## CS 188: Artificial Intelligence

 Bayesian Networks

Instructor: Saagar Sanghavi - UC Berkeley
[Slides credit: Dan Klein, Pieter Abbeel, Anca Dragan, Stuart Russell, Satish Rao, and many others]

## Recall: Random Variables

- Recall: random variable is some aspect of the world about which we (may) have uncertainty
- $R=$ Is it raining?
- $\mathrm{T}=\mathrm{Is}$ it hot?
- $\mathrm{D}=$ How long will it take to drive to work?
- Capital letters: Random variables
- Lowercase letters: values that the R.V. can take
- $r \in\{+r,-r\}$
- $t \in\{+t,-t\}$
- $d \in[0, \infty)$



## Probability Distributions

- Associate a probability with each value
- Temperature:
$P(T)$

| T | P |
| :---: | :---: |
| hot | 0.5 |
| cold | 0.5 |

- Weather:



## Joint Distributions

- A joint distribution over a set of random variables:

$$
X_{1}, X_{2}, \ldots X_{n}
$$

specifies a real number for each assignment (or outcome):

$$
\begin{aligned}
& P\left(X_{1}=x_{1}, X_{2}=x_{2}, \ldots X_{n}=x_{n}\right) \\
& P\left(x_{1}, x_{2}, \ldots x_{n}\right)
\end{aligned}
$$

- Must obey: $P\left(x_{1}, x_{2}, \ldots x_{n}\right) \geq 0 \quad$ (non-negativity)

$$
\sum_{\left(x_{1}, x_{2}, \ldots x_{n}\right)} P\left(x_{1}, x_{2}, \ldots x_{n}\right)=1 \quad \text { (normalization) }
$$

| $P(T, W)$ |  |  |
| :---: | :---: | :---: |
| T | W | P |
| hot | sun | 0.4 |
| hot | rain | 0.1 |
| cold | sun | 0.2 |
| cold | rain | 0.3 |

- Size of distribution if n variables with domain sizes d ?
- For all but the smallest distributions, impractical to write out!


## Marginal Distributions

- Marginal distributions are sub-tables which eliminate variables
- Marginalization (summing out): Combine collapsed rows by adding
$P(T, W)$

| T | W | P |
| :---: | :---: | :---: |
| hot | sun | 0.4 |
| hot | rain | 0.1 |
| cold | sun | 0.2 |
| cold | rain | 0.3 |


| $P(T)$ |  |
| :---: | :---: |
| T | P |
| hot | 0.5 |
| cold | 0.5 |
| $P(W)$ |  |

$$
P(s)=\sum_{t} P(t, s)
$$



| $W$ | $P$ |
| :---: | :---: |
| sun | 0.6 |
| rain | 0.4 |

$$
P\left(X_{1}=x_{1}\right)=\sum_{x_{2}} P\left(X_{1}=x_{1}, X_{2}=x_{2}\right)
$$

## Conditional Probabilities

- Bayes Rule

$$
P(a \mid b)=\frac{P(a, b)}{P(b)}
$$

| $P(T, W)$ |  |  |
| :---: | :---: | :---: |
| T | W | P |
| hot | sun | 0.4 |
| hot | rain | 0.1 |
| cold | sun | 0.2 |
| cold | rain | 0.3 |

$$
\begin{gathered}
P(W=s \mid T=c)=\frac{P(W=s, T=c)}{P(T=c)}=\frac{0.2}{0.5}=0.4 \\
=P(W=s, T=c)+P(W=r, T=c) \\
=0.2+0.3=0.5
\end{gathered}
$$

## Conditional Distributions

- Conditional distributions are probability distributions over some variables given fixed values of others

Conditional Distributions

Joint Distribution

| $P(T, W)$ |  |  |
| :---: | :---: | :---: |
| T | W | P |
| hot | sun | 0.4 |
| hot | rain | 0.1 |
| cold | sun | 0.2 |
| cold | rain | 0.3 |

## Normalization Trick

| $P(T, W)$ |  |  |
| :---: | :---: | :---: |
| T | W | P |
| hot | sun | 0.4 |
| hot | rain | 0.1 |
| cold | sun | 0.2 |
| cold | rain | 0.3 |

$$
\begin{aligned}
P(W=s \mid T=c) & =\frac{P(W=s, T=c)}{P(T=c)} \\
& =\frac{P(W=s, T=c)}{P(W=s, T=c)+P(W=r, T=c)} \\
& =\frac{0.2}{0.2+0.3}=0.4 \\
P(W=r \mid T=c) & =\frac{P(W=r, T=c)}{P(T=c)} \\
& =\frac{P(W \mid T=c)}{P(W=s, T=c)+P(W=r, T=c)} \\
& =\frac{0.3}{0.2+0.3}=0.6
\end{aligned} \quad \begin{array}{|c|c|}
\hline \mathrm{W} & \mathrm{P} \\
\hline \text { sun } & 0.4 \\
\hline \text { rain } & 0.6 \\
\hline
\end{array}
$$

