

MIT 6.875 & Berkeley CS276

Foundations of Cryptography

Lecture 22

TODAY: Oblivious Transfer and Private Information Retrieval

Basic Problem: Database Access

Database D

0	x_0
1	x_1
2	x_2
3	x_3
4	x_4
5	x_5
6	x_6
7	x_7



Server



Index: i



Client

Correctness: Client gets $D[i]$.

Privacy (for client): Server gets no information about i .

Database D

0	x_0
1	x_1
2	x_2
3	x_3
4	x_4
5	x_5
6	x_6
7	x_7



Server



Index: i



Client

Here is a 'solution' to how servers send critical DB to the client.

Oblivious Transfer (OT)

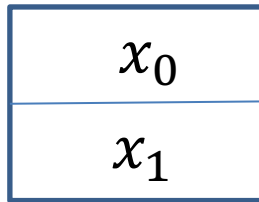
Add'l property: server privacy

Private Information Retrieval (PIR)

Add'l property: succinctness

*Symmetric PIR =
Succinctness +
Server privacy*

Oblivious Transfer (OT)



Sender



Receiver

Choice bit: b

- Sender holds two bits x_0 and x_1 .
- Receiver holds a choice bit b .
- Receiver should learn x_b , sender should learn nothing.

(We will consider **honest-but-curious** adversaries; formal definition in a little bit...)

