

61A Lecture 32

Friday, November 22

Announcements

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- Homework 10 due Tuesday 11/26 @ 11:59pm

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- Homework 10 due Tuesday 11/26 @ 11:59pm
- No lecture on Wednesday 11/27 or Friday 11/29

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- No lecture on Wednesday 11/27 or Friday 11/29
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- No lecture on Wednesday 11/27 or Friday 11/29
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 - Lab will be held on Wednesday 11/27
- Recursive art contest entries due Monday 12/2 @ 11:59pm

Appending Lists

(Demo)

Lists in Logic

Lists in Logic

Expressions begin with *query* or *fact* followed by relations.

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Expressions and their relations are Scheme lists.

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`(fact (append-to-form () ?x ?x))` ← Simple fact: Conclusion

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Conclusion

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Conclusion

Hypothesis

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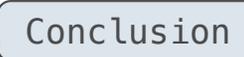
`(query (append-to-form ?left (c d) (e b c d)))`
Success!
left: (e b)

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In a **fact**, the first relation is the conclusion and the rest are hypotheses.

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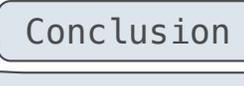
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In a **query**, all relations must be satisfied.

Lists in Logic

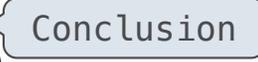
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The interpreter lists all bindings of variables to values that it can find to satisfy the query.

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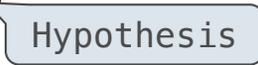
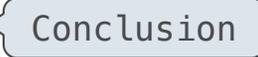
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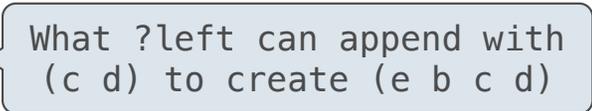
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$(\overset{?a}{(e\ .\ (b))} \overset{?r}{(c\ d)} \Rightarrow \overset{?a}{(e\ .\ (b\ c\ d))})$
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(b) (c d) => (b c d)
 ?r

(e b) (c d) => (e b c d)

(e . (b)) (c d) => (e . (b c d))
 ?a ?r ?y ?a ?z
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 ?r ?y ?z

(e b) (c d) => (e b c d)

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(Demo)

Permuting Lists

Anagrams in Logic

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- The empty list for an empty list.

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A permutation (i.e., anagram) of a list is:

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- The first element of the list inserted into an anagram of the rest of the list.

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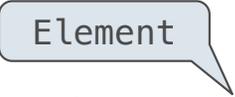
- The empty list for an empty list.
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(fact (insert ?a ?r (?a . ?r)))
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Element List List with ?a in front