## Normalization Trick

| $P(T, W)$ |  |  | SELECT the joint probabilities matching the evidence | $P(c, W)$ |  |  | NORMALIZE the selection (make it sum to one) | $P(W \mid T=c)$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| T | W | P |  |  |  |  |  |  |  |
| hot | sun | 0.4 |  | T | W | P |  | W | P |
| hot | rain | 0.1 |  | cold | sun | 0.2 |  | sun | 0.4 |
| cold | sun | 0.2 |  | cold | rain | 0.3 |  | rain | 0.6 |
| cold | rain | 0.3 |  |  |  |  |  |  |  |

## To Normalize

- (Dictionary) To bring or restore to a nomal condition
- Procedure:
- Step 1: Compute Z = sum over all entries
- Step 2: Divide every entry by Z
- Example

| $W$ | $P$ |
| :---: | :---: |
| sun | 0.2 |
| Normalize |  |
| $\mathrm{Z}=0.5$ |  | | $W$ | $P$ |
| :---: | :---: | :---: |
| sun | 0.4 |
| rain | 0.6 |

## Probabilistic Inference

- Probabilistic inference: compute a desired probability from other known probabilities (e.g. conditional from joint)
- Probabilities change with new evidence:
- $\mathrm{P}($ on time $\mid$ no accidents, 5 a.m. $)=0.95$
- $\mathrm{P}($ on time $\mid$ no accidents, 5 a.m., raining $)=0.80$
- Observing new evidence causes beliefs to be updated



## Inference by Enumeration

- $\mathrm{P}(\mathrm{W})$ ?

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- $\mathrm{P}(\mathrm{W})$ ?

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- $\mathrm{P}(\mathrm{W})$ ?

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- $\mathrm{P}(\mathrm{W})$ ?

$$
P(\text { sun })=.3+.1+.1+.15=.65
$$

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- $\mathrm{P}(\mathrm{W})$ ?
$P($ sun $)=.3+.1+.1+.15=.65$
$P($ rain $)=1-.65=.35$

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- $\mathrm{P}(\mathrm{W}$ | winter, hot)?

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- $\mathrm{P}(\mathrm{W} \mid$ winter, hot $)$ ?

P(sun|winter,hot)~. 1
P(rain|winter,hot)~. 05

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- $\mathrm{P}(\mathrm{W}$ I winter, hot $)$ ?

P(sun|winter,hot)~. 1
P(rain|winter,hot)~. 05
$P($ sun $\mid$ winter,hot $)=2 / 3$
$P($ rain $\mid$ winter, hot $)=1 / 3$

| S | T | W | P |
| :---: | :---: | :---: | :---: |
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

## Inference by Enumeration

- General case:
- Evidence variables:
- Query* variable:
- Hidden variables:
- Step 1: Select the entries consistent with the evidence
- Step 2: Sum out H to get joint of Query and evidence


$$
P\left(Q, e_{1} \ldots e_{k}\right)=\sum_{h_{1} \ldots h_{r}} P(\underbrace{Q, h_{1} \ldots h_{r}, e_{1} \ldots e_{k}}_{X_{1}, X_{2}, \ldots X_{n}})
$$

- We want:

$$
P\left(Q \mid e_{1} \ldots e_{k}\right)
$$

- Step 3: Normalize

$$
\begin{gathered}
\times \frac{1}{Z} \\
z=\sum_{z} P\left(Q, e_{1} \cdots e_{k}\right) \\
P\left(Q \mid Q_{1}, \cdots e_{k}\right)=\frac{1}{Z} P\left(Q, e_{1} \cdots e_{k}\right)
\end{gathered}
$$

## Bayes Rule



## Bayes' Rule

- Two ways to factor a joint distribution over two variables:

$$
P(x, y)=P(x \mid y) P(y)=P(y \mid x) P(x)
$$

- Dividing, we ort•

$$
P(x \mid y)=\frac{P(y \mid x)}{P(y)} P(x)
$$

- Why is this at all helpful?
- Lets us build one conditional from its reverse
- Often, one conditional is tricky but the other one is simple


## Inference with Bayes' Rule

- Example: Diagnostic probability from causal probability:

$$
P(\text { cause } \mid \text { effect })=\frac{P(\text { effect } \mid \text { cause }) P(\text { cause })}{P(\text { effect })}
$$

- Example:
- M: meningitis, S: stiff neck

$$
\left.\begin{array}{l}
P(+m)=0.0001 \\
P(+s \mid+m)=0.8 \\
P(+s \mid-m)=0.01
\end{array}\right\} \begin{aligned}
& \text { Example } \\
& \text { givens }
\end{aligned}
$$

$P(+m \mid+s)=\frac{P(+s \mid+m) P(+m)}{P(+s)}=\frac{P(+s \mid+m) P(+m)}{P(+s \mid+m) P(+m)+P(+s \mid-m) P(-m)}=\frac{0.8 \times 0.0001}{0.8 \times 0.0001+0.01 \times 0.999}$

- Note: posterior probability of meningitis still very small
- Note: you should still get stiff necks checked out! Why?


## Quiz: Bayes' Rule

| O Given: | $P(W)$ |  | $P(D \mid W)$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | D | W | P |
|  | R | P | wet | sun | 0.1 |
|  | sun | 0.8 | dry | sun | 0.9 |
|  | rain | 0.2 | wet | rain | 0.7 |
|  |  |  | dry | rain | 0.3 |

- What is $\mathrm{P}(\mathrm{W} \mid$ dry $)$ ?