Why OT? The Dating Problem

$\alpha \in \{0,1\}$

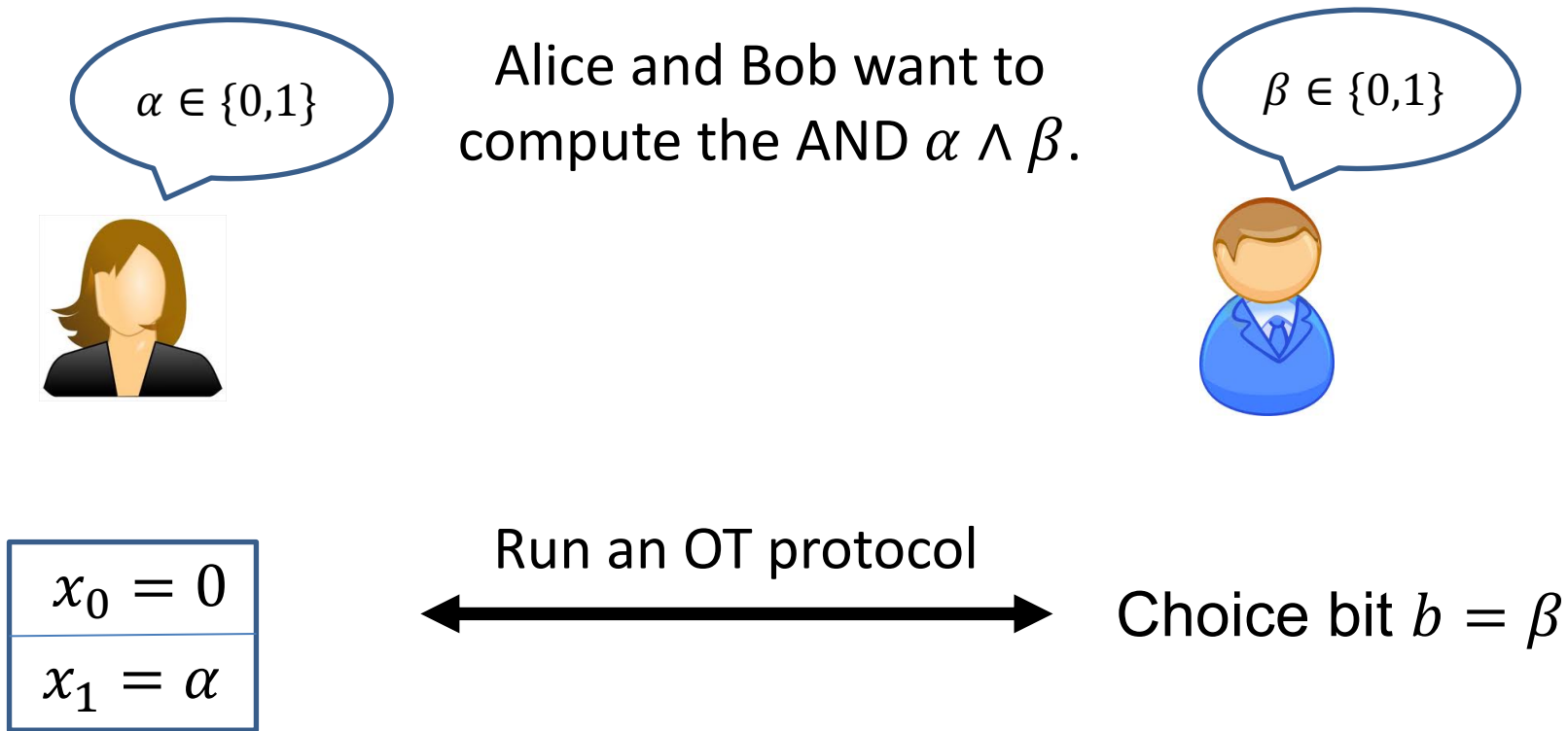


Alice and Bob want to compute the AND $\alpha \wedge \beta$.

$\beta \in \{0,1\}$



Why OT? The Dating Problem



Bob gets α if $\beta=1$, and 0 if $\beta=0$

Here is a way to write the OT selection function: $x_1 b + x_0(1 - b)$
which, in this case is $= \alpha\beta$.

The Billionaires' Problem

Net worth:
\$X



Net worth:
\$Y



Who is richer?

The Billionaires' Problem

$$f(X, Y) = 1$$

if and only if $X > Y$



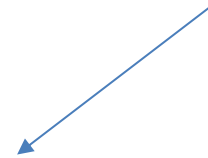
X



Unit Vector $u_X = 1$ in the X^{th} location and 0 elsewhere



Y



Vector $v_Y = 1$ from the $(Y + 1)^{th}$ location onwards

$$f(X, Y) = \langle u_X, v_Y \rangle = \sum_{i=1}^U u_X[i] \wedge v_Y[i]$$

~~Compute each AND individually and sum it up?~~

Detour: OT \Rightarrow Secret-Shared-AND

$\alpha \in \{0,1\}$



Output: γ

Alice gets random γ , Bob gets random δ s.t. $\gamma \oplus \delta = \alpha\beta$.

$\beta \in \{0,1\}$



Output: δ

$x_0 = \gamma$
$x_1 = \alpha \oplus \gamma$

Run an OT protocol



Choice bit $b = \beta$

Alice outputs γ .

Bob gets $x_1 b + x_0(1 \oplus b) = (x_1 \oplus x_0)b + x_0 = \alpha\beta \oplus \gamma := \delta$

The Billionaires' Problem



$$f(X, Y) = 1 \\ \text{if and only if } X > Y$$



...	0	1	0	0	...
-----	---	---	---	---	-----

Unit Vector u_X

...	0	1	1	1	1	1	1
-----	---	---	---	---	---	---	---

Vector v_Y

$$f(X, Y) = \langle u_X, v_Y \rangle = \sum_{i=1}^U u_X[i] \wedge v_Y[i]$$

1. Alice and Bob run many OTs to get (γ_i, δ_i) s.t.

$$\gamma_i \oplus \delta_i = u_X[i] \wedge v_Y[i]$$

2. Alice computes $\gamma = \bigoplus_i \gamma_i$ and Bob computes $\delta = \bigoplus_i \delta_i$.

Check (correctness): $\gamma \oplus \delta = \langle u_X, v_Y \rangle = f(X, Y)$.