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Element

List

List with ?a in front

```
(fact (insert ?a ?r (?a . ?r)))
```

```
(fact (insert ?a (?b . ?r) (?b . ?s))  
      (insert ?a      ?r      ?s))
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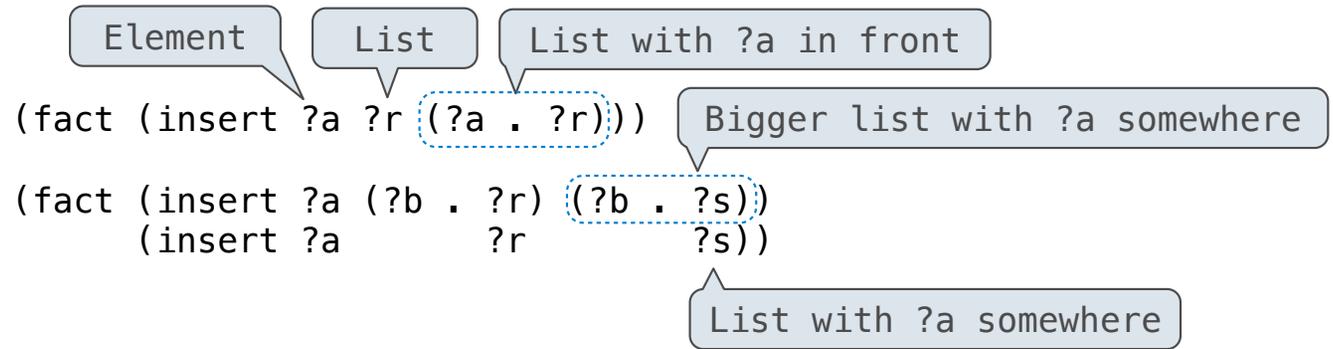
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List with ?a somewhere

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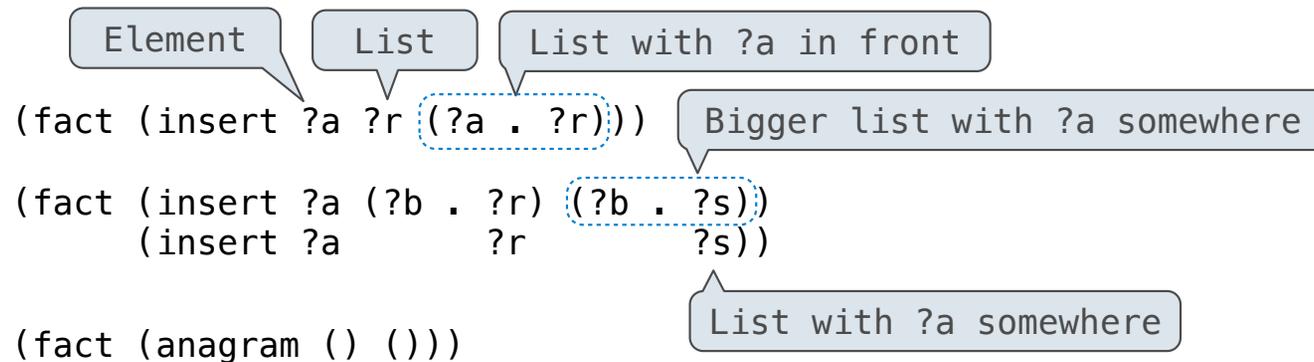
- The empty list for an empty list.
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Anagrams in Logic

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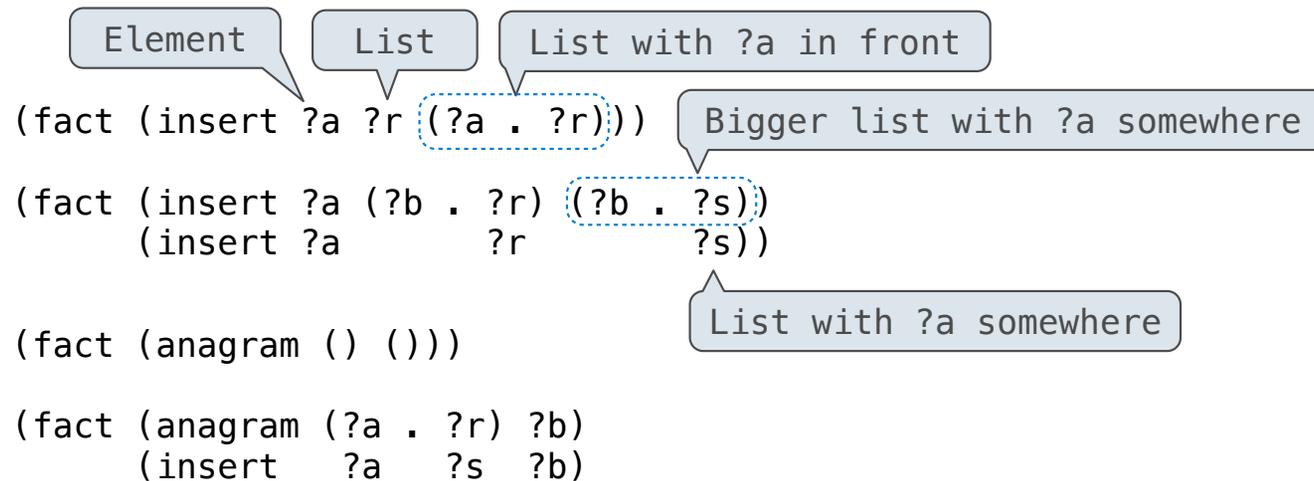
The diagram illustrates the recursive definition of anagrams in Prolog. It shows four facts with callouts explaining the variables and their roles:

- `(fact (insert ?a ?r (?a . ?r)))`: Callouts identify `?a` as "Element", `?r` as "List", and `(?a . ?r)` as "List with ?a in front".
- `(fact (insert ?a (?b . ?r) (?b . ?s)) (insert ?a ?r ?s))`: Callouts identify `(?b . ?s)` as "Bigger list with ?a somewhere".
- `(fact (anagram () ()))`: Callout identifies `()` as "List with ?a somewhere".
- `(fact (anagram (?a . ?r) ?b))`: No callout.

Anagrams in Logic

A permutation (i.e., anagram) of a list is:

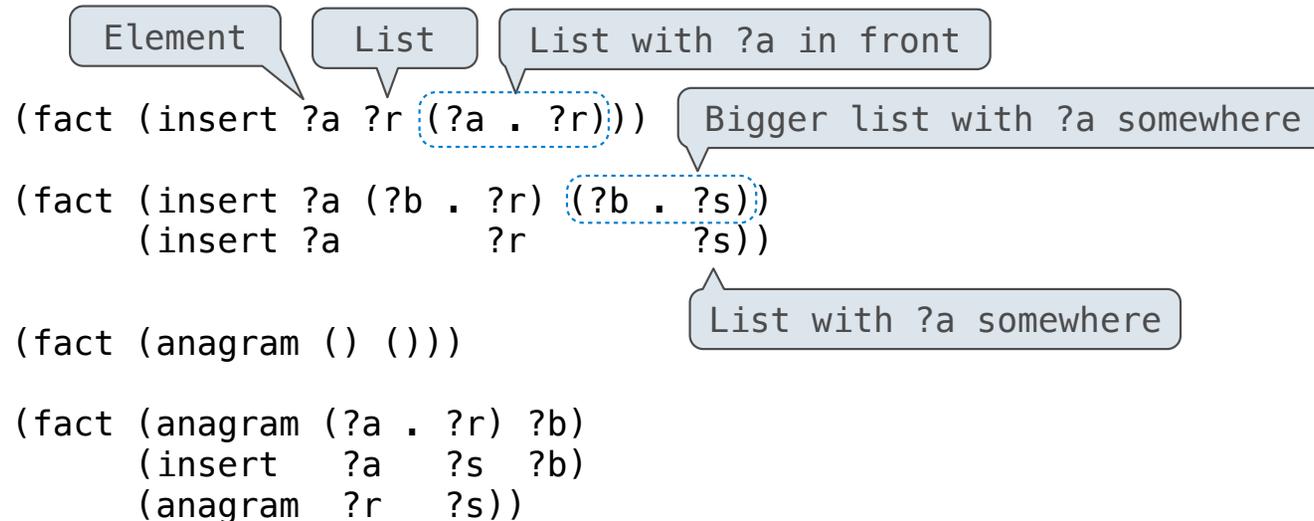
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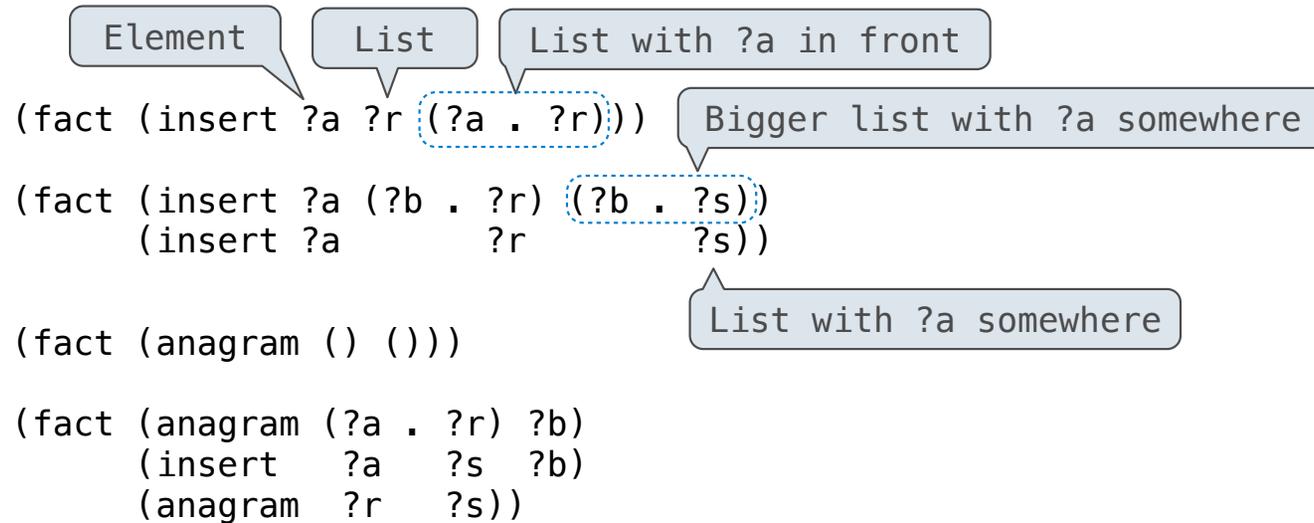


Anagrams in Logic

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a r t



Anagrams in Logic

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a | r t

Element List List with ?a in front