## Quiz: Bayes' Rule

- Given:

$\circ$ What is $\mathrm{P}(\mathrm{W} \mid$ dry $)$ ?
$\mathrm{P}($ sun $\mid$ dry $) \sim \mathrm{P}($ dry $\mid$ sun $) \mathrm{P}($ sun $)=.9^{*} .8=.72$
$P($ rain $\mid$ dry $) \sim P($ dry $\mid$ rain $) P($ rain $)=.3^{*} .2=.06$
$P($ sun $\mid$ dry $)=12 / 13$
$P($ rain $\mid$ dry $)=1 / 13$


## Independence



## Independence

- Two variables are independent if:

$$
\forall x, y: P(x, y)=P(x) P(y)
$$

- This says that their joint distribution factors into a product two simpler distributions
- Another form:

$$
\forall x, y: P(x \mid y)=P(x)
$$

- We write:

$$
X \Perp Y
$$

- Independence is a simplifying modeling assumption

- Empirical joint distributions: at best "close" to independent
- What could we assume for \{Weather, Traffic, Cavity, Toothache\}?


## Example: Independence?



## Example: Independence

- N fair, independent coin flips:

| $P\left(X_{1}\right)$ |  | $P\left(X_{2}\right)$ |  | $P\left(X_{n}\right)$ |
| :---: | :---: | :---: | :---: | :---: |
| H | 0.5 |  |  |  |
| T | 0.5 |  |  |  |$\quad$| H | 0.5 |
| :--- | :--- | :--- |
| T | 0.5 |$\quad \cdots$| H | 0.5 |
| :---: | :---: |
| T | 0.5 |



## Conditional Independence



## Conditional Independence

- P(Toothache, Cavity, Catch)
- If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:
- $\mathrm{P}(+$ catch $\mid+$ toothache, cavity $)=\mathrm{P}(+$ catch $\mid$ + cavity $)$
- The same independence holds if I don't have a cavity:
- $\mathrm{P}(+$ catch $\mathrm{I}+$ toothache, - cavity $)=\mathrm{P}(+$ catch $\mid$-cavity $)$
- Catch is conditionally independent of Toothache given Cavity:


- $\mathrm{P}($ Toothache $\mid$ Catch , Cavity $)=\mathrm{P}($ Toothache $\mid$ Cavity $)$
- $\mathrm{P}($ Toothache, Catch \| Cavity $)=\mathrm{P}($ Toothache \| Cavity $) \mathrm{P}($ Catch \| Cavity $)$
- One can be derived from the other easily


## Conditional Independence

- Unconditional (absolute) independence very rare (why?)
- Conditional independence is our most basic and robust form of knowledge about uncertain environments.
- X is conditionally independent of Y given Z

$$
X \Perp Y \mid Z
$$


or, $\mathrm{e} \forall x, y, z: \bar{P}(x \mid z, y)=P(x \mid z)$

## Conditional Independence

- Unconditional (absolute) independence very rare (why?)
- Conditional independence is our most basic and robust form of knowledge about uncertain environments.
- ( X is conditionally independent of Y ) given Z

$$
X \Perp Y \mid Z
$$

$$
\begin{array}{rlrl}
\text { if ar } \forall x, y, z, z: P(x, y \mid z) & =P(x \mid z) P(y \mid z) & P(x \mid z, y) & =\frac{P(x, z, y)}{P(z, y)} \\
& =\frac{P(x, y \mid z) P(z)}{P(y \mid z) P(z)} \\
\text { or, } \mathrm{e} \forall x, y, z: P(x \mid z, y)=P(x \mid z) & & =\frac{P(x \mid z) P(y \mid z) P(z)}{P(y \mid z) P(z)}
\end{array}
$$

## Conditional Independence

- What about this domain:
- Traffic
- Umbrella
- Raining



## Conditional Independence

- What about this domain:
- Fire
- Smoke
- Alarm



## Conditional Independence and the Chain Rule

- Chain rule:

$$
P\left(X_{1}, X_{2}, \ldots X_{n}\right)=P\left(X_{1}\right) P\left(X_{2} \mid X_{1}\right) P\left(X_{3} \mid X_{1}, X_{2}\right) \ldots
$$

- Trivial decomposition:
$P($ Traffic, Rain, Umbrella $)=$ $P$ (Rain) $P$ (Traffic $\mid$ Rain) $P$ (Umbrella|Rain, Traffic)
- With assumption of conditional independence:

$P($ Traffic, Rain, Umbrella $)=$ $P$ (Rain) $P$ (Traffic $\mid$ Rain $) P($ Umbrella|Rain)
- Bayesian Networks/graphical models help us express conditional independence assumptions


## Bayesian Networks: The Big Picture



## Bayesian Networks: The Big Picture

- Two problems with using full joint distribution tables as our probabilistic models:
- Unless there are only a few variables, the joint is WAY too big to represent explicitly
- Hard to learn (estimate) anything empirically about more than a few variables at a time
- Bayesian Networks: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probability tables, or CPTs)
- More properly called graphical models
- We describe how variables locally interact
- Local interactions chain together to give global, indirect interactions