The Billionaires' Problem



$$f(X, Y) = 1 \\ \text{if and only if } X > Y$$



...	0	1	0	0	...
-----	---	---	---	---	-----

Unit Vector u_X

...	0	1	1	1	1	1	1
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Vector v_Y

$$f(X, Y) = \langle u_X, v_Y \rangle = \sum_{i=1}^U u_X[i] \wedge v_Y[i]$$

1. Alice and Bob run many OTs to get (γ_i, δ_i) s.t.

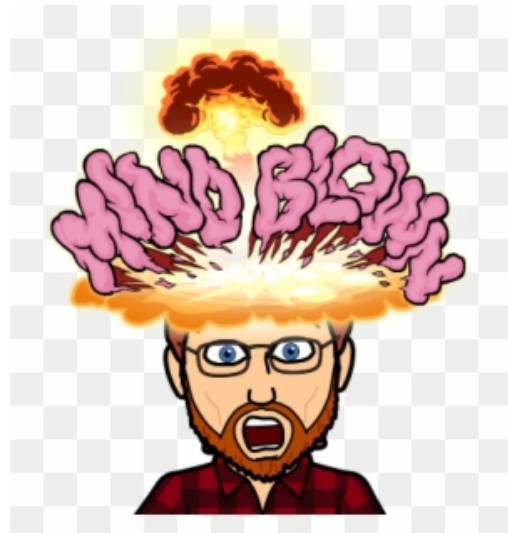
$$\gamma_i \oplus \delta_i = u_X[i] \wedge v_Y[i]$$

2. Alice computes $\gamma = \bigoplus_i \gamma_i$ and Bob computes $\delta = \bigoplus_i \delta_i$.

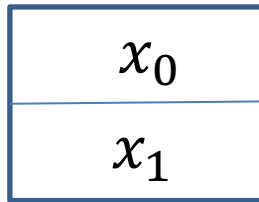
Check (privacy): Alice & Bob get a bunch of random bits.

“OT is Complete”

Theorem (lec23-27): OT can solve not just love and money, but **any** two-party (and multi-party) problem.



OT Definition



Sender



Choice bit: b

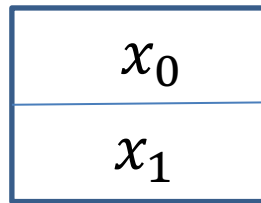


Receiver

Receiver Security: Sender should not learn b .

Define Sender's view $View_S(x_0, x_1, b)$ = her random coins and the protocol messages.

OT Definition



Sender



Receiver

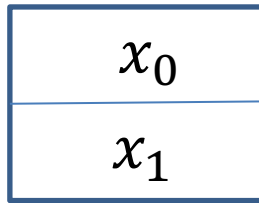
Choice bit: b

Receiver Security: Sender should not learn b .

There exists a PPT simulator SIM_S such that for any x_0, x_1 and b :

$$SIM_S(x_0, x_1) \cong View_S(x_0, x_1, b)$$

OT Definition



Sender



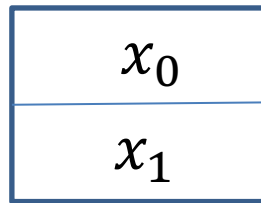
Receiver

Choice bit: b

Sender Security: Receiver should not learn x_{1-b} .

Define Receiver's view $View_R(x_0, x_1, b)$ = his random coins and the protocol messages.

OT Definition



Sender



Receiver

Choice bit: b

Sender Security: Receiver should not learn x_{1-b} .

There exists a PPT simulator SIM_R such that for any x_0, x_1 and b :

$$SIM_R(b, x_b) \cong View_S(x_0, x_1, b)$$

OT Protocol 1: Trapdoor Permutations

For concreteness, let's use the RSA trapdoor permutation.



Input bits: (x_0, x_1)



Choice bit: b

Pick $N = PQ$ and
RSA exponent e .

