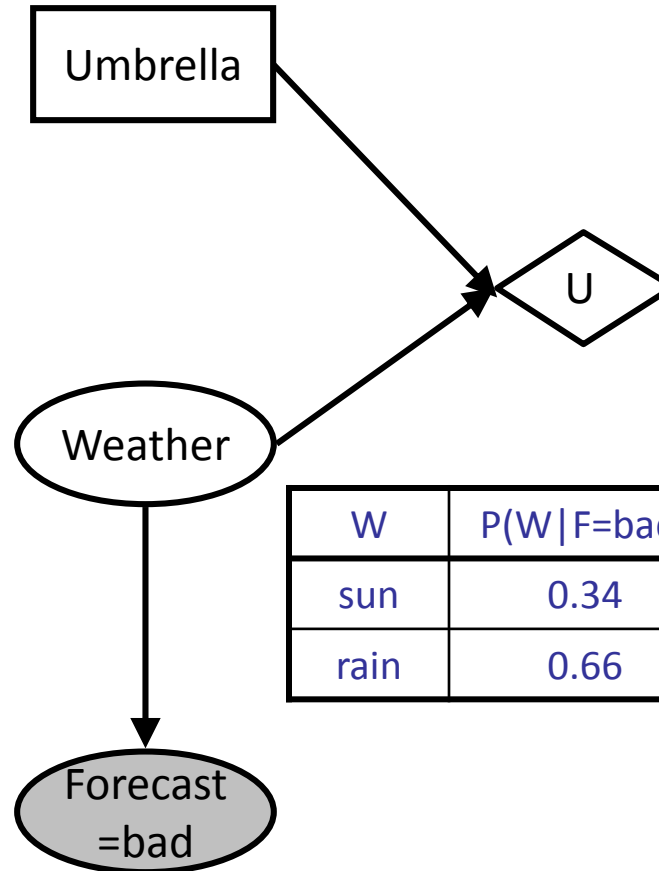
$$\begin{aligned} EU(\text{leave}|\text{bad}) &= \sum_w P(w|\text{bad})U(\text{leave}, w) \\ &= 0.34 \cdot 100 + 0.66 \cdot 0 = 34 \end{aligned}$$

Umbrella = take

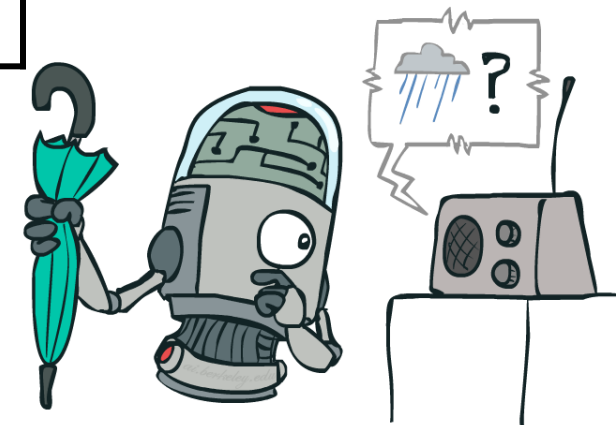
$$\begin{aligned} EU(\text{take}|\text{bad}) &= \sum_w P(w|\text{bad})U(\text{take}, w) \\ &= 0.34 \cdot 20 + 0.66 \cdot 70 = 53 \end{aligned}$$

Optimal decision = take

$$MEU(F = \text{bad}) = \max_a EU(a|\text{bad}) = 53$$



A	W	U(A,W)
leave	sun	100
leave	rain	0
take	sun	20
take	rain	70



Decision Networks: Notation

Umbrella = leave

$$\begin{aligned} \text{EU}(\text{leave}|\text{bad}) &= \sum_w P(w|\text{bad})U(\text{leave}, w) \\ &= 0.34 \cdot 100 + 0.66 \cdot 0 = 34 \end{aligned}$$