## Bayes Net: DAG + CPTs



## Example Bayes Net: Insurance



## Example Bayes' Net: Car



## Graphical Model Notation

- Nodes: variables (with domains)
- Can be assigned (observed) or unassigned (unobserved)
- Arcs: interactions
- MAY indicate influence between variables
- Formally: encode conditional independence (more later)
- For now: arrows mean that there may be a causal relationship between the two variables



## Example: Coin Flips

- N independent coin flips

- No interactions between variables: absolute independence


## Example: Traffic

- Variables:
- R: It rains
- T: There is traffic

- Model 1: independence

- Model 2: rain may cause traffic



## Example: Alarm Network

- Variables
- B: Burglary
- A: Alarm goes off
- M: Mary calls
- J: John calls
- E: Earthquake!



## Example: Alarm Network

- Variables
- B: Burglary
- A: Alarm goes off
- M: Mary calls
- J: John calls
- E: Earthquake!



## Example: Humans

- G: human's goal / human's reward parameters
- S: state of the physical world
- A:human's action



## Example: Traffic II

- Variables
- T: Traffic
- R: It rains
- L: Low pressure
- D: Roof drips
- B: Ballgame
- C: Cavity



## Bayesian Network Semantics



## Bayes' Net Semantics

- A set of nodes, one per variable $X$
- A directed, acyclic graph
- A conditional distribution for each node
- A collection of distributions over $X$, one for each comt $\dot{P}\left(\dot{X} \mid a_{1}^{-\varepsilon} \ldots a_{n}\right)^{s^{\prime}}$ values

- CPT: conditional probability table
- Description of a potentially "causal" process

A Bayes net $=$ Topology $($ graph $)+$ Local Conditional Probabilities

## Probabilities in BNs

- Bayes' nets implicitly encode joint distributions
- As a product of local conditional distributions
- To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$
P\left(x_{1}, x_{2}, \ldots x_{n}\right)=\prod_{i=1}^{n} P\left(x_{i} \mid \text { parents }\left(X_{i}\right)\right)
$$

- Example:


$$
P(+ \text { cavity },+ \text { catch, -toothache })
$$

## Probabilities in BNs

- Why are we guaranteed that setting

$$
P\left(x_{1}, x_{2}, \ldots x_{n}\right)=\prod_{i=1}^{n} P\left(x_{i} \mid \text { parents }\left(X_{i}\right)\right)
$$

results in a proper joint distribution?

- Chain rule (valid for all distributions):

$$
\begin{aligned}
& P\left(x_{1}, x_{2}, \ldots x_{n}\right)=\prod_{i=1}^{n} P\left(x_{i} \mid x_{1} \ldots x_{i-1}\right) \\
& P\left(x_{i} \mid x_{1}, \ldots x_{i-1}\right)=P\left(x_{i} \mid \operatorname{parents}\left(X_{i}\right)\right)
\end{aligned}
$$

- Assume conditional independences:

$$
\rightarrow \quad \text { Conseque } P\left(x_{1}, x_{2}, \ldots x_{n}\right)=\prod_{i=1}^{n} P\left(x_{i} \mid \operatorname{parents}\left(X_{i}\right)\right)
$$

- Not every BN can represent every joint distribution
- The topology enforces certain conditional independencies


## Example: Coin Flips



Only distributions whose variables are absolutely independent can be represented by a Bayes' net with no arcs.

## Example: Traffic



$$
P(+r,-t)=P(+r) P(-t \mid+r)=1 / 4^{* 1} / 4
$$

## Example: Alarm Network



| $E$ | $P(E)$ |
| :---: | :---: |
| $+e$ | 0.002 |
| $-e$ | 0.998 |



| $B$ | $E$ | $A$ | $P(A \mid B, E)$ |
| :---: | :---: | :---: | :---: |
| $+b$ | $+e$ | $+a$ | 0.95 |
| $+b$ | $+e$ | $-a$ | 0.05 |
| $+b$ | $-e$ | $+a$ | 0.94 |
| $+b$ | $-e$ | $-a$ | 0.06 |
| $-b$ | $+e$ | $+a$ | 0.29 |
| $-b$ | $+e$ | $-a$ | 0.71 |
| $-b$ | $-e$ | $+a$ | 0.001 |
| $-b$ | $-e$ | $-a$ | 0.999 |

P(M|A)P(J|
A)P(A|

B,E)P(E)P(B)

## Example: Traffic

- Causal direction


| $P(T, R)$ |  |  |
| :---: | :---: | :---: |
| +r | +t | 3/16 |
| +r | -t | 1/16 |
| -r | +t | 6/16 |
| -r | -t | 6/16 |

## Example: Reverse Traffic

- Reverse causality?