```
(fact (insert ?a ?r (?a . ?r)))
```

Bigger list with ?a somewhere

```
(fact (insert ?a (?b . ?r) (?b . ?s))
      (insert ?a ?r ?s))
```

List with ?a somewhere

```
(fact (anagram () ()))
```

```
(fact (anagram (?a . ?r) ?b)
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      (anagram ?r ?s))
```

Anagrams in Logic

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a | r t
r t

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a | r t

r t

a r t

Element

List

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```

a | r t
r t
a r t
r a t
r t a

Anagrams in Logic

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Bigger list with ?a somewhere

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      (insert ?a ?r ?s))
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List with ?a somewhere

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(fact (anagram () ()))
```

```
(fact (anagram (?a . ?r) ?b)
      (insert ?a ?s ?b)
      (anagram ?r ?s))
```

a | r t

r t

a r t

r **a** t

r t **a**

t r

Anagrams in Logic

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```

List with ?a somewhere

```
(fact (anagram () ()))
```

```
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```

a | r t

r t

a r t

r **a** t

r t **a**

t r

a t r

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```

a | r t

r t

a r t

r **a** t

r t **a**

t r

a t r

t **a** r

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Element List List with ?a in front
 (fact (insert ?a ?r (**(?a . ?r)**)) Bigger list with ?a somewhere
 (fact (insert ?a (?b . ?r) (**(?b . ?s)**))
 (insert ?a ?r ?s))
 (fact (anagram () ())) List with ?a somewhere
 (fact (anagram (?a . ?r) ?b)
 (insert ?a ?s ?b)
 (anagram ?r ?s))

a | r t

r t

a r t

r **a** t

r t **a**

t r

a t r

t **a** r

t r **a**

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      (anagram ?r ?s))
```

a | r t
r t
a r t
r a t
r t a
t r
a t r
t a r
t r a

(Demo)

Unification

Pattern Matching

Pattern Matching

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$$\begin{array}{l} ((a \ b) \ c \ (a \ b)) \\ (\ ?x \ c \ ?x \) \end{array} \triangleright \text{True, } \{x: (a \ b)\}$$

Pattern Matching

The basic operation of the Logic interpreter is to attempt to *unify* two relations.

Unification is finding an assignment to variables that makes two relations the same.

((a b) c (a b))
(?x c ?x)  True, {x: (a b)}

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((a ?y) ?z (a b))

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((a b) c (a b))
(?x ?x ?x)  False

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1. Look up variables in the current environment.

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((a b) c (a b))

(?x c ?x)

{ }

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```
( (a b) c (a b) )  
( ?x c ?x )
```

```
{ }
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Lookup

(a b)

(a b)

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(?x c ?x)

Lookup

(a b)
(a b)

{ x: (a b) }

Success!

((a b) c (a b))
(?x ?x ?x)

Lookup

c

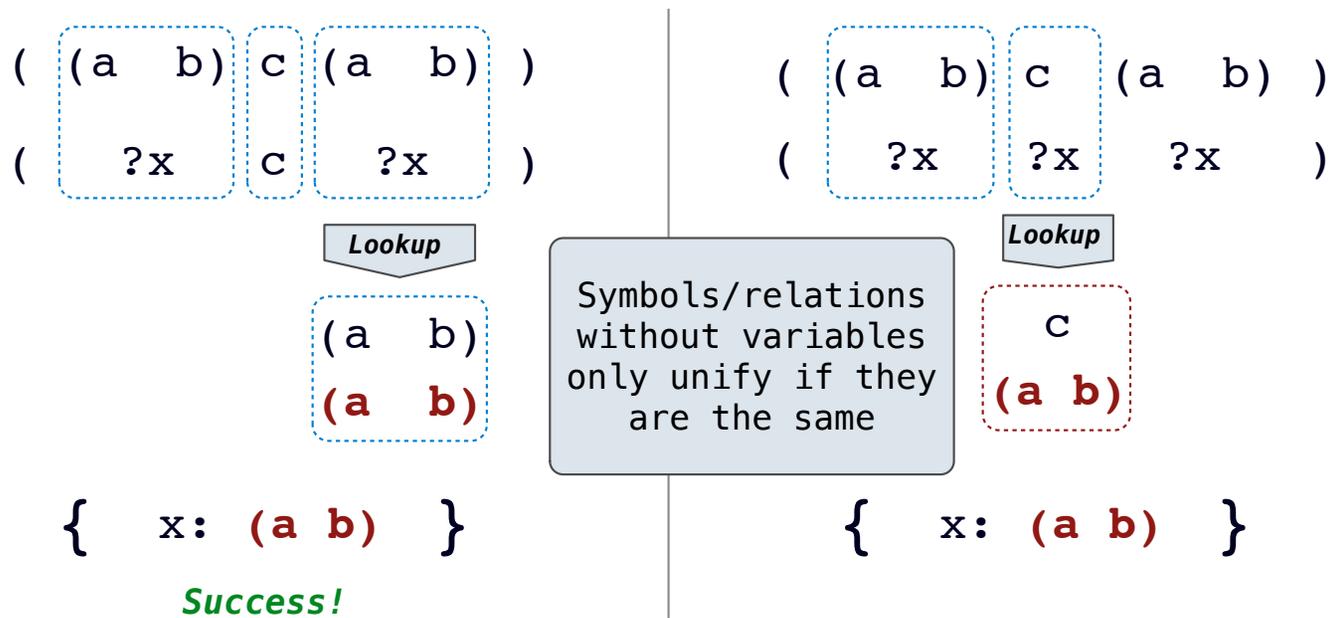
(a b)