N, e



Choose random r_b and
set $s_b = r_b^e \pmod N$

s_0, s_1



Choose random s_{1-b}

Compute r_0, r_1 and
one-time pad x_0, x_1
using hardcore bits

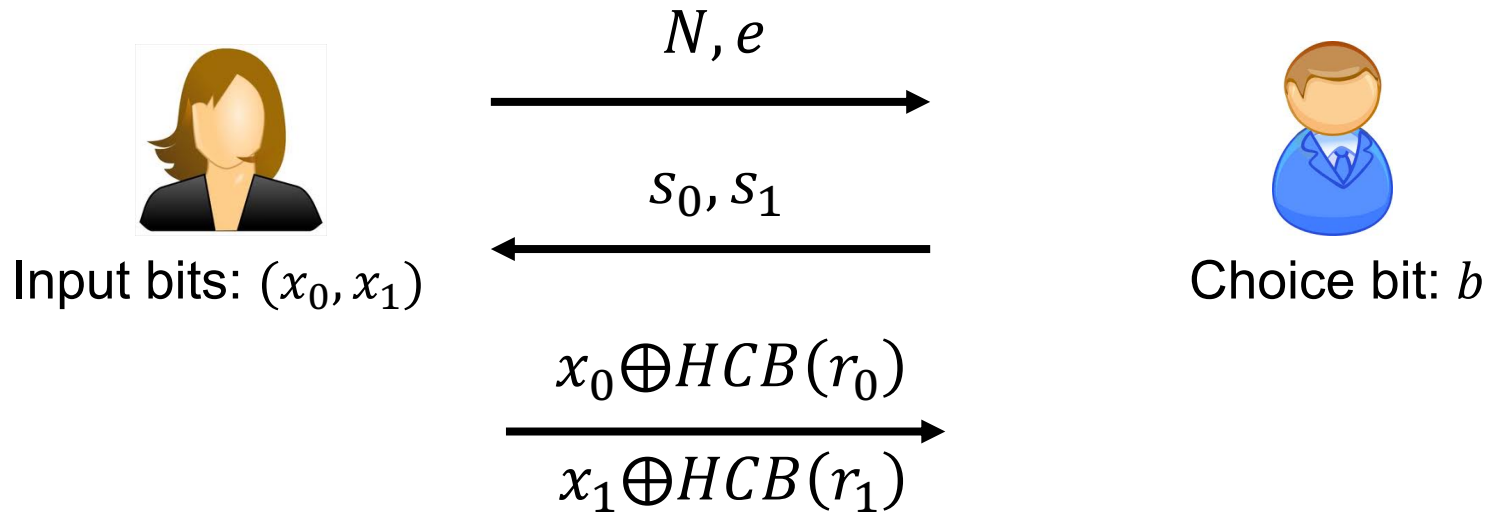
$x_0 \oplus HCB(r_0)$



$x_1 \oplus HCB(r_1)$

Bob can recover x_b
but not x_{1-b}

OT Protocol 1: Trapdoor Permutations

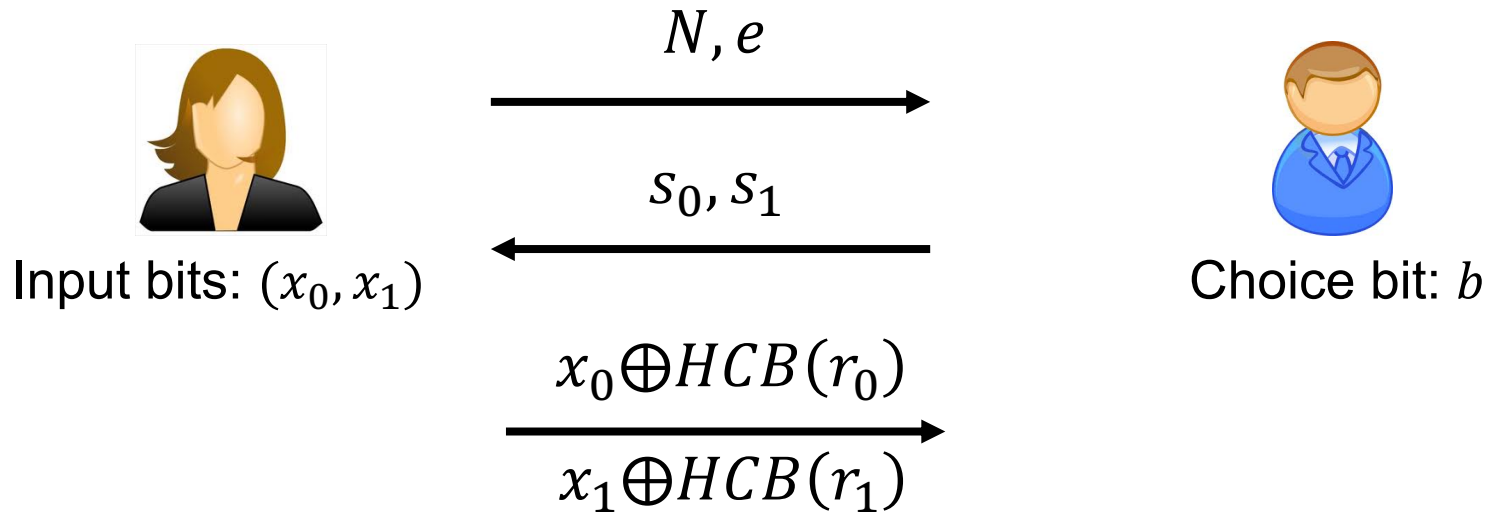


How about Bob's security