Umbrella = take

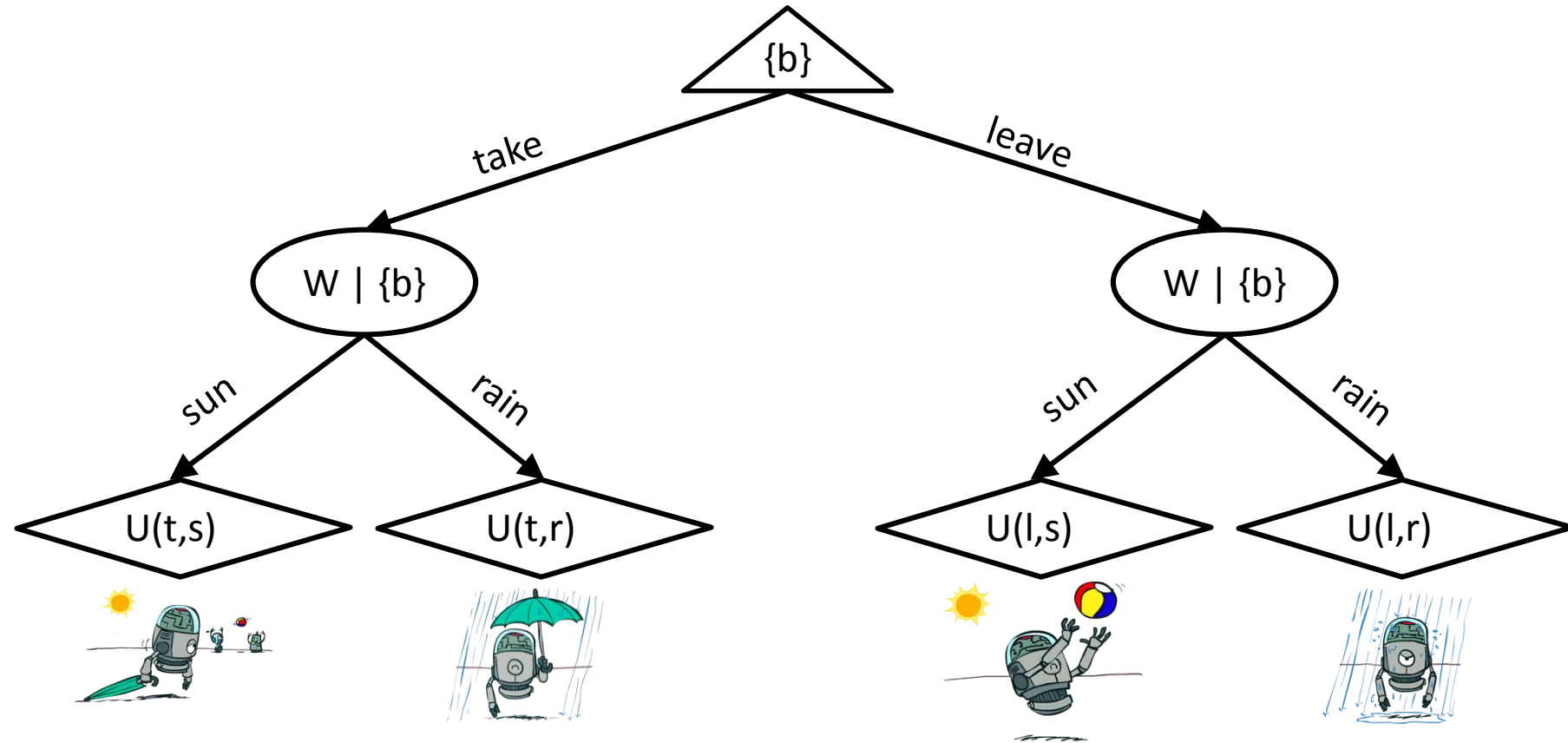
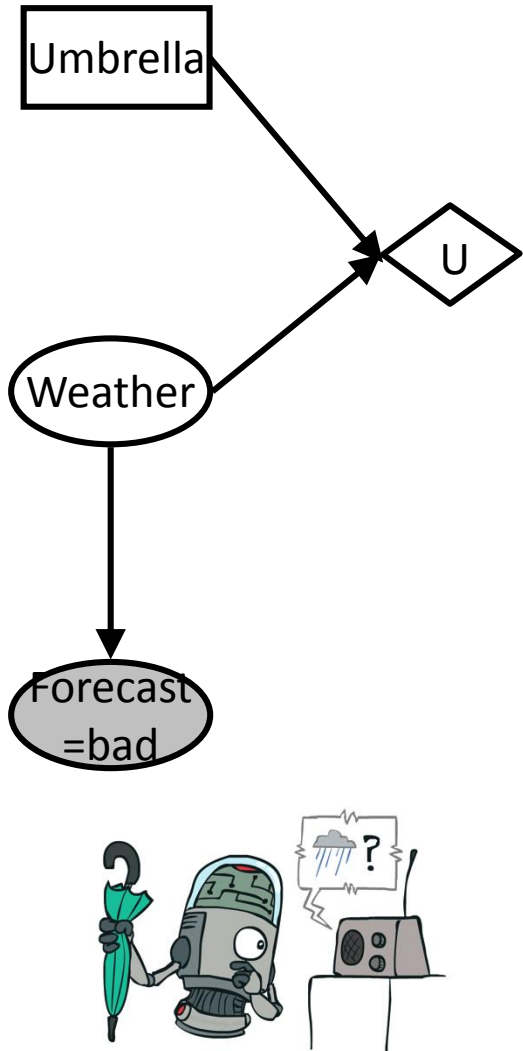
$$\begin{aligned} \text{EU}(\text{take}|\text{bad}) &= \sum_w P(w|\text{bad})U(\text{take}, w) \\ &= 0.34 \cdot 20 + 0.66 \cdot 70 = 53 \end{aligned}$$