{ x: (a b) }

Unification

Unification recursively unifies each pair of corresponding elements in two relations, accumulating an assignment.

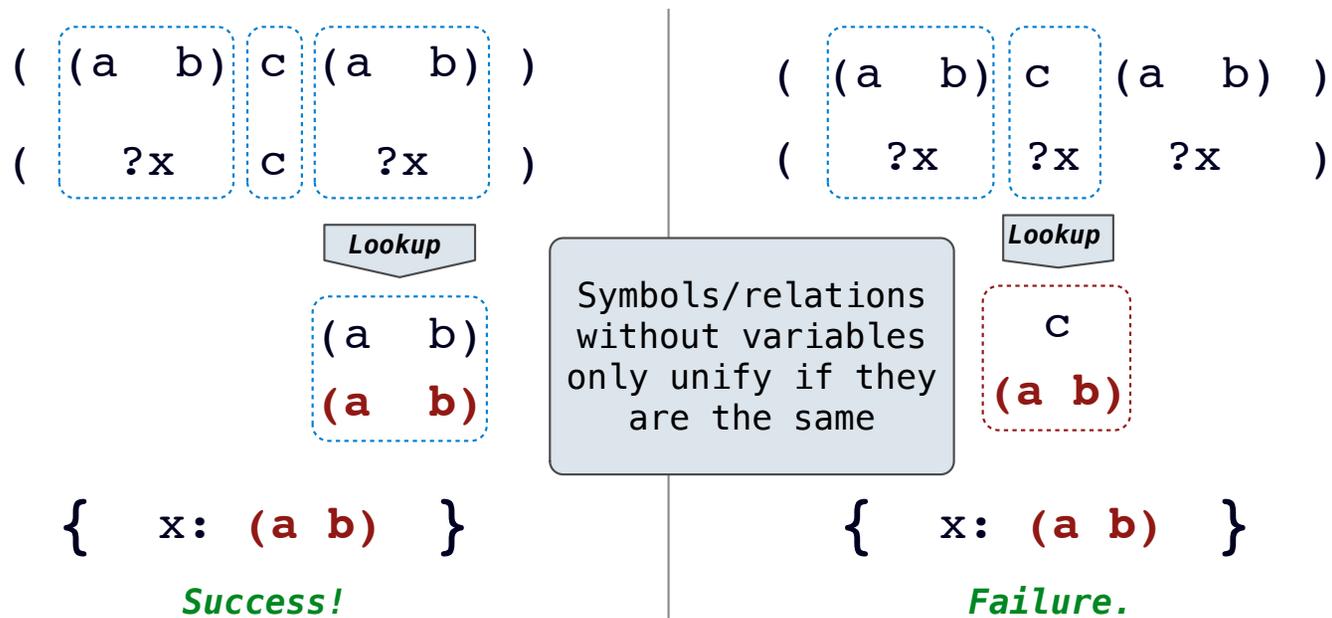
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Unifying Variables

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Two relations that contain variables can be unified as well.

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(?x ?x)

((a ?y c) (a b ?z))

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$(\quad ?x \quad \quad ?x \quad)$
 $((a \ ?y \ c) \ (a \ b \ ?z))$  True, {

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Two relations that contain variables can be unified as well.

$(\text{?x} \text{ ?x})$
 $((\text{a ?y c}) (\text{a b ?z}))$ \rightarrow True, {

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(a ?y c)

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Lookup

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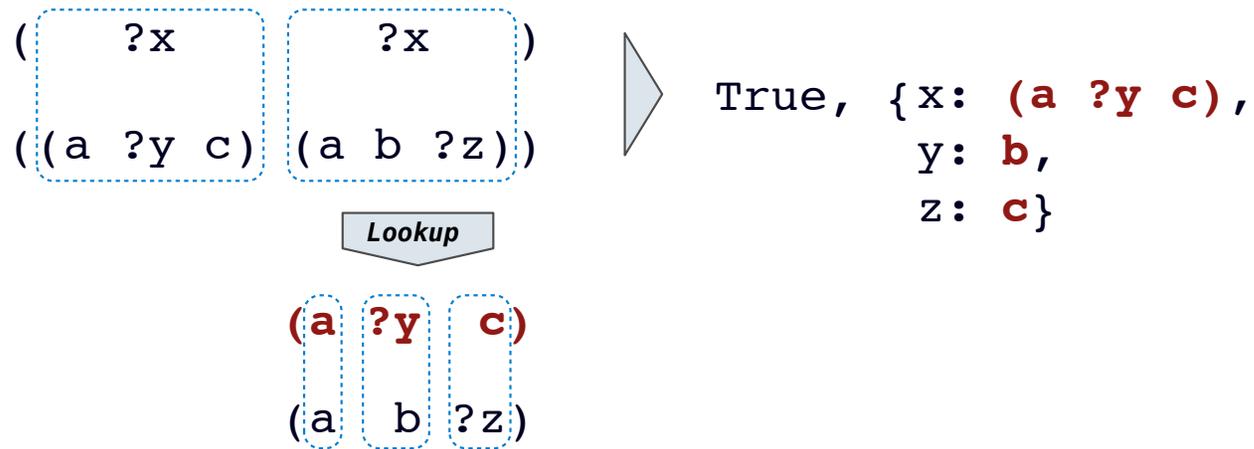
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(?x ?x)
((a ?y c) (a b ?z))