(a.k.a. Why does Alice not learn Bob's choice bit)?

Alice's view is s_0, s_1 one of which is chosen randomly from Z_N^* and the other by raising a random number to the e -th power. They look exactly the same!

OT Protocol 1: Trapdoor Permutations

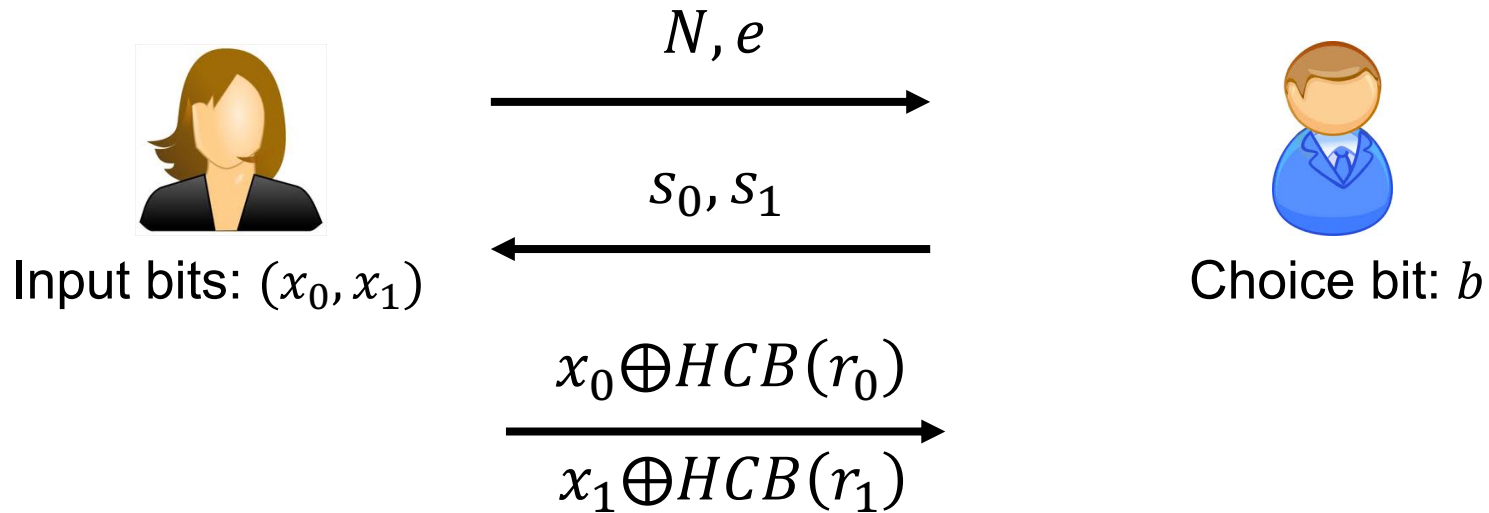


How about Bob's security

(a.k.a. Why does Alice not learn Bob's choice bit)?

Exercise: Show how to construct the simulator.