Optimal decision = take

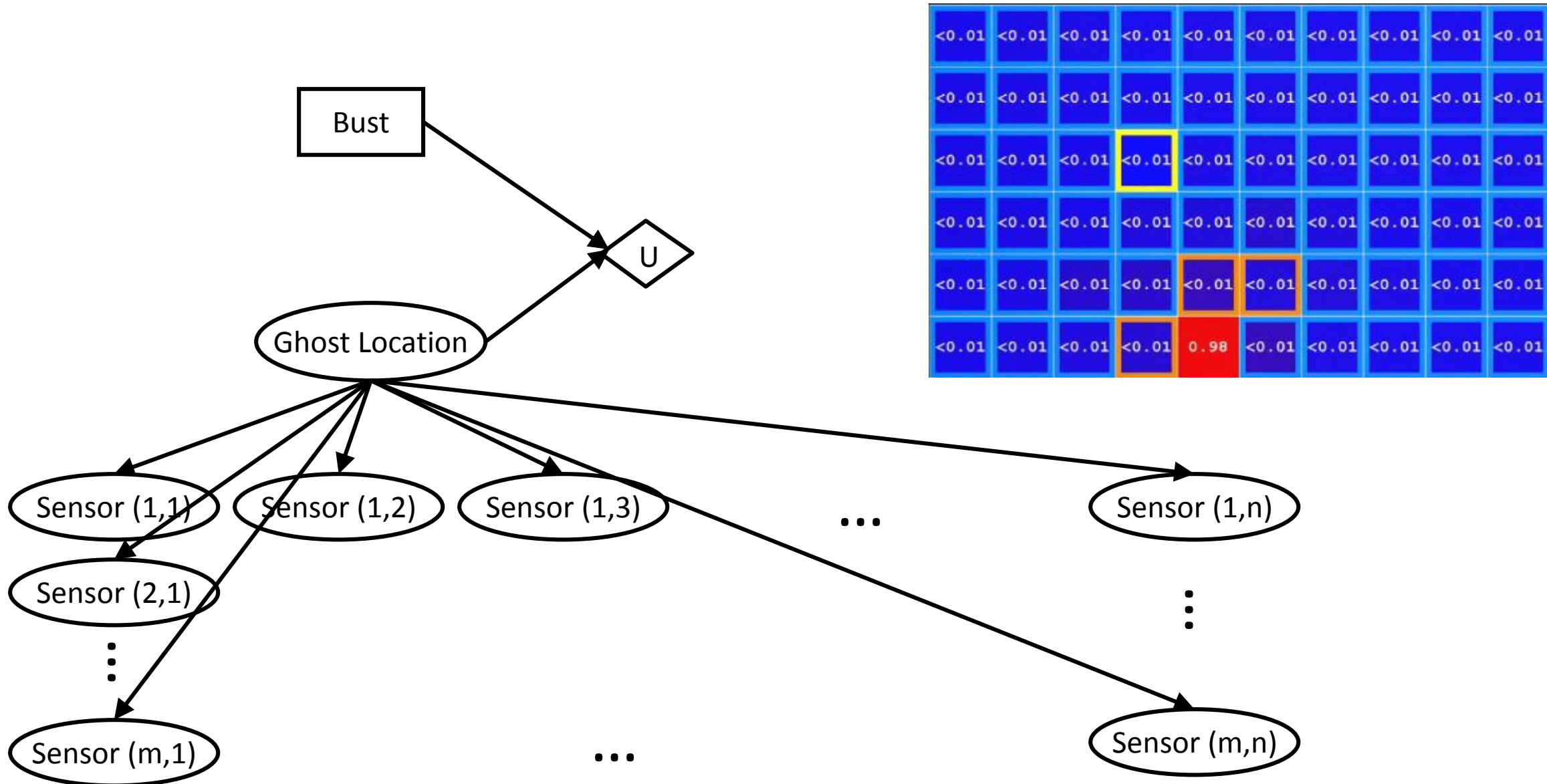
$$\text{MEU}(F = \text{bad}) = \max_a \text{EU}(a|\text{bad}) = 53$$

- **EU(leave | bad) = Expected Utility of taking action leave, given you know the forecast is bad**
 - Left side of conditioning bar: Action being taken
 - Right side of conditioning bar: The random variable(s) we know the value of (evidence)
- **MEU(F=bad) = Maximum Expected Utility, given you know the forecast is bad**
 - In the parentheses, we write the evidence (which nodes we know)