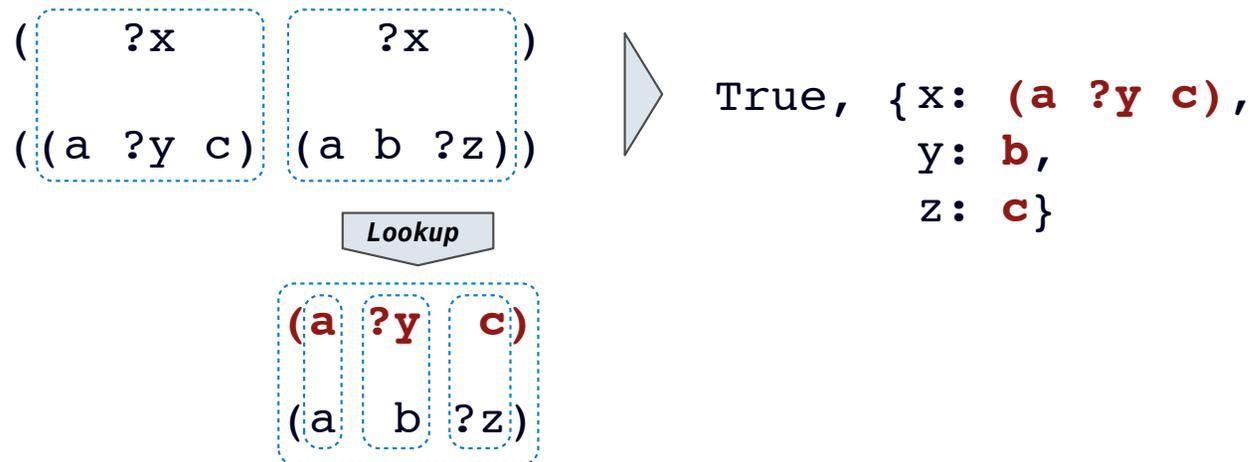
Lookup

(a ?y c)
(a b ?z)

True, {x: (a ?y c),
y: b,
z: c}

Unifying Variables

Two relations that contain variables can be unified as well.

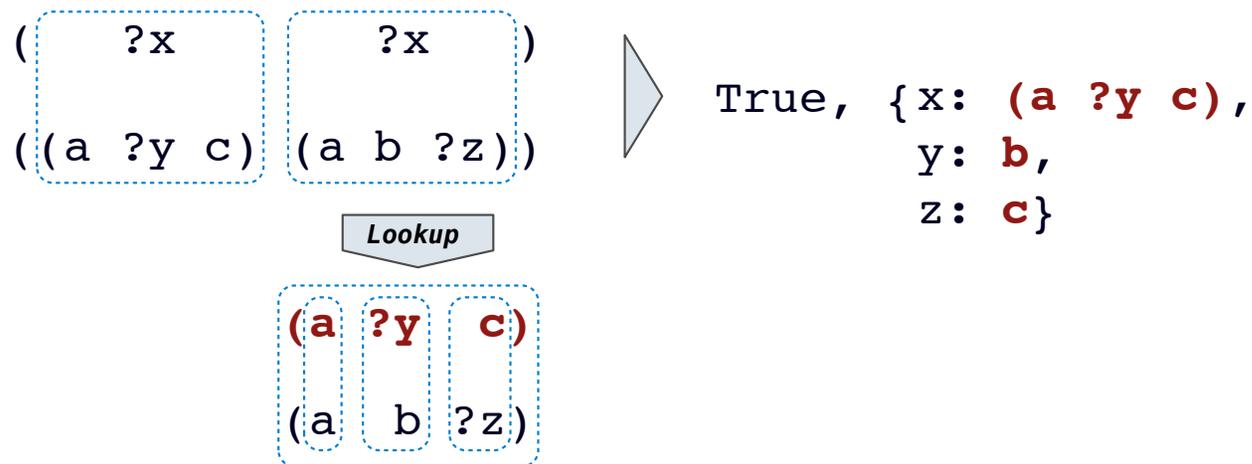


Substituting values for variables may require multiple steps.

This process is called *grounding*. Two unified expressions have the same grounded form.

Unifying Variables

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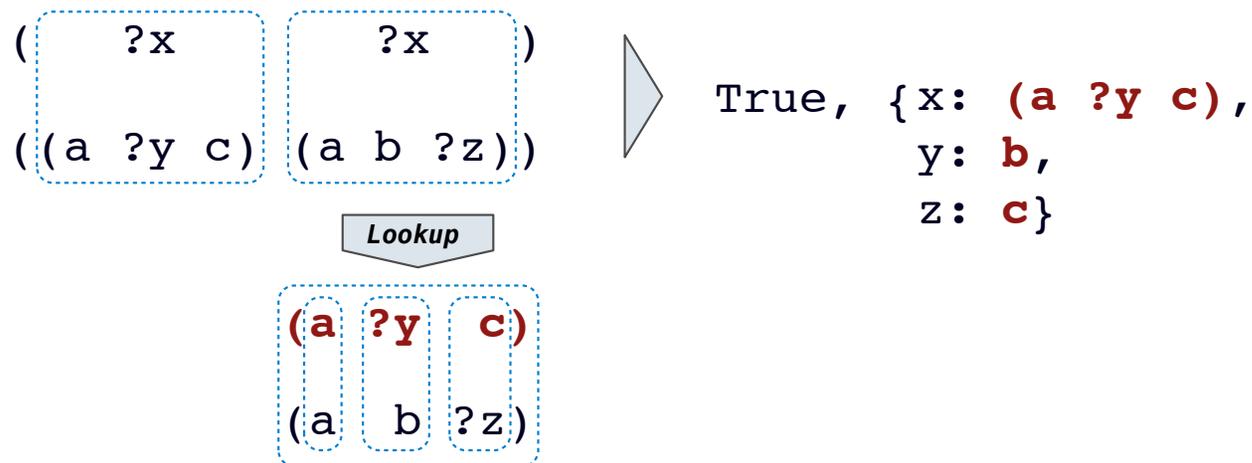
Substituting values for variables may require multiple steps.