OT Protocol 1: Trapdoor Permutations

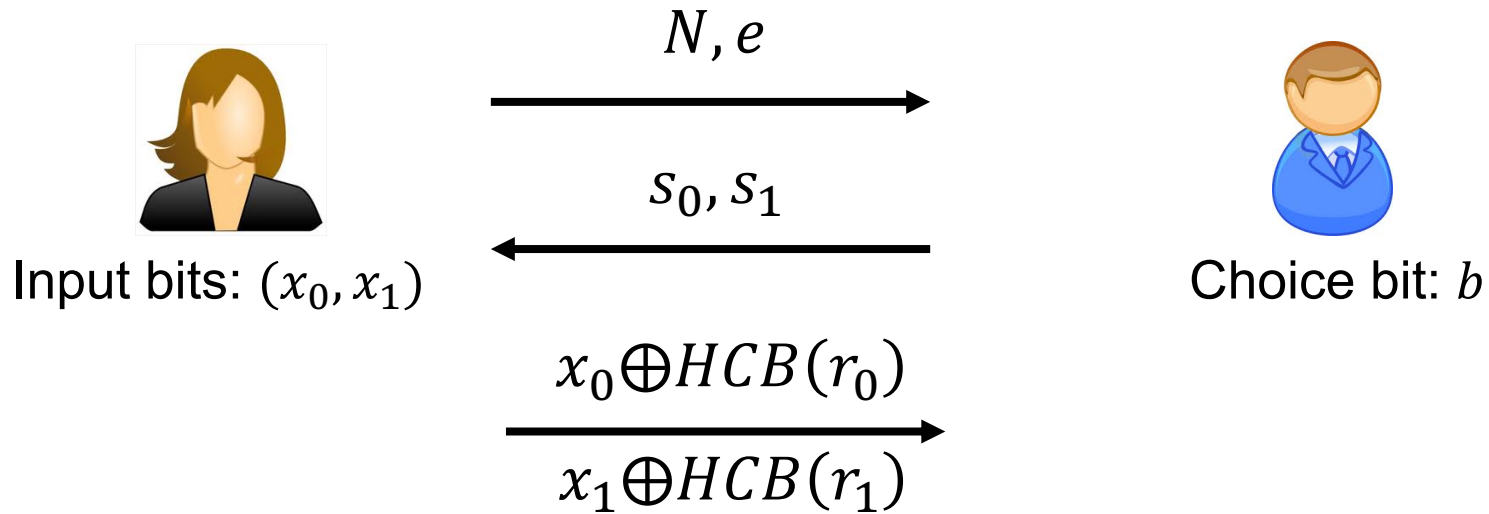


How about Alice's security

(a.k.a. Why does Bob not learn both of Alice's bits?)

Assuming Bob is semi-honest, he chose s_{1-b} uniformly at random, so the hardcore bit of $s_{1-b} = r_{1-b}^d$ is computationally hidden from him.

OT Protocol 1: Trapdoor Permutations



How about Alice's security

(a.k.a. Why does Bob not learn both of Alice's bits)?

Exercise: Show how to construct the simulator.

OT Protocol 2: Additive HE



Input bits: (x_0, x_1)



Choice bit: b

Encrypt choice bit b

$$c \leftarrow \text{Enc}(sk, b)$$

c



Homomorphically
evaluate the
selection function

$$SEL_{x_0, x_1}(b) = (x_1 \oplus x_0)b + x_0$$

$$c' = \text{Eval}(SEL_{x_0, x_1}(b), c)$$



Decrypt to get x_b

Bob's security: computational, from CPA-security of Enc.

Alice's security: statistical, from circuit-privacy of Eval.

Many More Constructions of OT

Theorem: OT protocols can be constructed based on the hardness of the Diffie-Hellman problem, factoring, quadratic residuosity, LWE, elliptic curve isogeny problem etc. etc.

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Server



Index: i



Client

Two ways to overcome the triviality

Oblivious Transfer (OT)

Add'l property: server privacy

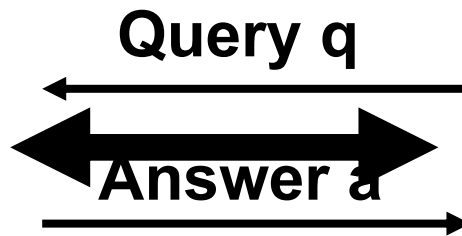
Private Information Retrieval (PIR)

Add'l property: succinctness

*Symmetric PIR =
Succinctness +
Server privacy*

Private Information Retrieval

0	x_0
1	x_1
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Privacy (for client): Server gets no information about i .