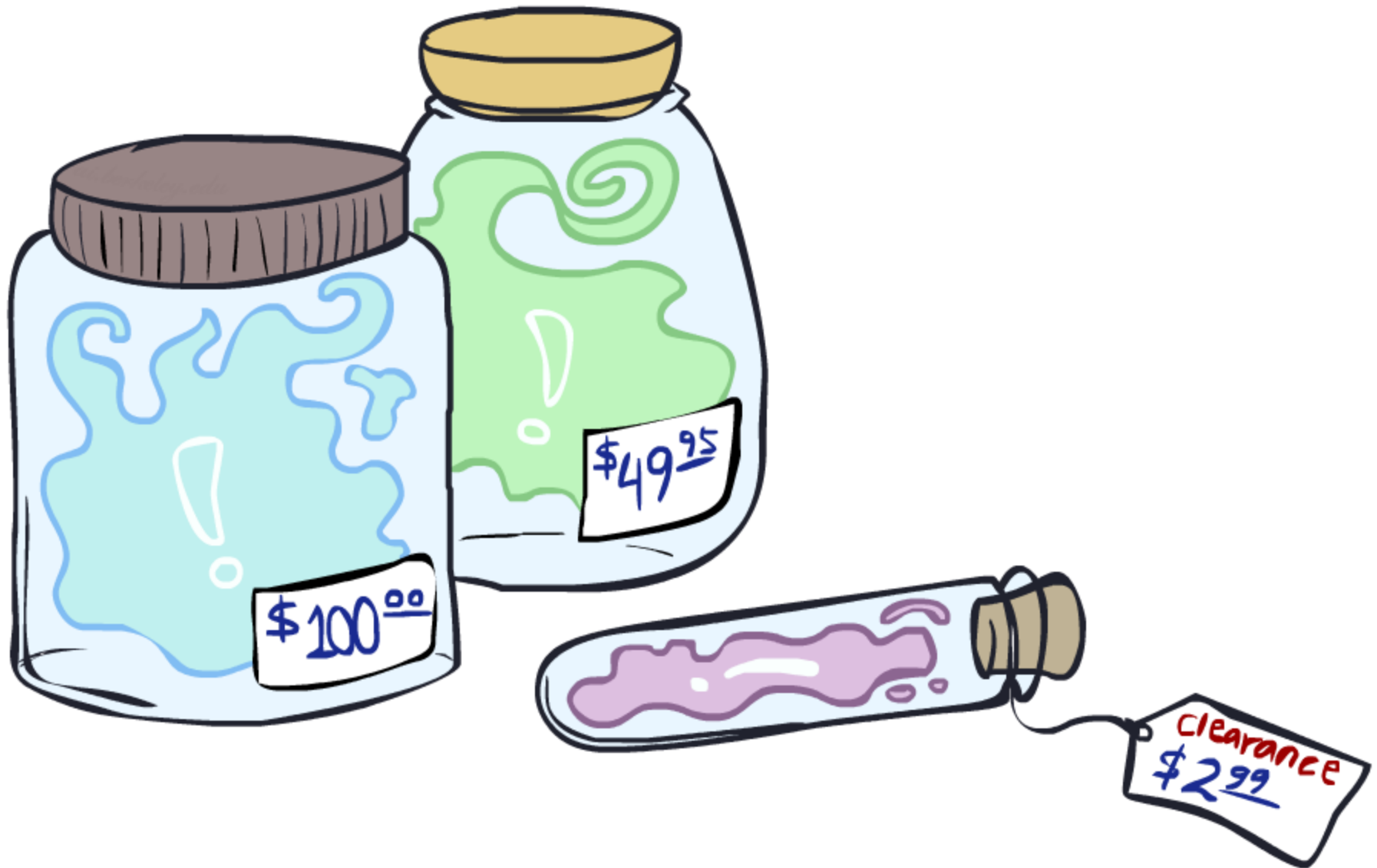
Decisions as Outcome Trees



Ghostbusters Decision Network

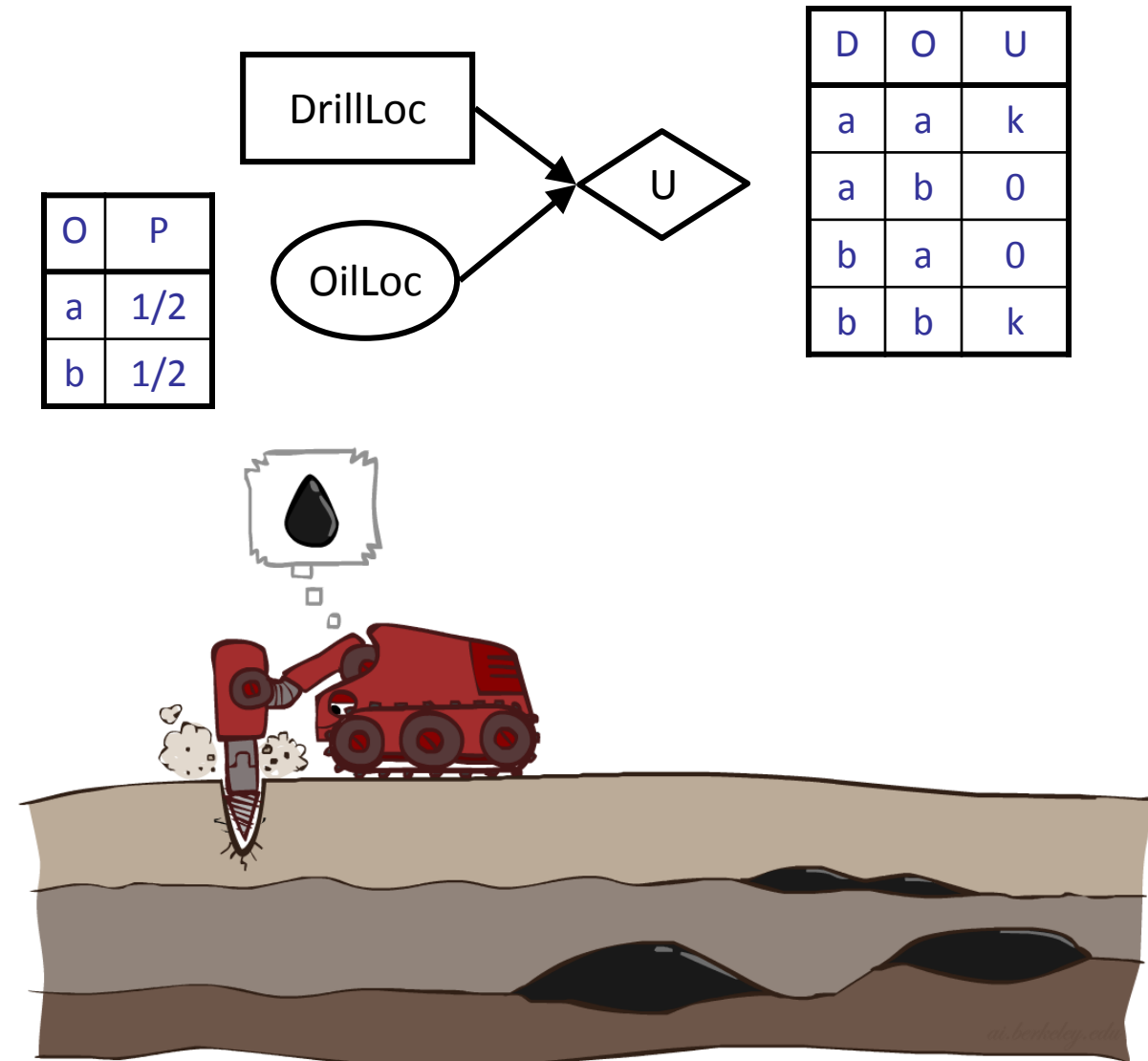


Value of Information



Value of Information

- Idea: compute value of acquiring evidence
 - Can be done directly from decision network
- Example: buying oil drilling rights
 - Two blocks A and B, exactly one has oil, worth k
 - You can drill in one location
 - Prior probabilities 0.5 each, & mutually exclusive
 - Drilling in either A or B has $EU = k/2$, $MEU = k/2$
- Question: what's the value of information of O?
 - Value of knowing which of A or B has oil
 - Value is expected gain in MEU from new info
 - Survey may say "oil in a" or "oil in b", prob 0.5 each