This process is called *grounding*. Two unified expressions have the same grounded form.

lookup(' ?x ')

Unifying Variables

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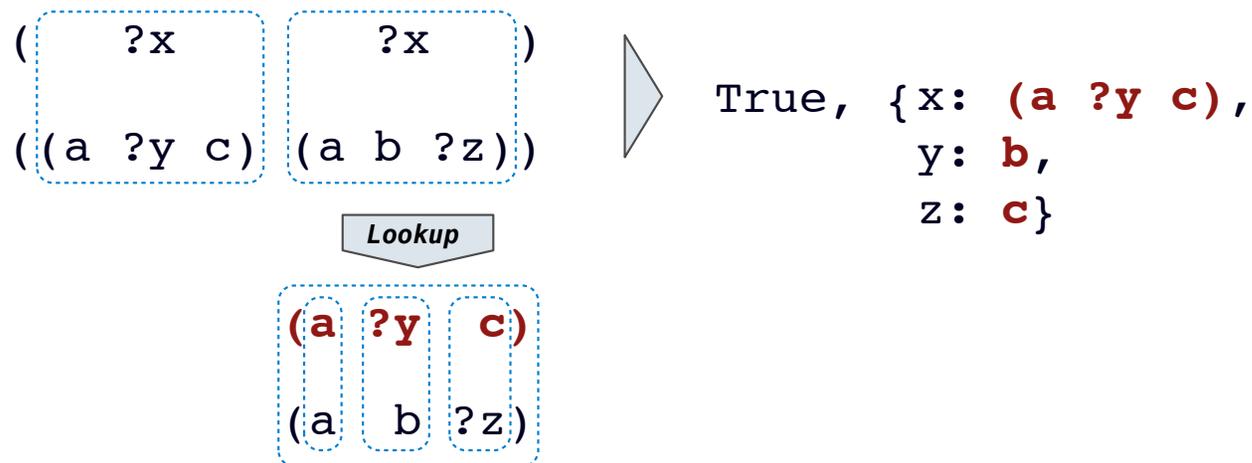
Substituting values for variables may require multiple steps.

This process is called *grounding*. Two unified expressions have the same grounded form.

lookup(' ?x ') \Rightarrow **(a ?y c)**

Unifying Variables

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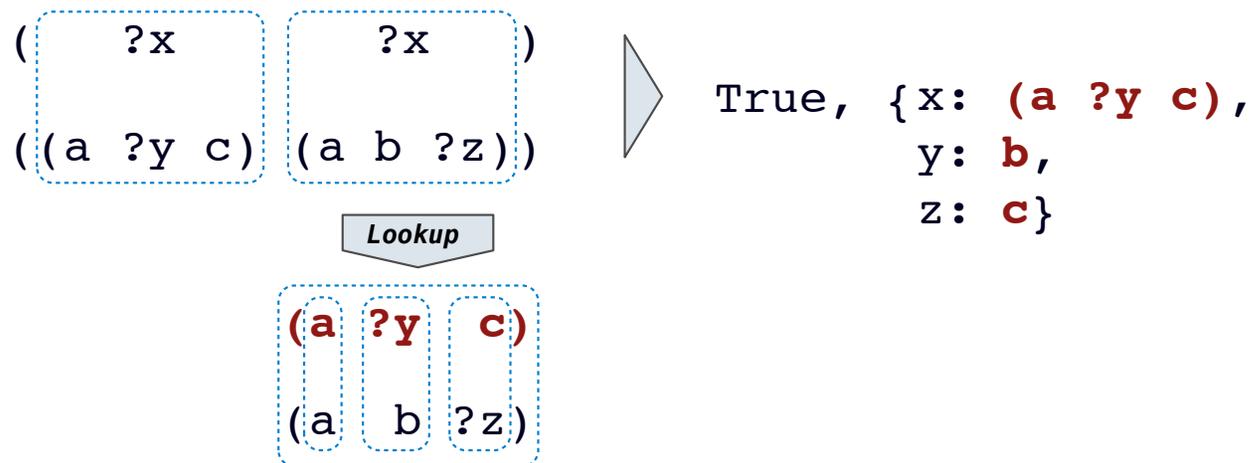
Substituting values for variables may require multiple steps.

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lookup(' ?x ') \Rightarrow **(a ?y c)** **lookup(' ?y ')**

Unifying Variables

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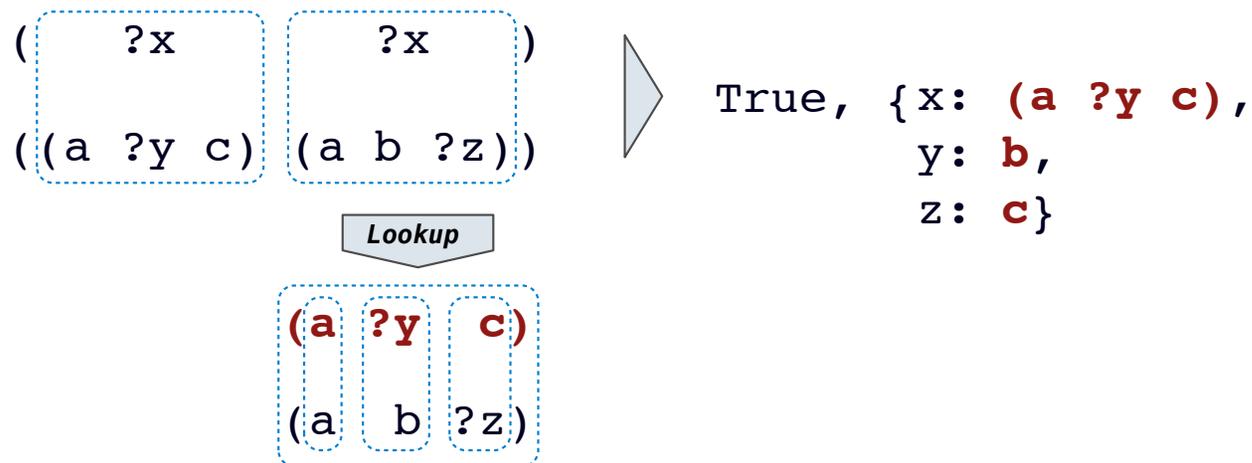
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lookup(' ?x ') \Rightarrow **(a ?y c)** **lookup(' ?y ')** \Rightarrow **b**