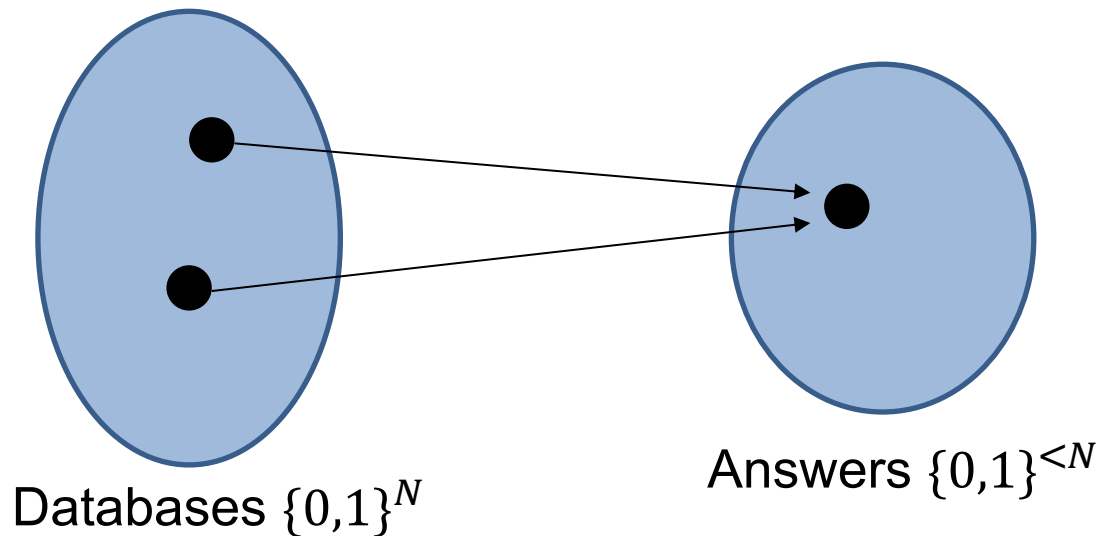
Succinctness: Total communication $< N$ bits, ideally $O(\log N)$.

Lower Bound

Theorem: Any PIR protocol that communicates $< N$ bits *cannot be information-theoretically* (client-)private.

Idea: Pigeon-hole principle.

Consider the function (parameterized by the query) that maps databases to answers.

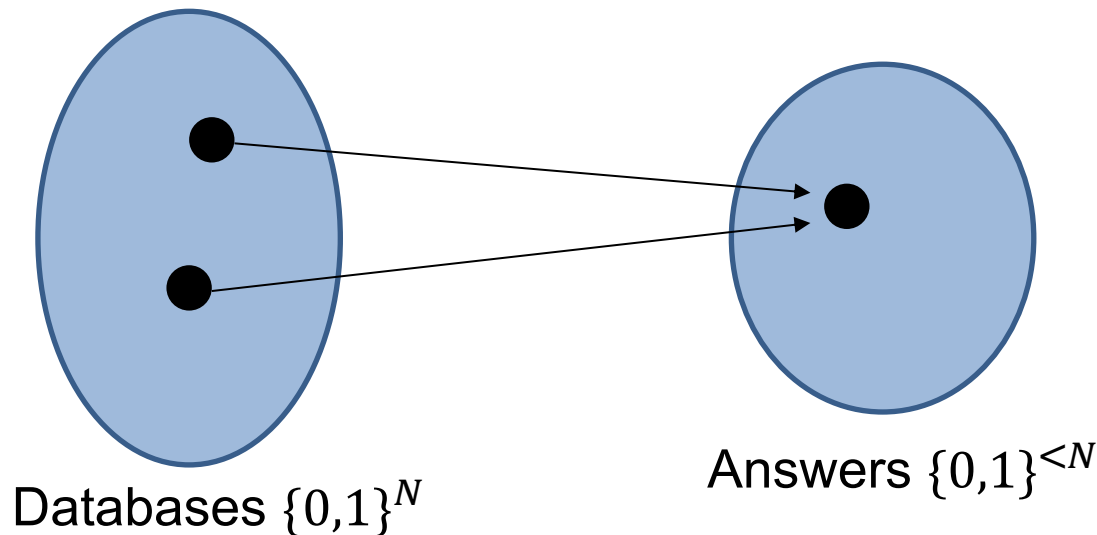


Lower Bound

Theorem: Any PIR protocol that communicates $< N$ bits *cannot be information-theoretically* (client-)private.