 - If we know OilLoc, MEU is k (either way)
 - Gain in MEU from knowing OilLoc?
 - $VPI(OilLoc) = k/2$
 - Fair price of information: $k/2$



VPI Example: Weather

MEU with no evidence

$$\text{MEU}(\emptyset) = \max_a \text{EU}(a) = 70$$

MEU if forecast is bad

$$\text{MEU}(F = \text{bad}) = \max_a \text{EU}(a|\text{bad}) = 53$$

MEU if forecast is good

$$\text{MEU}(F = \text{good}) = \max_a \text{EU}(a|\text{good}) = 95$$

Forecast distribution

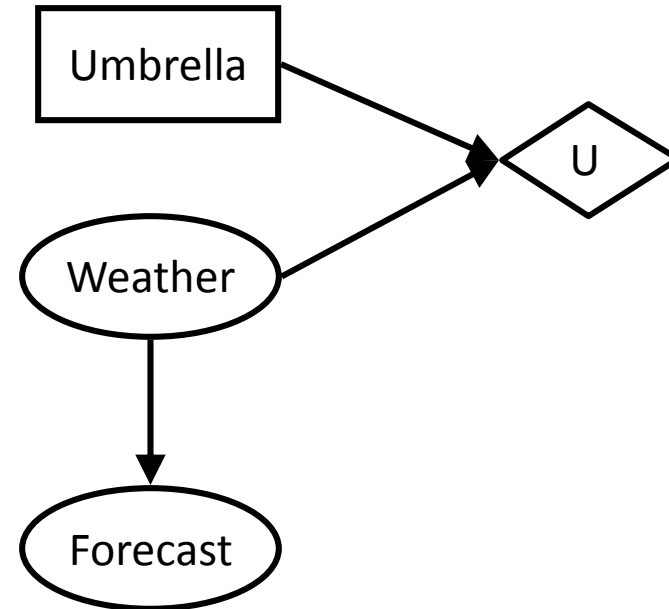
F	P(F)
good	0.59
bad	0.41



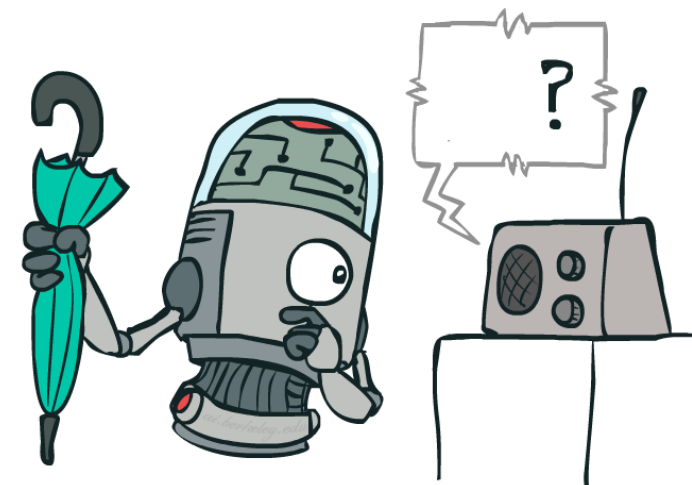
$$0.59 \cdot (95) + 0.41 \cdot (53) - 70$$

$$77.8 - 70 = 7.8$$

$$\text{VPI}(E'|e) = \left(\sum_{e'} P(e'|e) \text{MEU}(e, e') \right) - \text{MEU}(e)$$