## Causality?

- When Bayes' nets reflect the true causal patterns:
- Often simpler (nodes have fewer parents)
- Often easier to think about
- Often easier to elicit from experts
- BNs need not actually be causal
- Sometimes no causal net exists over the domain (especially if
 variables are missing)
- E.g. consider the variables Traffic and Drips
- End up with arrows that reflect correlation, not causation
- What do the arrows really mean?
- Topology may happen to encode causal structure
- Topology really encodes conditional independence

$$
P\left(x_{i} \mid x_{1}, \ldots x_{i-1}\right)=P\left(x_{i} \mid \text { parents }\left(X_{i}\right)\right)
$$

## Inference with Bayesian Networks



## Inference

- Inference: calculating some useful quantity from a joint probability distribution
- Examples:
- Posterior probability

$$
P\left(Q \mid E_{1}=e_{1}, \ldots E_{k}=e_{k}\right)
$$

- Most likelv explanation: $\operatorname{argmax}_{q} P\left(Q=q \mid E_{1}=e_{1} \ldots\right)$



## Inference by Enumeration

- General case:
- Evidence variables:
- Query* variable:
- Hidden variables:
- We want:
* Works fine with multiple query variables, too

$$
P\left(Q \mid e_{1} \ldots e_{k}\right)
$$

- Step 1: Select the entries consistent with the evidence

- Step 2: Sum out H to get joint of Query and evidence


$$
P\left(Q, e_{1} \ldots e_{k}\right)=\sum_{h_{1} \ldots h_{r}} P(\underbrace{Q, h_{1} \ldots h_{r}, e_{1} \ldots e_{k}}_{X_{1}, X_{2}, \ldots X_{n}})
$$

- Step 3: Normalize

$$
\begin{gathered}
\times \frac{1}{Z} \\
\begin{array}{c}
z=\sum_{\substack{2}} P\left(Q, e_{1} \cdots e_{k}\right) \\
P\left(Q \mid e_{1}, \cdots e_{k}\right)=\frac{1}{Z} P\left(Q, e_{1} \cdots e_{k}\right)
\end{array} \\
\hline
\end{gathered}
$$

## Inference by Enumeration in Bayes' Net

- Given unlimited time, inference in BNs is easy

$$
\begin{aligned}
& \text { ○ Given unlimited time, inference in BNs is easy } \\
& \begin{aligned}
P(B \mid+j,+m) & \propto B P(B,+j,+m) \\
& =\sum_{e, a} P(B, e, a,+j,+m) \\
& =\sum_{e, a} P(B) P(e) P(a \mid B, e) P(+j \mid a) P(+m \mid a)
\end{aligned} \\
& =P(B) P(+e) P(+a \mid B,+e) P(+j \mid+a) P(+m \mid+a)+P(B) P(+e) P(-a \mid B,+e) P(+j \mid-a) P(+m \mid-a) \\
& P(B) P(-e) P(+a \mid B,-e) P(+j \mid+a) P(+m \mid+a)+P(B) P(-e) P(-a \mid B,-e) P(+j \mid-a) P(+m \mid-a)
\end{aligned}
$$

## Inference by Enumeration

- General case:
- Evidence variables:
- Query* variable:
- Hidden variables:

- We want:
* Works fine with multiple query

$$
P\left(Q \mid e_{1} \ldots e_{k}\right)
$$

- Step 1: Select the entries consistent with the evidence

- Step 2: Sum out H to get joint of Query and evidence


$$
P\left(Q, e_{1} \ldots e_{k}\right)=\sum_{h_{1} \ldots h_{r}} P(\underbrace{Q, h_{1} \ldots h_{r}, e_{1} \ldots e_{k}}_{V})
$$

- Sum out hidden variables $, X_{2}, \ldots X_{n}$
- Step 3: Normalize

$$
\begin{gathered}
\times \frac{1}{Z} \\
z=\sum_{q} P\left(Q, e_{1} \cdots e_{k}\right) \\
P\left(Q \mid e_{1} \cdots e_{k}\right)=\frac{1}{Z} P\left(Q, e_{1} \cdots e_{k}\right)
\end{gathered}
$$

## Example: Traffic Domain

- Random Variables
- R: Raining
- T: Traffic
$\circ$ L: Late for class!
$P(L)=$ ?
$P(R)$

| $+r$ | 0.1 |
| :---: | :---: |
| $-r$ | 0.9 |

$$
\begin{aligned}
& =\sum_{r, t} P(r, t, L) \\
& =\sum_{r, t} P(r) P(t \mid r) P(L \mid t)
\end{aligned}
$$


$P(T \mid R)$

| $+r$ | $+t$ | 0.8 |
| :---: | :---: | :---: |
| $+r$ | $-t$ | 0.2 |
| $-r$ | $+t$ | 0.1 |
| $-r$ | $-t$ | 0.9 |


| $P(L \mid T)$ |  |  |
| :---: | :---: | :---: |
| +t | +1 | 0.3 |
| +t | - | 0.7 |
| -t | +1 | 0.1 |
| -t | -I | 0.9 |

## Inference by Enumeration: Procedural Outline

- Track objects called factors
- Initial factors are local CPTs (one per node)
$P(R)$

| $+r$ | 0.1 |
| :---: | :---: |
| $-r$ | 0.9 |


$P(L \mid T)$

| +t | +l | 0.3 |
| :---: | :---: | :---: |
| +t | -l | 0.7 |
| -t | +l | 0.1 |
| -t | -l | 0.9 |