Unifying Variables

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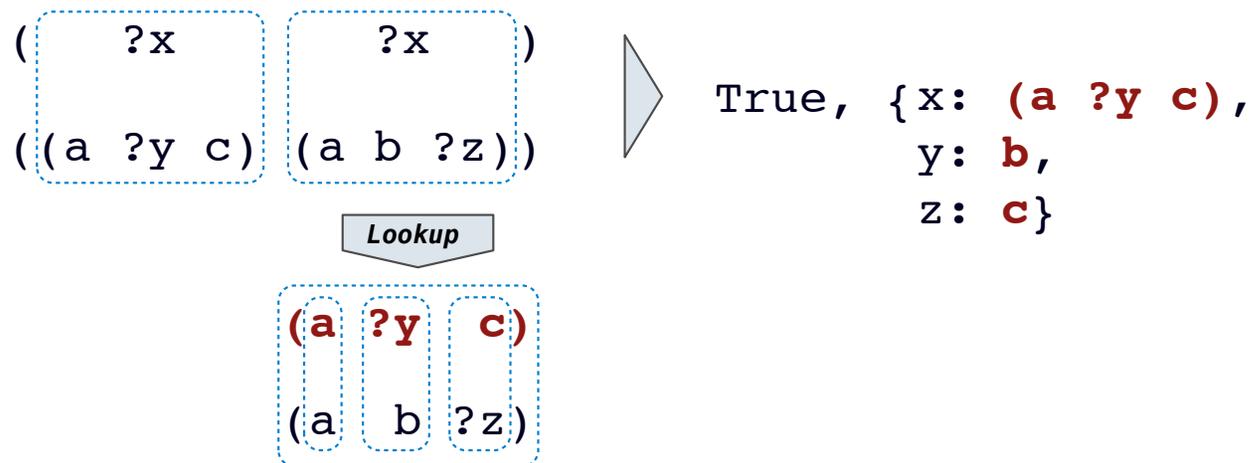
Substituting values for variables may require multiple steps.

This process is called *grounding*. Two unified expressions have the same grounded form.

lookup(' ?x ') \Rightarrow **(a ?y c)** **lookup(' ?y ')** \Rightarrow **b** **ground(' ?x ')**

Unifying Variables

Two relations that contain variables can be unified as well.



Substituting values for variables may require multiple steps.

This process is called *grounding*. Two unified expressions have the same grounded form.

lookup(' ?x ') \Rightarrow **(a ?y c)** **lookup(' ?y ')** \Rightarrow **b** **ground(' ?x ')** \Rightarrow **(a b c)**

Implementing Unification

```
def unify(e, f, env):
    e = lookup(e, env)
    f = lookup(f, env)
    if e == f:
        return True
    elif isvar(e):
        env.define(e, f)
        return True
    elif isvar(f):
        env.define(f, e)
        return True
    elif scheme_atomp(e) or scheme_atomp(f):
        return False
    else:
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

Implementing Unification

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        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

Implementing Unification

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    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

2. Establish new bindings to unify elements.

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

Symbols/relations without variables only unify if they are the same

2. Establish new bindings to unify elements.

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

Symbols/reasons without variables only unify if they are the same

2. Establish new bindings to unify elements.

Recursively unify the first and rest of any lists.

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

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Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

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Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

env: { }

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

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Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

env: { }

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

Symbols/relations without variables only unify if they are the same

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Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

env: { }

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

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2. Establish new bindings to unify elements.

Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

env: { x: (a b) }

Implementing Unification

```
def unify(e, f, env):
```

```
    e = lookup(e, env)
```

```
    f = lookup(f, env)
```

```
    if e == f:
```

```
        return True
```

```
    elif isvar(e):
```

```
        env.define(e, f)
```

```
        return True
```

```
    elif isvar(f):
```

```
        env.define(f, e)
```

```
        return True
```

```
    elif scheme_atomp(e) or scheme_atomp(f):
```

```
        return False
```

```
    else:
```

```
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

Symbols/relations without variables only unify if they are the same

2. Establish new bindings to unify elements.

Recursively unify the first and rest of any lists.

```
( (a b) c (a b) )  
( ?x c ?x )
```

```
env: { x: (a b) }
```

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

Symbols/relations without variables only unify if they are the same

2. Establish new bindings to unify elements.

Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

env: { x: (a b) }

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
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1. Look up variables in the current environment

Symbols/relations without variables only unify if they are the same

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Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

env: { x: (a b) }

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
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1. Look up variables in the current environment

Symbols/relations without variables only unify if they are the same

2. Establish new bindings to unify elements.

Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

Lookup
(a b)
(a b)

env: { x: (a b) }

Implementing Unification

```
def unify(e, f, env):  
    e = lookup(e, env)  
    f = lookup(f, env)  
    if e == f:  
        return True  
    elif isvar(e):  
        env.define(e, f)  
        return True  
    elif isvar(f):  
        env.define(f, e)  
        return True  
    elif scheme_atomp(e) or scheme_atomp(f):  
        return False  
    else:  
        return unify(e.first, f.first, env) and unify(e.second, f.second, env)
```

1. Look up variables in the current environment

Symbols/relations without variables only unify if they are the same

2. Establish new bindings to unify elements.

Recursively unify the first and rest of any lists.