A	W	U
leave	sun	100
leave	rain	0
take	sun	20
take	rain	70



Value of Information

- Assume we have evidence $E=e$. Value if we act now:

$$MEU(e) = \max_a \sum_s P(s|e) U(s, a)$$

- Assume we see that $E' = e'$. Value if we act then:

$$MEU(e, e') = \max_a \sum_s P(s|e, e') U(s, a)$$

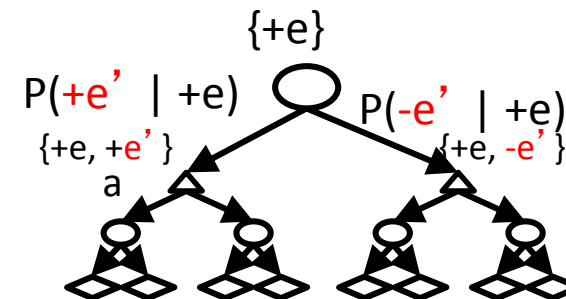
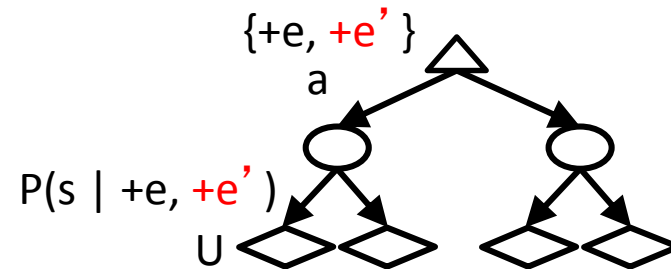
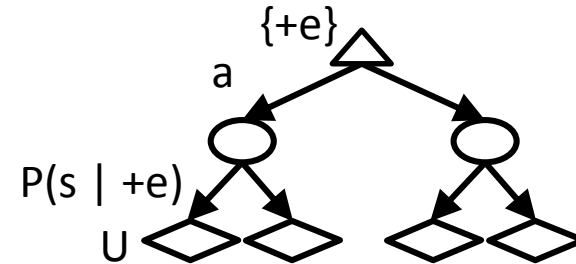
- BUT E' is a random variable whose value is unknown, so we don't know what e' will be

- Expected value if E' is revealed and then we act:

$$MEU(e, E') = \sum_{e'} P(e'|e) MEU(e, e')$$

- Value of information: how much MEU goes up by revealing E' first then acting, over acting now:

$$VPI(E'|e) = MEU(e, E') - MEU(e)$$

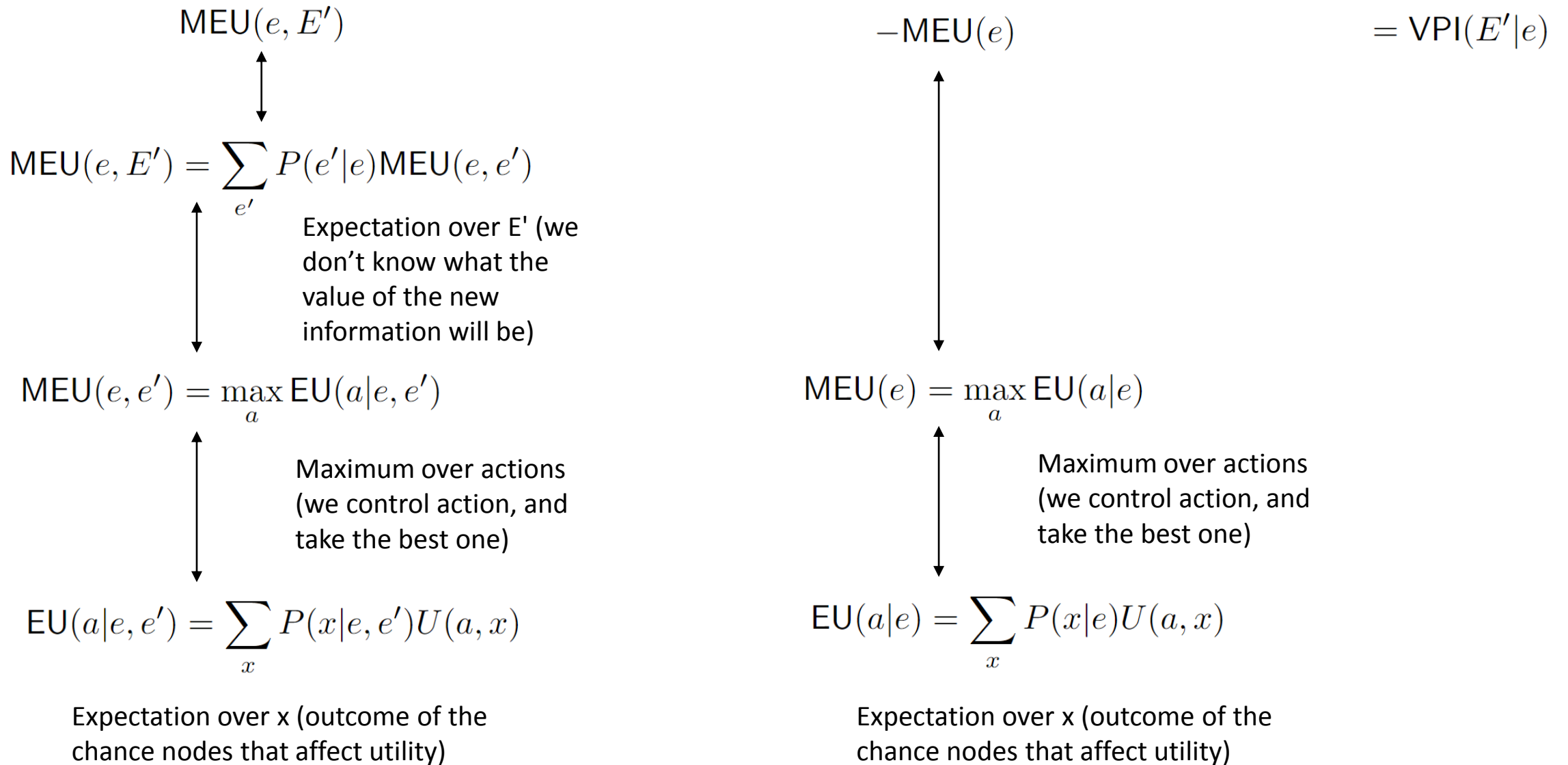


VPI: Notation

- $MEU(e)$ = Maximum Expected Utility, given evidence $E=e$
 - In the parentheses, we write the evidence (which nodes we know)
 - Calculating MEU requires taking a maximum over several expectations (one EU per action)
- $VPI(E' | e)$ = Expected gain in utility for knowing the value of E' , given that I know the value of e so far
 - Left side of conditioning bar: The random variable(s) we want to know the value of revealing
 - Right side of conditioning bar: The random variable(s) we already know the value of
 - Calculating VPI requires taking an expectation over several MEUs (one MEU per possible outcome of E' , because we don't know the value of E')

$$MEU(e) = \max_a \sum_s P(s|e) U(s, a)$$
$$MEU(e, e') = \max_a \sum_s P(s|e, e') U(s, a)$$
$$VPI(E'|e) = \left(\sum_{e'} P(e'|e) MEU(e, e') \right) - MEU(e)$$

VPI: Computation Workflow



VPI Properties

- Nonnegative

$$\forall E', e : \text{VPI}(E'|e) \geq 0$$



- Nonadditive

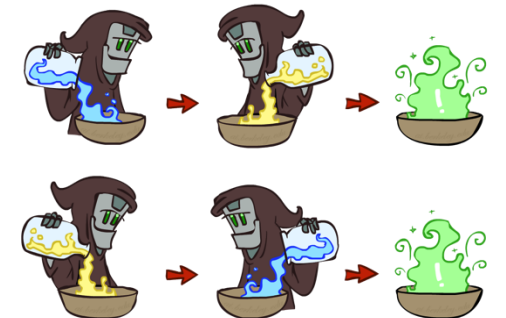
(think of observing E_j twice)

$$\text{VPI}(E_j, E_k|e) \neq \text{VPI}(E_j|e) + \text{VPI}(E_k|e)$$



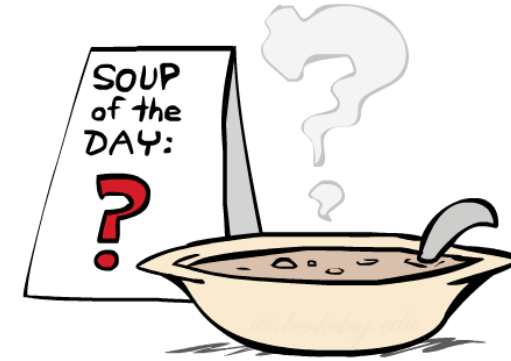
- Order-independent

$$\begin{aligned} \text{VPI}(E_j, E_k|e) &= \text{VPI}(E_j|e) + \text{VPI}(E_k|e, E_j) \\ &= \text{VPI}(E_k|e) + \text{VPI}(E_j|e, E_k) \end{aligned}$$

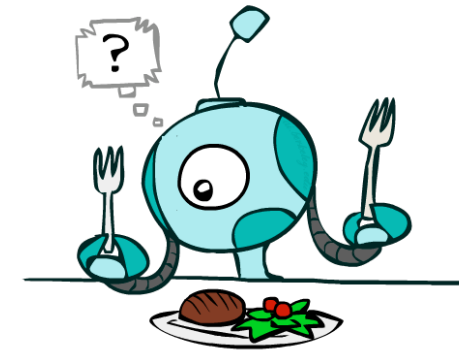


Quick VPI Questions

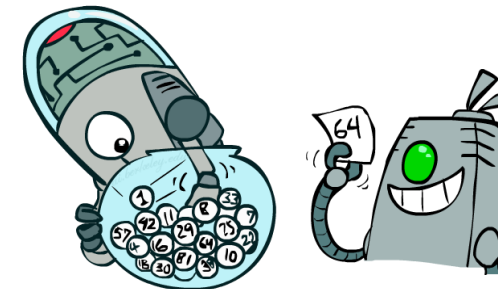
- The soup of the day is either clam chowder or split pea, but you wouldn't order either one. What's the value of knowing which it is?