- E.g. if we know
the initial factors are



## Operation 1: Join Factors

- First basic operation: joining factors
- Combining factors:
- Just like a database join
- Get all factors over the joining variable
- Build a new factor over the union of the variables involved

- Example: Join on R
$P(R) \times P(T \mid R)$


## Example: Multiple Joins



## Example: Multiple Joins


$P(R)$



## Operation 2: Eliminate

- Second basic operation: marginalization
- Take a factor and sum out a variable
- Shrinks a factor to a smaller one
- A projection operation
- Exa $P(R, T)$

| $+r$ | $+t$ | 0.08 |
| :---: | :---: | :---: |
| $+r$ | $-t$ | 0.02 |
| $-r$ | $+t$ | 0.09 |
| $-r$ | $-t$ | 0.81 |

$\operatorname{sum} R$

$\square$ | $P(T)$ |  |
| :---: | :---: |
| +t | 0.17 |
| -t | 0.83 |



## Multiple Elimination



Thus Far: Multiple Join, Multiple Eliminate (= Inf by Enumeration)

$$
\begin{aligned}
& P(R) \\
& P(T \mid R) \\
& P(L \mid T)
\end{aligned}
$$

## Recall: Inference by Enumeration

- General case:
- Evidence variables:
- Query* variable:
- Hidden variables:
- We want:
* Works fine with
multiple query

$$
P\left(Q \mid e_{1} \ldots e_{k}\right)
$$

- Step 1: Select the entries consistent with the evidence


$$
P\left(Q, e_{1} \ldots e_{k}\right)=\sum_{h_{1} \ldots h_{r}} P(\underbrace{Q, h_{1} \ldots h_{r}, e_{1} \ldots e_{k}}_{X_{1}, X_{2}, \ldots X_{n}})
$$

- Step 2: Sum out H to get joint of Query and evidence

- Step 3: Normalize

$$
\begin{gathered}
X \\
Z=\sum_{q} P\left(Q, e_{1} \cdots e_{k}\right) \\
P\left(Q \mid e_{1} \cdots e_{k}\right)=\frac{1}{Z} P\left(Q, e_{1} \cdots e_{k}\right)
\end{gathered}
$$

## Thus Far: Multiple Join, Multiple Eliminate (= Inference by Enumeration)

$$
P(R)
$$

- Compute joint
$P(R, T, L)$
- Sum out hidden variables $P(L)$
- [Step 3: Normalize]
$P(L \mid T)$

Thus Far: Multiple Join, Multiple Eliminate (= Inference by Enumeration)


## Inference by Enumeration vs. Variable Elimination

- Why is inference by enumeration slow?
- You join up the whole joint distribution before you sum out the hidden variables

- Idea: interleave joining and marginalizing!
- Called "Variable Elimination"
- Still NP-hard, but usually much faster than inference by enumeration



## Traffic Domain



## Marginalizing Early (Variable Elimination)



## Marginalizing Early! (aka VE)

| $P(R)$ |  |
| :--- | :---: |
| $P \left\lvert\,$$+r$ 0.1\right. |  |
| $-r$ |  | 0.9 |  |
| :---: |



(L)
$P(L)$

| +1 | 0.134 |
| :---: | :--- |
| -1 | 0.866 |

## Evidence

- If evidence, start with factors that select that evidence
- No evidence uses these initial factors:
$P(R)$

| $+r$ | 0.1 |
| :---: | :---: |
| $-r$ | 0.9 |

$P(\Gamma \mid R)$

| $+r$ | $+t$ | 0.8 |
| :---: | :---: | :---: |
| $+r$ | $-t$ | 0.2 |
| $-r$ | $+t$ | 0.1 |
| $-r$ | $-t$ | 0.9 |

$P(L \mid T)$

| +t | +l | 0.3 |
| :---: | :---: | :---: |
| +t | -l | 0.7 |
| -t | +l | 0.1 |
| -t | -l | 0.9 |

- Computing
, the initial factors become:

$$
P(L \mid+r)
$$



## Evidence II

- Result will be a selected joint of query and evidence
- E.g. for $\mathrm{P}(\mathrm{L} \mid+\mathrm{r})$, we would end up with:

| $P(+r, L)$ |  |  | Normalize | $P(L \mid+r)$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +r | +1 | 0.026 |  | +1 | 0.26 |
| +r | -I | 0.074 |  | -1 | 0.74 |

- To get our answer, just normalize this!
- That's it!



## Inference by Enumeration

- General case:
- Evidence variables:
- Query* variable:
- Hidden variables:
- Step 1: Select the entries consistent with the evidence
- Step 2: Sum out H to get joint of Query and evidence


$$
P\left(Q, e_{1} \ldots e_{k}\right)=\sum_{h_{1} \ldots h_{r}} P(\underbrace{Q} \begin{array}{c}
\text { Compute joint } \\
Q, h_{1} \ldots h_{r}, e_{1} \ldots e_{k}
\end{array})
$$

- Sum out hidden variables $X_{1}, X_{2}, \ldots X_{n}$
- We want:

$$
P\left(Q \mid e_{1} \ldots e_{k}\right)
$$

- Step 3: Normalize

$$
\begin{gathered}
\times \frac{1}{Z} \\
z=\sum_{z} P\left(Q, e_{1} \cdots e_{k}\right) \\
P\left(Q \mid Q_{1}, \cdots e_{k}\right)=\frac{1}{Z} P\left(Q, e_{1} \cdots e_{k}\right)
\end{gathered}
$$

