

**CS 61A Semester Schedule
Fall, 2009**

week	Monday	Wednesday	Friday	reading	
1	holiday	functional programming	8/26	8/28 1.1	
2	8/31 higher-order procedures	UI (Kay) 1	9/2	9/4 1.3	
3	holiday	recursion and iteration	9/9	9/11 1.2.1–4	
	<i>Project 1 due Monday, 9/14</i>				
4	9/14 data abstraction, sequences	UI (Kay) 2	9/16	9/18 2.1, 2.2.1	
	Midterm Wednesday 9/23, 7–9pm				
5	9/21 calculator	hierarchical data	9/23	9/25 2.2.2–3, 2.3.1,3	
	<i>Project 2 due Monday, 9/28</i>				
6	9/28 mapreduce	generic operators	9/30	10/2 2.4–2.5.2	
	<i>GCD: 5pm Monday 10/5, MT1, Proj1, HW1–5</i>				
7	10/5	object-oriented programming	10/7	10/9 OOP (reader)	
	Midterm Wednesday 10/14, 7–9pm				
8	10/12	assignment, state, environments	10/14	10/16 3.1, 3.2	
	<i>Project 3a due Monday, 10/19</i>				
9	10/19 mutable data	vectors	10/21	10/23 3.3.1–3	
	<i>Project 3b due Monday, 10/26</i>				
	<i>GCD: 5pm Monday 10/26, MT2, Proj2, HW6–8</i>				
10	10/26 client/server	concurrency	10/28	10/30 3.4	
11	11/2 streams	start wk12	11/4	11/6 3.5.1–3, 3.5.5	
	Midterm Thursday 11/12, 7–9pm				
12	11/9 metacircular eval.	holiday		11/13 4.1.1–6	
13	11/16 analyzing eval.	Therac	11/18	11/20 4.1.7, Therac	
	<i>Project 4a due Monday, 11/23</i>				
	<i>GCD: 5pm Monday 11/23, MT3, Proj3, HW9–12</i>				
14	11/23 nondeterministic eval.	holiday	11/25	4.2, 4.3	
	<i>Project 4b due Monday, 11/30</i>				
15	11/30 logic programming	review	12/2	12/4 4.4.1–3	
16	12/7 review				
	<i>GCD: 5pm Monday 12/14, Proj4a, HW13–15</i>				
	<i>GCD: 5pm ???day, 5/???, Proj4b</i>				
	Final Thursday, 12/17, 5–8pm				

Note: *GCD* = Grading Complaint Deadline.