((a b) c (a b))
(?x c ?x)

Lookup

(a b)
(a b)

env: { x: (a b) }

Search

Searching for Proofs

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

Searching for Proofs

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```
(fact (app () ?x ?x))  
(fact (app (?a . ?r) ?y (?a . ?z))  
      (app ?r ?y ?z ))  
(query (app ?left (c d) (e b c d)))
```

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```
(fact (app () ?x ?x))
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      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
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(app ?left (c d) (e b c d))
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```
(app (?a . ?r) ?y (?a . ?z))
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Searching for Proofs

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(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app      ?r ?y      ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

Searching for Proofs

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      (app ?r ?y ?z ))
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```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
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(app (?a . ?r) ?y (?a . ?z))
```



```
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Searching for Proofs

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```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```



```
(app (e . ?r) (c d) (e b c d))
```

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```



```
(app (e . ?r) (c d) (e b c d))
```

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

Variables are local
to facts & queries



```
(app (e . ?r) (c d) (e b c d))
```

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

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(fact (app () ?x ?x))
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      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

Variables are local
to facts & queries



```
(app (e . ?r) (c d) (e b c d))
```

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

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(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

Variables are local
to facts & queries

```
(app (e . ?r) (c d) (e b c d))
```

```
(app (b . ?r2) (c d) (b c d))
```

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

```
conclusion <- hypothesis
```

```
(app ?r2 (c d) (c d))
```

```
(app (e . ?r) (c d) (e b c d))
```

```
(app (b . ?r2) (c d) (b c d))
```

Variables are local to facts & queries

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

```
conclusion <- hypothesis
```

```
(app ?r2 (c d) (c d))
```

```
(app () ?x ?x)
```

▶ (app (e . ?r) (c d) (e b c d))

▶ (app (b . ?r2) (c d) (b c d))

Variables are local to facts & queries

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

```
conclusion <- hypothesis
```

```
(app ?r2 (c d) (c d))
```

```
{r2: (), x: (c d)}
```

```
(app () ?x ?x)
```

▶ (app (e . ?r) (c d) (e b c d))

▶ (app (b . ?r2) (c d) (b c d))

Variables are local to facts & queries

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

```
conclusion <- hypothesis
```

```
(app ?r2 (c d) (c d))
```

```
{r2: (), x: (c d)}
```

```
(app () ?x ?x)
```

```
(app (e . ?r) (c d) (e b c d))
```

```
(app (b . ?r2) (c d) (b c d))
```

Variables are local to facts & queries

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

```
conclusion <- hypothesis
```

```
(app ?r2 (c d) (c d))
```

```
{r2: (), x: (c d)}
```

```
(app () ?x ?x)
```

```
(app () (c d) (c d))
```

```
(app (e . ?r) (c d) (e b c d))
```

```
(app (b . ?r2) (c d) (b c d))
```

```
?left:
```

Variables are local to facts & queries

Searching for Proofs

The Logic interpreter searches the space of facts to find unifying facts and an env that prove the query to be true.

```
(fact (app () ?x ?x))
(fact (app (?a . ?r) ?y (?a . ?z))
      (app ?r ?y ?z ))
(query (app ?left (c d) (e b c d)))
```

```
(app ?left (c d) (e b c d))
```

```
{a: e, y: (c d), z: (b c d), left: (?a . ?r)}
```

```
(app (?a . ?r) ?y (?a . ?z))
```

```
conclusion <- hypothesis
```

```
(app ?r (c d) (b c d))
```

```
{a2: b, y2: (c d), z2: (c d), r: (?a2 . ?r2)}
```

```
(app (?a2 . ?r2) ?y2 (?a2 . ?z2))
```

```
conclusion <- hypothesis
```

```
(app ?r2 (c d) (c d))
```

```
{r2: (), x: (c d)}
```

```
(app () ?x ?x)
```

```
(app () (c d) (c d))
```

```
(app (e . ?r) (c d) (e b c d))
```

```
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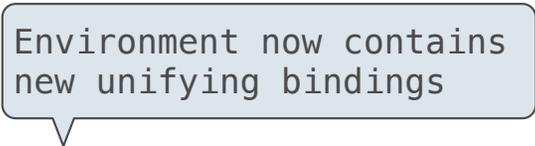
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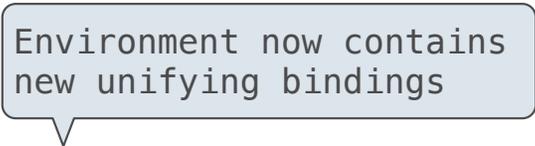
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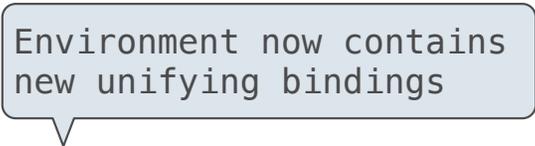
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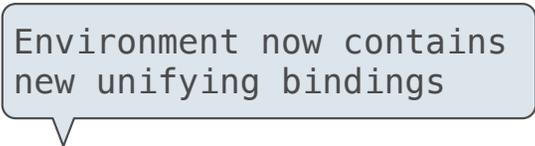
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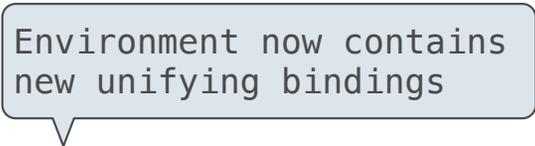
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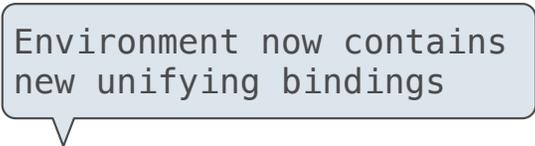
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(Demo)

Addition

(Demo)