## Variable Elimination

- General case:
- Evidence variables:
- Query* variable:
- Hidden variables:
* Works fine with
- We want: multiple query variables, too

$$
P\left(Q \mid e_{1} \ldots e_{k}\right)
$$

- Step 1: Select the entries consistent with the evidence

- Step 2: Sum out H to get joint of Query and evidence


$$
P\left(Q, e_{1} \ldots e_{k}\right)=\sum_{h_{1} \ldots h_{r}} P(\underbrace{Q, h_{1} \ldots h_{r}, e_{1} \ldots e_{k}})
$$

- Interleave joining and summing out $X_{1}, X_{2}, \ldots X_{n}$
- Step 3: Normalize

$$
\begin{gathered}
\times \frac{1}{Z} \\
\begin{array}{c}
z=\sum_{Z} P\left(Q, e_{1} \cdots e_{k}\right) \\
P\left(Q \mid e_{1}, \cdots e_{k}\right)=\frac{1}{Z} P\left(Q, e_{1} \cdots e_{k}\right)
\end{array} \\
\hline
\end{gathered}
$$

## General Variable Elimination

- Query: $\quad P\left(Q \mid E_{1}=e_{1}, \ldots E_{k}=e_{k}\right)$
- Start with initial factors:
- Local CPTs (but instantiated by evidence)
- While there are still hidden variables (not Q or evidence):
- Pick a hidden variable H
- Join all factors mentioning H
- Eliminate (sum out) H
- Join all remaining factors and normalize



## Example

$$
P(B \mid j, m) \propto P(B, j, m)
$$

| $P(B)$ | $P(E)$ | $P(A \mid B, E)$ | $P(j \mid A)$ | $P(m \mid A)$ |
| :--- | :--- | :--- | :--- | :--- |

$$
P(B \mid j, m) \propto P(B, j, m)
$$

$$
\begin{aligned}
& =\sum_{e, a} P(B, j, m, e, a) \\
& =\sum_{e, a} P(B) P(e) P(a \mid B, e) P(j \mid a) P(m \mid a) \\
& =\sum_{e}^{e} P(B) P(e) \sum_{a} P(a \mid B, e) P(j \mid a) P\left(f^{e}(B)\right. \\
& =\sum_{e}^{e} P(B) P(e) f_{1}(j, m \mid B, e) \\
& =P(B) \sum_{e} P(e) f_{1}(j, m \mid B, e) \\
& =P(B) f_{2}^{2}(j, m \mid B)
\end{aligned}
$$

marginal can be obtained from joint by summing out use Bayes' net joint distribution expression use $x^{*}(y+z)=x y+x z$
use $x^{*}(y+z)=x y+x z$
joining on $e$, and then summing out gives $f_{2}$

$$
=\sum_{e}^{\overline{e, a}} P(B) P(e) \sum_{a} P(a \mid B, e) P(j \mid a) P(m \mid a) \quad \text { joining on } \mathrm{a} \text {, and then summing out gives } \mathrm{f}_{1}
$$

All we are doing is exploiting $u w y+u w z+u x y+u x z+v w y+v w z+v x y+v x z=(u+v)(w+x)(y+z)$ to improve computational efficiency!

## Example

$$
P(B \mid j, m) \propto P(B, j, m)
$$

$$
P(B) \quad P(E) \quad P(A \mid B, E) \quad P(j \mid A) \quad P(m \mid A)
$$



Choose A

$$
\begin{aligned}
& P(A \mid B, E) \\
& P(j \mid A) \\
& P(m \mid A) \\
& \quad \begin{array}{r}
P(B) \\
P
\end{array} P(j, m, A \mid B, E) \quad P(E) \quad P(j, m \mid B, E)
\end{aligned}
$$

## Example

$$
P(B) \quad P(E) \quad P(j, m \mid B, E)
$$

## Choose E

$\begin{array}{ccc}P(E) \\ P(j, m \mid B, E) & \boxed{\times} & P(j, m, E \mid B)\end{array} \quad \square \quad P(j, m \mid B)$

$P(B) \quad P(j, m \mid B)$
Finish with B

$$
\begin{gathered}
P(B) \\
P(j, m \mid B)
\end{gathered} \stackrel{\times}{ } P(j, m, B) \stackrel{\text { Normalize }}{ } P(B \mid j, m)
$$

## Another Variable Elimination Example

$$
\text { Query: } P\left(X_{3} \mid Y_{1}=y_{1}, Y_{2}=y_{2}, Y_{3}=y_{3}\right)
$$

Start by inserting evidence, which gives the following initial factors:

$$
P(Z), P\left(X_{1} \mid Z\right), P\left(X_{2} \mid Z\right), P\left(X_{3} \mid Z\right), P\left(y_{1} \mid X_{1}\right), P\left(y_{2} \mid X_{2}\right), P\left(y_{3} \mid X_{3}\right)
$$