- There are two kinds of plastic forks at a picnic. One kind is slightly sturdier. What's the value of knowing which?



- You're playing the lottery. The prize will be \$0 or \$100. You can play any number between 1 and 100 (chance of winning is 1%). What is the value of knowing the winning number?



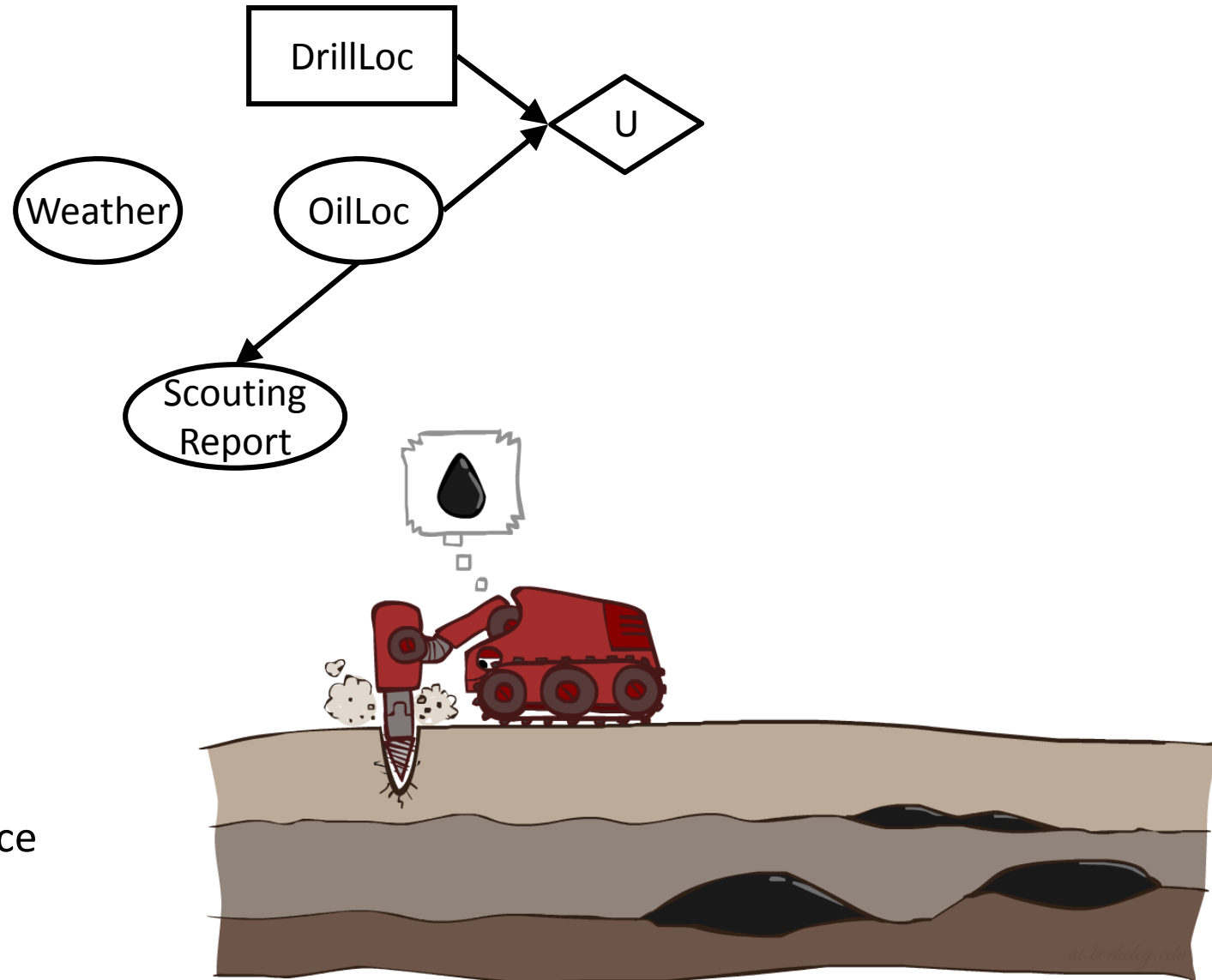
Value of Imperfect Information?



- No such thing (as we formulate it)
- Information corresponds to the observation of a node in the decision network
- If data is “noisy” that just means we don’t observe the original variable, but another variable which is a noisy version of the original one

VPI Question

- VPI(OilLoc) ?
- VPI(ScoutingReport) ?
- VPI(Weather) ?
- VPI(Weather | ScoutingReport) ?
- Generally:
If $\text{Parents}(U) \perp\!\!\!\perp Z \mid \text{CurrentEvidence}$
Then $\text{VPI}(Z \mid \text{CurrentEvidence}) = 0$



Next Time: Machine Learning