The two databases differ in at least one index, say i^* .

By correctness, the queried index could not have been i^* . This reveals some information about the query. QED.



Construction 0: Using Additive HE

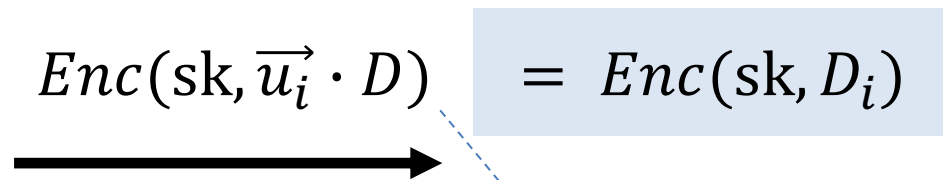
Database D



Pretty long! $O(N\lambda)$ bits.

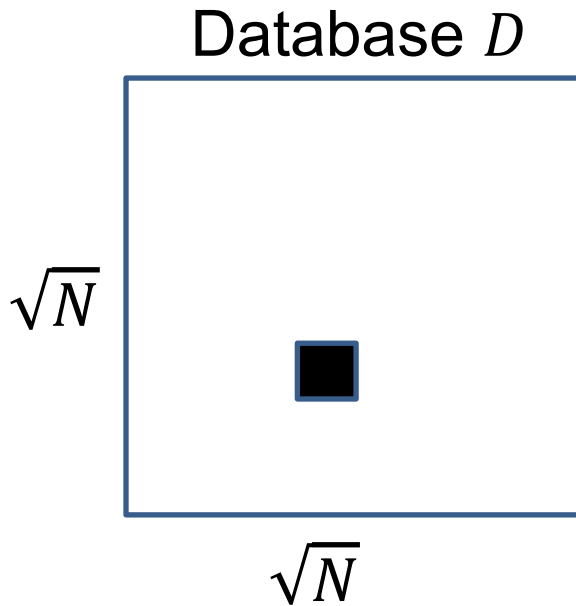


Homomorphically compute inner product with the database



Pretty short! $O(\lambda)$ bits, where λ is the security parameter.

Constr. 1: Using Additive HE (better)



Database $D = \sqrt{N}$ by \sqrt{N} matrix

$O(\sqrt{N}\lambda)$ bits.

$Enc(sk, \vec{u}_i)$



Client wants to retrieve index (i, j)

Homomorphically compute inner product with each column

$O(\sqrt{N}\lambda)$ bits.

$$Enc(sk, \vec{u}_i \cdot D_1)$$

$$= Enc(sk, D_{i,1})$$

$$Enc(sk, \vec{u}_i \cdot D_2)$$

$$= Enc(sk, D_{i,2})$$

...

$$= Enc(sk, D_{i,j})$$

$$Enc(sk, \vec{u}_i \cdot D_{\sqrt{N}})$$

$$= Enc(sk, D_{i,\sqrt{N}})$$



Construction 2

(The “Ultimate” PIR)

Write the database access function:

$$\begin{aligned} F_D(x_1 x_2 \dots x_n) &= \sum_{i=i_1 i_2 \dots i_n} D_i \cdot (x \stackrel{?}{=} i) \\ &= \sum_{i=i_1 i_2 \dots i_n} D_i \cdot \underbrace{\prod_{j=1}^n (x_j = i_j)} \end{aligned}$$

This is 1 if and only if $x = i$.

$O(\log N \cdot \lambda)$ bits.

Client encrypts x . Server homomorphically evaluates F_D .

Can we Achieve *Unconditionally Secure PIR?*



I thought you proved this is impossible?!

Change the model: two or more non-communicating servers!

(you will come up with a solution in PS6)

WE SAW: Oblivious Transfer and Private Information Retrieval

The rest of the course: How to solve *any* two-party (and multi-party) problem.