Eliminate $X_{1}$, this introduces the factor $f_{1}\left(y_{1} \mid Z\right)=\sum_{x_{1}} P\left(x_{1} \mid Z\right) P\left(y_{1} \mid x_{1}\right)$, and we are left with:

$$
P(Z), P\left(X_{2} \mid Z\right), P\left(X_{3} \mid Z\right), P\left(y_{2} \mid X_{2}\right), P\left(y_{3} \mid X_{3}\right), f_{1}\left(y_{1} \mid Z\right)
$$

Eliminate $X_{2}$, this introduces the factor $f_{2}\left(y_{2} \mid Z\right)=\sum_{x_{2}} P\left(x_{2} \mid Z\right) P\left(y_{2} \mid x_{2}\right)$, and we are left with:

$$
P(Z), P\left(X_{3} \mid Z\right), P\left(y_{3} \mid X_{3}\right), f_{1}\left(y_{1} \mid Z\right), f_{2}\left(y_{2} \mid Z\right)
$$

Eliminate $Z$, this introduces the factor $f_{3}\left(y_{1}, y_{2}, X_{3}\right)=\sum_{z} P(z) P\left(X_{3} \mid z\right) f_{1}\left(y_{1} \mid Z\right) f_{2}\left(y_{2} \mid Z\right)$, and we are left with:
little $z$ little $z$

$$
P\left(y_{3} \mid X_{3}\right), f_{3}\left(y_{1}, y_{2}, X_{3}\right)
$$

No hidden variables left. Join the remaining factors to get:

$$
f_{4}\left(y_{1}, y_{2}, y_{3}, X_{3}\right)=P\left(y_{3} \mid X_{3}\right), f_{3}\left(y_{1}, y_{2}, X_{3}\right)
$$

Normalizing over $X_{3}$ gives $P\left(X_{3} \mid y_{1}, y_{2}, y_{3}\right)=f_{4}\left(y_{1}, y_{2}, y_{3}, X_{3}\right) / \sum_{x_{3}} f_{4}\left(y_{1}, y_{2}, y_{3}, x_{3}\right)$


Computational complexity critically depends on the largest factor being generated in this process. Size of factor = number of entries in table. In example above (assuming binary) all factors generated are of size 2 --- as they all only have one variable ( $Z, Z$, and $X_{3}$ respectively).

## Variable Elimination Ordering

- For the query $\mathrm{P}\left(\mathrm{X}_{\mathrm{n}} \mid \mathrm{y}_{1}, \ldots, \mathrm{y}_{\mathrm{n}}\right)$ work through the following two different orderings as done in previous slide: $Z, X_{1}, \ldots, X_{n-1}$ and $X_{1}, \ldots, X_{n-1}, Z$. What is the size of the maximum factor generated for each of the orderings?
- Answer: $2^{\mathrm{n}}$ versus 2 Y
- In general: the ordering can greatly affect efficiency.


## VE: Computational and Space Complexity

- The computational and space complexity of variable elimination is determined by the largest factor
- The elimination ordering can greatly affect the size of the largest factor.
- E.g., previous slide's example $2^{\mathrm{n}}$ vs. 2
- Does there always exist an ordering that only results in small factors?
- No!


## Worst Case Complexity?

- CSP:
$\left(x_{1} \vee x_{2} \vee \neg x_{3}\right) \wedge\left(\neg x_{1} \vee x_{3} \vee \neg x_{4}\right) \wedge\left(x_{2} \vee \neg x_{2} \vee x_{4}\right) \wedge\left(\neg x_{3} \vee \neg x_{4} \vee \neg x_{5}\right) \wedge\left(x_{2} \vee x_{5} \vee x_{7}\right) \wedge\left(x_{4} \vee x_{5} \vee x_{6}\right) \wedge\left(\neg x_{5} \vee x_{6} \vee \neg x_{7}\right) \wedge\left(\neg x_{5} \vee \neg x_{6} \vee x_{7}\right)$

$$
\begin{aligned}
& P\left(X_{i}=0\right)=P\left(X_{i}=1\right)=0.5 \\
& Y_{1}=X_{1} \vee X_{2} \vee \neg X_{3} \\
& \ldots \\
& Y_{8}=\neg X_{5} \vee X_{6} \vee X_{7} \\
& Y_{1,2}=Y_{1} \wedge Y_{2} \\
& Y_{7,8}=Y_{7} \wedge Y_{8} \\
& Y_{1,2,3,4}=Y_{1,2} \wedge Y_{3,4} \\
& Y_{5,6,7,8}=Y_{5,6} \wedge Y_{7,8} \\
& Z=Y_{1,2,3,4} \wedge Y_{5,6,7,8}
\end{aligned}
$$



- If we can answer $\mathrm{P}(\mathrm{z})$ equal to zero or not, we answered whether the 3-SAT problem has a solution.


## "Easy" Structures: Polytrees

- A polytree is a directed graph with no undirected cycles
- For poly-trees you can always find an ordering that is efficient
- Try it!!


## Bayes Nets

Representation
Probabilistic Inference

- Enumeration (exact, exponential complexity)
- Variable elimination (exact, worst-case exponential complexity, often better)
- Probabilistic inference is NP-complete
- Conditional Independences
- Sampling
- Learning from data

